

Linear Transformation

Mapping/Transformation: Let V and W be two vector spaces. A mapping T from V to W is a function that assigns to each vector $v \in V$ a unique vector $w \in W$. In this case we say that T maps V into W and is written as $T: V \rightarrow W$. For each $v \in V$ the vector $w = T(v) \in W$ is the image of v under T .

Linear Mapping/Linear Transformation: Let V and W be two vector spaces. A mapping $T: V \rightarrow W$ is called linear transformation or linear mapping if

- i) $T(u + v) = T(u) + T(v)$, $u, v \in V$ (Additivity)
- ii) $T(\alpha u) = \alpha T(u)$, $\alpha \in \mathbb{R}$, $u \in V$ (Homogeneity)

When $V = W$, T is called as linear operator.

Note That : 1. Substituting, in condition (ii), we get $T(0) = 0$, thus every linear mapping maps zero vector into zero vector.

2. If for transformation $T: U \rightarrow V$, $T(0) = 0$, then T may or may not be linear.

• **Some Examples of Linear Transformation**

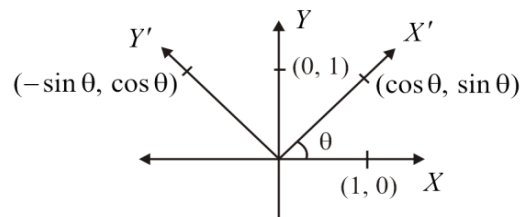
- 1) Any matrix transformation is a linear transformation.
- 2) Derivative operator, integration operator are linear operators.
- 3) $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ is projection of mapping is a linear transformation from \mathbb{R}^3 to \mathbb{R}^2 .

$$A_{2 \times 3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x \\ y \end{bmatrix}.$$

- 4) Multiplication by a fixed polynomial is a linear transformation.
- 5) Rotation Matrix is a linear transformation –

- Rotation matrix in 2 dimensions for anticlockwise rotation through an angle θ is

$$A(\theta) = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$



- Rotation matrix in 3 dimension

- a) Rotation about X - axis

$$A(x) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$$

- b) Rotation about Y-axis $A(y) = \begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix}$

- c) Rotation about Z-axis $A(z) = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$

Illustrative Examples

Q 1) Let A be $n \times n$ matrix. Define $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ by $T(x) = Ax$, $x \in \mathbb{R}^n$.

- i) Show that T is a linear transformation.

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ii) Let $A = \begin{bmatrix} 1 & 2 & -1 \\ -1 & 3 & 2 \end{bmatrix}$. Find the image of $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ & $\begin{bmatrix} 7 \\ -1 \\ 5 \end{bmatrix}$ under the mapping $T(x) = Ax$.

Solⁿ. i) Let $u, v \in \mathbb{R}^n$ & $\alpha \in \mathbb{R}$. Then $T(u+v) = A(u+v) = Au + Av = T(u) + T(v)$ and $T(\alpha u) = A(\alpha u) = \alpha Au = \alpha T(u)$. Hence T is linear.

$$\text{ii) } T\left(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 1 & 2 & -1 \\ -1 & 3 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \end{bmatrix} \text{ and } T\left(\begin{bmatrix} 7 \\ -1 \\ 5 \end{bmatrix}\right) = \begin{bmatrix} 1 & 2 & -1 \\ -1 & 3 & 2 \end{bmatrix} \begin{bmatrix} 7 \\ -1 \\ 5 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

Note That: Every matrix of order $m \times n$ determines a linear transformation from \mathbb{R}^n to \mathbb{R}^m .

Q 2) Define $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ by $T\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x+2y+z \\ -x+5y+z \end{bmatrix}$

i) Show that T is a linear transformation. ii) Find all vectors that are mapped to 0 of \mathbb{R}^3 .

Solⁿ. i) Let $u, v \in \mathbb{R}^3$ & $\alpha \in \mathbb{R}$. Then

$$\begin{aligned} \text{a) } T\left(\begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} + \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}\right) &= T\left(\begin{bmatrix} u_1+v_1 \\ u_2+v_2 \\ u_3+v_3 \end{bmatrix}\right) = \begin{bmatrix} (u_1+v_1)+2(u_2+v_2)+(u_3+v_3) \\ -(u_1+v_1)+5(u_2+v_2)+(u_3+v_3) \end{bmatrix} \\ &= \begin{bmatrix} (u_1+2u_2+u_3)+(v_1+2v_2+v_3) \\ (-u_1+5u_2+u_3)+(-v_1+5v_2+v_3) \end{bmatrix} = \begin{bmatrix} (u_1+2u_2+u_3) \\ (-u_1+5u_2+u_3) \end{bmatrix} + \begin{bmatrix} (v_1+2v_2+v_3) \\ (-v_1+5v_2+v_3) \end{bmatrix} = T(u) + T(v). \end{aligned}$$

$$\begin{aligned} \text{b) } T\left(\alpha \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}\right) &= T\left(\begin{bmatrix} \alpha u_1 \\ \alpha u_2 \\ \alpha u_3 \end{bmatrix}\right) = \begin{bmatrix} (\alpha u_1+2\alpha u_2+\alpha u_3) \\ (-\alpha u_1+5\alpha u_2+\alpha u_3) \end{bmatrix} = \begin{bmatrix} \alpha(u_1+2u_2+u_3) \\ \alpha(-u_1+5u_2+u_3) \end{bmatrix} \\ &= \alpha \begin{bmatrix} (u_1+2u_2+u_3) \\ (-u_1+5u_2+u_3) \end{bmatrix} = \alpha T\left(\begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}\right) = \alpha T(u). \end{aligned}$$

$$\text{ii) To find } u \text{ such that } T(u) = 0, \text{ i.e., } \begin{bmatrix} (u_1+2u_2+u_3) \\ (-u_1+5u_2+u_3) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix},$$

$$\text{i.e., } u_1+2u_2+u_3=0 \text{ \& } -u_1+5u_2+u_3=0.$$

Solving the above homogeneous system of 2 equations in 3 unknowns, the

$$\text{possible set of vectors is } \left\{ \begin{bmatrix} 11 \\ -2 \\ 7 \end{bmatrix} t \mid t \in \mathbb{R} \right\}.$$

Q 3) Determine whether the function $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ defined by

$$T(x, y, z) = (2x, x+y) \text{ is a linear transformation.}$$

Solⁿ. $T(x_1, y_1, z_1) = (2x_1, x_1+y_1) = T(u)$, $T(x_2, y_2, z_2) = (2x_2, x_2+y_2) = T(v)$

$$T(u+v) = (x_1+x_2, y_1+y_2, z_1+z_2)$$

$$= \{2(x_1+x_2), [(x_1+x_2)+(y_1+y_2)]\} = (2x_1, x_1+y_1) + (2x_2, x_2+y_2) = T(u) + T(v)$$

$$T(\alpha u) = T(\alpha x_1, \alpha y_1, \alpha z_1) = (2\alpha x_1, \alpha x_1 + \alpha y_1) = \alpha(2x_1, x_1+y_1) = \alpha T(u)$$

\Rightarrow It is linear transformation.

Examples of Non-linear Transformations

Q 4) Show that $T : \mathbb{R} \rightarrow \mathbb{R}$ defined by $T(x) = x + 1$ is not linear, i. e., translation is not a linear transformation.

Solⁿ. Let $x_1, x_2 \in \mathbb{R}$ & $\alpha \in \mathbb{R}$ then $T(x_1 + x_2) = (x_1 + x_2) + 1 = x_1 + x_2 + 1$ while $T(x_1) + T(x_2) = x_1 + 1 + x_2 + 1 = (x_1 + x_2) + 2$. Thus, $T(x_1 + x_2) \neq T(x_1) + T(x_2)$.
Also, $T(\alpha x) = (\alpha x) + 1$ and $\alpha T(x) = \alpha(x + 1)$ Thus, $T(\alpha x) \neq \alpha T(x)$.
 $\therefore T$ is not a linear operation.
Or equivalently $T(0) = 1 \neq 0$. Therefore T is not a linear transformation.

Q 5) Show that $T : \mathbb{R} \rightarrow \mathbb{R}$ defined by $T(x) = x^2$ is not linear.

Solⁿ. Let $x_1, x_2 \in \mathbb{R}$. $T(x_1 + x_2) = (x_1 + x_2)^2$ $T(x_1) + T(x_2) = x_1^2 + x_2^2$
Thus, $T(x_1 + x_2) \neq T(x_1) + T(x_2)$. $\therefore T$ is not additive.
 $T(\alpha x) = (\alpha x)^2 = \alpha^2 x^2$ while $\alpha T(x) = \alpha x^2 \neq T(\alpha x)$
 $\therefore T$ is not satisfying homogeneity also. $\therefore T$ is not linear.

Q 6) Let $T : M_{n \times n} \rightarrow \mathbb{R}$ be the transformation that maps an $n \times n$ matrix to a number set by $T(A) = \det(A)$. Show that the transformation is not linear.

Solⁿ. $T(A + B) = \det(A + B) \neq \det(A) + \det(B)$ and $\det(\alpha A) = \alpha^n \det(A) \neq \alpha \det(A)$.
Therefore T is not linear transformation.

• **Matrices For Linear Transformation**

Consider the transformation $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$ defined by

$$T(x, y, z) = (x - 2y + 3z, -2x + 3y - 2z, x - y - z).$$

This can be expressed as $T(x, y, z) = \begin{bmatrix} 1 & -2 & 3 \\ -2 & 3 & -2 \\ 1 & -1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = AX$.

• **Method of Finding Standard Matrix for Linear Transformation**

Consider the linear transformation $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ such that

$$T(e_1) = \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix}, T(e_2) = \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix}, \dots, T(e_n) = \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix}, \text{ where } \{e_1, e_2, \dots, e_n\} \text{ is a standard basis for } \mathbb{R}^n.$$

\mathbb{R}^n . Then the $m \times n$ matrix whose n correspond to images of e_1, e_2, \dots, e_n under T , i.e., $T(e_1), T(e_2), \dots, T(e_n)$ is called the standard matrix of T . Thus

$$A = [T(e_1) \ T(e_2) \ \dots \ T(e_n)] = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}.$$

Hence for every $v \in \mathbb{R}^n$, $T(v) = Av$.

Linear Transformation

➤ **Method of Finding Standard Matrix for general vector spaces**

Consider the linear transformation $T: V \rightarrow W$ from a n -dimensional vector space V to a m -dimensional vector space W such that $T(e_1) = w_1, T(e_2) = w_2, \dots, T(e_n) = w_n$, where $\{e_1, e_2, \dots, e_n\}$ is a standard basis for V . Let $\{f_1, f_2, \dots, f_m\}$ be standard basis of W .

Express each image $T(e_i) = w_i$ as a linear combination of $\{f_1, f_2, \dots, f_m\}$, basis of W .

Thus $w_1 = T(e_1) = a_{11}f_1 + a_{21}f_2 + \dots + a_{m1}f_m$, $w_2 = T(e_2) = a_{12}f_1 + a_{22}f_2 + \dots + a_{m2}f_m, \dots$,

$w_j = T(e_j) = a_{1j}f_1 + a_{2j}f_2 + \dots + a_{mj}f_m, \dots, w_n = T(e_n) = a_{1n}f_1 + a_{2n}f_2 + \dots + a_{mn}f_m$.

To obtain the matrix representation of T , arrange the coefficients in linear combination of each $w_j = T(e_j)$ as the j^{th} column of a $m \times n$ matrix, denoted as $[T]$. Thus,

$$[T] = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1j} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2j} & \cdots & a_{2n} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ a_{i1} & \cdots & \cdots & a_{ij} & \cdots & a_{in} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mj} & \cdots & a_{mn} \end{bmatrix}_{m \times n}$$

Example

Consider the transformation $T: M_2(\mathbb{R}) \rightarrow P_3$ defined by $T\left(\begin{bmatrix} a & b \\ c & d \end{bmatrix}\right) = ax^3 + bx^2 + cx + d$.

$$\begin{aligned} T \text{ is a linear map. } T\left(k\begin{bmatrix} a_1 & b_1 \\ c_1 & d_1 \end{bmatrix} + \begin{bmatrix} a_2 & b_2 \\ c_2 & d_2 \end{bmatrix}\right) &= T\left(\begin{bmatrix} ka_1 & kb_1 \\ kc_1 & kd_1 \end{bmatrix} + \begin{bmatrix} a_2 & b_2 \\ c_2 & d_2 \end{bmatrix}\right) = T\left(\begin{bmatrix} ka_1 + a_2 & kb_1 + b_2 \\ kc_1 + c_2 & kd_1 + d_2 \end{bmatrix}\right) \\ &= (ka_1 + a_2)x^3 + (kb_1 + b_2)x^2 + (kc_1 + c_2)x + (kd_1 + d_2) \\ &= (ka_1x^3 + kb_1x^2 + kc_1x + kd_1) + (a_2x^3 + b_2x^2 + c_2x + d_2) \\ &= k(a_1x^3 + b_1x^2 + c_1x + d_1) + (a_2x^3 + b_2x^2 + c_2x + d_2) = kT\left(\begin{bmatrix} a_1 & b_1 \\ c_1 & d_1 \end{bmatrix}\right) + T\left(\begin{bmatrix} a_2 & b_2 \\ c_2 & d_2 \end{bmatrix}\right) \end{aligned}$$

Standard basis of $M_2(\mathbb{R})$ is $\left\{\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}\right\}$ and standard basis of P_3 is

$\{x^3, x^2, x, 1\}$.

Now $T\left(\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}\right) = 1x^3 + 0x^2 + 0x + 0$, $T\left(\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}\right) = 0x^3 + 1x^2 + 0x + 0$, $T\left(\begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}\right) = 0x^3 + 0x^2 + 1x + 0$ and

$$T\left(\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}\right) = 0x^3 + 0x^2 + 0x + 1. \text{ Hence the matrix of } T, [T] = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Note That : If T is a linear transformation from a n -dimensional vector space V to a m -dimensional vector space W , then the matrix of T is of order $m \times n$.

➤ **Operations with Linear Transformations**

- Let V and W be vector spaces and let $S, T: V \rightarrow W$ be linear transformations. The function $S + T$ defined by $(S + T)(v) = S(v) + T(v)$ is a linear transformation from

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V into W .

Let $u, v \in V$ and $k \in \mathbb{R}$.

$$\begin{aligned}(S+T)(ku+v) &= S(ku+v) + T(ku+v) \\ &= \{kS(u) + S(v)\} + \{kT(u) + T(v)\} \\ &= k\{S(u) + T(u)\} + \{S(v) + T(v)\} \\ &= k\{(S+T)(u)\} + \{(S+T)(v)\}\end{aligned}$$

2. If c is any scalar, the function cS defined by $(cS)(v) = cS(v)$ is a linear transformation from V into W .

Let $u, v \in V$ and $k \in \mathbb{R}$.

$$\begin{aligned}cS(ku+v) &= cS(ku+v) = c\{kS(u) + S(v)\} \\ &= ckS(u) + cS(v) = k(cS)(u) + (cS)(v)\end{aligned}$$

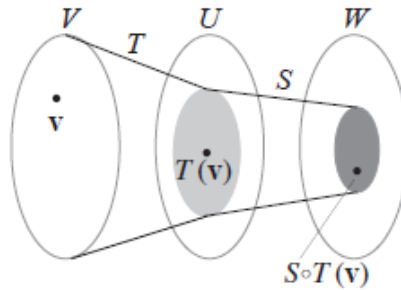
3. Composite Linear Transformation

Let U , V , and W be vector spaces. If $T: V \rightarrow U$ and $S: U \rightarrow W$ are linear transformations, then the composition map $S \circ T: V \rightarrow W$, defined by

$(S \circ T)(\mathbf{v}) = S(T(\mathbf{v}))$ is a linear transformation.

Let $u, v \in V$ and $k \in \mathbb{R}$.

$$\begin{aligned}(S \circ T)(ku+v) &= S(T(ku+v)) = S\{kT(u) + T(v)\} \\ &= kS(T(u)) + S(T(v)) = k(S \circ T)(u) + (S \circ T)(v)\end{aligned}$$



Note That : If $T: V \rightarrow U$ is a linear transformation from a n dimensional vector space V to a p dimensional vector space U and $S: U \rightarrow W$ is a linear transformation from a p dimensional vector space U to a m dimensional vector space W , then $S \circ T: V \rightarrow W$ is a linear transformation from a n dimensional vector space V to a m dimensional vector space W . Hence matrix of $S \circ T$ is of order $m \times n$, $[S \circ T] = [S][T]$.

Example

1. $S, T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ defined by $S\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ x \end{pmatrix}$ and $T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2x-y \\ x-3y \end{pmatrix}$ then find $(S+T)$ and cS .

$$(S+T)\begin{pmatrix} x \\ y \end{pmatrix} = S\begin{pmatrix} x \\ y \end{pmatrix} + T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ x \end{pmatrix} + \begin{pmatrix} 2x-y \\ x-3y \end{pmatrix} = \begin{pmatrix} 3x \\ 2x-3y \end{pmatrix} \text{ and}$$

$$(cS)\begin{pmatrix} x \\ y \end{pmatrix} = cS\begin{pmatrix} x \\ y \end{pmatrix} = c\begin{pmatrix} x+y \\ x \end{pmatrix} = \begin{pmatrix} cx+cy \\ cx \end{pmatrix}.$$

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2. Define $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ by $T \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x+2y+z \\ -x+5y+z \end{pmatrix}$ and $S: \mathbb{R}^2 \rightarrow \mathbb{R}^4$ by $S \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2y \\ x+y \\ 2x \\ x-y \end{pmatrix}$.

Find $S \circ T$ explicitly. Hence find matrix of $S \circ T$. Also verify $[S \circ T] = [S][T]$.

$T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ and $S: \mathbb{R}^2 \rightarrow \mathbb{R}^4$, therefore $S \circ T: \mathbb{R}^3 \rightarrow \mathbb{R}^4$.

$$(S \circ T) \begin{pmatrix} x \\ y \\ z \end{pmatrix} = S \left(T \begin{pmatrix} x \\ y \\ z \end{pmatrix} \right) = S \begin{pmatrix} x+2y+z \\ -x+5y+z \end{pmatrix} = \begin{pmatrix} 2(-x+5y+z) \\ (x+2y+z)+(-x+5y+z) \\ 2(x+2y+z) \\ (x+2y+z)-(-x+5y+z) \end{pmatrix} = \begin{pmatrix} -2x+10y+2z \\ 7y+2z \\ 2x+4y+2z \\ 2x-3y \end{pmatrix}.$$

To find matrix of $S \circ T$

Standard basis of \mathbb{R}^3 is $\left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right\}$ and $(S \circ T) \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} -2 \\ 0 \\ 2 \\ 2 \end{pmatrix}$, $(S \circ T) \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 10 \\ 7 \\ 4 \\ -3 \end{pmatrix}$,

$(S \circ T) \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 2 \\ 0 \end{pmatrix}$. Hence $[S \circ T] = \begin{bmatrix} -2 & 10 & 2 \\ 0 & 7 & 2 \\ 2 & 4 & 2 \\ 2 & -3 & 0 \end{bmatrix}_{4 \times 3}$. To verify $[S \circ T] = [S][T]$

Standard basis of \mathbb{R}^3 is $\left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right\}$. $T \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$, $T \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ 5 \end{pmatrix}$, $T \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$.

Therefore $[T] = \begin{bmatrix} 1 & 2 & 1 \\ -1 & 5 & 1 \end{bmatrix}_{2 \times 3}$. Standard basis of \mathbb{R}^2 is $\left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right\}$.

$S \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 2 \\ 1 \end{pmatrix}$, $S \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \\ 0 \\ -1 \end{pmatrix}$. Therefore $[S] = \begin{bmatrix} 0 & 2 \\ 1 & 1 \\ 2 & 0 \\ 1 & -1 \end{bmatrix}_{4 \times 2}$.

Now $[S][T] = \begin{bmatrix} 0 & 2 \\ 1 & 1 \\ 2 & 0 \\ 1 & -1 \end{bmatrix}_{4 \times 2} \begin{bmatrix} 1 & 2 & 1 \\ -1 & 5 & 1 \end{bmatrix}_{2 \times 3} = \begin{bmatrix} -2 & 10 & 2 \\ 1-1 & 2+5 & 1+1 \\ 2 & 4 & 2 \\ 1+1 & 2-5 & 1-1 \end{bmatrix}_{4 \times 3} = \begin{bmatrix} -2 & 10 & 2 \\ 0 & 7 & 2 \\ 2 & 4 & 2 \\ 2 & -3 & 0 \end{bmatrix}_{4 \times 3}$.

➤ **Kernel and Range of a Linear transformation**

Let V and W be vector spaces. For a linear transformation $T: V \rightarrow W$ the **Kernel** or **null space** of T , denoted by $\text{Ker}(T)$ or $N(T)$, is the collection of all vectors in $v \in V$ which are map to zero vector of W . Thus $\text{Ker}(T) = N(T) = \{v \in V: T(v) = 0\}$.

The **range** of T , denoted by $R(T)$ is the collection of all vectors $w \in W$ which are images of vectors $v \in V$ under the map T . Thus $R(T) = \{w = T(v): v \in V\}$.

Note That : The linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is with the matrix representation $[T] = A$ then

- Range of $T = \{Y \in \mathbb{R}^m : \text{such that } AX = Y\} = \text{col}(A) = \text{column space of } A$.
- Kernel of $T = \{X \in \mathbb{R}^n : AX = 0\} = \text{Null}(A) = \text{Null space of } A$.



Result : 1) $\text{Ker}(T)$ or $N(T)$ is subspace of V .

Let $u, v \in \text{Ker}(T) \subseteq V \Rightarrow T(u) = 0, T(v) = 0$, $k \in \mathbb{R}$. Now $T(u + v) = T(u) + T(v) = 0$ and $T(ku) = kT(u) = 0$. Therefore $\text{Ker}(T)$ is closed under addition and scalar multiplication. Therefore $\text{Ker}(T)$ is subspace of V .

2) $R(T)$ is subspace of W .

Let $w_1, w_2 \in R(T) \subseteq W \Rightarrow \exists v_1, v_2 \in V$ such that $T(v_1) = w_1, T(v_2) = w_2$.

Now $w_1 + w_2 = T(v_1) + T(v_2) = T(v_1 + v_2)$. Thus $w_1 + w_2 \in W$ is image of $v_1 + v_2 \in V$.

Therefore $w_1 + w_2 \in R(T)$. For $k \in \mathbb{R}$, $kw_1 = kT(v_1) = T(kv_1)$. Thus kw_1 is image of kv_1 .

Therefore

$kw_1 \in R(T)$. Therefore $R(T)$ is closed under addition and scalar multiplication. Therefore $R(T)$ is subspace of W .

Examples :

1) Let $T: \mathbb{R}^4 \rightarrow \mathbb{R}^3$ be the linear transformation defined by

$$T(x_1, x_2, x_3, x_4) = (x_1 - x_2 + x_3 + x_4, 2x_1 - 2x_2 + 3x_3 + 4x_4, 3x_1 - 3x_2 + 4x_3 + 5x_4).$$
 Find

- Basis and dimension of the range of T .
- Basis and dimension of the kernel of T .

$$T(1, 0, 0, 0) = (1, 2, 3), T(0, 1, 0, 0) = (-1, -2, -3), T(0, 0, 1, 0) = (1, 3, 4) \text{ and}$$

$$T(0, 0, 0, 1) = (1, 4, 5). \text{ Therefore the matrix of the transformation is } A = \begin{bmatrix} 1 & -1 & 1 & 1 \\ 2 & -2 & 3 & 4 \\ 3 & -3 & 4 & 5 \end{bmatrix}.$$

a) To find the basis of image of T which is nothing but column space of A , we reduce A to

$$\text{row Echelon form } A = \begin{bmatrix} 1 & -1 & 1 & 1 \\ 2 & -2 & 3 & 4 \\ 3 & -3 & 4 & 5 \end{bmatrix} \sim \begin{bmatrix} 1 & -1 & 1 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 1 & 2 \end{bmatrix} \sim \begin{bmatrix} 1 & -1 & 1 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix}.$$

Therefore the basis of range of T is $\left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 1 \\ 3 \\ 4 \end{bmatrix} \right\}$ and the dimension of $R(T)$ the space is 2.

b) To find the basis for Kernel of T which is the null space of A , consider $AX = 0$.

Solving this homogeneous system of linear equations the solution is

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} l+k \\ l \\ -2k \\ k \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} l + \begin{bmatrix} 1 \\ 0 \\ -2 \\ 1 \end{bmatrix} k. \text{ Therefore the basis for kernel is } \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ -2 \\ 1 \end{bmatrix} \right\}$$

and the dimension of the kernel is 2.

2) Let $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ be a linear operator and $B = \{v_1, v_2, v_3\}$ a standard basis for \mathbb{R}^3 . Suppose

$$\text{That } T(v_1) = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, T(v_2) = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}, T(v_3) = \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix}. \text{ a) Is } \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \in R(T)? \text{ b) Find basis and}$$

dimension of $R(T)$. c) Find basis and dimension of null space $N(T) = \text{Ker}(T)$.

$$\begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \in R(T) \text{ if there exist } k_1, k_2, k_3 \in \mathbb{R} \text{ such that } \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} = k_1 T(v_1) + k_2 T(v_2) + k_3 T(v_3).$$

$$\text{i.e., } \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} = k_1 \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + k_2 \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} + k_3 \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix} \Rightarrow k_1 + k_2 + 2k_3 = 1, k_1 + k_3 = 2, -k_2 - k_3 = 1.$$

Augmented matrix

$$(A:B) = \begin{bmatrix} 1 & 1 & 2 & \vdots & 1 \\ 1 & 0 & 1 & \vdots & 2 \\ 0 & -1 & -1 & \vdots & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 1 & 2 & \vdots & 1 \\ 0 & -1 & -1 & \vdots & 1 \\ 0 & 0 & 0 & \vdots & 0 \end{bmatrix} \therefore \rho(A:B) = \rho(A).$$

Thus the system is consistent. Therefore $\begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \in R(T)$.

b) To find basis and dimension of $R(T)$

As images of basis vectors are given, matrix of $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ is $A = \begin{bmatrix} 1 & 1 & 2 \\ 1 & 0 & 1 \\ 0 & -1 & -1 \end{bmatrix}$.

As $R(T) = \text{Col}(A)$, Reduce A to Echelon form. $A \sim \begin{bmatrix} 1 & 1 & 2 \\ 0 & -1 & -1 \\ 0 & 0 & 0 \end{bmatrix}$. Pivot columns of reduce

matrix are 1st and 2nd. Therefore $R(T) = \text{span} \left\{ \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} \right\}$. Further vectors $\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$ are not

scalar multiples of each other, hence are linearly independent. Thus basis of $R(T)$ is

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$$\left\{ \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} \right\} \text{ and dimension of } R(T) \text{ is } 2.$$

c) $Ker(T) = \{v \in \mathbb{R}^3 : T(v) = 0\}$. Now every $v \in \mathbb{R}^3$ can be expressed as $v = k_1v_1 + k_2v_2 + k_3v_3$, as $B = \{v_1, v_2, v_3\}$ is basis. Therefore $0 = T(v) = k_1T(v_1) + k_2T(v_2) + k_3T(v_3)$

$$\text{i.e., } \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} = k_1 \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + k_2 \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} + k_3 \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix} \Rightarrow \begin{matrix} k_1 + k_2 + 2k_3 = 0 \\ k_1 + k_3 = 0 \\ -k_2 - k_3 = 0 \end{matrix} \quad . \text{ This homogeneous system has reduce}$$

$$\text{form } \begin{bmatrix} 1 & 1 & 2 \\ 0 & -1 & -1 \\ 0 & 0 & 0 \end{bmatrix}. \text{ Hence the system possesses 1-parametric solution, } \begin{pmatrix} k_1 \\ k_2 \\ k_3 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix} t, t \in \mathbb{R}.$$

Therefore $Ker(T) = \text{span} \left\{ \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix} \right\}$. Basis of $Ker(T)$ is $\left\{ \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix} \right\}$. Dimension of $Ker(T)$ is 1.

Also note that : $\dim(Ker(T)) + \dim(R(T)) = 1 + 3 = \dim(\mathbb{R}^3)$

Results : 1) Dimension of $Ker(T)$ is known as nullity.

2) Dimension of $R(T)$ is known as rank.

3) Rank-Nullity Theorem : Let $T : V \rightarrow W$ be a linear then

$$\dim(Ker(T)) + \dim(R(T)) = \dim(V).$$

$$\dim(\text{range}) + \dim(\text{kernel}) = \dim(\text{domain})$$

One-to-One and Onto :

Let V and W be vector spaces and let $T : V \rightarrow W$ be linear transformation.

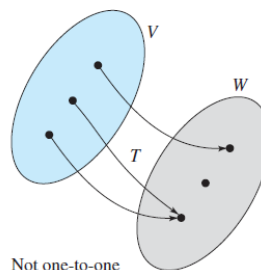
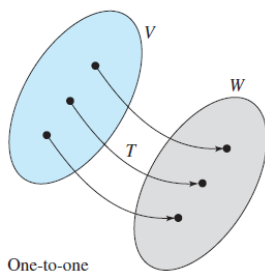
1. The mapping T is called **one-to-one** or **injective** if distinct elements of V must have distinct images in W .

$$\text{i.e. } T(u) = T(v) \Rightarrow u = v \quad \text{OR} \quad u \neq v \Rightarrow T(u) \neq T(v) \quad .$$

2. The mapping T is called **onto** or **surjective** if the range of T is W .

$$\text{i.e. given any } w \in W \text{ there is } v \in V \text{ such that } w = T(v) \quad \text{OR} \quad W = T(V) \quad .$$

A mapping is called **bijective** if it is both injective and surjective.



Example : Show that $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ defined by $T(v) = Av$, $A = \begin{bmatrix} 1 & 1 \\ -1 & 0 \end{bmatrix}$. Show that T is bijective.

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Let $u = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}, v = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} \in \mathbb{R}^2$,

$$T \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = T \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} \Rightarrow \begin{bmatrix} 1 & 1 \\ -1 & 0 \end{bmatrix} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{bmatrix} 1 & 1 \\ -1 & 0 \end{bmatrix} \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} \Rightarrow \begin{pmatrix} u_1 + u_2 \\ -u_1 \end{pmatrix} = \begin{pmatrix} v_1 + v_2 \\ -v_1 \end{pmatrix}$$

This implies $u_1 = v_1$ & $u_2 = v_2$, i.e., $\begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} \Rightarrow u = v$. Therefore T is one-one.

To check T is onto. Let $w = \begin{pmatrix} a \\ b \end{pmatrix} \in \mathbb{R}^2$ be any general vector, to find $u = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$ such that $w = T(u)$

$$. T(u) = \begin{bmatrix} 1 & 1 \\ -1 & 0 \end{bmatrix} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = w \Rightarrow \begin{pmatrix} u_1 + u_2 \\ -u_1 \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix}. \text{ This solves to } u_1 = -b \text{ \& } u_2 = a + b. \text{ Thus given}$$

$w = \begin{pmatrix} a \\ b \end{pmatrix} \in \mathbb{R}^2$, there is $u = \begin{pmatrix} -b \\ a + b \end{pmatrix}$ such that $T \begin{pmatrix} -b \\ a + b \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix}$. Therefore T is onto.

As T is one-one as well as onto, T is bijective.

Results : 1) Let $T: V \rightarrow W$ be a linear transformation. Then T is one-to-one if and only if

$\text{Ker}(T) = \{0\}$,i.e., $T: V \rightarrow W$ is One-one if and only if $\text{Ker}(T)$ only contains zero or null vector of W .

2) Let $T: V \rightarrow W$ be a linear transformation, where W is finite dimensional. Then T is onto if and only if rank of T equals dimension of W , i. e, $\dim(R(T)) = \text{rank of } T = \dim(W)$.

3) Let $T: V \rightarrow W$ be a linear transformation, where $\dim(V) = \dim(W) = n$ finite. Then T is one-one if and only if T is onto.

Example :

The linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is represented by $T(X) = AX$. Find the nullity and rank of and determine whether is one-to-one, onto, or neither.

a) $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3, A = \begin{bmatrix} 1 & 2 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix}$. Here matrix of T is in echelon form, hence $\text{rank of } T = 3$.

Further $\dim(V) = 3$. By rank-nullity thm, $\text{nullity} = \dim(V) - \text{rank} = 0$. Hence $\text{Ker}(T) = \{0\}$.

Therefore T is one-one. By result 3 above, $\dim(V) = \dim(W) = 3$, T is onto also.

b) $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3, A = \begin{bmatrix} 1 & 2 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$. Here matrix of T is in echelon form, hence $\text{rank of } T = 2$.

Further $\dim(V) = 2$. By rank-nullity thm, $\text{nullity} = \dim(V) - \text{rank} = 0$. Hence $\text{Ker}(T) = \{0\}$.

Therefore T is one-one. By result 2 above, $\dim(W) = 3 \neq \text{rank} = 2$, T is not onto also.

c) $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2, A = \begin{bmatrix} 1 & 2 & 0 \\ 0 & 1 & -1 \end{bmatrix}$. Here matrix of T is in echelon form, hence $\text{rank of } T = 2$.

Further $\dim(V) = 3$. By rank-nullity thm, $\text{nullity} = \dim(V) - \text{rank} = 1$. Hence $\text{Ker}(T) \neq \{0\}$.

Therefore T is not one-one. By result 2 above, $\dim(W) = 2 = \text{rank}$, T is onto also.

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d) $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3, A = \begin{bmatrix} 1 & 2 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$. Here matrix of T is in echelon form, hence $\text{rank of } T = 2$.

Further $\dim(V) = 3$. By rank-nullity thm, $\text{nullity} = \dim(V) - \text{rank} = 1$. Hence $\text{Ker}(T) \neq \{0\}$.

Therefore T is not one-one. By result 2 above, $\dim(W) = 3 \neq \text{rank} = 2$, T is not onto also.

Illustrative Example:

Q 1) Find the standard matrix of the linear transformation $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ defined by

$$T(x, y, z) = (x + 3y, 2x - y).$$

Solⁿ. $T(e_1) = T\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$, $T(e_2) = T\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 3 \\ -1 \end{bmatrix}$ and $T(e_3) = T\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$.

Thus $A = [T(e_1) \ T(e_2) \ T(e_3)] = \begin{bmatrix} 1 & 3 & 0 \\ 2 & -1 & 0 \end{bmatrix}$.

Q 2) Let $T: \mathbb{R}^4 \rightarrow \mathbb{R}^3$ be the linear transformation defined by

$$T(x_1, x_2, x_3, x_4) = (x_1 - x_2 + x_3 + x_4, 2x_1 - 2x_2 + 3x_3 + 4x_4, 3x_1 - 3x_2 + 4x_3 + 5x_4).$$
 Find

c) Basis and dimension of the image of T .

d) Basis and dimension of the kernel of T .

Solⁿ. $T(1, 0, 0, 0) = (1, 2, 3)$, $T(0, 1, 0, 0) = (-1, -2, -3)$, $T(0, 0, 1, 0) = (1, 3, 4)$ and

$T(0, 0, 0, 1) = (1, 4, 5)$. Therefore the matrix of the transformation is

$$A = \begin{bmatrix} 1 & -1 & 1 & 1 \\ 2 & -2 & 3 & 4 \\ 3 & -3 & 4 & 5 \end{bmatrix}.$$

a) To find the basis of image of T which is nothing but column space of A , we reduce A to row Echelon form

$$A = \begin{bmatrix} 1 & -1 & 1 & 1 \\ 2 & -2 & 3 & 4 \\ 3 & -3 & 4 & 5 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -1 & 1 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 1 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -1 & 1 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix}.$$

Therefore the basis of image of T is $\left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 1 \\ 3 \\ 4 \end{bmatrix} \right\}$ and the dimension of the space is 2.

b) To find the basis for Kernel of T which is the null space of A , consider $AX = 0$.

Solving this homogeneous system of linear equations the solution is

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} l+k \\ l \\ -2k \\ k \end{bmatrix} = l \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + k \begin{bmatrix} 1 \\ 0 \\ -2 \\ 1 \end{bmatrix}. \text{ Therefore the basis for kernel is } \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ -2 \\ 1 \end{bmatrix} \right\} \text{ and}$$

the dimension of the kernel is 2.

Q 3) Let $B = \{v_1, v_2\}$ be basis of \mathbb{R}^2 , where $v_1 = (1, 1)$ and $v_2 = (1, 2)$. Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ is

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such that $T(v_1) = (-1, 2, 0)$ and $T(v_2) = (0, -2, 4)$. Find $T(5, -1)$.

Solⁿ. Since $B = \{v_1, v_2\}$ is basis of \mathbb{R}^2 , every vector in \mathbb{R}^2 can be expressed as a linear combination of v_1 and v_2 .

$$\therefore (5, -1) = c_1(1, 1) + c_2(1, 2) \Rightarrow c_1 + c_2 = 5 \text{ and } c_1 + 2c_2 = -1 \therefore c_1 = 11 \text{ and } c_2 = -6$$

Thus $(5, -1) = 11 \times (1, 1) - 6 \times (1, 2)$.

$$\begin{aligned} \therefore T(5, -1) &= T(11 \times (1, 1) - 6 \times (1, 2)) = 11 \times T(1, 1) - 6 \times T(1, 2) \\ &= 11 \times (-1, 2, 0) - 6 \times (0, -2, 4) = (-11, 34, -24). \end{aligned}$$

➤ **Invertible Linear Transformation**

A linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ defined by $T(X) = AX = Y$ is said to be **invertible** or **non singular** or **regular** if the matrix of transformation A is non singular matrix, i.e., invertible. The corresponding inverse transformation $S: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is given by $S(Y) = A^{-1}Y = X$.

Note That : If $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ and its inverse is $S: \mathbb{R}^n \rightarrow \mathbb{R}^n$ then $S \circ T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is such that $S \circ T(X) = S(T(X)) = S(AX) = A^{-1}AX = X$. Also $T \circ S: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is such that

$T \circ S(Y) = T(S(Y)) = T(A^{-1}Y) = AA^{-1}Y = Y$. This implies $S \circ T$ and $T \circ S$ is identity map on \mathbb{R}^n .

Example : Is $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ defined by $T \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 - x_2 \\ 2x_1 + x_2 \end{pmatrix}$ regular?

If regular, find the inverse transformation.

$$T \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 - x_2 \\ 2x_1 + x_2 \end{pmatrix} = \begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}. \text{ Thus } T(X) = AX, \text{ where } A = \begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix}.$$

Further $\det(A) \neq 0$. Therefore T is a regular transformation. The inverse transformation

$$S: \mathbb{R}^2 \rightarrow \mathbb{R}^2 \text{ is given by } S \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = A^{-1} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = A^{-1} = \frac{1}{3} \begin{bmatrix} 1 & 1 \\ -2 & 1 \end{bmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = \begin{pmatrix} (y_1 + y_2)/3 \\ (-2y_1 + y_2)/3 \end{pmatrix}.$$

Orthogonal Transformation : A transformation $Y = AX$ is said to be orthogonal if the matrix A is orthogonal matrix.

Orthogonal Matrix : Matrix A is said to be orthogonal matrix if $AA^T = A^T A = I$.

Note That : 1) Every rotation matrix is an orthogonal matrix & vice versa.

2) If A is orthogonal then $|A| = \pm 1$.

3) If for certain matrix A , $|A| = \pm 1$ then A may or may not be orthogonal.

4) Orthogonal matrix A is always invertible and $A^{-1} = A^T$.

Illustrative Examples

Q 1) Is $A = \begin{bmatrix} 0 & a & a \\ 2b & b & -b \\ c & -c & c \end{bmatrix}$ orthogonal?

Solⁿ. No.

Q 2) Find l, m, n so that the matrix $A = \begin{bmatrix} 0 & 2m & n \\ l & m & -n \\ l & -m & n \end{bmatrix}$ is orthogonal.

Solⁿ. A is an Orthogonal matrix, therefore $\sqrt{0^2 + l^2 + l^2} = 1 \Rightarrow 2l^2 = 1 \Rightarrow l = \pm \frac{1}{\sqrt{2}},$

$$\sqrt{(2m)^2 + m^2 + m^2} = 1 \Rightarrow 6m^2 = 1 \Rightarrow m = \pm \frac{1}{\sqrt{6}} \quad \text{and} \quad \sqrt{n^2 + (-n)^2 + n^2} = 1 \Rightarrow 3n^2 = 1 \Rightarrow n = \pm \frac{1}{\sqrt{3}}.$$

Q 3) Is $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ defined by $T(x, y) = (x - y, 2x + y)$ regular? If regular, find the inverse transformation.

Solⁿ. $T(x, y) = (x - y, 2x + y) = \begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$. Thus $TU = AU$, where $A = \begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix}$.

Further $\det(A) \neq 0$. Therefore T is a regular transformation. The inverse transformation

is $S : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is given by $S(x, y) = A^{-1}(x, y)^T$, where $A^{-1} = \frac{1}{3} \begin{bmatrix} 1 & 1 \\ -2 & 1 \end{bmatrix}$.

- **Geometry of Linear Operators on \mathbb{R}^2**

If $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is the matrix operator whose standard matrix is $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$, then

$$X = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} ax + by \\ cx + dy \end{bmatrix}.$$

It is natural question that Geometrically how can we view the above transformation?

We may view entries in the matrices as components of vectors or as co-ordinates of points.

- **Compressions and Expansions**

If $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is a compression or expansion in the x -direction with the factor k , then

$$T(e_1) = T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} k \\ 0 \end{bmatrix} \text{ and } T(e_2) = T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}. \text{ So the standard matrix for } T \text{ is}$$

$$\begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix}. \text{ Similarly, the standard matrix for compression or expansion in the } y\text{-direction is } \begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}.$$

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- Special operators in \mathbb{R}^2

Sr. No.	Operator	Matrix Representation
1.	Reflection about X -axis	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
2.	Reflection about Y -axis	$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$
3.	Reflection about the line $y = x$.	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
4.	Projection on x-axis	$\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$
5.	Projection on y-axis	$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$
6.	Counterclockwise Rotation through an angle θ .	$\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$
7.	Compression ($0 < k < 1$) or Expansion ($k > 1$) in the x_1 - direction	$\begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix}$
8.	Compression ($0 < k < 1$) or Expansion ($k > 1$) in the x_2 - direction	$\begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}$
9.	Contraction ($0 < k < 1$) or Dilation ($k > 1$)	$\begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix}$
10.	Shear in the x_1 -direction with factor k.	$\begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$
11.	Shear in the x_2 -direction with factor k.	$\begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix}$

Linear Transformation

- Special operators in \mathbb{R}^3

Sr. No.	Operator	Matrix Representation
1.	Reflection about XY -plane	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$
2.	Reflection about XZ -plane	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
3.	Reflection about YZ -plane	$\begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
4.	Projection on XY -plane	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$
5.	Projection on YZ -plane	$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
6.	Projection on XZ -plane	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
7.	Rotation about X -axis	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$
8.	Rotation about Y -axis	$\begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix}$
9.	Rotation about Z -axis	$\begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$

Illustrative Examples

Q 1) Find a transformation from \mathbb{R}^2 to \mathbb{R}^2 that first shears in x_1 direction by a factor of 3 and then reflects about $y = x$.

Solⁿ. The standard shear matrix in x_1 direction by a factor of 3 is $A_1 = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix}$.

The standard matrix of reflection about $y = x$ is $A_2 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$.

Hence the required matrix is $A_2 A_1 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 3 \end{bmatrix}$.

Q 2) Find a transformation from \mathbb{R}^2 to \mathbb{R}^2 that first reflects about $y = x$ and then shears by a factor of 3 in x_1 direction.

Linear Transformation

Solⁿ. The standard shear matrix in x_1 direction by a factor of 3 is $A_1 = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix}$.

The standard matrix of reflection about $y = x$ is $A_2 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$.

The required transformation is $A_1 A_2 = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 3 & 1 \\ 1 & 0 \end{bmatrix}$.

Q 3) Find the standard matrix for $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$, that first reflects about xy -plane, then rotates the resulting vector in counterclockwise direction through an angle θ , about z -axis and then finally resultant vector is projected on xz -plane.

Solⁿ. The standard matrix for reflection about xy -plane is $A_1 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$.

The standard matrix for rotation about z -axis $A_2 = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$.

The standard matrix for projection onto xz -plane $A_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$.

Therefore the required transformation is

$$A_3 A_2 A_1 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix}.$$

Note that elementary matrix represents shear, compression, expansion or reflection.

Thus every 2 by 2 invertible matrix geometrically represents the appropriate succession of shear, compression, expansion or reflection.

- Geometric properties of Linear Operator on \mathbb{R}^2 .**

Theorem 2.3 : If $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is multiplication by an invertible matrix A , then the geometric effect of T is the appropriate succession of shears, compressions, expansions and reflections.

Proof : Since A is invertible, it can be reduced to identity matrix by a finite sequence of elementary row transformation. An elementary row operations can be performed by multiplying on the left by elementary matrix and so there exist elementary matrices

E_1, E_2, \dots, E_k such that $E_k \cdots E_2 E_1 A = I$. Therefore $A = E_1^{-1} E_2^{-1} \cdots E_n^{-1} I = E_1^{-1} E_2^{-1} \cdots E_n^{-1}$.

Illustrative Example:

Q 1) Express the following matrix as a product of elementary matrices. Describe the effect of multiplication by the given matrix in terms of compression, expression,

reflection and shear. $A = \begin{bmatrix} 1 & 4 \\ 2 & 9 \end{bmatrix}$.

Solⁿ. A can be reduced to identity as follows :

$$\begin{bmatrix} 1 & 4 \\ 2 & 9 \end{bmatrix} \xrightarrow{R_2 - 2R_1} \begin{bmatrix} 1 & 4 \\ 0 & 1 \end{bmatrix} \xrightarrow{R_1 - 4R_2} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Two row operations can be performed on the left successively by

Linear Transformation

$$E_1 = \begin{bmatrix} 1 & 0 \\ -2 & 1 \end{bmatrix}, \quad E_2 = \begin{bmatrix} 1 & -4 \\ 0 & 1 \end{bmatrix}. \text{ Therefore } E_2 E_1 A = I. \quad A = E_1^{-1} E_2^{-1} = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 0 & 1 \end{bmatrix}.$$

It follows that the effect of multiplication by A

- i) Shearing by a factor 4 in the x_1 – direction.
- ii) Followed by shearing by a factor 2 in the x_2 – direction.

Q 2) Express the following matrix as a product of elementary matrices. Describe the effect of multiplication by the given matrix in terms of compression, expansion, reflection and

shear. $A = \begin{bmatrix} 4 & -3 \\ 3 & -2 \end{bmatrix}.$

Solⁿ. A can be reduce to identity as follows :

$$\begin{bmatrix} 4 & -3 \\ 3 & -2 \end{bmatrix} \xrightarrow{R_1 - R_2} \begin{bmatrix} 1 & -1 \\ 3 & -2 \end{bmatrix} \xrightarrow{R_2 - 3R_1} \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix} \xrightarrow{R_1 + R_2} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Three row operations can be performed on the left successively by

$$E_1 = \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}, \quad E_2 = \begin{bmatrix} 1 & 0 \\ -3 & 1 \end{bmatrix}, \quad E_3 = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}. \text{ Therefore } E_3 E_2 E_1 A = I.$$

$$A = E_1^{-1} E_2^{-1} E_3^{-1} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}.$$

Hence the effect of multiplication is

- i) Shearing by a factor 1 in the negative x_1 – direction.
- ii) Shearing by a factor 3 in the negative x_2 – direction.
- iii) Shearing by a factor 1 in the x_1 – direction.