ADITYA TAPSHALKAR

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EDUCATION

Georgia Institute of Technology, Atlanta, GA

Expected May 2021

Bachelor of Science in Computer Science, Health and Medical Science Minor

GPA: 3.47

- Concentrations: Intelligence, People
- Honors: Zell Miller Scholar, President's Undergraduate Research Award (PURA) Recipient

TECHNICAL SKILLS

- Programming Languages and Frameworks: Java, Python, ReactJS, Kotlin, JavaFX, Assembly, C, C#, LaTeX, JS, HTML, CSS
- Programming Software: IntelliJ, Webstorm, PyCharm, Android Studio, Sublime, Git, GitHub, Unity
- Hardware: miniSim Driving Simulator, HTC Vive, Anki Cozmo
- Additional Skills: Adobe Photoshop, Adobe XD, Miro, Gimp, Audacity, Vegas Pro, Visual Paradigm, Inkscape, Trello

EXPERIENCE

Elavon - Atlanta, GA

January 2020 - May 2020

Intern | Product and Innovation

- Spearheaded front-end development of cryptocurrency-backed vending machine using Ionic React
- Established Ethereum-backed cryptocurrency unique to Elavon with Metamask
- Integrated front-end with vending API and incorporated smart contracts to ensure secure and decentralized transactions

Georgia Tech Sonification Laboratory - Georgia Institute of Technology

May 2019 - December 2019

PURA Undergraduate Researcher | Audiovisual Spatialization

- Studied participants' abilities to locate sounds in virtual reality environments generated in Unity
- Generated resulting point-cloud heatmap of coordinates created in Unity of participant-localized sounds
- Collaborated with graduate-level researcher to extrapolate action-object congruency bias through studied trends

Georgia Tech Sonification Laboratory – *Georgia Institute of Technology*

January 2019 - May 2019

<u>Undergraduate Research Assistant</u> | Automated Driving and Lane Detection

- Measured and analyzed participants' confidence in lane-assisted automated driving
- Created application in JavaFX gauging participants' attention while operating driving simulator
- Took notes during driving-style focus groups and analyzed responses to create a HUD for thrill-seeking drivers

PROJECTS

•	VonGo - Assembled a cryptocurrency-backed vending machine for Elavon using Metamask and Ionic React	Spring 2020
•	Educational Tech - Built an app prototype that aids middle-schoolers learning Spanish	Summer 2019
•	UI / UX Design - Prototyped a personally-catered event-finding application using Adobe XD	Summer 2019
•	Automated Driving - Developed a HUD for thrill-seeking drivers using focus group data	Spring 2019
•	Objects and Design - Constructed a complex game with a small team using Java, XML, and Kotlin	Spring 2019

LEADERSHIP

Introduction to Research (COS 2000)

August 2018 - December 2019

<u>Team Leader / Teaching Assistant</u> – Georgia Institute of Technology

- Prepare classroom assignments and activities for small group of eight students
- Serve as guidance for students wanting to become involved with research in college
- Lead conversations about various topics of research and share previous experiences with students

Stamps Health Services Ambassadors

August 2017 - May 2018

<u>College Prevention Program Committee Leader</u> – Georgia Institute of Technology

- Met with committee members regularly to discuss drug awareness initiatives on campus
- Volunteered at Georgia Tech Health Initiatives booths to promote healthy lifestyles
- Aided in the management and hosting two campus-wide events advocating drug awareness