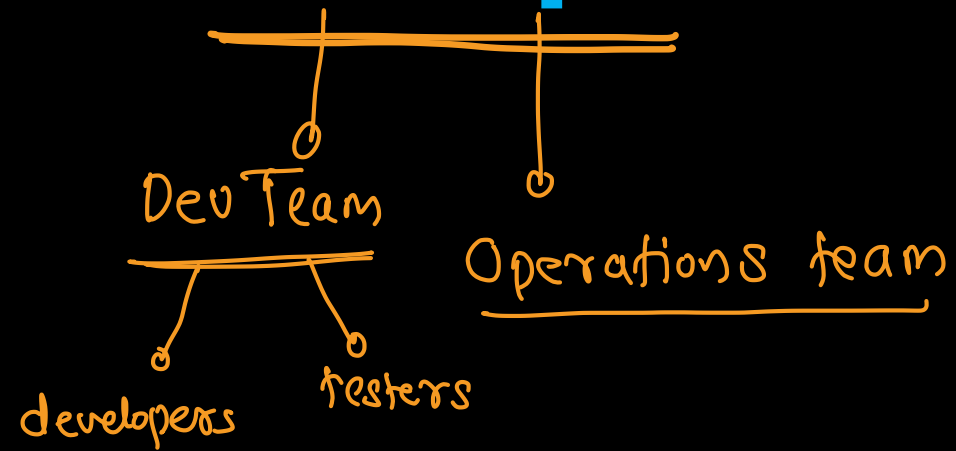




DevOps



Responsibilities



Dev Team



- Developers *Analysis*
 - Requirement understanding
 - Coding → languages, technologies
 - Version control → SCM → git
 - Unit testing → TDD
 - Documentation → comments
 - Collaboration → with other team members, testers & ops team
- Testers
 - Requirement analysis → for testing
 - Test planning, designing and execution
 - Defect tracking → Jira / bugzilla
 - Reporting
 - collaboration → with team members and developers

Operations Team

- Infrastructure Management → VM / containers / network
- Security & Compliance → auditing, licenses
- Deployment & Release Management → deployment → moving app from one environment to another
- Monitoring, Logging & Alerting → maintain uptime
- Incident Management & Troubleshooting → downtime, hacking events, data theft
- Cloud & Cost Optimization → AWS / Azure / GCP
- Backup & Disaster Recovery → databases, machines
- Collaboration & Support
- Performance & Capacity Planning
 - ↳ no g resources required to maintain the app uptime



Challenges



Dev Team

- Environment inconsistency
- Delayed feedback loop
- Integration issues
- Manual build and deployment
- Poor visibility after deployment
- Pressure for faster delivery
- Communication gaps



Operations Team

- Frequent and sometimes unstable releases → *deployments*
- Lack of environment standardization
- Manual configuration management
- Limited collaboration with dev team
- Poor monitoring and alert fatigue
- Downtime and ~~incident~~ pressure
- Security and compliance



Waterfall Vs Agile



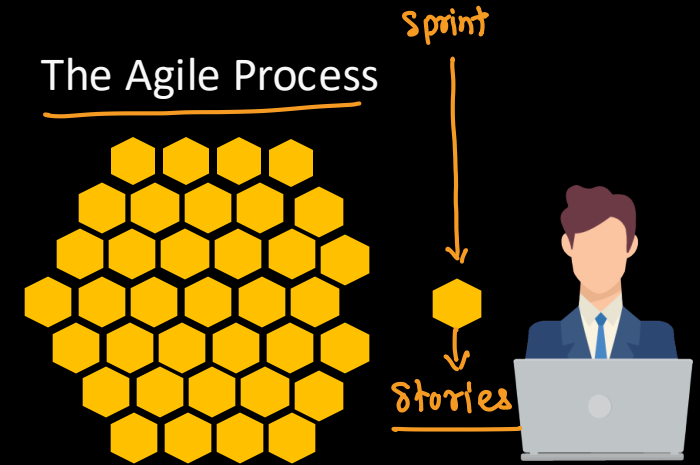
The Waterfall Process



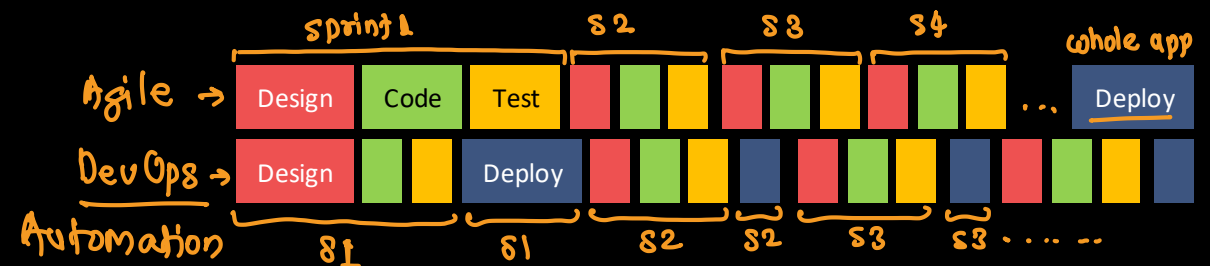
This project has got so big.
I am not sure I will be able to deliver it!



The Agile Process



It is so much better delivering
this project in bite-sized sections (sprints)



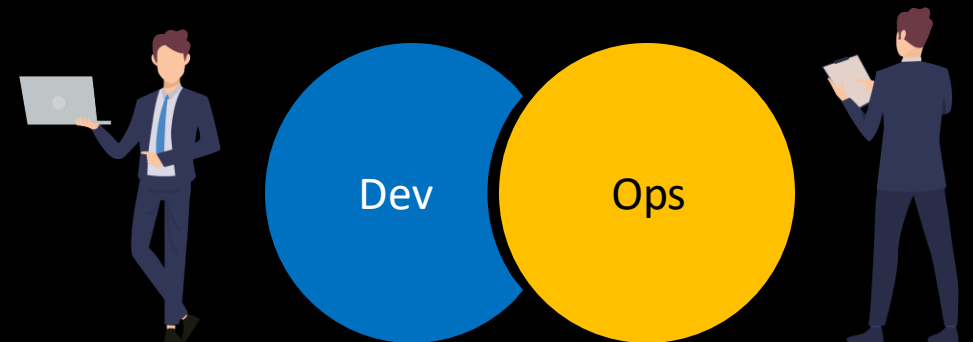
What is DevOps ?



- DevOps is a combination of “Development” and “Operations.”
- It's both a culture and a set of practices/tools aimed at improving collaboration between software developers (Dev) and IT operations (Ops) teams
- The main goal is to deliver software faster, more reliably, and with higher quality — by automating and integrating the processes of software development and IT operations
- It's not just a tool or role, but a culture, methodology, and set of practices that bring together: Developers (who build software) and Operations (who deploy and manage it) to work collaboratively, with the goal of: Delivering software faster, more reliably, and continuously to end-users



automation test automation



How DevOps Solves Challenges



DevOps Solution	What It Fixes	Tools / Practice
<u>Continuous Integration (CI)</u>	<u>Merge & test code frequently</u>	<u>Jenkins, GitHub Actions, GitLab CI</u>
<u>Continuous Delivery (CD)</u>	<u>Automate deployment pipelines</u>	<u>ArgoCD, Spinnaker, Bamboo</u>
<u>Infrastructure as Code (IaC)</u>	<u>Standardize environments</u>	<u>Terraform, Ansible, Puppet</u>
<u>Containerization</u>	<u>Eliminate “works on my machine”</u>	<u>Docker, Kubernetes</u>
<u>Monitoring & Logging</u>	<u>Give both teams visibility</u>	<u>Prometheus, Grafana, ELK Stack</u>
<u>Collaboration Tools</u>	<u>Improve communication</u>	<u>Slack, Microsoft Teams, Jira</u>
<u>Automation Testing</u>	<u>Faster feedback for devs</u>	<u>Selenium, Cypress, JMeter</u>

Goals of DevOps

↪ automation

- Faster delivery: Shorten time from idea - deployment
- Better collaboration: Break silos between Dev and Ops
- Automation: Reduce manual errors and repetitive work
- Reliability: Ensure systems are stable and scalable
- Continuous improvement: Use feedback to improve processes



Key Principles of DevOps



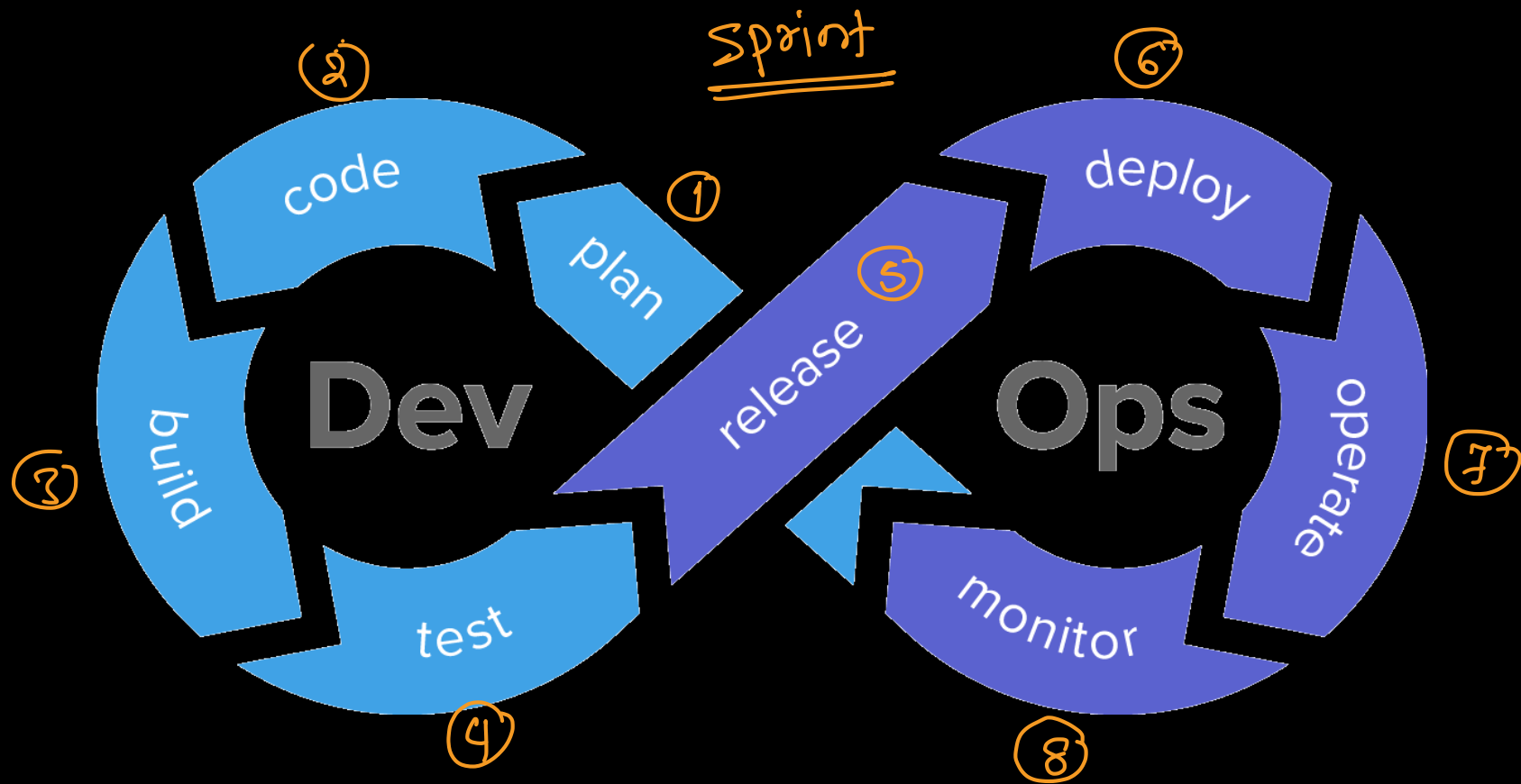
Principle	Description
<u>Collaboration & Communication</u>	Break silos between Dev, QA, and Ops. Everyone shares responsibility for success.
<u>Automation</u>	Automate everything: builds, testing, deployment, monitoring - to reduce manual errors.
<u>Continuous Integration (CI)</u>	Developers merge code frequently and automatically test it.
<u>Continuous Delivery (CD)</u>	Automatically release tested code to staging/production environments.
<u>Continuous Monitoring</u>	Track system health, user feedback, and performance in real-time.
<u>Infrastructure as Code (IaC)</u>	Manage infrastructure (servers, networks) through code, not manual setup.
<u>Continuous Feedback</u>	Learn from real-time data to improve the next iteration.



Reasons to use DevOps

- **Predictability**
 - DevOps offers significantly lower failure rate of new releases
- **Reproducibility**
 - Version everything so that earlier version can be restored anytime
- **Maintainability**
 - Effortless process of recovery in the event of a new release crashing or disabling the current system
- **Time to market**
 - DevOps reduces the time to market up to 50% through streamlined software delivery
 - This is particularly the case for digital and mobile applications
- **Greater Quality**
 - DevOps helps the team to provide improved quality of application development as it incorporates infrastructure issues
- **Reduced Risk**
 - DevOps incorporates security aspects in the software delivery lifecycle. It helps in reduction of defects across the lifecycle
- **Resiliency**
 - The Operational state of the software system is more stable, secure, and changes are auditable

DevOps Lifecycle



PLAN – Planning and Tracking

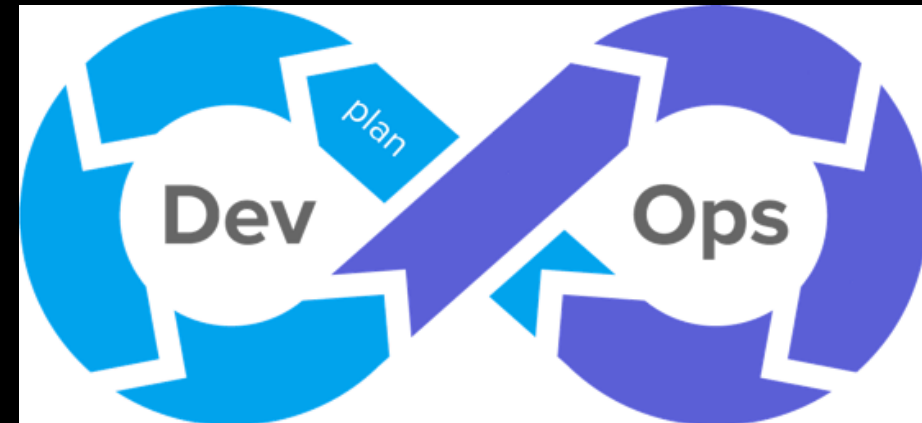
- Goal: Define project goals, features, and timelines → Requirement analysis
- Activities: → product owner
 - Gather and prioritize requirements → transparency
 - Plan sprints, track progress, and manage tasks → visibility
 - Collaborate between development, QA, and operations
- Common Tools:
 - Agile Project Management: Jira, Trello, Asana, ClickUp, Azure Boards
 - Documentation: Confluence, Notion, Google Docs
 - project
 - knowledge base
 - sprint event logs

Sprint backlog

Story 1 → 8 hrs

Story 2 → 20 hrs

Story 3 → 20 hrs

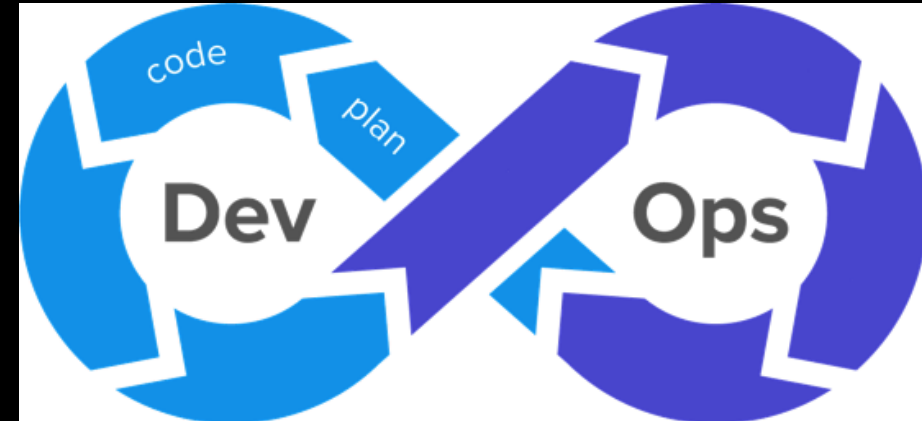


CODE – Development → developers



- **Goal:** Write, review, and manage code efficiently
- **Activities:** → white box testing
 - Code development using IDEs / editors
 - Version control via Git → SCM tool
 - Code review and collaboration
- **Common Tools:**
 - **Version Control:** Git, GitHub, GitLab, Bitbucket, SVN, CVS, perforce
 - **Code Review:** GitHub PRs, Gerrit, Crucible, GitLab MR, PR - Pull Request, MR - Merge Request
 - **IDEs:** VS Code, IntelliJ IDEA, PyCharm, Eclipse
 - **Code Quality:** SonarQube, Codacy, ESLint, Prettier

 - Editors → VS Code, vim, atom, sublime, cursor, windsurf, bolt
 - package managers →
 - js/js → npm, yarn, pnpm
 - python → pip, conda, poetry
 - ruby → gem
 - swift → cocoapods



BUILD – Integration and Compilation

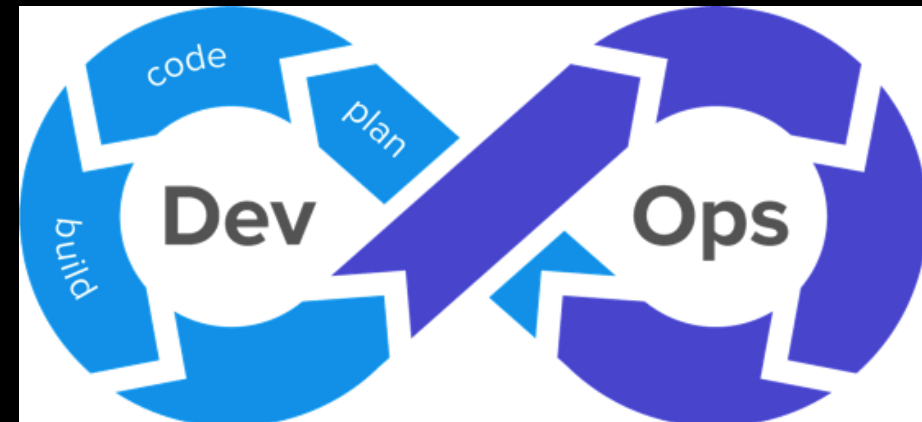
- **Goal:** Compile source code into executable artifacts
- **Activities:** and create packages
 - Continuous Integration (CI)
 - Build automation and packaging
 - Dependency management
- **Common Tools:**
 - Build Automation: Maven, Gradle, Ant, npm, Make → deprecated
 - CI Servers: Jenkins, GitLab CI, CircleCI, GitHub Actions, TeamCity
 - Artifact Repository: Nexus, JFrog Artifactory, AWS CodeArtifact

deployable packages

windows → .msi
linux → debian (.deb)
 RedHat (.rpm)
macos → .dmg
ios → .ipa
android → .apk, .aab
websites → webpack
java → .jar or .war

build

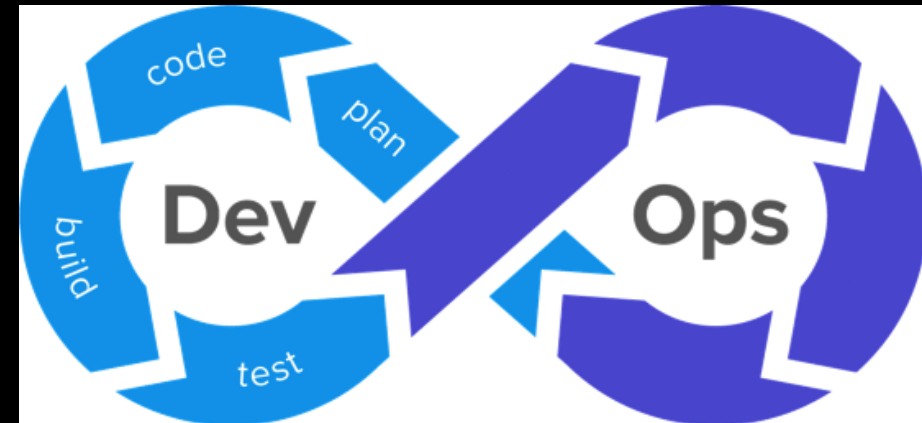
→ compile the code
→ integrate all dependencies
 → libraries
 → frameworks
 → resources
 → config files
 → documentation
→ build deployable package



TEST – Automated Testing



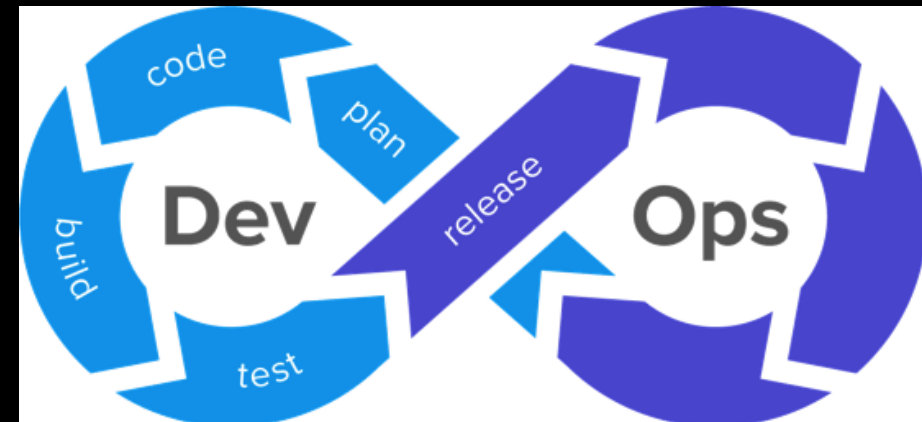
- **Goal:** Ensure software quality and reliability
- **Activities:**
 - Run automated tests (unit, integration, functional)
 - Identify bugs early in the CI pipeline
- **Common Tools:**
 - Unit Testing: JUnit, PyTest, NUnit, Mocha, Jest
 - Functional/UI Testing: Selenium, Cypress, Playwright
 - API Testing: Postman, RestAssured, SoapUI
 - Performance Testing: JMeter, Gatling, k6
 - Security Testing: OWASP ZAP, Burp Suite, SonarQube Security



RELEASE – Versioning and Approval

- **Goal:** Prepare the build for deployment into production-like environments *automatically*
- **Activities:**
 - Version tagging, change approval, and documentation
 - Store tested builds for release → artifact → artifact repository
↳ deployable package
- **Common Tools:**
 - Release Automation: Jenkins, GitLab CI/CD, Bamboo, Azure DevOps, TravisCI, CircleCI, ArgoCD, GitHub Actions
 - Version Control: Git Tags, Semantic Versioning, GitHub Releases
 - Change Management: ServiceNow, Jira Service Management

CI/CD pipeline → sequence of stages

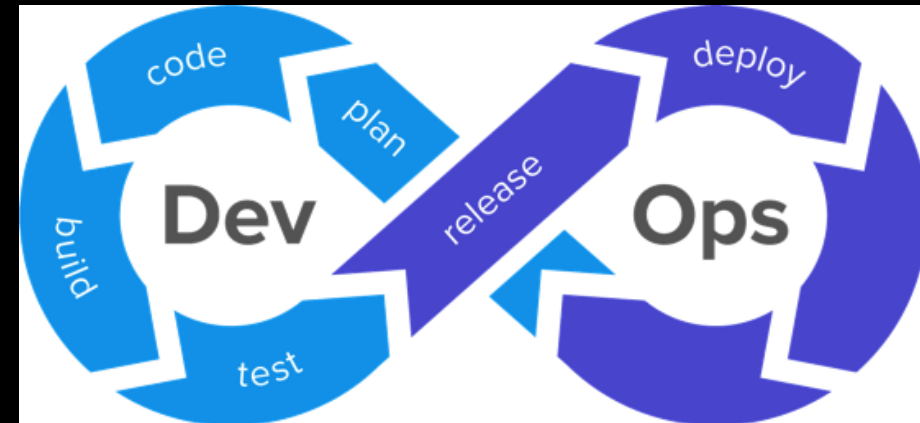


DEPLOY – Continuous Deployment / Delivery

- Goal: Deliver the software to target environments (staging, production)
- Activities:
 - Continuous Delivery (manual approval)
 - Continuous Deployment (fully automated)
 - Environment configuration via Infrastructure as Code (IaC)
- Common Tools:
 - Containerization: Docker, Podman
 - Orchestration: Kubernetes, OpenShift, Docker Swarm
 - IaC (Infrastructure as Code): Terraform, Ansible, Puppet, Chef
 - Cloud Platforms: AWS, Azure, GCP, DigitalOcean

deployment

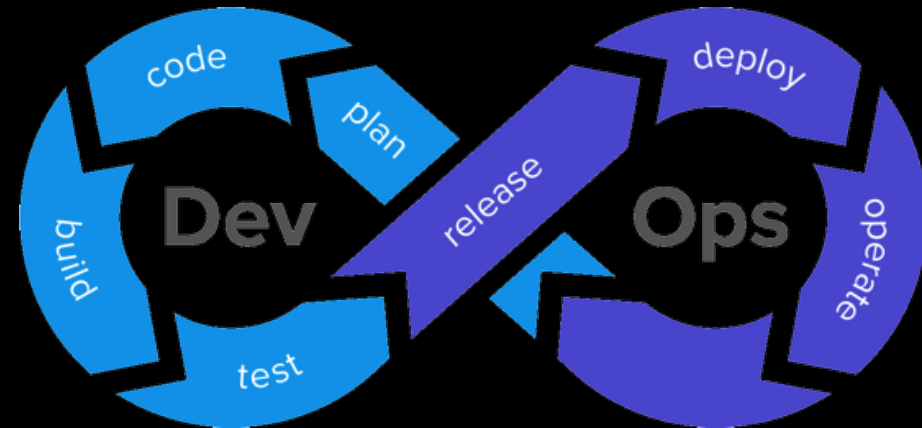
- traditional → physical machines
 - ↳ deprecated
- virtualized deployment → VMs
 - ↳ VMware, VBOX, parallels
- containerized deployment → containers
 - ↳ container runtime – docker, LXC, LXD, podman, rkt.
 - ↳ orchestration tools → Docker Swarm, K8S, marathon, mesos



OPERATE – Configuration and Infrastructure Management



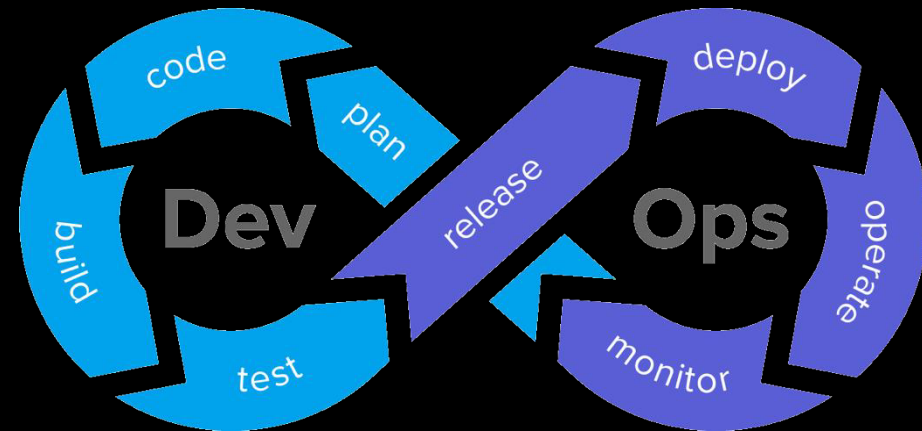
- **Goal:** Manage and maintain systems after deployment
- **Activities:**
 - Monitor uptime, performance, and incidents
 - Automate infrastructure provisioning and scaling
- **Common Tools:**
 - Configuration Management: Ansible, Puppet, Chef, SaltStack
 - Server Monitoring: Nagios, Datadog, New Relic
 - Log Management: ELK Stack (Elasticsearch, Logstash, Kibana), Fluentd, Splunk



MONITOR – Continuous Feedback



- **Goal:** Continuously observe system health, user experience, and performance
- **Activities:**
 - Collect and analyze metrics
 - Detect failures and trigger alerts
 - Feed insights back into planning phase
- **Common Tools:**
 - **Monitoring:** Prometheus, Grafana, Zabbix, Datadog
 - **Logging:** ELK Stack, Graylog, Splunk, Fluentd
 - **Alerting:** PagerDuty, Opsgenie, Slack Alerts
 - **Feedback:** Sentry, New Relic, AppDynamics



DevOps Toolchain Example



Stage	Tools
<u>Plan</u>	<u>Jira</u> , <u>Confluence</u> , <u>Notion</u>
<u>Code</u>	<u>Git</u> , <u>GitHub</u> , <u>Bitbucket</u>
<u>Build</u>	Jenkins , <u>Maven</u> , <u>Gradle</u>
<u>Test</u>	<u>Selenium</u> , <u>Cypress</u> , <u>JMeter</u>
<u>Release</u>	<u>GitLab CI/CD</u> , <u>Bamboo</u> , Jenkins
<u>Deploy</u>	<u>Docker</u> , <u>Kubernetes</u> , <u>ArgoCD</u>
<u>Operate</u>	<u>Ansible</u> , <u>Puppet</u> , <u>Terraform</u>
<u>Monitor</u>	<u>Prometheus</u> , <u>Grafana</u> , <u>ELK Stack</u>

Responsibilities of DevOps Engineer



linux administrator

Be an excellent sysadmin

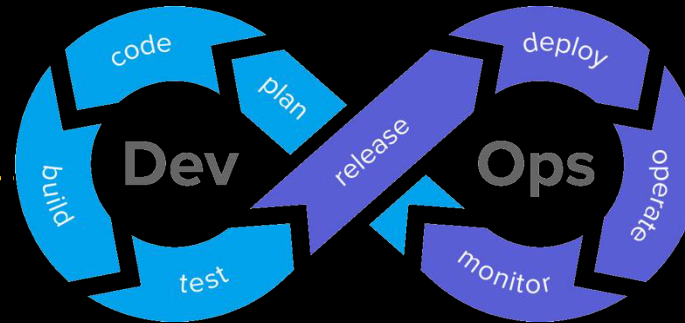
Virtual machine → VMware

Deploy Virtualization

network engineering

Hands-on experience in
network and storage

Introduction to coding



Soft skills

Automation tools

Software Testing
knowledge

IT security