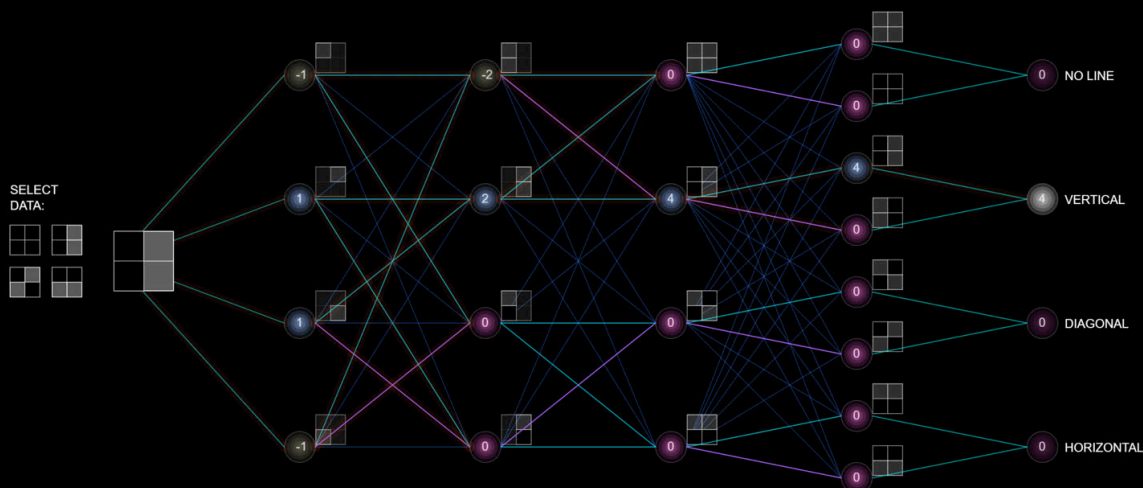




DATA SCIENCE WITH PYTHON

Module 11: Deep Learning Complete Guide

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Module 11: Deep Learning Complete Guide

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Introduction to Neural Networks

How Neural Networks Work

For Beginners: Think of a neural network like the human brain.

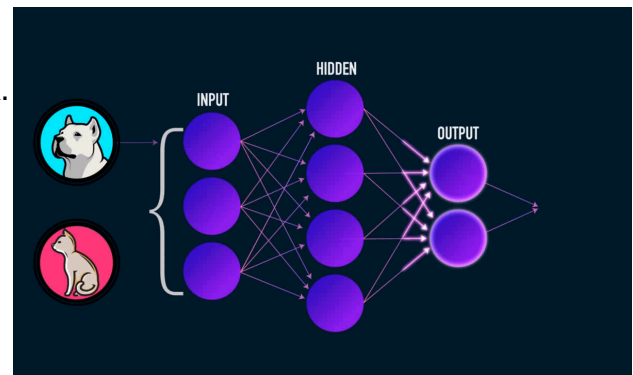
Just as our brain has billions of interconnected neurons that process information, artificial neural networks have artificial neurons (nodes) that work together to solve problems.

Basic Structure:

- **Input Layer:** Receives data (like pixels of an image)
- **Hidden Layers:** Process the information
- **Output Layer:** Provides the final result (like "this is a cat")

For Experts: Neural networks are computational models inspired by biological neural networks. They consist of interconnected nodes organized in layers, where each connection has an associated weight. The network learns by adjusting these weights through training. Mathematical representation:

$$\text{Output} = f(\Sigma(\text{weights} \times \text{inputs}) + \text{bias})$$



Activation Functions

1. ReLU (Rectified Linear Unit)

$$f(x) = \max(0, x)$$

- **Beginner:** Only keeps positive values, sets negative values to zero
- **Expert:** Solves vanishing gradient problem, computationally efficient, but suffers from "dying ReLU" problem

2. Sigmoid

$$f(x) = 1 / (1 + e^{(-x)})$$

- **Beginner:** Squashes any input to a value between 0 and 1
- **Expert:** Smooth gradient, outputs interpretable as probabilities, but suffers from vanishing gradients and is not zero-centered

3. Tanh (Hyperbolic Tangent)

$$f(x) = (e^x - e^{-x}) / (e^x + e^{-x})$$

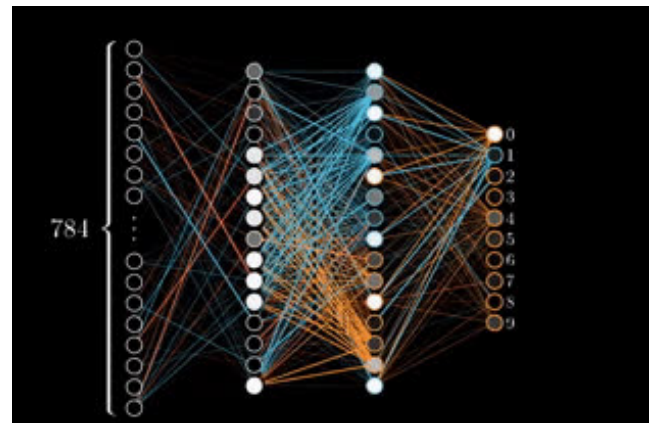
- **Beginner:** Similar to sigmoid but outputs between -1 and 1
- **Expert:** Zero-centered, stronger gradients than sigmoid, but still suffers from vanishing gradients

Training Neural Networks with Backpropagation

For Beginners: Backpropagation is like learning from mistakes. When the network makes a wrong prediction, it traces back through all the connections to see which ones contributed to the error and adjusts them.

Process:

1. Forward pass: Data flows from input to output
2. Calculate error: Compare prediction with actual result
3. Backward pass: Error flows backward, adjusting weights
4. Repeat until the network learns



For Experts: Backpropagation uses the chain rule of calculus to compute gradients of the loss function with respect to each weight in the network.

Chain Rule in Backpropagation:

$$\partial L / \partial w = \partial L / \partial a \times \partial a / \partial z \times \partial z / \partial w$$

Where:

- L = Loss function
- a = Activation
- z = Pre-activation
- w = Weight

Gradient Descent in Multilayer Networks

For Beginners: Gradient descent is like finding the bottom of a hill while blindfolded. You feel the slope and take steps in the steepest downward direction.

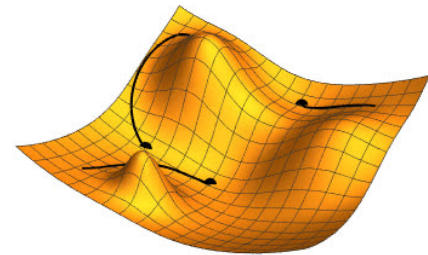
For Experts: Gradient descent optimization algorithm updates weights iteratively:

$$w_{\text{new}} = w_{\text{old}} - \alpha \times \partial L / \partial w$$

Where α is the learning rate.

Variants:

- **Batch Gradient Descent:** Uses entire dataset
- **Stochastic Gradient Descent:** Uses one sample at a time
- **Mini-batch Gradient Descent:** Uses small batches



Artificial Neural Network (ANN)

Introduction to ANN

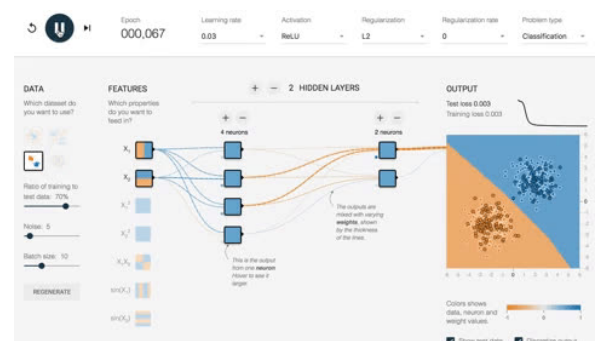
For Beginners: An ANN is the simplest form of neural network, also called a "feedforward network" because information flows in one direction from input to output.

For Experts: ANNs are universal function approximators capable of learning any continuous function given sufficient neurons and layers (Universal Approximation Theorem).

Weight Initialization

Why Important:

- Poor initialization can lead to vanishing/exploding gradients



- Affects convergence speed and final performance

Common Methods:

1. Xavier/Glorot Initialization:

$$w \sim U[-\sqrt{6/(n_{in} + n_{out})}, \sqrt{6/(n_{in} + n_{out})}]$$

2. He Initialization (for ReLU):

$$w \sim N(0, \sqrt{2/n_{in}})$$

3. Random Normal: Small random values from normal distribution

Training ANN using Google Colab GPU

Step-by-step Process:

1. Setup Environment:

```
python

# Enable GPU in Colab import tensorflow as tf print("GPU
Available: ", tf.config.list_physical_devices('GPU'))

# Mount Google Drive for data access
from google.colab import drive
drive.mount('/content/drive')
```

2. Build Model:

```
import tensorflow as tf from
tensorflow.keras import layers, models

model = models.Sequential([
    layers.Dense(128, activation='relu', input_shape=
        (input_size,)), layers.Dropout(0.3), layers.Dense(64,
        activation='relu'),
    layers.Dense(num_classes, activation='softmax')
])

model.compile(optimizer='adam',
              loss='categorical_crossentropy',
              metrics=['accuracy'])
```

3. Train Model:

```
python

history = model.fit(X_train,
                    y_train, epochs=100, batch_size=32,
                    validation_data=(X_val,
                    y_val),
                    callbacks=[early_stopping])
```

Deployment using Flask and Heroku

Flask App Structure:

```

from flask import Flask, request,
jsonify import tensorflow as tf import
numpy as np

app = Flask(__name__) model =
tf.keras.models.load_model('model.h5')

@app.route('/predict', methods=
['POST']) def predict():
    data = request.json
    prediction = model.predict(np.array(data['input']).reshape(1, -1))
    return jsonify({'prediction':
    prediction.tolist()})
if __name__ == '__main__':
    app.run(debug=True)

```

Heroku Deployment:

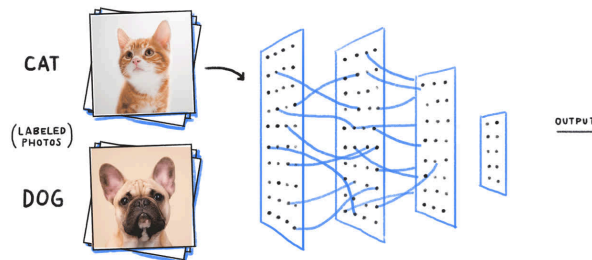
1. Create requirements.tx
2. Create Procfile: web:python app.py
3. Deploy using Heroku CLI

Convolutional Neural Network (CNN)

Introduction to CNN

For Beginners: CNNs are specialized for processing grid-like data such as images. They use filters (like Instagram filters) to detect features like edges, shapes, and textures.

For Experts: CNNs leverage spatial locality and translation invariance through convolution operations, pooling, and hierarchical feature learning.



Convolution Operation

Mathematical Definition:

$$(f * g)(t) = \int f(\tau)g(t - \tau)d\tau$$

Discrete 2D Convolution:

$$(I * K)(i,j) = \sum \sum I(m,n)K(i-m, j-n)$$

For Beginners: Convolution slides a small filter over the image, multiplying corresponding pixel values and summing them up to create a feature map.

Example:

Input Image:		Filter:	Output:
$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}^*$	$=$	$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$	$\begin{aligned} [1 \times 1 + 2 \times 0 \quad 2 \times 1 + 3 \times 0] &= [1 \quad 2] \\ [4 \times 1 + 5 \times 0 \quad 5 \times 1 + 6 \times 0] &= [4 \quad 5] \end{aligned}$

Padding in CNN

Types of Padding:

1. **Valid Padding:** No padding, output size reduces
2. **Same Padding:** Pad to keep output size same as input
3. **Full Padding:** Maximum padding

Formula for Output Size:

$$\text{Output_size} = (\text{Input_size} + 2 \times \text{Padding} - \text{Filter_size}) / \text{Stride} + 1$$

Max Pooling Layer

For Beginners: Max pooling reduces the size of feature maps by keeping only the maximum value in each region, making the network faster and more robust.

For Experts: Max pooling provides translation invariance and reduces computational burden while retaining important features.

Example:

Input (4×4):	Max Pool (2×2):
$\begin{bmatrix} 1 & 3 & 2 & 4 \\ 5 & 6 & 1 & 2 \\ 2 & 1 & 4 & 6 \end{bmatrix} \rightarrow \begin{bmatrix} 7 & 8 & 3 & 5 \end{bmatrix}$	$\begin{bmatrix} 3 & 4 \\ 8 & 7 \end{bmatrix}$

Data Augmentation

Purpose: Increase dataset size artificially to improve

generalization **Common Techniques:**

1. **Rotation:** Rotate images by random angles
2. **Flipping:** Horizontal/vertical flips
3. **Scaling:** Zoom in/out
4. **Translation:** Shift images
5. **Brightness/Contrast:** Adjust lighting
6. **Cropping:** Random crops

Implementation:

```
python
from tensorflow.keras.preprocessing.image import ImageDataGenerator

datagen = ImageDataGenerator(
    rotation_range=20,
    width_shift_range=0.2,
    height_shift_range=0.2,
    horizontal_flip=True,
    zoom_range=0.2
)
```

Transfer Learning with Advanced CNN

Concept of Transfer Learning

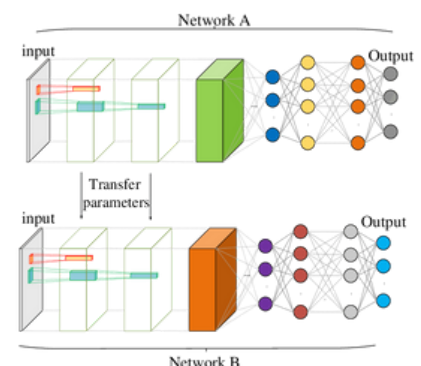
For Beginners: Transfer learning is like learning to drive a truck when you already know how to drive a car. You use knowledge from one task to help with a related task.

For Experts: Transfer learning leverages pre-trained models trained on large datasets (like ImageNet) and fine-tunes them for specific tasks, reducing training time and improving performance with limited data.

Pre-trained Architectures

1. AlexNet Architecture

- **Year:** 2012
- **Layers:** 8 layers (5 convolutional, 3 fully connected)
- **Innovation:** First CNN to win ImageNet, introduced ReLU and dropout
- **Parameters:** ~60 million



Architecture

Input ($227 \times 227 \times 3$) → Conv1 → Pool1 → Conv2 → Pool2 → Conv3 → Conv4 → Conv5 → Pool3 → FC1 → FC2 → FC3 → Output

2. VGGNet Architecture

- **Year:** 2014
- **Key Feature:** Very small (3×3) convolution filters
- **Variants:** VGG16, VGG19
- **Innovation:** Showed that depth matters

VGG16 Structure:

Input → $2 \times \text{Conv}(64)$ → Pool → $2 \times \text{Conv}(128)$ → Pool → $3 \times \text{Conv}(256)$ → Pool → $3 \times \text{Conv}(512)$ → Pool → $3 \times \text{Conv}(512)$ → Pool → $3 \times \text{FC}$ → Output

3. ResNet Architecture

- **Innovation:** Skip connections to solve vanishing gradient
- **Variants:** ResNet50, ResNet101, ResNet152
- **Key Concept:** Residual learning

Residual Block:

$x \rightarrow \text{Conv} \rightarrow \text{BatchNorm} \rightarrow \text{ReLU} \rightarrow \text{Conv} \rightarrow \text{BatchNorm} \rightarrow (+) \rightarrow \text{ReLU}$

↓ 

Implementation Example

```

from tensorflow.keras.applications import VGG16
from tensorflow.keras.layers import Dense, GlobalAveragePooling2D
from tensorflow.keras.models import Model

# Load pre-trained VGG16 base_model =
VGG16(weights='imagenet', include_top=False,
        input_shape=(224, 224,
                      3))
# Freeze base model layers
for layer in
base_model.layers:
    layer.trainable =
False
# Add custom top layers x = base_model.output
x = GlobalAveragePooling2D()(x)
x = Dense(1024,
activation='relu')(x)
predictions = Dense(num_classes, activation='softmax')(x)

model = Model(inputs=base_model.input, outputs=predictions)

```

Recurrent Neural Network (RNN)

Introduction to RNN and Applications

For Beginners: RNNs have memory. Unlike regular neural networks that forget previous inputs, RNNs remember information from previous steps, making them perfect for sequences like text, speech, or time series.

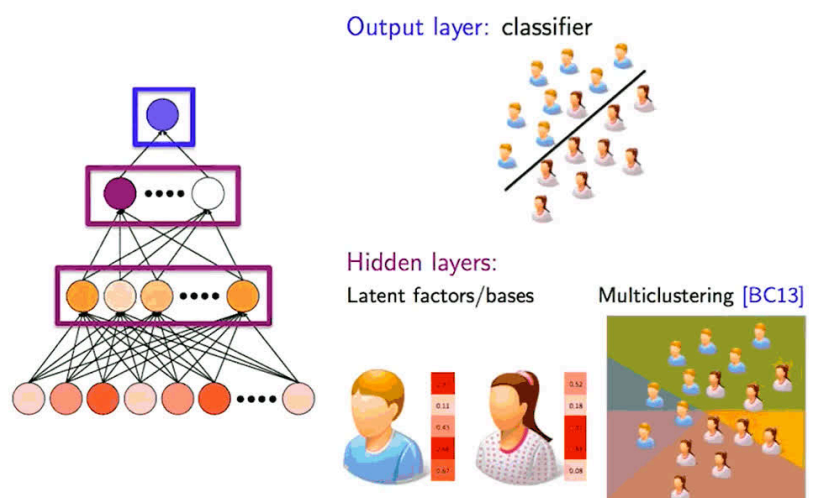
For Experts: RNNs process sequential data by maintaining hidden states that capture information from previous time steps, enabling them to model temporal dependencies.

Applications:

- Language modeling and text generation
- Machine translation
- Speech recognition
- Time series prediction
- Sentiment analysis

RNN Forward Propagation

Neural nets combine different views of CP



Mathematical Formulation:

$$h_t = \tanh(W_{hh} \times h_{t-1} + W_{xh} \times x_t + b_h) \quad y_t = W_{hy} \times h_t + b_y$$

Where:

- h_t : Hidden state at time t
- x_t : Input at time t
- y_t : Output at time t
- W : Weight matrices
- b : Bias vectors

Step-by-step Process:

1. Initialize hidden state h_0
2. For each time step t :
 - Combine previous hidden state and current input
 - Apply activation function
 - Compute output
 - Update hidden state

Backpropagation Through Time (BPTT)

For Beginners: Since RNNs have memory, when we train them, we need to trace back through all the time steps to see how errors accumulated over time.

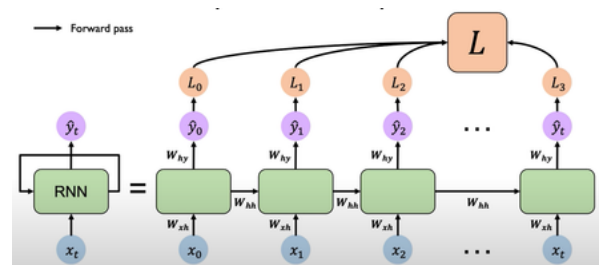
For Experts: BPTT unfolds the RNN across time and applies standard backpropagation, but gradients must be propagated through all previous time steps.

Gradient Computation:

$$\partial L / \partial W = \sum_t \partial L_t / \partial W \quad \partial h_t / \partial h_{t-1} = W_{hh} \times \text{diag}(1 - \tanh^2(z_t))$$

Vanishing Gradient Problem:

- Gradients diminish exponentially with time steps
- Network forgets long-term dependencies



- Solved by LSTM and GRU architectures

LSTM (Long Short-Term Memory)

For Beginners: LSTM is like an improved RNN with better memory. It has gates that decide what to remember, what to forget, and what to output.

LSTM Gates:

1. **Forget Gate:** Decides what to throw away from cell state
2. **Input Gate:** Decides what new information to store
3. **Output Gate:** Decides what parts to output



Mathematical Formulation:

```
f_t = σ(W_f × [h_{t-1}, x_t] + b_f) # Forget gate
i_t = σ(W_i × [h_{t-1}, x_t] + b_i) # Input gate
C_t = tanh(W_C × [h_{t-1}, x_t] + b_C) # Candidate values
C_t = f_t × C_{t-1} + i_t × C_t # Cell state
o_t = σ(W_o × [h_{t-1}, x_t] + b_o) # Output gate
h_t = o_t × tanh(C_t) # Hidden state
```

Bidirectional RNN

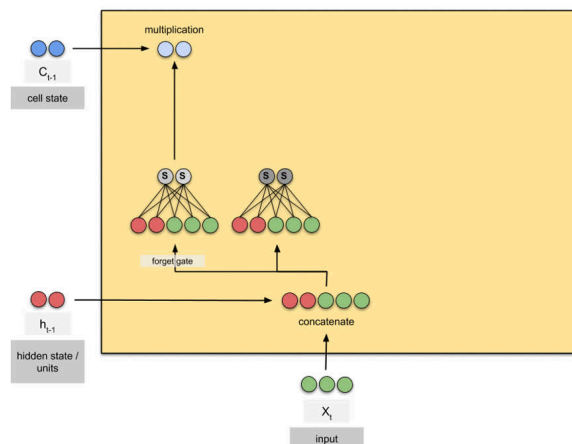
Concept: Processes sequences in both forward and backward directions, capturing both past and future context.

Architecture:

Input → Forward RNN →
→ Concatenate → Output

Input → Backward RNN →

Implementation:



```
from tensorflow.keras.layers import Bidirectional,
LSTM

model = Sequential([ Bidirectional(LSTM(64,
return_sequences=True)), Dense(num_classes,
activation='softmax') ])
```

Encoder and Decoders in RNN

Sequence to Sequence Learning

For Beginners: Encoder-decoder architecture is like having a translator who first understands the entire sentence in one language (encoder) and then translates it word by word into another language (decoder).

For Experts: Encoder compresses input sequence into a fixed-size context vector, which decoder uses to generate output sequence.

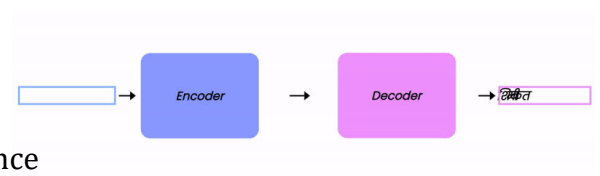
Architecture:

Input Sequence → Encoder RNN → Context Vector → Decoder RNN → Output Sequence

Neural Machine Translation

Process:

1. **Encoding Phase:** Process source language sentence
2. **Context Vector:** Fixed-size representation of source sentence
3. **Decoding Phase:** Generate target language sentence



Example Architecture:


```
# Encoder
encoder_inputs = Input(shape=(None,
num_encoder_tokens))
encoder_lstm = LSTM(latent_dim,
return_state=True)
encoder_outputs, state_h, state_c =
encoder_lstm(encoder_inputs)
encoder_states = [state_h, state_c]

# Decoder
decoder_inputs = Input(shape=(None, num_decoder_tokens))
decoder_lstm = LSTM(latent_dim, return_sequences=True, return_state=True)
decoder_outputs, _, _ = decoder_lstm(decoder_inputs, initial_state=encoder_states)
decoder_dense = Dense(num_decoder_tokens, activation='softmax')
decoder_outputs = decoder_dense(decoder_outputs)
```

Problems with Encoder-Decoder

1. **Information Bottleneck:** Fixed-size context vector limits information capacity
2. **Long Sequence Problem:** Performance degrades with longer sequences
3. **Lack of Alignment:** No mechanism to focus on relevant parts of input

Solutions:

- **Attention Mechanism:** Allows decoder to focus on relevant parts of input
- **Transformer Architecture:** Self-attention mechanism
- **Bidirectional Encoding:** Better context representation

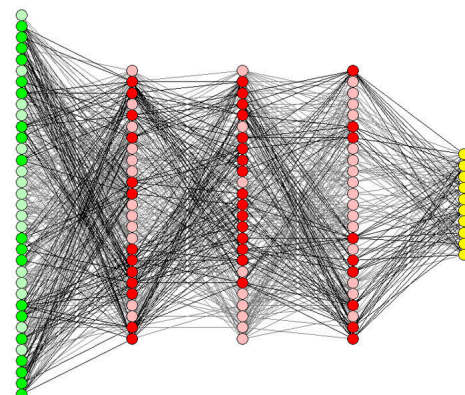
Time Series Forecasting

What Makes Time Series Special?

For Beginners: Time series data has a natural order - the timing matters. Unlike regular data where you can shuffle rows, in time series, yesterday's weather affects today's weather.

Key Characteristics:

1. **Temporal Ordering:** Order matters
2. **Trend:** Long-term direction
3. **Seasonality:** Regular patterns
4. **Cyclical Patterns:** Irregular cycles
5. **Autocorrelation:** Values depend on previous values



Loading and Handling Time Series in Pandas

```
python

import pandas as pd
import numpy as np
from datetime import datetime

# Load data
df = pd.read_csv('timeseries.csv')

# Convert to datetime
df['date'] = pd.to_datetime(df['date'])
df.set_index('date', inplace=True)

# Resample data
monthly_data = df.resample('M').mean()

# Handle missing values
df = df.fillna(method='forward')

# Create time-based features
df['year'] = df.index.year
df['month'] = df.index.month
df['day_of_week'] = df.index.dayofweek
```

Checking Stationarity

For Beginners: A stationary time series has constant statistical properties over time - like a river flowing at constant speed versus one that changes dramatically.

Methods to Check Stationarity:

1. **Visual Inspection:** Plot the data
2. **Statistical Tests:**
 - Augmented Dickey-Fuller Test
 - KPSS Test

```
from statsmodels.tsa.stattools import adfuller, kpss
```

```
def
```

```
check_stationarity(timeseries):
```

```
    #ADF Test adf_result =
```

```
    adfuller(timeseries) print(f'ADF Statistic:
```

```
{adf_result[0]})' print(f'p-value:
```

```
{adf_result[1]})'
```

```
    #KPSS Test kpss_result =
```

```
    kpss(timeseries) print(f'KPSS
```

```
Statistic: {kpss_result[0]})' print(f'p-
```

```
value: {kpss_result[1]})'
```

Making Time Series Stationary

Common Methods:

1. Differencing:

```
python
```

```
# First difference
```

```
df['diff1'] =
```

```
df['value'].diff()
```

```
# Seasonal differencing df['seasonal_diff'] =
```

```
df['value'].diff(12) # for monthly data
```

2. Log Transformation:

```
python
```

```
df['log_value'] = np.log(df['value'])
```

3. Detrending:

```
python
```

```
from scipy import signal df['detrended'] =
```

```
signal.detrend(df['value'])
```

Forecasting Methods

1. Traditional Methods

- **ARIMA:** AutoRegressive Integrated Moving Average
- **SARIMA:** Seasonal ARIMA **Exponential Smoothing**

2. Deep Learning Methods

LSTM for Time Series:

```
python
def create_sequences(data, seq_length):

    X, y = [], []
    for i in range(len(data) -
seq_length):
        X.append(data[i:(i +
seq_length)])
        y.append(data[i +
seq_length])
    return np.array(X),
np.array(y)
# Create sequences
seq_length = 10
X, y =
create_sequences(scaled_data, seq_length)

# Build LSTM model
model = Sequential([ LSTM(50,
return_sequences=True, input_shape=(seq_length, 1)), LSTM(50),

Dense(1)
])
```

Generative Adversarial Networks (GANs)

What is GAN and Motivation

For Beginners: Imagine a counterfeiter trying to make fake money and a detective trying to catch fake money. They keep getting better at their jobs by competing with each other. That's how GANs work - two neural networks competing to create realistic fake data.

For Experts: GANs consist of two neural networks competing in a zero-sum game: a generator that creates fake data and a discriminator that tries to distinguish real from fake data.

Mathematical Formulation:

$$\min_G \max_D V(D, G) = E_{x \sim p_{\text{data}}} [\log D(x)] + E_{z \sim p_z} [\log(1 - D(G(z)))]$$

Where:

- G: Generator
- D: Discriminator
- x: Real data
- z: Random noise

GAN Architecture

Generator Network:

- Input: Random noise vector
- Output: Fake data (e.g., fake images)
- Goal: Fool the discriminator

Discriminator Network:

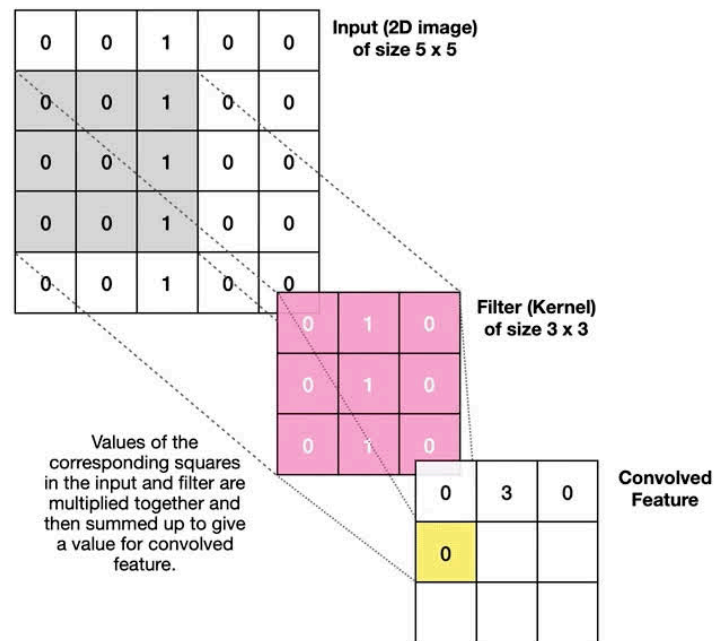
- Input: Real or fake data
- Output: Probability that input is real
- Goal: Correctly classify real vs fake

Training GANs

Training Process:

1. Train discriminator on real data (label = 1)
2. Train discriminator on fake data (label = 0)
3. Train generator to fool discriminator
4. Repeat alternately

Implementation:



```

import tensorflow as tf from
tensorflow.keras import layers

# Generator def
build_generator(latent_dim):
model = tf.keras.Sequential([
    layers.Dense(128, activation='relu',
input_dim=latent_dim), layers.Dense(256,
activation='relu'),
    layers.Dense(512, activation='relu'),
    layers.Dense(784, activation='tanh'),
] layers.Reshape((28, 28, 1))
return model

# Discriminator def
build_discriminator(): model =
tf.keras.Sequential([
    layers.Flatten(input_shape=(28, 28,
1)), layers.Dense(512,
activation='relu'),
    layers.Dense(256, activation='relu'),
] layers.Dense(1, activation='sigmoid')
return model

#Training loop forepoch in
range(epochs):
    #Train discriminator real_batch =
    get_real_batch()
    fake_batch = generator.predict(noise)

    d_loss_real = discriminator.train_on_batch(real_batch, ones)
    d_loss_fake = discriminator.train_on_batch(fake_batch, zeros)

    #Train generator g_loss =
    combined.train_on_batch(noise, ones)

```

Applications of GANs

1. **Image Generation:** Creating realistic images
2. **Style Transfer:** Converting photos to artistic styles
3. **Data Augmentation:** Generating training data
4. **Super Resolution:** Enhancing image quality

5. **Text-to-Image:** Creating images from descriptions

6. **Video Generation:** Creating video sequences

Common GAN Variants

1. **DCGAN:** Deep Convolutional GAN
2. **StyleGAN:** High-quality face generation
3. **CycleGAN:** Image-to-image translation
4. **Pix2Pix:** Paired image translation
5. **BigGAN:** Large-scale image generation

Challenges in GAN Training

1. **Mode Collapse:** Generator produces limited variety
2. **Training Instability:** Difficulty in convergence
3. **Vanishing Gradients:** Poor gradient flow
4. **Evaluation Metrics:** Difficulty in measuring quality

Solutions:

- Improved architectures (Progressive GAN, StyleGAN)
 - Better loss functions (Wasserstein loss)
 - Regularization techniques
 - Careful hyperparameter tuning
-

Practical Projects

1. Image Classification with CNN

Project: Build a classifier for CIFAR-10 dataset

Steps:

1. Data preprocessing and augmentation
2. Design CNN architecture
3. Training with transfer learning
4. Model evaluation and fine-tuning
5. Deployment using Flask

Key Learning: Understanding CNN components, transfer learning, model deployment

2. Sentiment Analysis with RNN

Project: Analyze movie review sentiments

Steps:

1. Text preprocessing and tokenization
2. Word embeddings (Word2Vec, GloVe)
3. LSTM/GRU model design
4. Training and validation
5. Real-time prediction interface

Key Learning: Text processing, RNN architectures, sequence modeling

3. Time Series Forecasting

Project: Stock price prediction

Steps:

1. Data collection and preprocessing
2. Feature engineering
3. LSTM model for sequence prediction
4. Model evaluation with metrics
5. Visualization of predictions

Key Learning: Time series analysis, LSTM for forecasting, evaluation metrics

4. GAN for Image Generation

Project: Generate handwritten digits

Steps:

1. MNIST dataset preparation
2. Generator and discriminator design
3. Adversarial training loop
4. Quality assessment
5. Generated image visualization

Key Learning: GAN architecture, adversarial training, generative modeling

5. Text Generation with RNN

Project: Shakespeare text generator

Steps:

1. Text corpus preparation
2. Character-level encoding
3. LSTM language model
4. Temperature-based sampling
5. Interactive text generation

Key Learning: Language modeling, character-level RNN, text generation techniques

Evaluation and Best Practices

Model Evaluation Metrics

Classification:

- Accuracy, Precision, Recall, F1-score
- ROC-AUC, Confusion Matrix

Regression:

- MSE, RMSE, MAE, R^2

Generative Models:

- Inception Score (IS)
- Fréchet Inception Distance (FID)
- Human evaluation

Best Practices

1. **Data Quality:** Clean, relevant, sufficient data
2. **Preprocessing:** Normalization, augmentation, encoding
3. **Architecture Design:** Appropriate model complexity
4. **Regularization:** Dropout, batch normalization, early stopping

5. **Hyperparameter Tuning:** Learning rate, batch size, epochs
6. **Monitoring:** Training/validation curves, metrics tracking
7. **Documentation:** Code comments, model descriptions
8. **Version Control:** Model versioning, experiment tracking

Advanced Topics for Further Learning

1. **Attention Mechanisms:** Self-attention, multi-head attention
 2. **Transformer Architecture:** BERT, GPT, T5
 3. **Advanced GANs:** StyleGAN, BigGAN, Progressive GAN
 4. **Reinforcement Learning:** Q-learning, policy gradients
 5. **Computer Vision:** Object detection, segmentation
 6. **Natural Language Processing:** Named entity recognition, question answering
 7. **AutoML:** Neural architecture search, hyperparameter optimization
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code examples :

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