

Outline

- Introduction
- Background
- RPLA in a nutshell
- Managing simulations
- Building attacks
- Conclusion



Outline

- Introduction
 - Story
 - Scope
 - Objectives
- Background
- RPLA in a nutshell
- Managing simulations
- Building attacks
- Conclusion

Introduction > Story

Catholic University of Louvain (BEL)



VSNs

- LINGI2146 Mobile and Embedded Computing [1]
- Started in March 2016
- Project team:



Alex Hussein

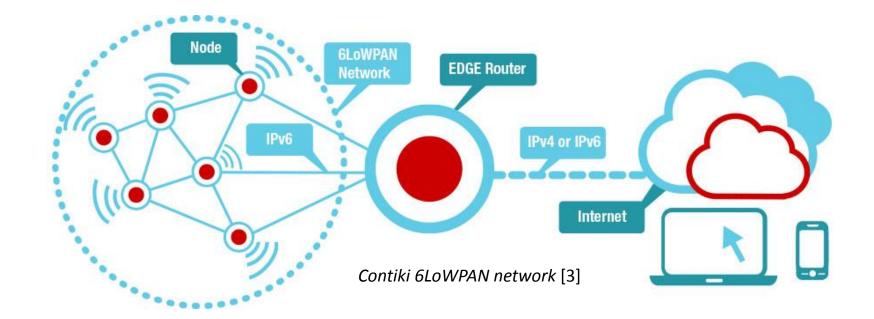


Prof. Ramin SADRE

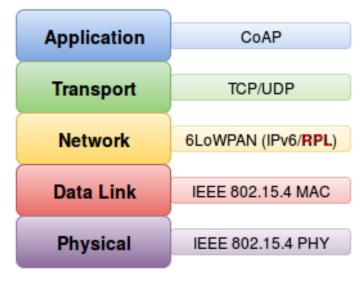


Introduction > Scope

Wireless Sensor Network



• RPL (RFC 6550) [2]



VSNs

LLN protocol stack

• Contiki OS [4] + Cooja [5]



Introduction > Objectives

- 1. Tweak ContikiRPL
- 2. Build experiments
- 3. Automate simulations
- 4. Build a malicious sensor

```
"sinkhole": {
   "title": "Sinkhole Attack",
   "target": "z1",
   "duration": 3600,
    "debug": true
   "constants": { .... },
   "external library": "~/Projects/rpl-attacks/templates/rpl-modified"
```

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- Introduction
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 - RPL
 - Contiki
 - Cooja
- RPLA in a nutshell
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- Conclusion



Background > RPL

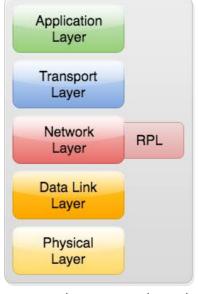
IPv6 Routing Protocol for Low-Power and Lossy Networks [1]

Characteristics:

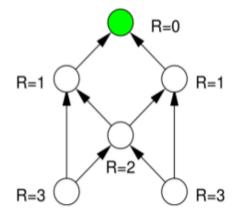
- Lossy, slow, unstable
- Border router
- Constrained (CPU, memory)
- Large number of nodes

Routing:

- Destination Oriented Directed Acyclic Graph
- RPL instance = {disjoint DODAG's}
- Node rank (0 = root)
- DODAG version number
- Control messages:
 - > DAG Information Object (periodically / on request)
 - > **D**estination **A**dvertisement **O**bject (periodically)
 - **DODAG Information Solicitation (at join / rejoin / wakeup)**



RPL in the protocol stack

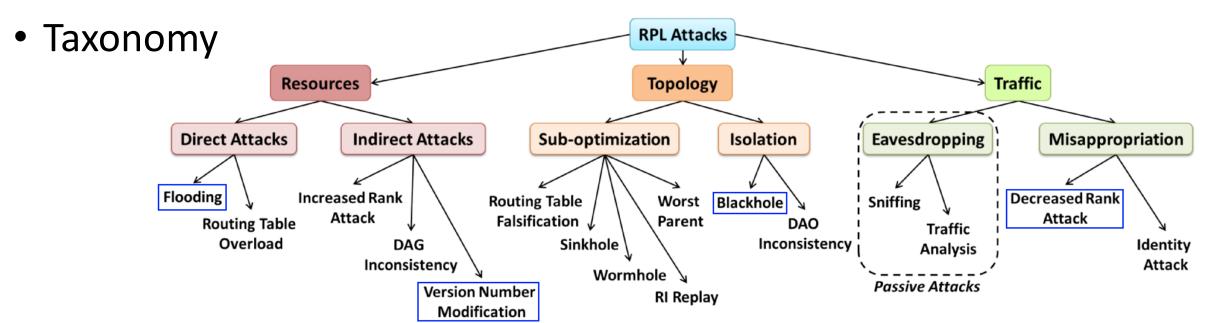


VSNs

DODAG example with ranks [1]



Background > RPL



Taxonomy of attacks against RPL networks [6]

VSNs

Resources: exhaustion of CPU, memory, energy

<u>Topology</u>: network disruption

<u>Traffic</u>: infiltration, information leakage

NB: Attacks framed in blue can be easilly implemented

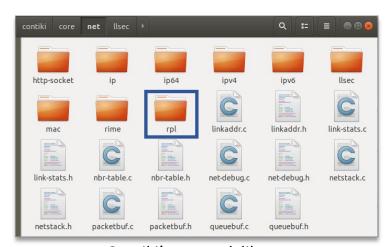


Background > Contiki

Contiki OS [4]

Characteristics:

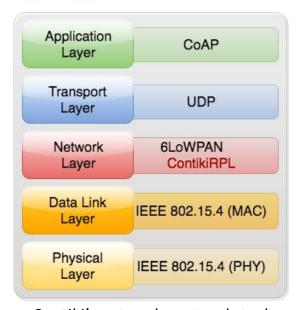
- Open source
- Memory-efficient
- C programming
- Tailored to small microcontroller Arch (e.g. MSP430)
- Light network stack



Contiki's network library



Contiki's implemented architectures



VSNs

Contiki's network protocol stack

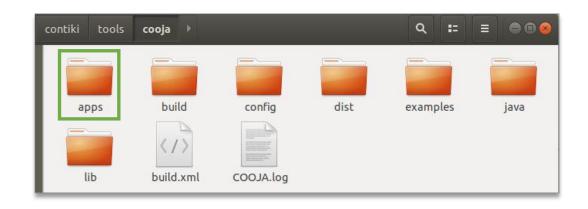


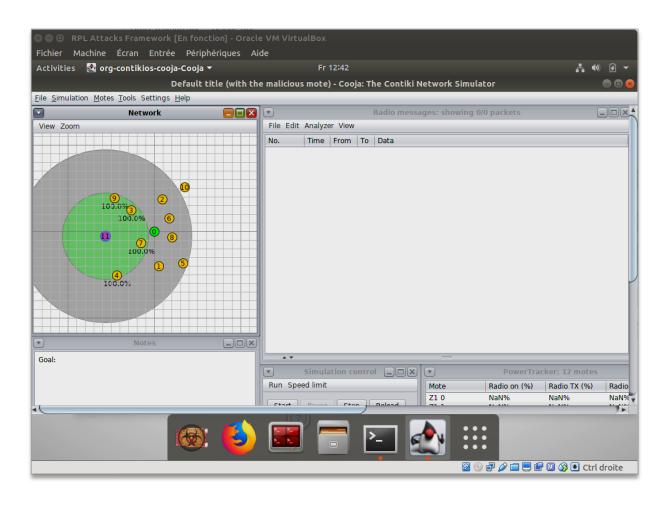
Background > Cooja

• Cooja [5]

Characteristics:

- Open source
- Contiki's simulator
- Java programming
- Plugin architecture (apps)
- User-friendly GUI
- Data collection







Outline

- Introduction
- Background
- RPLAF in a nutshell
 - Basics
 - Demo 1 : Getting started
 - Demo 2 : Getting help
 - Demo 3 : Start the built-in demo
- Managing simulations
- Building attacks
- Conclusion



RPLAF in a nutshell > Basics

Setup

- Vagrant box
- Manual installation

https://rpl-attacks.readthedocs.io/en/latest/install/

Usage

https://rpl-attacks.readthedocs.io/en/latest/usage/

Maintenance

- Update of Contiki + RPL Attacks Framework
- Crash report generation in experiment folder

https://rpl-attacks.readthedocs.io/en/latest/commands/

/SNs



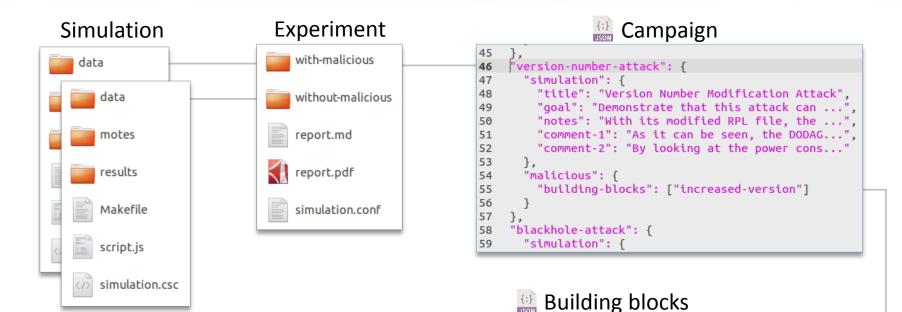
RPLAF in a nutshell > Basics

Definitions

Simulation
Experiment
Campaign
Building block (BB)
Attack ({BB})

Items

simulation.csc
script.js
motes
data
results
report.md



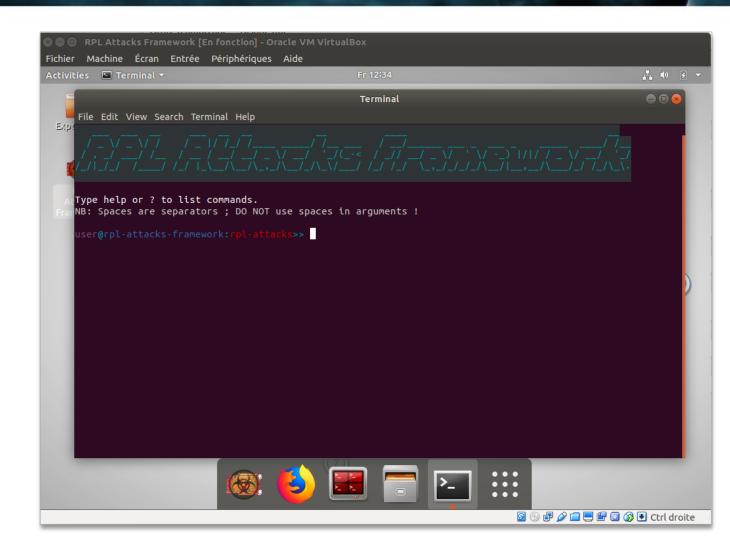
Cooja simulation config file Cooja simulation runtime script motes compiled by the framework data collected by Cooja data processed by the framework experiment report in Markdown

"hello-flood": { "RPL CONF DIS INTERVAL": 0, "RPL CONF DIS START DELAY": 0, "rpl-timers.c": ["next_dis++;", "next_dis++; int i=0; while (i<20) {i++; dis_ou 27 "increased-version": { "rpl-icmp6.c": ["dag->version;", "dag->version++;"] 30 "decreased-rank": { "RPL CONF MIN HOPRANKINC": 0, "rpl-private.h": [["#define RPL MAX RANKINC (7 * RPL MIN HOPRANKINC)", "#define RPL 35 ["#define INFINITE RANK Oxffff", "#define INFINITE RANK 256 37 "rpl-timers.c": ["rpl recalculate ranks();", null] 38 39 }



RPLAF in a nutshell > Demo 1 : Getting started

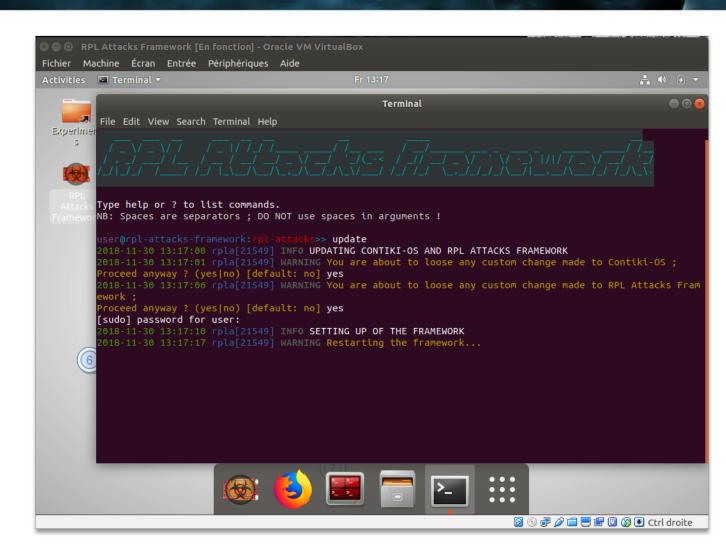
- Start : Vagrant box
- Actions:
 - 1) Start the framework
 - Type "update"
- End State:
 - ✓ Up-to-date RPLAF





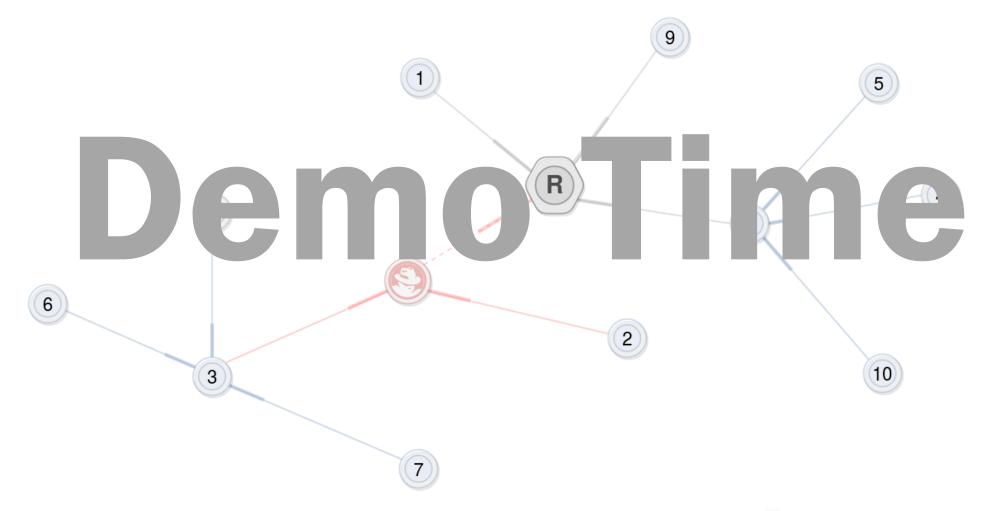
RPLAF in a nutshell > Demo 1 : Getting started

- Start : Vagrant box
- Actions:
 - 1) Start the framework
 - 2) Type "update"
- End State :
 - ✓ Up-to-date RPLAF





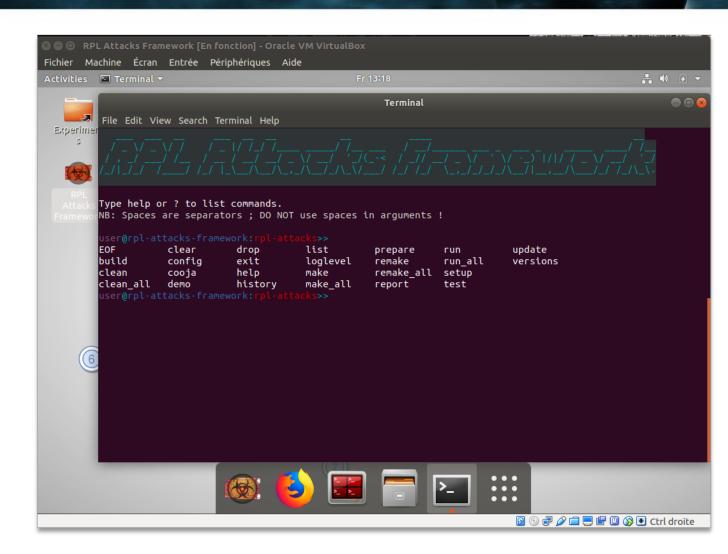
RPLAF in a nutshell > Demo 1 : Getting started





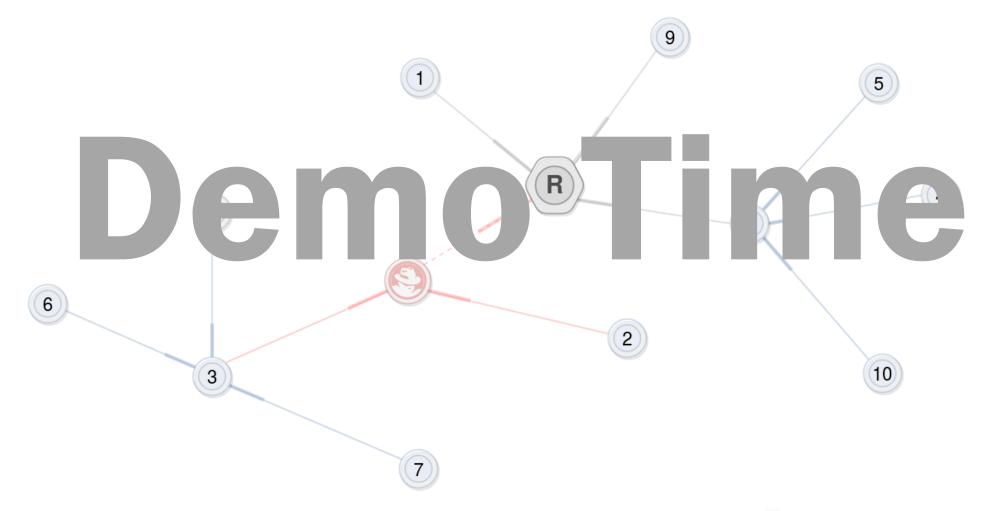
RPLAF in a nutshell > Demo 2 : Getting help

- Start : Vagrant box
- Actions:
 - 1) Type <TAB><TAB>
 - 2) Type "help"
 - 3) Type "help prepare"
- End State :
 - ✓ No change





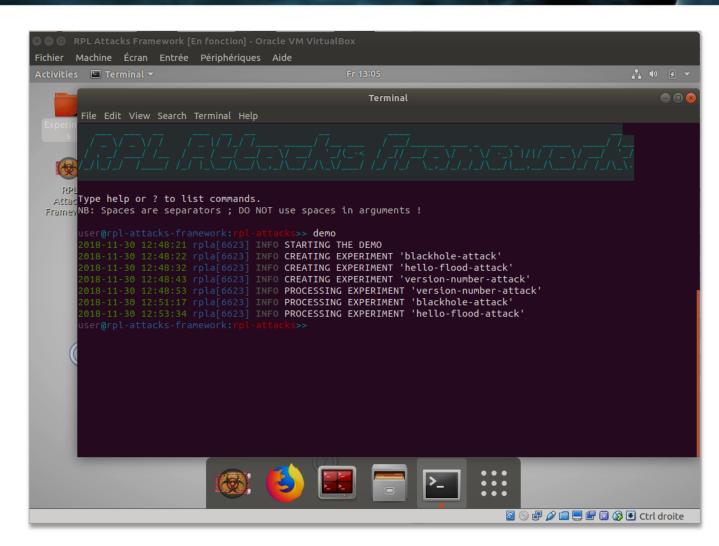
RPLAF in a nutshell > Demo 2 : Getting help





RPLAF in a nutshell > Demo 3: Start the built-in demo

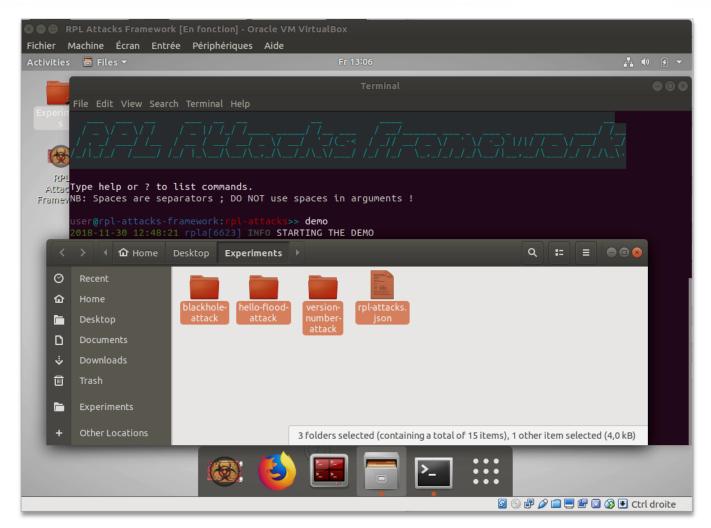
- Start : Framework started
- Actions:
 - Type "demo"
- End State :
 - ✓ Demo campaign created in experiments folder
 - ✓ Demo campaign run, reports ready





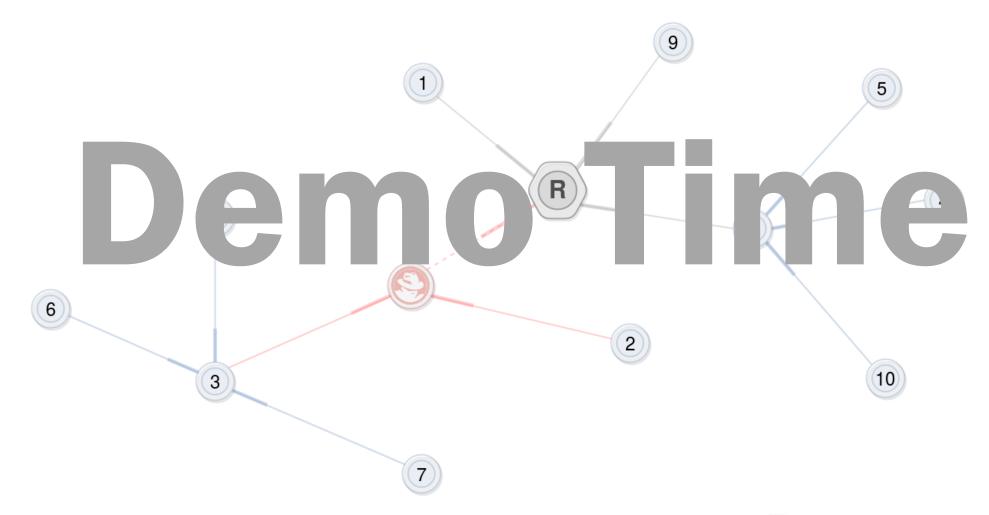
RPLAF in a nutshell > Demo 3: Start the built-in demo

- Start : Framework started
- Actions:
 - 1) Type "demo"
- End State :
 - ✓ Demo campaign created in experiments folder
 - ✓ Demo campaign run, reports ready





RPLAF in a nutshell > Demo 3: Start the built-in demo



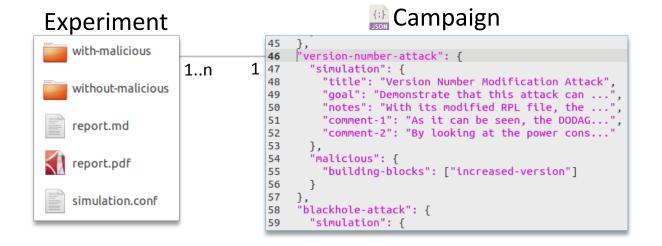
Outline

- Introduction
- Background
- RPLA in a nutshell
- Managing simulations
 - Basics
 - Demo 4 : Make an experiment
 - Demo 5 : Make a campaign
 - Demo 6 : Tune a report
- Building attacks
- Conclusion



Managing simulations > Basics

Entities



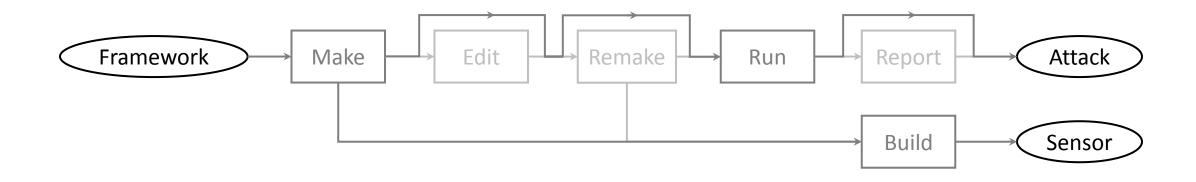
Commands

aign



Managing simulations > Basics

Process



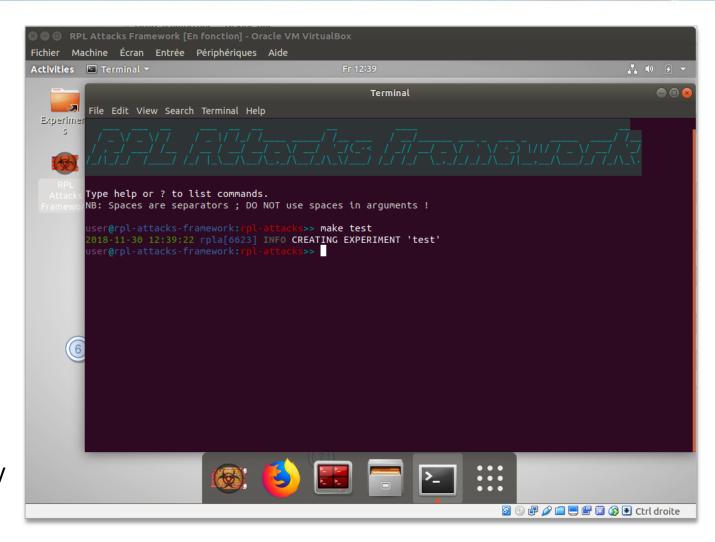
Demonstrations

- Make + Edit + Run (single experiment)
- Make + Edit + Run (campaign)
- 6) Report (single experiment)



Managing simulations > Demo 4 : Make an experiment

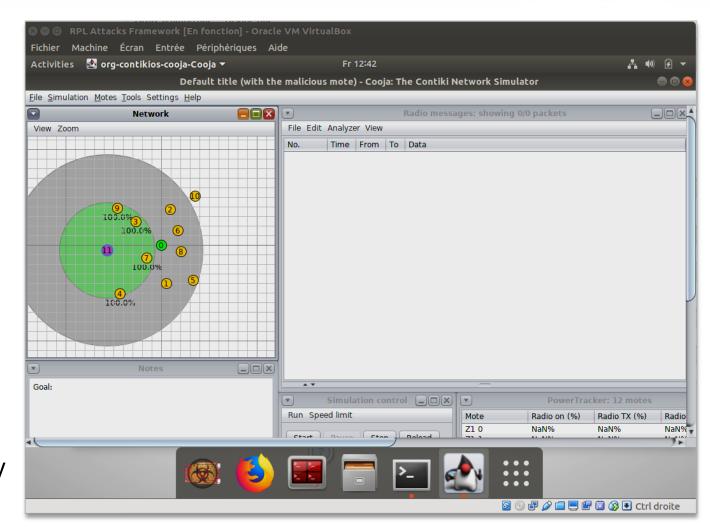
- Start : Framework started
- Actions:
 - Type "make test"
 - 2) Type "cooja test"
 - 3) Type "run test"
- Output:
 - ✓ New test experiment created in experiments folder
 - ✓ New test experiment tuned
 - ✓ New test experiment run, report ready





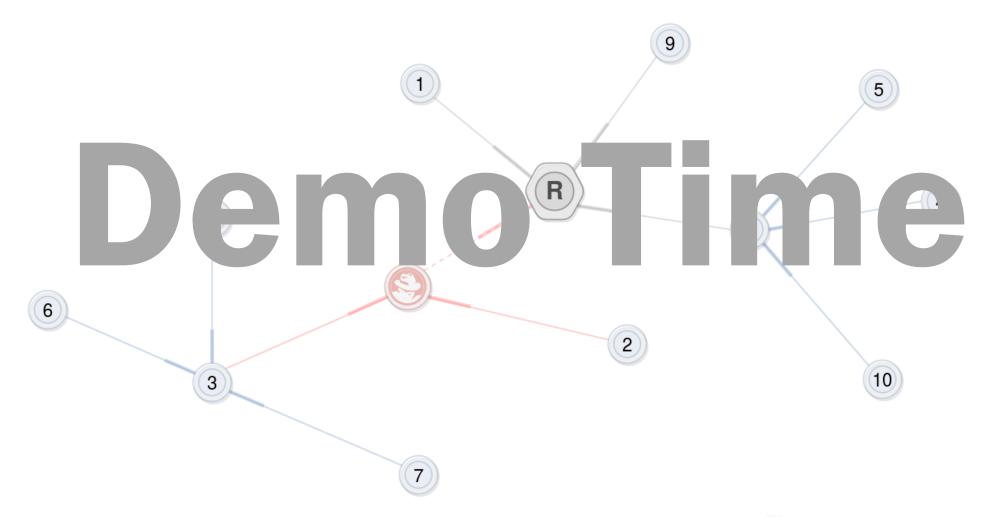
Managing simulations > Demo 4 : Make an experiment

- Start : Framework started
- Actions:
 - Type "make test"
 - 2) Type "cooja test"
 - 3) Type "run test"
- Output :
 - ✓ New test experiment created in experiments folder
 - ✓ New test experiment tuned
 - ✓ New test experiment run, report ready





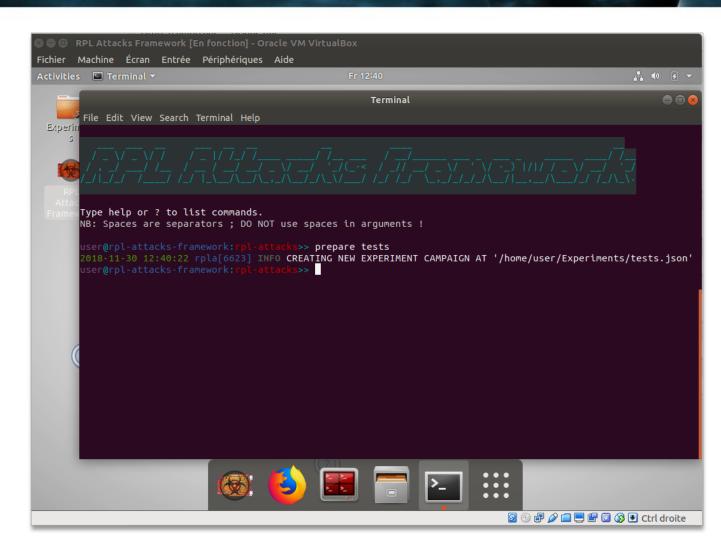
Managing simulations > Demo 4 : Make an experiment





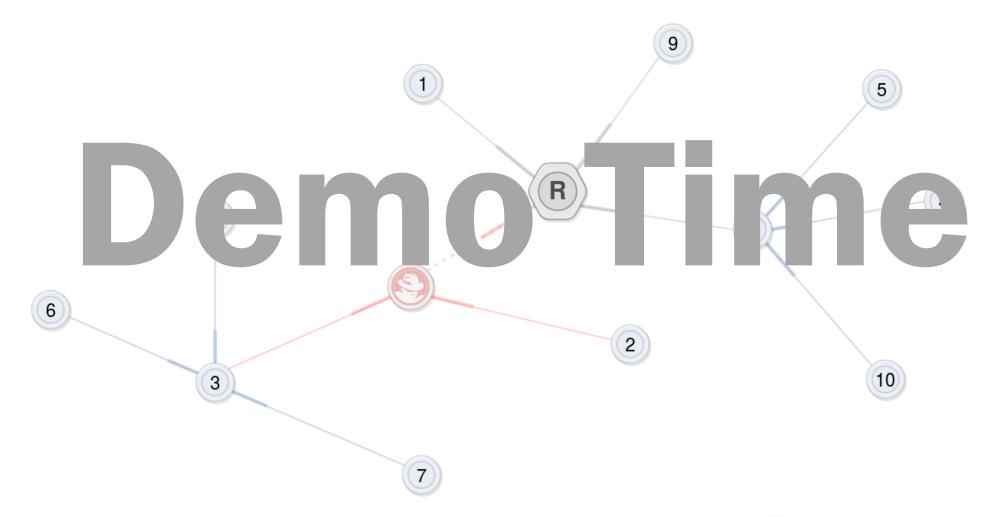
Managing simulations > Demo 5 : Make a campaign

- Start : Framework started
- Actions:
 - 1) Type "prepare tests"
 - 2) Edit tests.json (exp. folder)
 - 3) Type "make all tests"
 - 4) Type "run all tests"
- Output:
 - ✓ tests campaign created (exp. folder)
 - ✓ tests child exp. created (exp. folder)
 - ✓ tests child exp. run, reports ready





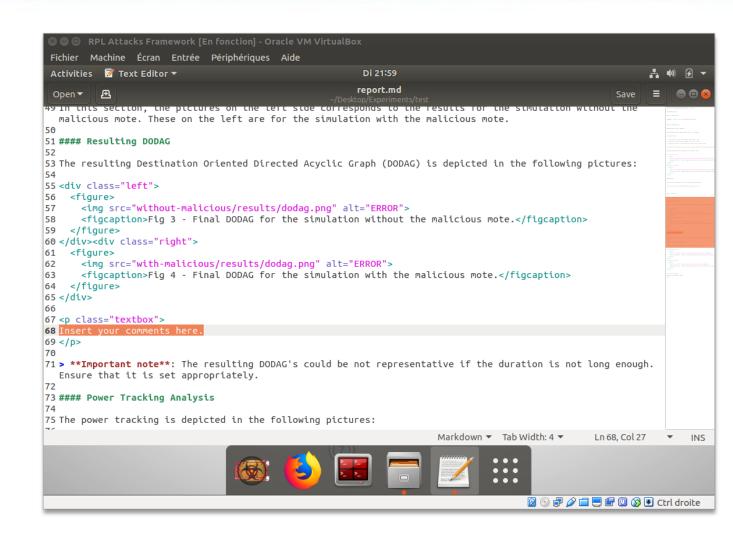
Managing simulations > Demo 5 : Make a campaign





Managing simulations > Demo 6: Tune a report

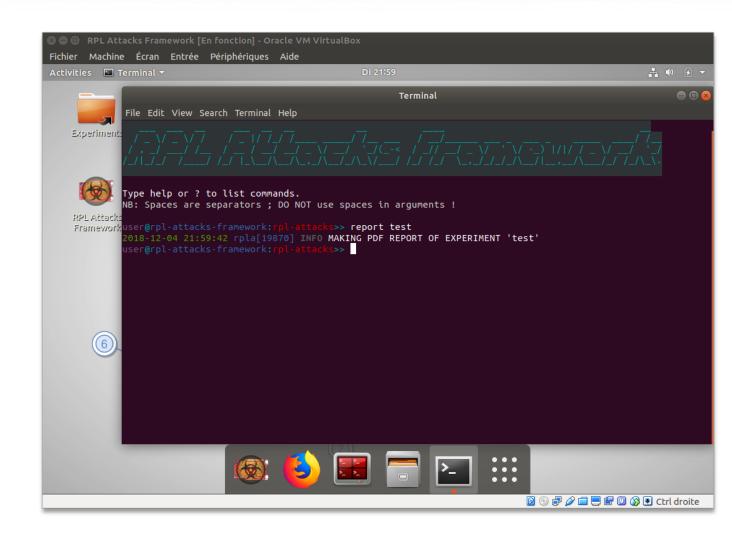
- Start: test experiment run
- Actions :
 - Edit report.md (exp. folder)
 - 2) Type "report test"
- Output :
 - ✓ Report of test experiment tuned





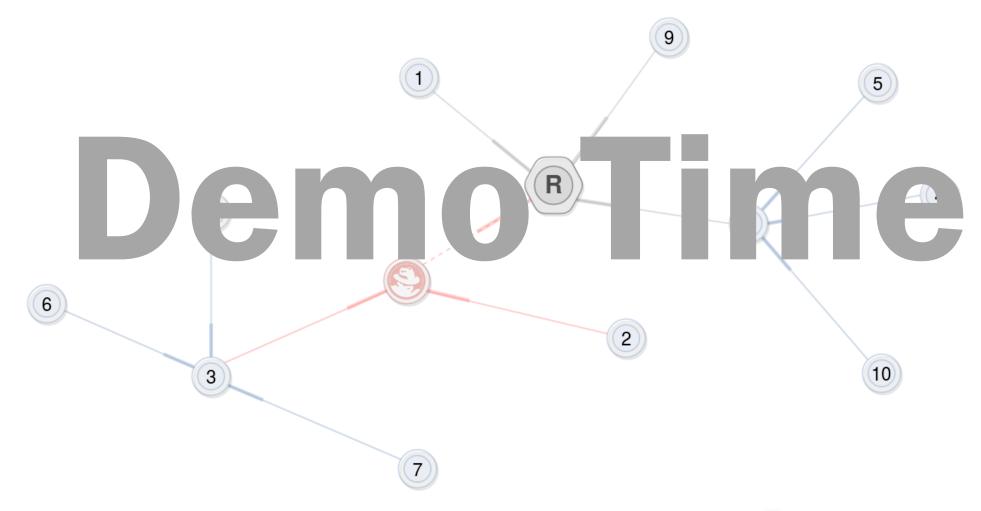
Managing simulations > Demo 6: Tune a report

- Start: test experiment run
- Actions :
 - Edit report.md (exp. folder)
 - 2) Type "report test"
- Output :
 - ✓ Report of test experiment tuned





Managing simulations > Demo 6 : Tune a report



Outline

- Introduction
- Background
- RPLA in a nutshell
- Managing simulations
- Building attacks
 - Basics
 - Demo 7 : Implement Flooding
 - Demo 8 : Implement *Version Number Modification*
 - Demo 9 : Implement *Decreased Rank*
- Conclusion



Building attacks > Basics

Entities

RPL alterations

- 1. Modify constant
- 2. Replace line(s)
- 3. Use a modified RPL library

Building blocks

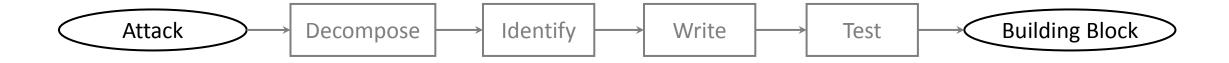
```
"hello-flood": {
      "RPL CONF DIS INTERVAL": 0,
      "RPL_CONF_DIS_START_DELAY": 0,
      "rpl-timers.c": ["next_dis++;", "next_dis++; int i=0; while (i<20) {i++; dis_ou
     "increased-version": {
      "rpl-icmp6.c": ["dag->version;", "dag->version++;"]
31
      decreased-rank": {
32
      "RPL CONF MIN HOPRANKINC": 0,
33
       "rpl-private.h": [
34
         ["#define RPL MAX RANKINC
                                               (7 * RPL MIN HOPRANKINC)", "#define RPL
35
        ["#define INFINITE RANK
                                                   0xffff", "#define INFINITE_RANK 256
36
      "rpl-timers.c": ["rpl_recalculate_ranks();", null]
```

Campaign

```
"version-number-attack": {
       "simulation": {
        "title": "Version Number Modification Attack",
        "goal": "Demonstrate that this attack can ...",
        "notes": "With its modified RPL file, the ..."
51
        "comment-1": "As it can be seen, the DODAG...",
52
        "comment-2": "By looking at the power cons..."
53
       "malicious": {
55
        "building-blocks": ["increased-version"]
56
57
    "blackhole-attack": {
      "simulation": {
```

Building attacks > Basics

Process



Demonstrations

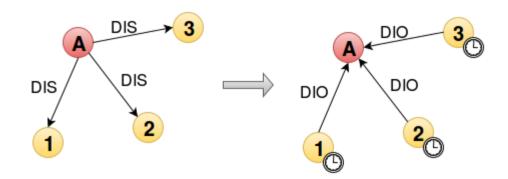
- 7) All steps for *Flooding* attack
- 8) All steps for *Version Number Modification* attack
- 9) All steps for *Decreased Rank* attack



Building attacks > Demo 7: Implement Flooding

Attack :

- DIS generation
- Causes sensors to send DIO + reset trickle timer



• <u>Decompose</u>:

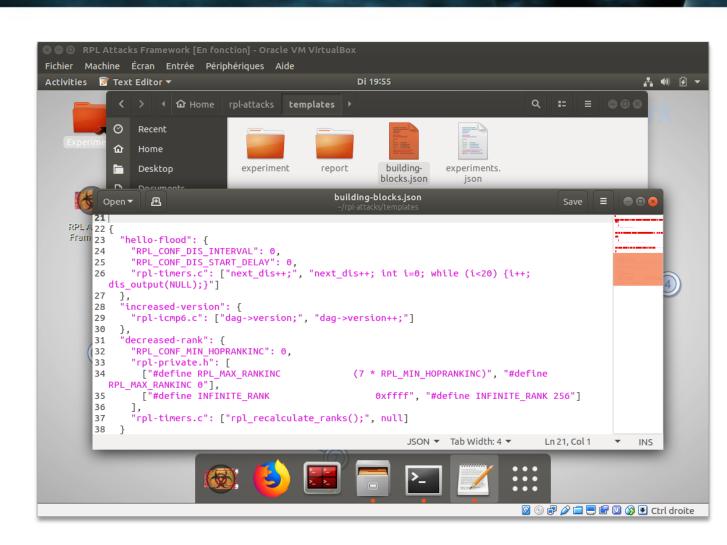
Only 1 BB required : HELLO flood

• <u>Identify</u>:

- Depends on RPL constants RPL CONF DIS INTERVAL and RPL CONF DIS START DELAY
- rpl-timers.c handles DIS sending

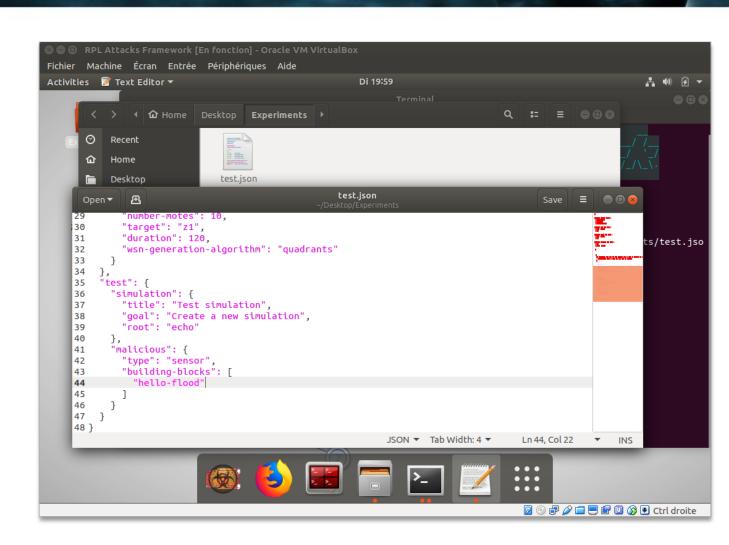


- Start : Vagrant box
- Actions :
 - 1) Edit building-blocks.json
 - 2) Start the framework
 - 3) Type "prepare test"
 - 4) Edit test.json
 - 5) Type "make all test"
 - 6) Type "run all test"
 - 7) Verify the results with the report
- Output:
 - ✓ New BB hello-flood



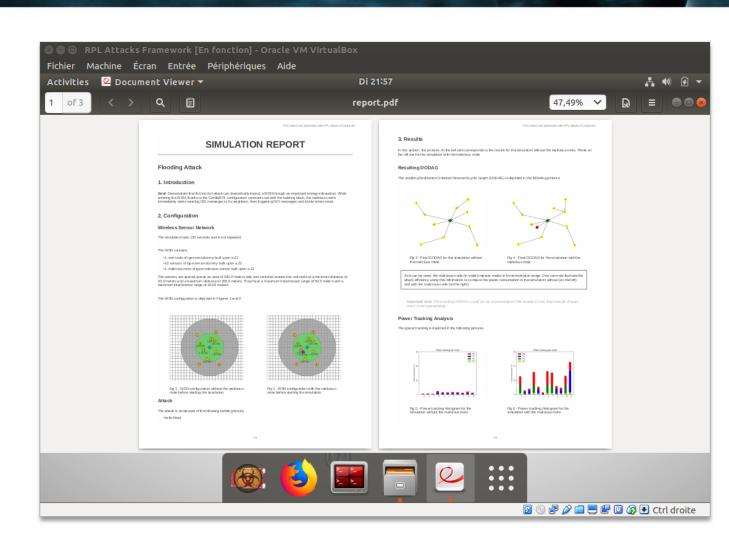


- Start : Vagrant box
- Actions:
 - 1) Edit building-blocks.json
 - 2) Start the framework
 - 3) Type "prepare test"
 - 4) Edit test. json
 - 5) Type "make all test"
 - 6) Type "run all test"
 - 7) Verify the results with the report
- Output :
 - ✓ New BB hello-flood

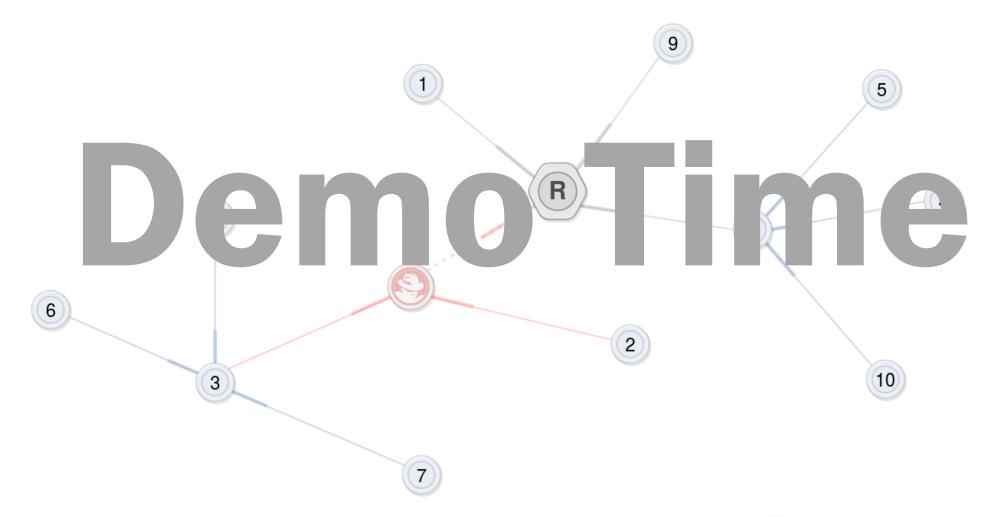




- Start : Vagrant box
- Actions:
 - 1) Edit building-blocks.json
 - 2) Start the framework
 - 3) Type "prepare test"
 - 4) Edit test.json
 - 5) Type "make all test"
 - 6) Type "run all test"
 - 7) Verify the results with the report
- Output:
 - ✓ New BB hello-flood









Attack :

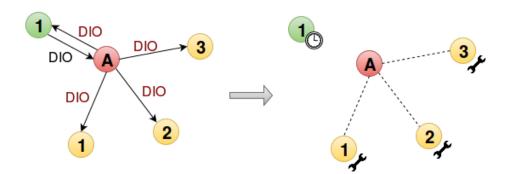
- At DIO reception, send a DIO with higher version
- Causes root to rebuild the DODAG
- Causes sensors to initiate a global repair

• <u>Decompose</u> :

Only 1 BB required : increased version

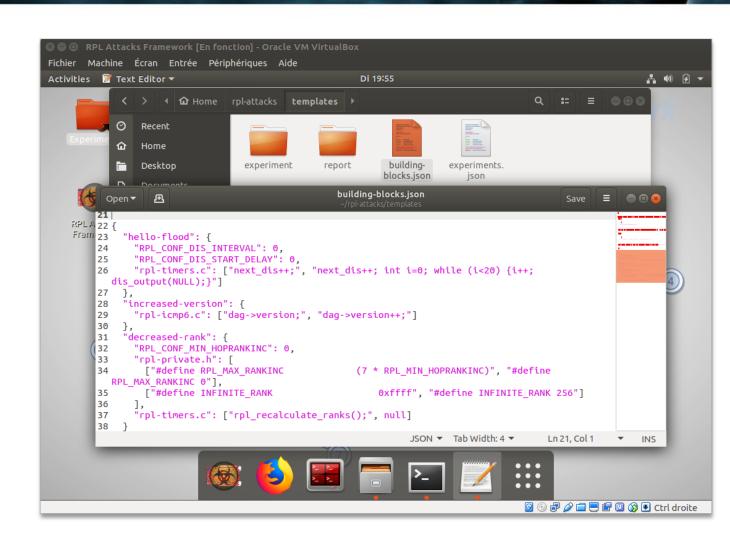
Identify:

rpl-icmp6.c handles DAG version



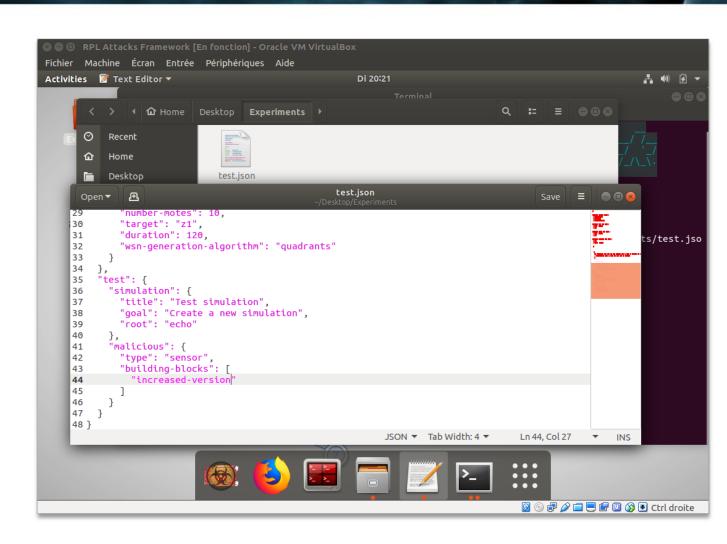


- Start : Vagrant box
- Actions :
 - 1) Edit building-blocks.json
 - 2) Start the framework
 - 3) Type "prepare test"
 - 4) Edit test.json
 - 5) Type "make all test"
 - 6) Type "run all test"
 - 7) Verify the results with the report
- Output:
 - ✓ New BB increased-version



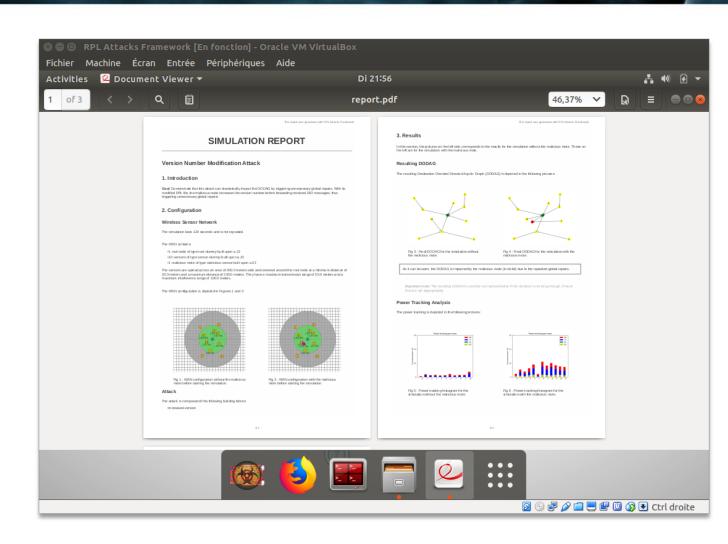


- Start : Vagrant box
- Actions:
 - 1) Edit building-blocks.json
 - 2) Start the framework
 - 3) Type "prepare test"
 - 4) Edit test.json
 - 5) Type "make all test"
 - 6) Type "run all test"
 - 7) Verify the results with the report
- Output:
 - ✓ New BB increased-version

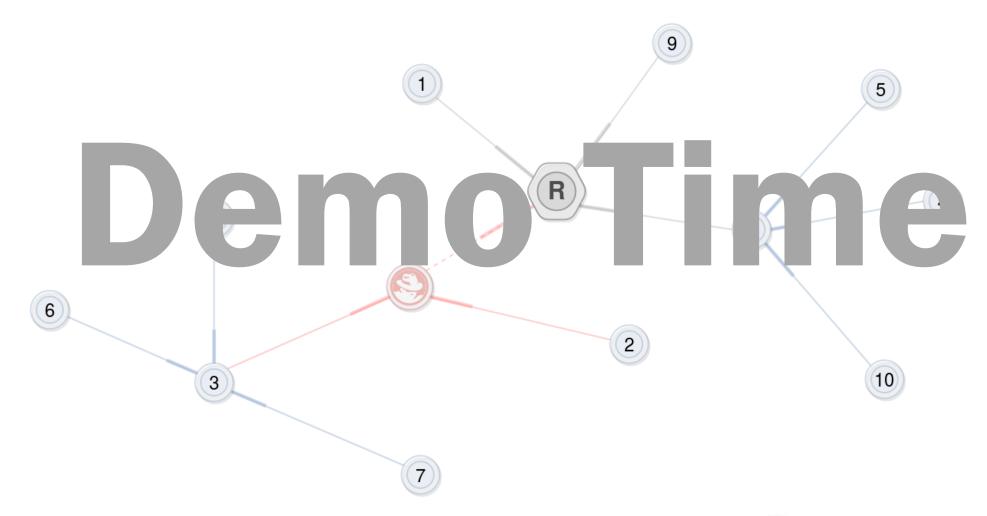




- Start : Vagrant box
- Actions:
 - 1) Edit building-blocks.json
 - 2) Start the framework
 - 3) Type "prepare test"
 - 4) Edit test.json
 - 5) Type "make all test"
 - 6) Type "run all test"
 - 7) Verify the results with the report
- Output:
 - ✓ New BB increased-version









Building attacks > Demo 9 : Implement Decreased Rank

Attack :

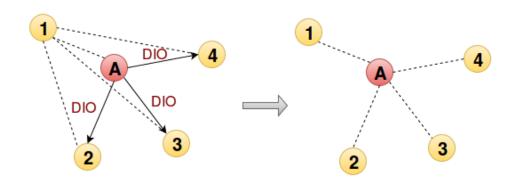
- Advertises a DIO with lower rank
- Causes the malicious mote to become root

<u>Decompose</u> :

Only 1 BB required : decreased rank

• Identify :

- > Depends on RPL constant RPL_CONF_MIN_HOPRANKING
- rpl-private.h contains constants rpl_max_rankinc and infinite_rank
- rpl-timers.c handles rank recalculation (can be removed)

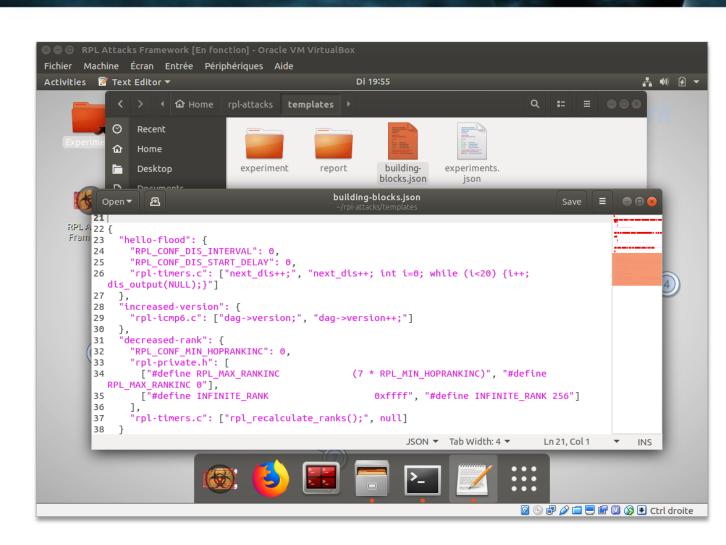






Building attacks > Demo 9 : Implement Decreased Rank

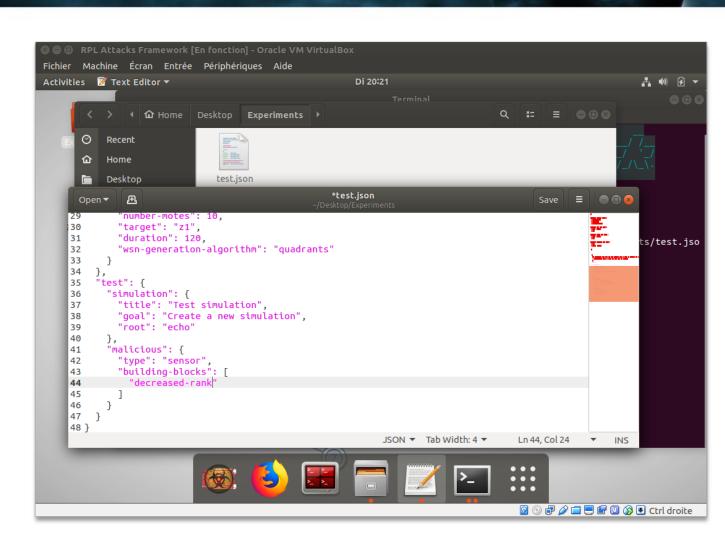
- Start : Vagrant box
- Actions:
 - 1) Edit building-blocks.json
 - 2) Start the framework
 - 3) Type "prepare test"
 - 4) Edit test.json
 - 5) Type "make all test"
 - 6) Type "run all test"
 - 7) Verify the results with the report
- Output:
 - ✓ **New BB** decreased-rank





Building attacks > Demo 9 : Implement Decreased Rank

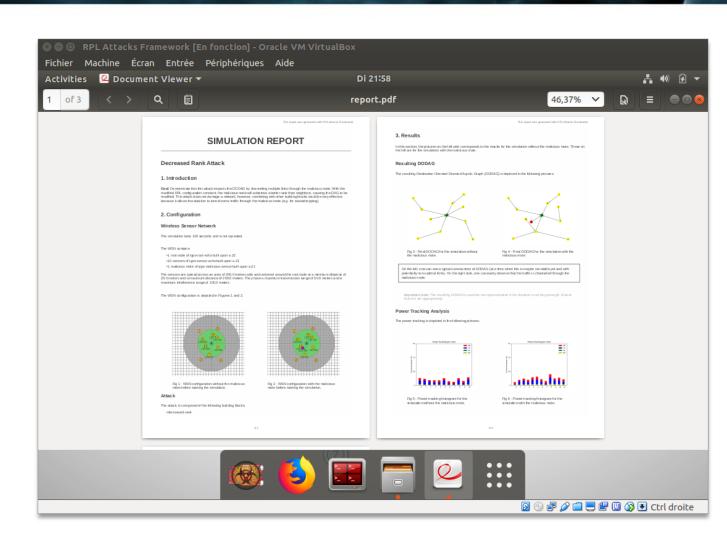
- Start : Vagrant box
- Actions:
 - 1) Edit building-blocks.json
 - 2) Start the framework
 - 3) Type "prepare test"
 - 4) Edit test.json
 - 5) Type "make all test"
 - 6) Type "run all test"
 - 7) Verify the results with the report
- Output:
 - ✓ **New BB** decreased-rank





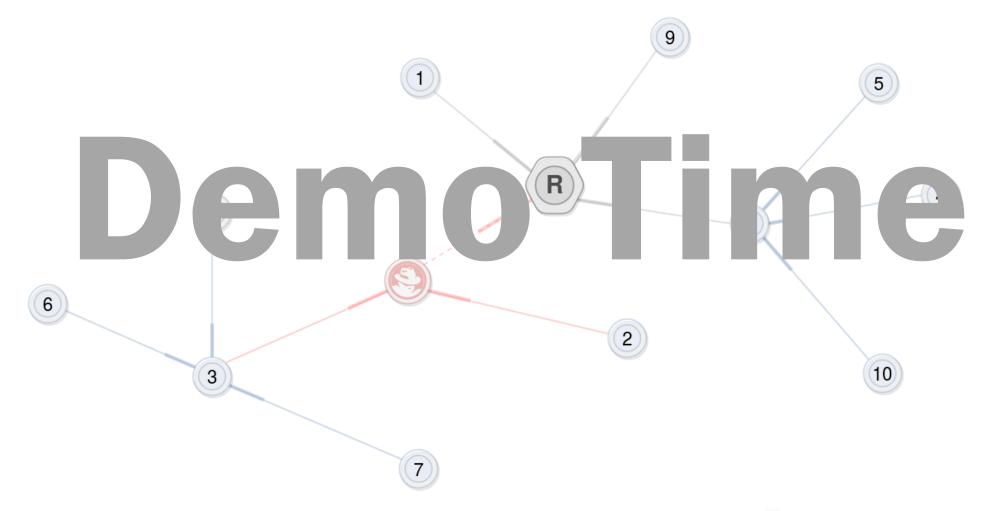
Building attacks > Demo 9: Implement Decreased Rank

- Start : Vagrant box
- Actions :
 - Edit building-blocks.json
 - Start the framework
 - Type "prepare test"
 - Edit test.json
 - Type "make all test"
 - Type "run all test"
 - Verify the results with the report
- Output:
 - ✓ New BB decreased-rank





Building attacks > Demo 9: Implement Decreased Rank



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- Conclusion
 - Objectives
 - Further work

Conclusion > Objectives

- 1. Different ways to tweak ContikiRPL
- 2. Easy-to-manage experiments & campaigns
- 3. Sequential/parallel automation of simulations (parallel mode still to be further tested)
- 4. Easy-to-build malicious sensor (not demonstrated)



Conclusion > Further work

- Support multiple malicious sensors per simulation
- Make new building blocks for new attacks (cfr Taxonomy of RPL attacks [6])
- Integration of Collect View tool (for handling more metrics)
- Add new WSN topology generation algorithms
- Testing on application-level projects

References

- [1] Prof Ramin Sadre, LINGI2146 Mobile and Embedded Computing, UCLouvain
- [2] IETF, RPL: IPv6 Routing Protocol for Low-Power and Lossy Networks, at https://tools.ietf.org/html/rfc6550
- [3] Texas Instruments Wiki, Contiki-6LOWPAN, at http://processors.wiki.ti.com/index.php/Contiki-6LOWPAN
- [4] Contiki Community, Contiki: The Open Source OS for the Internet of Things, at http://www.contiki-os.org/
- [5] Contiki Community, Get Started with Contiki, About Cooja, at http://www.contiki-os.org/start.html#start-cooja
- [6] A. Mayzaud, R. Badonnel, I. Chrisment, *A Taxonomy of Attacks in RPL based Internet of Things*, International Journal of Network Security, Vol.18, No.3, pp.459-473, May 2016