28	100	93	82
Performance	Accessibility	Best Practices	SEO

28

Performance

Values are estimated and may vary. The performance score is calculated directly from these metrics. See calculator.

▲ 0–49   50–89   90–100

METRICS   Expand view

▲ First Contentful Paint	▲ Largest Contentful Paint
56.9 s	314.0 s

▲ Total Blocking Time	Cumulative Layout Shift
1,740 ms	0

▲ Speed Index
88.5 s

Later this year, insights will replace performance audits. Learn more and provide feedback here.

Go back to audits
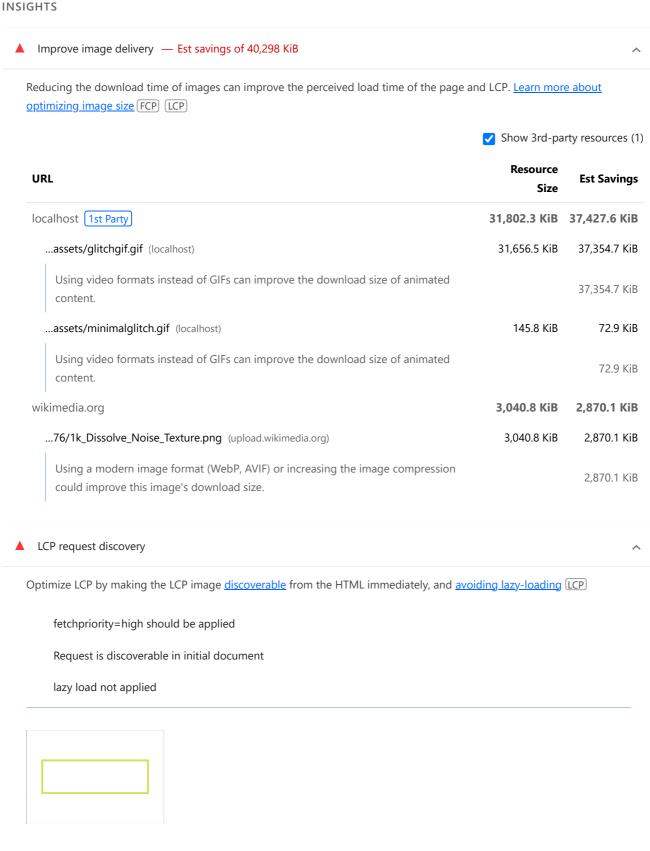
Show audits relevant to: All FCP LCP TBT

INSIGHTS

🔺 Improve image delivery — Est savings of 40,298 KiB ⌃

Reducing the download time of images can improve the perceived load time of the page and LCP. Learn more about optimizing image size FCP LCP

☑ Show 3rd-party resources (1)

URL	Resource Size	Est Savings
localhost 1st Party	31,802.3 KiB	37,427.6 KiB
...assets/glitchgif.gif (localhost)	31,656.5 KiB	37,354.7 KiB
Using video formats instead of GIFs can improve the download size of animated content.		37,354.7 KiB
...assets/minimalglitch.gif (localhost)	145.8 KiB	72.9 KiB
Using video formats instead of GIFs can improve the download size of animated content.		72.9 KiB
wikimedia.org	3,040.8 KiB	2,870.1 KiB
...76/1k_Dissolve_Noise_Texture.png (upload.wikimedia.org)	3,040.8 KiB	2,870.1 KiB
Using a modern image format (WebP, AVIF) or increasing the image compression could improve this image's download size.		2,870.1 KiB

🔺 LCP request discovery ⌃

Optimize LCP by making the LCP image discoverable from the HTML immediately, and avoiding lazy-loading LCP

fetchpriority=high should be applied

Request is discoverable in initial document

lazy load not applied

🔺 Network dependency tree ⌃

Avoid chaining critical requests by reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. LCP

Maximum critical path latency: **1,814 ms**

http://localhost:5173 **- 378 ms,** 0.87 KiB

...fonts/abnes.ttf (localhost) **- 1,814 ms,** 88.03 KiB

/src/main.jsx?t=175... (localhost) **- 451 ms,** 2.53 KiB

/src/App.jsx?t=175... (localhost) **- 518 ms,** 78.98 KiB

...components/ModelViewer.jsx (localhost) **- 951 ms,** 64.54 KiB

...deps/@react-three_drei.js?v=02ee8887 (localhost) **- 1,271 ms,** 3,677.33 KiB

...deps/chunk-IADH2DFG.js?v=ab3133ae (localhost) **- 1,308 ms,** 1,073.51 KiB

...deps/@react-three_fiber.js?v=b8735b9f (localhost) **- 1,154 ms,** 5.67 KiB

...deps/chunk-6B53GSW2.js?v=ab3133ae (localhost) **- 1,307 ms,** 1,597.64 KiB

...deps/chunk-5YZUQJYV.js?v=ab3133ae (localhost) **- 1,261 ms,** 696.81 KiB

...deps/three.js?v=9dfe66ad (localhost) **- 1,177 ms,** 62.05 KiB

...deps/three_exa....js?v=05756990 (localhost) **- 1,169 ms,** 19.64 KiB

...pages/Home.jsx?t=175... (localhost) **- 616 ms,** 113.54 KiB

...components/Footer.jsx?t=175... (localhost) **- 1,119 ms,** 26.49 KiB

...deps/react-icons_tb.js?v=8c34f50e (localhost) **- 1,274 ms,** 3,578.75 KiB

...assets/red-bg.png?import (localhost) **- 1,227 ms,** 0.65 KiB

...assets/logo_bg.svg?import (localhost) **- 1,221 ms,** 7.52 KiB

...deps/react-icons_fa.js?v=6c7c88f8 (localhost) **- 1,198 ms,** 1,374.73 KiB

...deps/react-scroll-to-top.js?v=c4931e01 (localhost) **- 1,131 ms,** 5.79 KiB

...assets/projects.json?import (localhost) **- 1,127 ms,** 1.44 KiB

...assets/cy-city.png?import (localhost) **- 1,126 ms,** 0.65 KiB

...assets/cy-city-morning.png?import (localhost) **- 1,123 ms,** 0.69 KiB

...assets/mockup.jpg?import (localhost) **- 1,121 ms,** 0.63 KiB

...deps/react-icons_io.js?v=2b704f1c (localhost) **- 1,117 ms,** 489.42 KiB

...assets/cy-bw.png?import (localhost) **- 1,113 ms,** 0.64 KiB

...assets/verticalglitch.gif?import (localhost) **- 1,107 ms,** 0.66 KiB

...assets/item2077.png?import (localhost) **- 1,107 ms,** 0.64 KiB

...components/ShinyText.jsx (localhost) **- 1,103 ms,** 6.28 KiB

...assets/johnny.glb?import (localhost) **- 1,100 ms,** 0.63 KiB

...components/Blurtext.jsx (localhost) **- 1,098 ms,** 14.25 KiB

...artworks/twelve.jpg?import (localhost) **- 1,097 ms,** 0.67 KiB

...artworks/three.jpg?import (localhost) **- 1,094 ms,** 0.66 KiB

...artworks/thirteen.jpg?import (localhost) **- 1,093 ms,** 0.67 KiB

...artworks/ten.jpg?import (localhost) **- 1,090 ms,** 0.66 KiB

...artworks/sixteen.jpg?import (localhost) **- 1,089 ms,** 0.67 KiB

...artworks/seventeen.jpg?import (localhost) **- 1,085 ms,** 0.68 KiB

...artworks/seven.jpg?import (localhost) **- 1,085 ms,** 0.66 KiB

...artworks/obivion_final1.jpg?import (localhost) **- 1,082 ms,** 0.69 KiB

...artworks/nine.jpg?import (localhost) **- 1,080 ms,** 0.66 KiB

...artworks/logo.jpg?import (localhost) **- 1,074 ms,** 0.66 KiB

...artworks/geometry1.jpg?import (localhost) **- 1,073 ms,** 0.68 KiB

...artworks/fourteen.jpg?import (localhost) **- 1,068 ms,** 0.67 KiB

...artworks/four.jpg?import (localhost) **- 1,067 ms,** 0.66 KiB

...artworks/five.jpg?import (localhost) **- 1,062 ms,** 0.66 KiB

...artworks/fifteen.jpg?import (localhost) **- 1,058 ms,** 0.67 KiB

...artworks/eleven.jpg?import (localhost) - **1,055 ms,** 0.67 KiB

...artworks/eight.jpg?import (localhost) - **1,050 ms,** 0.66 KiB

...artworks/asdrtyu.jpg?import (localhost) - **1,045 ms,** 0.67 KiB

...artworks/artvaderupgrade%20-%20Copy.jpg?import (localhost) - **1,040 ms,** 0.77 KiB

...artworks/NEOGAZE.jpg?import (localhost) - **1,038 ms,** 0.67 KiB

...artworks/ILLUMINATI.jpg?import (localhost) - **1,035 ms,** 0.68 KiB

...artworks/ETH.jpg?import (localhost) - **1,034 ms,** 0.66 KiB

...artworks/CYBERVADER_2.jpg?import (localhost) - **1,028 ms,** 0.69 KiB

...artworks/CYBERVADER_1.jpg?import (localhost) - **1,028 ms,** 0.69 KiB

...artworks/Artvader0...%20(1)%20-%20Copy.jpg?import (localhost) - **1,022 ms,** 1.17 KiB

...artworks/3_MTEVEREST.jpg?import (localhost) - **1,021 ms,** 0.68 KiB

...artworks/3_COLOSSEUM.jpg?import (localhost) - **1,016 ms,** 0.68 KiB

...artworks/2_LAKE.jpg?import (localhost) - **1,010 ms,** 0.67 KiB

...deps/react-icons_cg.js?v=0c16bc17 (localhost) - **932 ms,** 522.85 KiB

...deps/chunk-XCQUQFRJ.js?v=ab3133ae (localhost) - **1,150 ms,** 5.05 KiB

...pages/Resume.jsx (localhost) - **654 ms,** 7.14 KiB

...assets/matrix.jpg?import (localhost) - **1,148 ms,** 0.63 KiB

...documents/Aditya_UX_Resume.pdf?import (localhost) - **1,145 ms,** 0.71 KiB

...pages/Artworks.jsx?t=175... (localhost) - **638 ms,** 7.03 KiB

...assets/screenshot_aug21.png?import (localhost) - **1,144 ms,** 0.67 KiB

...assets/WhiteBg3.jpg?import (localhost) - **1,140 ms,** 0.64 KiB

...deps/react-responsive-masonry.js?v=a6749c25 (localhost) - **1,139 ms,** 42.98 KiB

...pages/Myspace.jsx?t=175... (localhost) - **637 ms,** 5.54 KiB

...components/Dock.jsx (localhost) - **1,132 ms,** 21.10 KiB

...components/TargetCursor.jsx (localhost) - **602 ms,** 43.74 KiB

...deps/gsap.js?v=77d3afde (localhost) - **1,015 ms,** 165.25 KiB

...deps/react-icons_md.js?v=d04356b4 (localhost) - **1,006 ms,** 2,340.41 KiB

...deps/framer-motion.js?v=fea1a5a5 (localhost) - **571 ms,** 37.92 KiB

...deps/chunk-OBYCLIUT.js?v=ab3133ae (localhost) - **1,002 ms,** 12.69 KiB

...deps/chunk-IU2MBM7X.js?v=ab3133ae (localhost) - **995 ms,** 375.89 KiB

...sound/livin_on_a_prayer.mp3?import (localhost) - **945 ms,** 0.70 KiB

...sound/come_as_you_are.mp3?import (localhost) - **943 ms,** 0.69 KiB

...sound/paradise_city.mp3?import (localhost) - **939 ms,** 0.69 KiB

...sound/NeverFadeAway.mp3?import (localhost) - **939 ms,** 0.69 KiB

...sound/retrowave.mp3?import (localhost) - **933 ms,** 0.67 KiB

...sound/V.mp3?import (localhost) - **928 ms,** 0.64 KiB

...assets/logo.png?import (localhost) - **919 ms,** 0.63 KiB

...assets/loading_bg.jpg?import (localhost) - **916 ms,** 0.65 KiB

...assets/minimalglitch.gif?import (localhost) - **902 ms,** 0.66 KiB

...assets/WhiteBg2.jpg?import (localhost) - **902 ms,** 0.64 KiB

...assets/glitchgif.gif?import (localhost) - **898 ms,** 0.65 KiB

...deps/lucide-react.js?v=3b76d6f7 (localhost) - **737 ms,** 978.36 KiB

...documents/Aditya_Resume.pdf?import (localhost) - **736 ms,** 0.69 KiB

...assets/cursor.svg?import (localhost) - **735 ms,** 3.25 KiB

...pages/Soft.jsx (localhost) - **651 ms,** 1.71 KiB

/src/App.css?t=175... (localhost) - **615 ms,** 77.65 KiB

/src/Test.jsx (localhost) **- 529 ms,** 9.46 KiB

...deps/motion_react.js?v=9942f405 (localhost) **- 971 ms,** 37.91 KiB

...deps/react-icons_go.js?v=fbab5adc (localhost) **- 961 ms,** 178.65 KiB

...deps/react-dom_client.js?v=760b6d78 (localhost) **- 494 ms,** 1.91 KiB

...deps/chunk-RA7LIH6N.js?v=ab3133ae (localhost) **- 591 ms,** 881.20 KiB

...deps/chunk-D7552MD7.js?v=ab3133ae (localhost) **- 570 ms,** 16.45 KiB

...deps/react.js?v=a6749c25 (localhost) **- 486 ms,** 1.30 KiB

...deps/chunk-G3PMV62Z.js?v=ab3133ae (localhost) **- 552 ms,** 8.08 KiB

...deps/chunk-BQYK6RGN.js?v=ab3133ae (localhost) **- 551 ms,** 42.91 KiB

...deps/react-router-dom.js?v=376bcffe (localhost) **- 527 ms,** 426.30 KiB

/src/index.css (localhost) **- 510 ms,** 0.74 KiB

...deps/react_jsx-dev-runtime.js?v=a6749c25 (localhost) **- 487 ms,** 12.31 KiB

/css2?family=Rubik&display=swap (fonts.googleapis.com) **- 1,213 ms,** 1.21 KiB

/@vite/client (localhost) **- 453 ms,** 173.80 KiB

...client/env.mjs (localhost) **- 534 ms,** 3.68 KiB

/@react-refresh (localhost) **- 478 ms,** 110.77 KiB

Preconnected origins

preconnect hints help the browser establish a connection earlier in the page load, saving time when the first request for that origin is made. The following are the origins that the page preconnected to.

no origins were preconnected

Preconnect candidates

Add preconnect hints to your most important origins, but try to use no more than 4.

Origin	Est LCP savings
https://fonts.googleapis.com	360 ms

Use efficient cache lifetimes — Est savings of 3,044 KiB ⌃

A long cache lifetime can speed up repeat visits to your page. Learn more. FCP LCP

Request	Cache TTL	Transfer Size
wikimedia.org		**3,044 KiB**
...76/1k_Dissolve_Noise_Texture.png (upload.wikimedia.org)	None	3,044 KiB

LCP breakdown ⌃

Each subpart has specific improvement strategies. Ideally, most of the LCP time should be spent on loading the resources, not within delays. LCP

Subpart	Duration
Time to first byte	10 ms
Resource load delay	1,750 ms
Resource load duration	20 ms
Element render delay	19,320 ms

○   3rd parties   ⌄

3rd party code can significantly impact load performance. [Reduce and defer loading of 3rd party code](#) to prioritize your page's content.

3rd party	Transfer size	Main thread time
ccbpbkebodcjkknkfkpmfeciinhidaeh	**0 KiB**	**231 ms**
chrome-extension://ccbpbkebodcjkknkfkpmfeciinhidaeh/contentScript.js	0 KiB	231 ms
caljgklbbfbcjjanaijlacgncafpegll	**0 KiB**	**140 ms**
chrome-extension://caljgklbbfbcjjanaijlacgncafpegll/js/content/content.js	0 KiB	126 ms
chrome-extension://caljgklbbfbcjjanaijlacgncafpegll/js/content/common.js	0 KiB	9 ms
chrome-extension://caljgklbbfbcjjanaijlacgncafpegll/js/content/iframe_content.js	0 KiB	3 ms
chrome-extension://caljgklbbfbcjjanaijlacgncafpegll/js/content/content-inject.js	0 KiB	2 ms
nkbihfbeogaeaoehlefnkodbefgpgknn	**0 KiB**	**108 ms**
chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/contentscript.js	0 KiB	38 ms
chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/inpage.js	0 KiB	38 ms
chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/lockdown-install.js	0 KiB	23 ms
chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/lockdown-run.js	0 KiB	8 ms
chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/lockdown-more.js	0 KiB	1 ms
chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/disable-console.js	0 KiB	1 ms
iedbphhbpflhgpihkcceocomcdnemcbj	**0 KiB**	**5 ms**
chrome-extension://iedbphhbpflhgpihkcceocomcdnemcbj/scripts/load.js	0 KiB	3 ms
chrome-extension://iedbphhbpflhgpihkcceocomcdnemcbj/scripts/sdk/plugin.js	0 KiB	1 ms
lhhpifdkcdahnllampbkpideiogbjplm	**0 KiB**	**3 ms**
chrome-extension://lhhpifdkcdahnllampbkpideiogbjplm/js/pip_content.js	0 KiB	3 ms
majdfhpaihoncoakbjgbdhglocklcgno	**0 KiB**	**1 ms**
chrome-extension://majdfhpaihoncoakbjgbdhglocklcgno/assets/main.tsx-loader-Cq80PtVL.js	0 KiB	1 ms
chrome-extension://majdfhpaihoncoakbjgbdhglocklcgno/assets/main.tsx-D8WIyPYT.js	0 KiB	0 ms

3rd party	Transfer size	Main thread time
chrome-extension://majdfhpaihoncoakbjgbdhglocklcgno/assets/index-CKfeVY4N.js	0 KiB	0 ms
Google Fonts [Cdn]	**1 KiB**	**0 ms**
/css2?family=Rubik&display=swap (fonts.googleapis.com)	1 KiB	0 ms
wikimedia.org	**3,044 KiB**	**0 ms**
...76/1k_Dissolve_Noise_Texture.png (upload.wikimedia.org)	3,044 KiB	0 ms

These insights are also available in the Chrome DevTools Performance Panel - [record a trace](#) to view more detailed information.

DIAGNOSTICS

▲ Minimize main-thread work — 8.8 s ⌃

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. [Learn how to minimize main-thread work](#) [TBT]

Category	Time Spent
Other	4,164 ms
Script Evaluation	3,210 ms
Script Parsing & Compilation	840 ms
Style & Layout	217 ms
Garbage Collection	211 ms
Parse HTML & CSS	117 ms
Rendering	29 ms

▲ Reduce JavaScript execution time — 3.8 s ⌃

Consider reducing the time spent parsing, compiling, and executing JS. You may find delivering smaller JS payloads helps with this. [Learn how to reduce Javascript execution time](#). [TBT]

☑ Show 3rd-party resources (2)

URL	Total CPU Time	Script Evaluation
Unattributable	**4,806 ms**	**1,232 ms**
Unattributable	3,790 ms	628 ms
chrome-extension://caljgklbbfbcjjanaijlacgncafpegll/js/content/content.js	596 ms	287 ms
chrome-extension://ccbpbkebodcjkknkfkpmfeciinhidaeh/contentScript.js	419 ms	316 ms

URL	Total CPU Time	Script Evaluation
localhost [1st Party]	**3,040 ms**	**1,534 ms**
http://localhost:5173	1,879 ms	1,005 ms
...deps/chunk-RA7LIH6N.js?v=ab3133ae (localhost)	808 ms	449 ms
...deps/gsap.js?v=77d3afde (localhost)	284 ms	16 ms
...deps/chunk-IU2MBM7X.js?v=ab3133ae (localhost)	69 ms	64 ms
AI Webcam Effects + Recorder: Google Meet, Zoom, Discord & Other Meetings [Chrome Extension]	**335 ms**	**252 ms**
chrome-extension://iedbphhbpflhgpihkcceocomcdnemcbj/scripts/sdk/plugin.js	335 ms	252 ms
Free VPN for Chrome - VPN Proxy VeePN [Chrome Extension]	**128 ms**	**99 ms**
chrome-extension://majdfhpaihoncoakbjgbdhglocklcgno/assets/main.tsx-D8WIyPYT.js	128 ms	99 ms

⚠ **Reduce unused JavaScript** — Est savings of 18,543 KiB ⌃

Reduce unused JavaScript and defer loading scripts until they are required to decrease bytes consumed by network activity. Learn how to reduce unused JavaScript. [FCP] [LCP]

☑ Show 3rd-party resources (4)

URL	Transfer Size	Est Sav
localhost [1st Party]	**18,549.1 KiB**	**15,073.8**
...deps/react-icons_tb.js?v=8c34f50e (localhost)	3,578.4 KiB	3,470.
...	3,476.2 KiB	3,470.
...deps/@react-three_drei.js?v=02ee8887 (localhost)	3,675.1 KiB	2,930.
...src/libs/lottie.js	429.5 KiB	387.
...src/libs/opentype.js	303.1 KiB	256.
...src/libs/chevrotain.js	279.5 KiB	230.
...troika-three-text/dist/troika-three-text.esm.js	152.7 KiB	141.
...src/loaders/GLTFLoader.js	88.6 KiB	84.
...deps/react-icons_md.js?v=d04356b4 (localhost)	2,340.1 KiB	2,250.
...	2,254.2 KiB	2,250.
...deps/react-icons_fa.js?v=6c7c88f8 (localhost)	1,374.4 KiB	1,348.
...	1,350.3 KiB	1,348.
...deps/chunk-IADH2DFG.js?v=ab3133ae (localhost)	1,073.2 KiB	1,005.
...src/controller/interstitials-controller.ts	73.7 KiB	73.

URL	Transfer Size	Est Sav
…src/controller/base-stream-controller.ts	49.9 KiB	49.
…src/controller/buffer-controller.ts	44.3 KiB	44.
…src/controller/stream-controller.ts	37.4 KiB	37.
…src/controller/eme-controller.ts	33.2 KiB	33.
…deps/chunk-6B53GSW2.js?v=ab3133ae (localhost)	1,597.3 KiB	989.
…core.js	1,041.5 KiB	613.
…module.js	547.6 KiB	376.
…deps/chunk-5YZUQJYV.js?v=ab3133ae (localhost)	696.5 KiB	639.
…react-reconciler/cjs/react-reconciler.development.js	584.1 KiB	547.
…@react-three/fiber/dist/events-e3cb66e2.esm.js	62.8 KiB	58.
…react-reconciler/node_modules/scheduler/cjs/scheduler.development.js	11.4 KiB	8.
…@react-three/fiber/node_modules/scheduler/cjs/scheduler.development.js	11.4 KiB	8.
…react-use-measure/src/index.ts	3.9 KiB	3.
…deps/react-icons_cg.js?v=0c16bc17 (localhost)	522.5 KiB	510.
…	511.6 KiB	510.
…deps/react-icons_io.js?v=2b704f1c (localhost)	489.1 KiB	477.
…	477.7 KiB	477.
…deps/chunk-RA7LIH6N.js?v=ab3133ae (localhost)	880.9 KiB	423.
…react-dom/cjs/react-dom-client.development.js	868.1 KiB	420.
…scheduler/cjs/scheduler.development.js	11.1 KiB	2.
…deps/react-router-dom.js?v=376bcffe (localhost)	426.0 KiB	403.
…react-router/dist/development/chunk-UH6JLGW7.mjs	318.3 KiB	304.
…react-router/dist/development/chunk-IFMMFE4R.mjs	85.7 KiB	84.
…react-router/dist/development/dom-export.mjs	6.1 KiB	6.
…set-cookie-parser/lib/set-cookie.js	5.5 KiB	5.
…cookie/src/index.ts	4.6 KiB	4.
…deps/chunk-IU2MBM7X.js?v=ab3133ae (localhost)	375.6 KiB	219.
../../framer-motion/dist/es/projection/node/create-projection-node.mjs	40.7 KiB	33.
../../framer-motion/dist/es/gestures/drag/VisualElementDragControls.mjs	13.8 KiB	13.
../../framer-motion/dist/es/animation/sequence/create.mjs	6.7 KiB	6.
../../motion-dom/dist/es/animation/generators/spring/index.mjs	4.8 KiB	4.
../../framer-motion/dist/es/gestures/pan/PanSession.mjs	4.4 KiB	4.
…deps/react-icons_go.js?v=fbab5adc (localhost)	178.3 KiB	174.
…	174.3 KiB	174.
…deps/gsap.js?v=77d3afde (localhost)	164.9 KiB	103.

URL	Transfer Size	Est Sav
…gsap-core.js	116.9 KiB	64.
…CSSPlugin.js	46.9 KiB	39.
…pages/Home.jsx?t=175… (localhost)	113.3 KiB	47.
…deps/react-responsive-masonry.js?v=a6749c25 (localhost)	42.7 KiB	28.
…prop-types/factoryWithTypeCheckers.js	19.1 KiB	15.
…react-responsive-masonry/es/Masonry/index.js	6.0 KiB	4.
…react-is/cjs/react-is.development.js	7.3 KiB	3.
…react-responsive-masonry/es/ResponsiveMasonry/index.js	3.3 KiB	2.
…prop-types/checkPropTypes.js	2.6 KiB	2.
…deps/lucide-react.js?v=3b76d6f7 (localhost)	978.1 KiB	26.
…lucide-react/dist/esm/icons/index.js	51.2 KiB	25.
…lucide-react/src/Icon.ts	0.6 KiB	0.
…deps/chunk-BQYK6RGN.js?v=ab3133ae (localhost)	42.6 KiB	24.
…cjs/react.development.js	41.9 KiB	24.
AI Webcam Effects + Recorder: Google Meet, Zoom, Discord & Other Meetings [Chrome Extension]	**4,061.4 KiB**	**2,367.4**
chrome-extension://iedbphhbpflhgpihkcceocomcdnemcbj/scripts/sdk/plugin.js	4,061.4 KiB	2,367.
Unattributable	**1,405.3 KiB**	**793.4**
chrome-extension://ccbpbkebodcjkknkfkpmfeciinhidaeh/contentScript.js	666.5 KiB	373.
chrome-extension://caljgklbbfbcjjanaijlacgncafpegll/js/content/content.js	471.0 KiB	265.
chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/contentscript.js	107.0 KiB	58.
chrome-extension://caljgklbbfbcjjanaijlacgncafpegll/js/content/common.js	66.7 KiB	50.
chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/inpage.js	94.2 KiB	45.
Free VPN for Chrome - VPN Proxy VeePN [Chrome Extension]	**397.5 KiB**	**308.9**
chrome-extension://majdfhpaihoncoakbjgbdhglocklcgno/assets/client-DjUv_iLm.js	182.2 KiB	160.
chrome-extension://majdfhpaihoncoakbjgbdhglocklcgno/assets/main.tsx-D8WIyPYT.js	135.5 KiB	96.
chrome-extension://majdfhpaihoncoakbjgbdhglocklcgno/assets/index-CKfeVY4N.js	79.8 KiB	52.

▲ Minify JavaScript — Est savings of 3,943 KiB   ⌄

Minifying JavaScript files can reduce payload sizes and script parse time. [Learn how to minify JavaScript](#). [FCP] [LCP]

URL	Transfer Size	Est Savings
localhost 1st Party	**14,435.6 KiB**	**3,943.2 KiB**
...deps/@react-three_drei.js?v=02ee8887 (localhost)	3,677.0 KiB	974.3 KiB
...deps/chunk-6B53GSW2.js?v=ab3133ae (localhost)	1,597.3 KiB	623.6 KiB
...deps/react-icons_tb.js?v=8c34f50e (localhost)	3,578.4 KiB	387.8 KiB
...deps/chunk-IADH2DFG.js?v=ab3133ae (localhost)	1,073.2 KiB	296.5 KiB
...deps/chunk-RA7LIH6N.js?v=ab3133ae (localhost)	880.9 KiB	266.6 KiB
...deps/lucide-react.js?v=3b76d6f7 (localhost)	978.1 KiB	229.0 KiB
...deps/chunk-5YZUQJYV.js?v=ab3133ae (localhost)	696.5 KiB	200.1 KiB
/@vite/client (localhost)	173.5 KiB	147.0 KiB
...deps/react-router-dom.js?v=376bcffe (localhost)	426.0 KiB	116.4 KiB
...deps/chunk-IU2MBM7X.js?v=ab3133ae (localhost)	375.6 KiB	108.4 KiB
/@react-refresh (localhost)	110.5 KiB	100.3 KiB
...pages/Home.jsx?t=175... (localhost)	113.3 KiB	78.8 KiB
/src/App.jsx?t=175... (localhost)	78.7 KiB	59.1 KiB
...components/ModelViewer.jsx (localhost)	64.3 KiB	48.9 KiB
...deps/three.js?v=9dfe66ad (localhost)	61.7 KiB	48.5 KiB
...deps/gsap.js?v=77d3afde (localhost)	164.9 KiB	41.4 KiB
...components/TargetCursor.jsx (localhost)	43.5 KiB	33.0 KiB
...deps/framer-motion.js?v=fea1a5a5 (localhost)	37.6 KiB	29.9 KiB
...deps/motion_react.js?v=9942f405 (localhost)	37.6 KiB	29.9 KiB
...components/Footer.jsx?t=175... (localhost)	26.2 KiB	17.0 KiB
...components/Dock.jsx (localhost)	20.8 KiB	14.4 KiB
...deps/chunk-BQYK6RGN.js?v=ab3133ae (localhost)	42.6 KiB	12.2 KiB
...deps/react-responsive-masonry.js?v=a6749c25 (localhost)	42.7 KiB	12.2 KiB
...components/Blurtext.jsx (localhost)	14.0 KiB	9.8 KiB

URL	Transfer Size	Est Savings
...deps/chunk-G3PMV62Z.js?v=ab3133ae (localhost)	7.8 KiB	6.8 KiB
...deps/three_exa....js?v=05756990 (localhost)	19.3 KiB	6.7 KiB
...assets/logo_bg.svg?import (localhost)	7.2 KiB	5.8 KiB
/src/Test.jsx (localhost)	9.2 KiB	5.5 KiB
...deps/@react-three_fiber.js?v=b8735b9f (localhost)	5.4 KiB	4.4 KiB
...pages/Resume.jsx (localhost)	6.9 KiB	3.8 KiB
...pages/Artworks.jsx?t=175... (localhost)	6.7 KiB	3.6 KiB
...deps/chunk-D7552MD7.js?v=ab3133ae (localhost)	16.1 KiB	3.5 KiB
...deps/chunk-OBYCLIUT.js?v=ab3133ae (localhost)	12.4 KiB	3.4 KiB
...components/ShinyText.jsx (localhost)	6.0 KiB	3.3 KiB
...deps/react_jsx-dev-runtime.js?v=a6749c25 (localhost)	12.0 KiB	3.2 KiB
...client/env.mjs (localhost)	3.4 KiB	2.9 KiB
...pages/Myspace.jsx?t=175... (localhost)	5.3 KiB	2.4 KiB
...assets/cursor.svg?import (localhost)	3.0 KiB	2.4 KiB

▲ Page prevented back/forward cache restoration — 1 failure reason ⌃

Many navigations are performed by going back to a previous page, or forwards again. The back/forward cache (bfcache) can speed up these return navigations. Learn more about the bfcache

Failure reason	Failure type
Pages with WebSocket cannot enter back/forward cache. http://localhost:5173	Pending browser support

Minify CSS — Est savings of 3 KiB ⌃

Minifying CSS files can reduce network payload sizes. Learn how to minify CSS. FCP LCP

URL	Transfer Size	Est Savings
@layer properties; @layer theme, base, components, utilities; /*! tailwindcss v4.1.12	MIT License…	14.6 KiB	3.2 KiB

Avoid serving legacy JavaScript to modern browsers — Est savings of 93 KiB ⌃

Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. Consider modifying your JavaScript build process to not transpile Baseline features, unless you know you must support legacy browsers. Learn why most sites can deploy ES6+ code without transpiling FCP LCP

☐ Show 3rd-party resources (2)

URL	Est Savings
Unattributable	**51.2 KiB**
chrome-extension://caljgklbbfbcjjanaijlacgncafpegll/js/content/content.js	21.1 KiB

chrome-extension://c…ntent/content.js:12	@babel/plugin-transform-classes
chrome-extension://c…ntent/content.js:69	@babel/plugin-transform-regenerator
chrome-extension://c…ntent/content.js:12	@babel/plugin-transform-spread
chrome-extension://c…ntent/content.js:48	Array.from
chrome-extension://c…ntent/content.js:48	Array.prototype.concat
chrome-extension://c…ntent/content.js:48	Array.prototype.fill
chrome-extension://c…ntent/content.js:48	Array.prototype.filter
chrome-extension://c…ntent/content.js:48	Array.prototype.find
chrome-extension://c…tent/content.js:303	Array.prototype.forEach
chrome-extension://c…ntent/content.js:48	Array.prototype.includes
chrome-extension://c…ntent/content.js:12	Array.prototype.indexOf
chrome-extension://c…ntent/content.js:12	Array.prototype.join
chrome-extension://c…ntent/content.js:48	Array.prototype.map
chrome-extension://c…ntent/content.js:48	Array.prototype.slice
chrome-extension://c…ntent/content.js:48	Array.prototype.sort
chrome-extension://c…ntent/content.js:48	Object.assign
chrome-extension://c…tent/content.js:139	Object.create
chrome-extension://c…tent/content.js:301	Object.entries
chrome-extension://c…ntent/content.js:12	Object.getOwnPropertyDescriptor
chrome-extension://c…ntent/content.js:48	Object.getOwnPropertyDescriptors
chrome-extension://c…ntent/content.js:12	Object.keys
chrome-extension://c…ntent/content.js:48	Object.values
chrome-extension://c…ntent/content.js:48	Reflect.construct
chrome-extension://c…ntent/content.js:48	String.prototype.includes

URL	Est Savings
chrome-extension://caljgklbbfbcjjanaijlacgncafpegll/js/content/iframe_content.js	10.4 KiB

iframe_content.js:12   Array.prototype.includes

iframe_content.js:12   Object.entries

| chrome-extension://ccbpbkebodcjkknkfkpmfeciinhidaeh/contentScript.js | 9.6 KiB |

contentScript.js:2   @babel/plugin-transform-classes

contentScript.js:2   Object.assign

contentScript.js:2   Object.is

contentScript.js:2   Object.keys

| chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/lockdown-install.js | 9.2 KiB |

lockdown-install.js:1   Object.isExtensible

lockdown-install.js:1   Object.isFrozen

lockdown-install.js:1   Object.isSealed

lockdown-install.js:1   Reflect.isExtensible

| chrome-extension://lhhpifdkcdahnllampbkpideiogbjplm/js/pip_content.js | 0.3 KiB |

pip_content.js:1   @babel/plugin-transform-classes

pip_content.js:1   @babel/plugin-transform-regenerator

| chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/inpage.js | 0.3 KiB |

inpage.js:12   @babel/plugin-transform-classes

| chrome-extension://nkbihfbeogaeaoehlefnkodbefgpgknn/scripts/contentscript.js | 0.3 KiB |

contentscript.js:12   @babel/plugin-transform-classes

| localhost   `1st Party` | **2.2 KiB** |

| ...deps/@react-three_drei.js?v=02ee8887 (localhost) | 2.2 KiB |

@react-three_drei.js?v=02ee8887:3682   @babel/plugin-transform-classes

@react-three_drei.js?v=02ee8887:3142   @babel/plugin-transform-spread

Avoid enormous network payloads — Total size was 60,865 KiB ∧

Large network payloads cost users real money and are highly correlated with long load times. Learn how to reduce payload sizes.

☑ Show 3rd-party resources (1)

URL	Transfer Size
localhost 1st Party	**51,510.5 KiB**
...assets/glitchgif.gif (localhost)	31,656.8 KiB
...sound/V.mp3 (localhost)	5,034.6 KiB
...deps/@react-three_drei.js?v=02ee8887 (localhost)	3,677.3 KiB
...deps/react-icons_tb.js?v=8c34f50e (localhost)	3,578.8 KiB
...deps/react-icons_md.js?v=d04356b4 (localhost)	2,340.4 KiB
...deps/chunk-6B53GSW2.js?v=ab3133ae (localhost)	1,597.6 KiB
...deps/react-icons_fa.js?v=6c7c88f8 (localhost)	1,374.7 KiB
...assets/WhiteBg2.jpg (localhost)	1,176.7 KiB
...deps/chunk-IADH2DFG.js?v=ab3133ae (localhost)	1,073.5 KiB
wikimedia.org	**3,043.7 KiB**
...76/1k_Dissolve_Noise_Texture.png (upload.wikimedia.org)	3,043.7 KiB

○ Avoid long main-thread tasks — 15 long tasks found ∧

Lists the longest tasks on the main thread, useful for identifying worst contributors to input delay. Learn how to avoid long main-thread tasks TBT

☑ Show 3rd-party resources (3)

URL	Start Time	Duration
Unattributable		**2,499 ms**
Unattributable	3,233 ms	1,165 ms
Unattributable	2,601 ms	632 ms
Unattributable	2,329 ms	272 ms
chrome-extension://ccbpbkebodcjkknkfkpmfeciinhidaeh/contentScript.js	2,045 ms	215 ms

URL	Start Time	Duration
Unattributable	4,401 ms	76 ms
Unattributable	4,595 ms	70 ms
Unattributable	2,260 ms	69 ms
localhost [1st Party]		**2,109 ms**
http://localhost:5173	656 ms	1,386 ms
...deps/chunk-RA7LIH6N.js?v=ab3133ae (localhost)	53,411 ms	355 ms
...deps/gsap.js?v=77d3afde (localhost)	53,816 ms	263 ms
http://localhost:5173	601 ms	55 ms
...deps/chunk-RA7LIH6N.js?v=ab3133ae (localhost)	53,766 ms	50 ms
AI Webcam Effects + Recorder: Google Meet, Zoom, Discord & Other Meetings [Chrome Extension]		**928 ms**
chrome-extension://iedbphhbpflhgpihkcceocomcdnemcbj/scripts/sdk/plugin.js	4,665 ms	656 ms
chrome-extension://iedbphhbpflhgpihkcceocomcdnemcbj/scripts/sdk/plugin.js	161,300 ms	272 ms
Free VPN for Chrome - VPN Proxy VeePN [Chrome Extension]		**118 ms**
chrome-extension://majdfhpaihoncoakbjgbdhglocklcgno/assets/main.tsx-D8WIyPYT.js	4,477 ms	118 ms

More information about the performance of your application. These numbers don't [directly affect]() the Performance score.

PASSED AUDITS (18)   Hide

Layout shift culprits ⌃

Layout shifts occur when elements move absent any user interaction. [Investigate the causes of layout shifts](), such as elements being added, removed, or their fonts changing as the page loads. [CLS]

Document request latency ⌃

Your first network request is the most important. Reduce its latency by avoiding redirects, ensuring a fast server response, and enabling text compression. [FCP] [LCP]

     Avoids redirects

     Server responds quickly (observed 4 ms)

     Applies text compression

Optimize DOM size ⌃

A large DOM can increase the duration of style calculations and layout reflows, impacting page responsiveness. A large DOM will also increase memory usage. [Learn how to avoid an excessive DOM size](#).

Statistic	Element	Value
Total elements		15
Most children		4
DOM depth		6

○ Duplicated JavaScript ⌃

Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity.

○ Font display ⌃

Consider setting `font-display` to `swap` or `optional` to ensure text is consistently visible. `swap` can be further optimized to mitigate layout shifts with [font metric overrides](#).

  Forced reflow ⌃

A forced reflow occurs when JavaScript queries geometric properties (such as `offsetWidth`) after styles have been invalidated by a change to the DOM state. This can result in poor performance. Learn more about [forced reflows](#) and possible mitigations.

○ INP breakdown ⌃

Start investigating with the longest subpart. [Delays can be minimized](#). To reduce processing duration, [optimize the main-thread costs](#), often JS.

○ Legacy JavaScript ⌃

Polyfills and transforms enable older browsers to use new JavaScript features. However, many aren't necessary for modern browsers. Consider modifying your JavaScript build process to not transpile [Baseline](#) features, unless you know you must support older browsers. [Learn why most sites can deploy ES6+ code without transpiling](#)

○ Modern HTTP ⌃

HTTP/2 and HTTP/3 offer many benefits over HTTP/1.1, such as multiplexing. [Learn more about using modern HTTP](#).

○ Render blocking requests ⌃

Requests are blocking the page's initial render, which may delay LCP. [Deferring or inlining](#) can move these network requests out of the critical path.

Optimize viewport for mobile ⌃

Tap interactions may be [delayed by up to 300 ms](#) if the viewport is not optimized for mobile.

meta

Defer offscreen images ⌃

Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. [Learn how to defer offscreen images](#). `FCP` `LCP`

Reduce unused CSS ⌃

Reduce unused rules from stylesheets and defer CSS not used for above-the-fold content to decrease bytes consumed by network activity. [Learn how to reduce unused CSS](#). `FCP` `LCP`

Use HTTP/2 ⌃

HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. [Learn more about HTTP/2](#). `LCP` `FCP`

○ User Timing marks and measures ⌃

Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. [Learn more about User Timing marks](#).

○ Lazy load third-party resources with facades ⌃

Some third-party embeds can be lazy loaded. Consider replacing them with a facade until they are required. [Learn how to defer third-parties with a facade](#). `TBT`

Uses passive listeners to improve scrolling performance ⌃

Consider marking your touch and wheel event listeners as `passive` to improve your page's scroll performance. [Learn more about adopting passive event listeners](#).

Avoids `document.write()` ⌃

For users on slow connections, external scripts dynamically injected via `document.write()` can delay page load by tens of seconds. [Learn how to avoid document.write()](#).

100

Accessibility

These checks highlight opportunities to [improve the accessibility of your web app](#). Automatic detection can only detect a subset of issues and does not guarantee the accessibility of your web app, so [manual testing](#) is also encouraged.

ADDITIONAL ITEMS TO MANUALLY CHECK (10)   Hide

○ Interactive controls are keyboard focusable ⌃

Custom interactive controls are keyboard focusable and display a focus indicator. Learn how to make custom controls focusable.

○ Interactive elements indicate their purpose and state ⌃

Interactive elements, such as links and buttons, should indicate their state and be distinguishable from non-interactive elements. Learn how to decorate interactive elements with affordance hints.

○ The page has a logical tab order ⌃

Tabbing through the page follows the visual layout. Users cannot focus elements that are offscreen. Learn more about logical tab ordering.

○ Visual order on the page follows DOM order ⌃

DOM order matches the visual order, improving navigation for assistive technology. Learn more about DOM and visual ordering.

○ User focus is not accidentally trapped in a region ⌃

A user can tab into and out of any control or region without accidentally trapping their focus. Learn how to avoid focus traps.

○ The user's focus is directed to new content added to the page ⌃

If new content, such as a dialog, is added to the page, the user's focus is directed to it. Learn how to direct focus to new content.

○ HTML5 landmark elements are used to improve navigation ⌃

Landmark elements (`<main>`, `<nav>`, etc.) are used to improve the keyboard navigation of the page for assistive technology. Learn more about landmark elements.

○ Offscreen content is hidden from assistive technology ⌃

Offscreen content is hidden with display: none or aria-hidden=true. Learn how to properly hide offscreen content.

○ Custom controls have associated labels ⌃

Custom interactive controls have associated labels, provided by aria-label or aria-labelledby. Learn more about custom controls and labels.

○ Custom controls have ARIA roles ⌃

Custom interactive controls have appropriate ARIA roles. Learn how to add roles to custom controls.

These items address areas which an automated testing tool cannot cover. Learn more in our guide on conducting an accessibility review.

`[aria-hidden="true"]` is not present on the document `<body>`

Assistive technologies, like screen readers, work inconsistently when `aria-hidden="true"` is set on the document `<body>`. [Learn how `aria-hidden` affects the document body](#).

Buttons have an accessible name

When a button doesn't have an accessible name, screen readers announce it as "button", making it unusable for users who rely on screen readers. [Learn how to make buttons more accessible](#).

`[user-scalable="no"]` is not used in the `<meta name="viewport">` element and the `[maximum-scale]` attribute is not less than 5.

Disabling zooming is problematic for users with low vision who rely on screen magnification to properly see the contents of a web page. [Learn more about the viewport meta tag](#).

Background and foreground colors have a sufficient contrast ratio

Low-contrast text is difficult or impossible for many users to read. [Learn how to provide sufficient color contrast](#).

Document has a `<title>` element

The title gives screen reader users an overview of the page, and search engine users rely on it heavily to determine if a page is relevant to their search. [Learn more about document titles](#).

`<html>` element has a `[lang]` attribute

If a page doesn't specify a `lang` attribute, a screen reader assumes that the page is in the default language that the user chose when setting up the screen reader. If the page isn't actually in the default language, then the screen reader might not announce the page's text correctly. [Learn more about the `lang` attribute](#).

`<html>` element has a valid value for its `[lang]` attribute

Specifying a valid [BCP 47 language](#) helps screen readers announce text properly. [Learn how to use the `lang` attribute](#).

Touch targets have sufficient size and spacing.

Touch targets with sufficient size and spacing help users who may have difficulty targeting small controls to activate the targets. [Learn more about touch targets](#).

`[accesskey]` values are unique

Access keys let users quickly focus a part of the page. For proper navigation, each access key must be unique. [Learn more about access keys](#).

`[aria-*]` attributes match their roles

Each ARIA `role` supports a specific subset of `aria-*` attributes. Mismatching these invalidates the `aria-*` attributes. [Learn how to match ARIA attributes to their roles](#).

○ Uses ARIA roles only on compatible elements ⌃

Many HTML elements can only be assigned certain ARIA roles. Using ARIA roles where they are not allowed can interfere with the accessibility of the web page. [Learn more about ARIA roles](#).

○ `button`, `link`, and `menuitem` elements have accessible names ⌃

When an element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn how to make command elements more accessible](#).

○ ARIA attributes are used as specified for the element's role ⌃

Some ARIA attributes are only allowed on an element under certain conditions. [Learn more about conditional ARIA attributes](#).

○ Deprecated ARIA roles were not used ⌃

Deprecated ARIA roles may not be processed correctly by assistive technology. [Learn more about deprecated ARIA roles](#).

○ Elements with `role="dialog"` or `role="alertdialog"` have accessible names. ⌃

ARIA dialog elements without accessible names may prevent screen readers users from discerning the purpose of these elements. [Learn how to make ARIA dialog elements more accessible](#).

○ `[aria-hidden="true"]` elements do not contain focusable descendents ⌃

Focusable descendents within an `[aria-hidden="true"]` element prevent those interactive elements from being available to users of assistive technologies like screen readers. [Learn how `aria-hidden` affects focusable elements](#).

○ ARIA input fields have accessible names ⌃

When an input field doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn more about input field labels](#).

○ ARIA `meter` elements have accessible names ⌃

When a meter element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn how to name `meter` elements](#).

○ ARIA `progressbar` elements have accessible names ⌃

When a `progressbar` element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn how to label `progressbar` elements](#).

○ Elements use only permitted ARIA attributes ⌃

Using ARIA attributes in roles where they are prohibited can mean that important information is not communicated to users of assistive technologies. [Learn more about prohibited ARIA roles](#).

○ [role]s have all required [aria-*] attributes ⌄

Some ARIA roles have required attributes that describe the state of the element to screen readers. [Learn more about roles and required attributes](#).

○ Elements with an ARIA [role] that require children to contain a specific [role] have all required children. ⌄

Some ARIA parent roles must contain specific child roles to perform their intended accessibility functions. [Learn more about roles and required children elements](#).

○ [role]s are contained by their required parent element ⌄

Some ARIA child roles must be contained by specific parent roles to properly perform their intended accessibility functions. [Learn more about ARIA roles and required parent element](#).

○ [role] values are valid ⌄

ARIA roles must have valid values in order to perform their intended accessibility functions. [Learn more about valid ARIA roles](#).

○ Elements with the role=text attribute do not have focusable descendents. ⌄

Adding role=text around a text node split by markup enables VoiceOver to treat it as one phrase, but the element's focusable descendents will not be announced. [Learn more about the role=text attribute](#).

○ ARIA toggle fields have accessible names ⌄

When a toggle field doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn more about toggle fields](#).

○ ARIA tooltip elements have accessible names ⌄

When a tooltip element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn how to name tooltip elements](#).

○ ARIA treeitem elements have accessible names ⌄

When a treeitem element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn more about labeling treeitem elements](#).

○ [aria-*] attributes have valid values ⌄

Assistive technologies, like screen readers, can't interpret ARIA attributes with invalid values. [Learn more about valid values for ARIA attributes](#).

○ [aria-*] attributes are valid and not misspelled ⌄

Assistive technologies, like screen readers, can't interpret ARIA attributes with invalid names. [Learn more about valid ARIA attributes](#).

○ The page contains a heading, skip link, or landmark region ∧

Adding ways to bypass repetitive content lets keyboard users navigate the page more efficiently. [Learn more about bypass blocks](#).

○ `<dl>`'s contain only properly-ordered `<dt>` and `<dd>` groups, `<script>`, `<template>` or `<div>` elements. ∧

When definition lists are not properly marked up, screen readers may produce confusing or inaccurate output. [Learn how to structure definition lists correctly](#).

○ Definition list items are wrapped in `<dl>` elements ∧

Definition list items (<dt> and <dd>) must be wrapped in a parent <dl> element to ensure that screen readers can properly announce them. [Learn how to structure definition lists correctly](#).

○ ARIA IDs are unique ∧

The value of an ARIA ID must be unique to prevent other instances from being overlooked by assistive technologies. [Learn how to fix duplicate ARIA IDs](#).

○ No form fields have multiple labels ∧

Form fields with multiple labels can be confusingly announced by assistive technologies like screen readers which use either the first, the last, or all of the labels. [Learn how to use form labels](#).

○ `<frame>` or `<iframe>` elements have a title ∧

Screen reader users rely on frame titles to describe the contents of frames. [Learn more about frame titles](#).

○ Heading elements appear in a sequentially-descending order ∧

Properly ordered headings that do not skip levels convey the semantic structure of the page, making it easier to navigate and understand when using assistive technologies. [Learn more about heading order](#).

○ `<html>` element has an `[xml:lang]` attribute with the same base language as the `[lang]` attribute. ∧

If the webpage does not specify a consistent language, then the screen reader might not announce the page's text correctly. [Learn more about the `lang` attribute](#).

○ Image elements have `[alt]` attributes ∧

Informative elements should aim for short, descriptive alternate text. Decorative elements can be ignored with an empty alt attribute. [Learn more about the `alt` attribute](#).

○ Image elements do not have `[alt]` attributes that are redundant text. ∧

Informative elements should aim for short, descriptive alternative text. Alternative text that is exactly the same as the text adjacent to the link or image is potentially confusing for screen reader users, because the text will be read twice. [Learn more about the `alt` attribute](#).

○ Input buttons have discernible text. ∧

Adding discernable and accessible text to input buttons may help screen reader users understand the purpose of the input button. Learn more about input buttons.

○ `<input type="image">` elements have `[alt]` text ⌃

When an image is being used as an `<input>` button, providing alternative text can help screen reader users understand the purpose of the button. Learn about input image alt text.

○ Form elements have associated labels ⌃

Labels ensure that form controls are announced properly by assistive technologies, like screen readers. Learn more about form element labels.

○ Links are distinguishable without relying on color. ⌃

Low-contrast text is difficult or impossible for many users to read. Link text that is discernible improves the experience for users with low vision. Learn how to make links distinguishable.

○ Links have a discernible name ⌃

Link text (and alternate text for images, when used as links) that is discernible, unique, and focusable improves the navigation experience for screen reader users. Learn how to make links accessible.

○ Lists contain only `<li>` elements and script supporting elements (`<script>` and `<template>`). ⌃

Screen readers have a specific way of announcing lists. Ensuring proper list structure aids screen reader output. Learn more about proper list structure.

○ List items (`<li>`) are contained within `<ul>`, `<ol>` or `<menu>` parent elements ⌃

Screen readers require list items (`<li>`) to be contained within a parent `<ul>`, `<ol>` or `<menu>` to be announced properly. Learn more about proper list structure.

○ The document does not use `<meta http-equiv="refresh">` ⌃

Users do not expect a page to refresh automatically, and doing so will move focus back to the top of the page. This may create a frustrating or confusing experience. Learn more about the refresh meta tag.

○ `<object>` elements have alternate text ⌃

Screen readers cannot translate non-text content. Adding alternate text to `<object>` elements helps screen readers convey meaning to users. Learn more about alt text for object elements.

○ Select elements have associated label elements. ⌃

Form elements without effective labels can create frustrating experiences for screen reader users. Learn more about the `select` element.

○ Skip links are focusable. ⌃

Including a skip link can help users skip to the main content to save time. Learn more about skip links.

○ No element has a `[tabindex]` value greater than 0 ︿

A value greater than 0 implies an explicit navigation ordering. Although technically valid, this often creates frustrating experiences for users who rely on assistive technologies. [Learn more about the tabindex attribute](#).

○ Tables have different content in the summary attribute and `<caption>`. ︿

The summary attribute should describe the table structure, while `<caption>` should have the onscreen title. Accurate table mark-up helps users of screen readers. [Learn more about summary and caption](#).

○ Cells in a `<table>` element that use the `[headers]` attribute refer to table cells within the same table. ︿

Screen readers have features to make navigating tables easier. Ensuring `<td>` cells using the `[headers]` attribute only refer to other cells in the same table may improve the experience for screen reader users. [Learn more about the headers attribute](#).

○ `<th>` elements and elements with `[role="columnheader"/"rowheader"]` have data cells they describe. ︿

Screen readers have features to make navigating tables easier. Ensuring table headers always refer to some set of cells may improve the experience for screen reader users. [Learn more about table headers](#).

○ `[lang]` attributes have a valid value ︿

Specifying a valid [BCP 47 language](#) on elements helps ensure that text is pronounced correctly by a screen reader. [Learn how to use the lang attribute](#).

○ `<video>` elements contain a `<track>` element with `[kind="captions"]` ︿

When a video provides a caption it is easier for deaf and hearing impaired users to access its information. [Learn more about video captions](#).

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Best Practices

GENERAL

▲ Browser errors were logged to the console ︿

Errors logged to the console indicate unresolved problems. They can come from network request failures and other browser concerns. [Learn more about this errors in console diagnostic audit](#)

Source	Description
contentScript.js:2	TypeError: Cannot read properties of null (reading 'indexOf') at chrome-extension://ccbpbkebodcjkknkfkpmfeciinhidaeh/contentScript.js:2:947489 at Array.find (<anonymous>)

Source	Description
	at chrome-extension://ccbpbkebodcjkknkfkpmfeciinhidaeh/contentScript.js:2:947383 at Generator.next (<anonymous>) at a (chrome-extension://ccbpbkebodcjkknkfkpmfeciinhidaeh/contentScript.js:2:935747)

▲ Issues were logged in the `Issues` panel in Chrome Devtools ⌃

Issues logged to the `Issues` panel in Chrome Devtools indicate unresolved problems. They can come from network request failures, insufficient security controls, and other browser concerns. Open up the Issues panel in Chrome DevTools for more details on each issue.

Issue type
Content security policy

TRUST AND SAFETY

○ Ensure CSP is effective against XSS attacks ⌃

A strong Content Security Policy (CSP) significantly reduces the risk of cross-site scripting (XSS) attacks. Learn how to use a CSP to prevent XSS

Description	Directive	Severity
No CSP found in enforcement mode		High

○ Use a strong HSTS policy ⌃

Deployment of the HSTS header significantly reduces the risk of downgrading HTTP connections and eavesdropping attacks. A rollout in stages, starting with a low max-age is recommended. Learn more about using a strong HSTS policy.

Description	Directive	Severity
No HSTS header found		High

○ Ensure proper origin isolation with COOP ⌃

The Cross-Origin-Opener-Policy (COOP) can be used to isolate the top-level window from other documents such as pop-ups. Learn more about deploying the COOP header.

Description	Directive	Severity
No COOP header found		High

○ Mitigate clickjacking with XFO or CSP ⌃

The `X-Frame-Options` (XFO) header or the `frame-ancestors` directive in the `Content-Security-Policy` (CSP) header control where a page can be embedded. These can mitigate clickjacking attacks by blocking some or all sites from embedding the page. [Learn more about mitigating clickjacking](#).

Description	Severity
No frame control policy found	High

○ Mitigate DOM-based XSS with Trusted Types ⌃

The `require-trusted-types-for` directive in the `Content-Security-Policy` (CSP) header instructs user agents to control the data passed to DOM XSS sink functions. [Learn more about mitigating DOM-based XSS with Trusted Types](#).

Description	Severity
No `Content-Security-Policy` header with Trusted Types directive found	High

PASSED AUDITS (13)   Hide

Uses HTTPS ⌃

All sites should be protected with HTTPS, even ones that don't handle sensitive data. This includes avoiding [mixed content](#), where some resources are loaded over HTTP despite the initial request being served over HTTPS. HTTPS prevents intruders from tampering with or passively listening in on the communications between your app and your users, and is a prerequisite for HTTP/2 and many new web platform APIs. [Learn more about HTTPS](#).

Avoids deprecated APIs ⌃

Deprecated APIs will eventually be removed from the browser. [Learn more about deprecated APIs](#).

Avoids third-party cookies ⌃

Third-party cookies may be blocked in some contexts. [Learn more about preparing for third-party cookie restrictions](#).

Allows users to paste into input fields ⌃

Preventing input pasting is a bad practice for the UX, and weakens security by blocking password managers.[Learn more about user-friendly input fields](#).

Avoids requesting the geolocation permission on page load ⌃

Users are mistrustful of or confused by sites that request their location without context. Consider tying the request to a user action instead. [Learn more about the geolocation permission](#).

Avoids requesting the notification permission on page load ⌃

Users are mistrustful of or confused by sites that request to send notifications without context. Consider tying the request to user gestures instead. [Learn more about responsibly getting permission for notifications](#).

Displays images with correct aspect ratio ⌃

Image display dimensions should match natural aspect ratio. [Learn more about image aspect ratio](#).

Serves images with appropriate resolution ⌃

Image natural dimensions should be proportional to the display size and the pixel ratio to maximize image clarity. [Learn how to provide responsive images](#).

Has a `<meta name="viewport">` tag with `width` or `initial-scale` ⌃

A `<meta name="viewport">` not only optimizes your app for mobile screen sizes, but also prevents [a 300 millisecond delay to user input](#). [Learn more about using the viewport meta tag](#).

Document uses legible font sizes — 100% legible text ⌃

Font sizes less than 12px are too small to be legible and require mobile visitors to "pinch to zoom" in order to read. Strive to have >60% of page text ≥12px. [Learn more about legible font sizes](#).

Source	Selector	% of Page Text	Font Size
Legible text		100.00%	≥ 12px

Page has the HTML doctype ⌃

Specifying a doctype prevents the browser from switching to quirks-mode. [Learn more about the doctype declaration](#).

Properly defines charset ⌃

A character encoding declaration is required. It can be done with a `<meta>` tag in the first 1024 bytes of the HTML or in the Content-Type HTTP response header. [Learn more about declaring the character encoding](#).

Page has valid source maps ⌃

Source maps translate minified code to the original source code. This helps developers debug in production. In addition, Lighthouse is able to provide further insights. Consider deploying source maps to take advantage of these benefits. [Learn more about source maps](#).

URL	Map URL
localhost 1st Party	
/src/Test.jsx (localhost)	
...pages/Soft.jsx (localhost)	
...pages/Resume.jsx (localhost)	
...pages/Myspace.jsx?t=175... (localhost)	

URL	Map URL
...pages/Home.jsx?t=175... (localhost)	
...pages/Artworks.jsx?t=175... (localhost)	
/src/main.jsx?t=175... (localhost)	
...components/TargetCursor.jsx (localhost)	
...components/ShinyText.jsx (localhost)	
...components/ModelViewer.jsx (localhost)	
...components/Footer.jsx?t=175... (localhost)	
...components/Dock.jsx (localhost)	
...components/Blurtext.jsx (localhost)	
...assets/WhiteBg3.jpg?import (localhost)	
...assets/WhiteBg2.jpg?import (localhost)	
...assets/verticalglitch.gif?import (localhost)	
...sound/V.mp3?import (localhost)	
...sound/retrowave.mp3?import (localhost)	
...sound/paradise_city.mp3?import (localhost)	
...sound/NeverFadeAway.mp3?import (localhost)	
...sound/livin_on_a_prayer.mp3?import (localhost)	
...sound/come_as_you_are.mp3?import (localhost)	
...assets/screenshot_aug21.png?import (localhost)	
...assets/red-bg.png?import (localhost)	
...assets/mockup.jpg?import (localhost)	
...assets/minimalglitch.gif?import (localhost)	
...assets/matrix.jpg?import (localhost)	
...assets/logo.png?import (localhost)	
...assets/logo_bg.svg?import (localhost)	

URL	Map URL
...assets/loading_bg.jpg?import (localhost)	
...assets/johnny.glb?import (localhost)	
...assets/item2077.png?import (localhost)	
...assets/glitchgif.gif?import (localhost)	
...documents/Aditya_UX_Resume.pdf?import (localhost)	
...documents/Aditya_Resume.pdf?import (localhost)	
...assets/cy-city.png?import (localhost)	
...assets/cy-city-morning.png?import (localhost)	
...assets/cy-bw.png?import (localhost)	
...assets/cursor.svg?import (localhost)	
...artworks/twelve.jpg?import (localhost)	
...artworks/three.jpg?import (localhost)	
...artworks/thirteen.jpg?import (localhost)	
...artworks/ten.jpg?import (localhost)	
...artworks/sixteen.jpg?import (localhost)	
...artworks/seventeen.jpg?import (localhost)	
...artworks/seven.jpg?import (localhost)	
...artworks/obivion_final1.jpg?import (localhost)	
...artworks/nine.jpg?import (localhost)	
...artworks/NEOGAZE.jpg?import (localhost)	
...artworks/logo.jpg?import (localhost)	
...artworks/ILLUMINATI.jpg?import (localhost)	
...artworks/geometry1.jpg?import (localhost)	
...artworks/fourteen.jpg?import (localhost)	
...artworks/four.jpg?import (localhost)	

URL	Map URL
...artworks/five.jpg?import (localhost)	
...artworks/fifteen.jpg?import (localhost)	
...artworks/ETH.jpg?import (localhost)	
...artworks/eleven.jpg?import (localhost)	
...artworks/eight.jpg?import (localhost)	
...artworks/CYBERVADER_2.jpg?import (localhost)	
...artworks/CYBERVADER_1.jpg?import (localhost)	
...artworks/asdrtyu.jpg?import (localhost)	
...artworks/artvaderupgrade%20-%20Copy.jpg? import (localhost)	
...artworks/Artvader0...%20(1)%20-%20Copy.jpg? import (localhost)	
...artworks/3_MTEVEREST.jpg?import (localhost)	
...artworks/3_COLOSSEUM.jpg?import (localhost)	
...artworks/2_LAKE.jpg?import (localhost)	
/src/App.jsx?t=175... (localhost)	
...client/env.mjs (localhost)	
...deps/three.js?v=9dfe66ad (localhost)	
...deps/three_exa....js?v=05756990 (localhost)	... deps/three_examples_jsm_loaders_OBJLoader.js.map (localhost)
...deps/react.js?v=a6749c25 (localhost)	
...deps/react-scroll-to-top.js?v=c4931e01 (localhost)	...deps/react-scroll-to-top.js.map (localhost)
...deps/react-router-dom.js?v=376bcffe (localhost)	...deps/react-router-dom.js.map (localhost)
...deps/react-responsive-masonry.js? v=a6749c25 (localhost)	...deps/react-responsive-masonry.js.map (localhost)
...deps/react-icons_tb.js?v=8c34f50e (localhost)	...deps/react-icons_tb.js.map (localhost)
...deps/react-icons_md.js?v=d04356b4 (localhost)	...deps/react-icons_md.js.map (localhost)

URL	Map URL
...deps/react-icons_io.js?v=2b704f1c (localhost)	...deps/react-icons_io.js.map (localhost)
...deps/react-icons_go.js?v=fbab5adc (localhost)	...deps/react-icons_go.js.map (localhost)
...deps/react-icons_fa.js?v=6c7c88f8 (localhost)	...deps/react-icons_fa.js.map (localhost)
...deps/react-icons_cg.js?v=0c16bc17 (localhost)	...deps/react-icons_cg.js.map (localhost)
...deps/react-dom_client.js?v=760b6d78 (localhost)	
...deps/react_jsx-dev-runtime.js?v=a6749c25 (localhost)	...deps/react_jsx-dev-runtime.js.map (localhost)
...deps/motion_react.js?v=9942f405 (localhost)	
...deps/lucide-react.js?v=3b76d6f7 (localhost)	...deps/lucide-react.js.map (localhost)
...deps/gsap.js?v=77d3afde (localhost)	...deps/gsap.js.map (localhost)
...deps/framer-motion.js?v=fea1a5a5 (localhost)	
...deps/chunk-XCQUQFRJ.js?v=ab3133ae (localhost)	...deps/chunk-XCQUQFRJ.js.map (localhost)
...deps/chunk-RA7LIH6N.js?v=ab3133ae (localhost)	...deps/chunk-RA7LIH6N.js.map (localhost)
...deps/chunk-OBYCLIUT.js?v=ab3133ae (localhost)	...deps/chunk-OBYCLIUT.js.map (localhost)
...deps/chunk-IU2MBM7X.js?v=ab3133ae (localhost)	...deps/chunk-IU2MBM7X.js.map (localhost)
...deps/chunk-IADH2DFG.js?v=ab3133ae (localhost)	...deps/chunk-IADH2DFG.js.map (localhost)
...deps/chunk-G3PMV62Z.js?v=ab3133ae (localhost)	
...deps/chunk-D7552MD7.js?v=ab3133ae (localhost)	...deps/chunk-D7552MD7.js.map (localhost)
...deps/chunk-BQYK6RGN.js?v=ab3133ae (localhost)	...deps/chunk-BQYK6RGN.js.map (localhost)
...deps/chunk-6B53GSW2.js?v=ab3133ae (localhost)	...deps/chunk-6B53GSW2.js.map (localhost)
...deps/chunk-5YZUQJYV.js?v=ab3133ae (localhost)	...deps/chunk-5YZUQJYV.js.map (localhost)
...deps/@react-three_fiber.js?v=b8735b9f (localhost)	
...deps/@react-three_drei.js?v=02ee8887 (localhost)	...deps/@react-three_drei.js.map (localhost)
/@vite/client (localhost)	
/@react-refresh (localhost)	

○ Redirects HTTP traffic to HTTPS   ⌃

Make sure that you redirect all HTTP traffic to HTTPS in order to enable secure web features for all your users. Learn more.

○ Detected JavaScript libraries   ⌃

All front-end JavaScript libraries detected on the page. Learn more about this JavaScript library detection diagnostic audit.

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SEO

These checks ensure that your page is following basic search engine optimization advice. There are many additional factors Lighthouse does not score here that may affect your search ranking, including performance on Core Web Vitals. Learn more about Google Search Essentials.

CONTENT BEST PRACTICES

▲ Document does not have a meta description   ⌃

Meta descriptions may be included in search results to concisely summarize page content. Learn more about the meta description.

Format your HTML in a way that enables crawlers to better understand your app's content.

CRAWLING AND INDEXING

▲ robots.txt is not valid — 18 errors found   ⌃

If your robots.txt file is malformed, crawlers may not be able to understand how you want your website to be crawled or indexed. Learn more about robots.txt.

Line #	Content	Error
1	`<!DOCTYPE html>`	Syntax not understood
2	`<html lang="en">`	Syntax not understood
3	`<head>`	Syntax not understood
4	`<script type="module">import { injectIntoGlobalHook } from "/@react-refresh";`	Syntax not understood

Line #	Content	Error
5	injectIntoGlobalHook(window);	Syntax not understood
6	window.$RefreshReg$ = () => {};	Syntax not understood
7	window.$RefreshSig$ = () => (type) => type;</script>	Syntax not understood
9	<script type="module" src="/@vite/client"></script>	Syntax not understood
11	<meta charset="UTF-8" />	Syntax not understood
12	<link rel="icon" type="image/svg+xml" href="/website_logo.svg" />	Syntax not understood
13	<meta name="viewport" content="width=device-width, initial-scale=1.0" />	Syntax not understood
14	<title>Aditya Satuluri</title>	Syntax not understood
15	</head>	Syntax not understood
16	<body>	Syntax not understood
17	<div id="root"></div>	Syntax not understood
18	<script type="module" src="/src/main.jsx?t=1758034000570"></script>	Syntax not understood
19	</body>	Syntax not understood
20	</html>	Syntax not understood

To appear in search results, crawlers need access to your app.

ADDITIONAL ITEMS TO MANUALLY CHECK (1)   Hide

○   Structured data is valid   ⌄

Run the Structured Data Testing Tool and the Structured Data Linter to validate structured data. Learn more about Structured Data.

Run these additional validators on your site to check additional SEO best practices.

Page isn't blocked from indexing

Search engines are unable to include your pages in search results if they don't have permission to crawl them. Learn more about crawler directives.

Document has a `<title>` element

The title gives screen reader users an overview of the page, and search engine users rely on it heavily to determine if a page is relevant to their search. Learn more about document titles.

Page has successful HTTP status code

Pages with unsuccessful HTTP status codes may not be indexed properly. Learn more about HTTP status codes.

Links have descriptive text

Descriptive link text helps search engines understand your content. Learn how to make links more accessible.

Links are crawlable

Search engines may use `href` attributes on links to crawl websites. Ensure that the `href` attribute of anchor elements links to an appropriate destination, so more pages of the site can be discovered. Learn how to make links crawlable

Document has a valid `hreflang`

hreflang links tell search engines what version of a page they should list in search results for a given language or region. Learn more about hreflang.

○ Image elements have `[alt]` attributes

Informative elements should aim for short, descriptive alternate text. Decorative elements can be ignored with an empty alt attribute. Learn more about the `alt` attribute.

○ Document has a valid `rel=canonical`

Canonical links suggest which URL to show in search results. Learn more about canonical links.