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```
import java.util.Scanner;
class quadratic_equation
{
    public static void main (String [] args)
    {
        double a, b, c, sum, root1, root2;

        Scanner in = new Scanner (System.in);

        System.out.println ("Enter the constants a, b, and c for the
quadratic expression ax^2 + bx + c");

        a = in.nextDouble();
        b = in.nextDouble();
        c = in.nextDouble();

        sum = (b*b) - (4*a*c);

        if (sum > 0)
        {
            System.out.println ("Roots are real and unequal" + sum);
            root1 = (-b + Math.sqrt(sum)) / (2*a);
            root2 = (-b - Math.sqrt(sum)) / (2*a);
            System.out.println ("Roots are real and unequal." + root1 +
            root2);
        }
```

```
    else if (sum==0)
    {
        System.out.println("Roots are real and equal. "+sum);
        root1 = root2 = (-b)/(2*a);
        System.out.println("Roots of the quadratic equation are"
            + root1 "and" + root2 + sum);
    }
    else if (sum<0)
    {
        System.out.println("Roots are unreal "+sum);
    }
}
}
```