

# SKIRMISH



## • GAMES TO BE PLAYED:

- 1) **CS: GO (Counter-Strike: Global Offensive)**
- 2) **FIFA on PS4**
- 3) **PUBG Mobile**

## • REGISTRATIONS:

Registrations shall be done via the Blithchron website.

On Spot registrations will be entertained until a certain threshold on the number of participants is not reached

## • ROUNDS AND RULES

### **CS: GO**

- 1) A team consists of 5 players.
- 2) Side and Map will be decided on the spot. The allowed list of maps will be announced soon.
- 3) 15 Round game for the knockout stage and 30 Round game for Finals.
- 4) A player can only be in one team; if otherwise - both team would be subject to disqualification.



- 5) ~~re~~ In case of damage to the Console - the team would be liable to pay the fine.
- 6) Participants can register as groups of 2/3/5. Thus, in case of incomplete teams, teams would be formed at the time of the event by the game administrator.
- 7) The Game Administrator has the right to change the ruleset at any point in time.

## **FIFA**

- 1) A team of 2 or solo registration can be done.  
In the case of solo registration, duos will be formed randomly by Game Administrator.
- 2) Controllers will be provided.
- 3) The rounds will be of knock-out format.
- 4) The initial rounds will be of "4 minutes per half" making it a total of an 8-minute game.
- 5) A break of one minute will be provided between each half.
- 6) The time of semifinals and finals are subject to change.
- 7) In case of a tie, a penalty shootout will be conducted.
- 8) Any round will not be restarted.
- 9) In case of damage to the Console - the team would be liable to pay the fine.

## **PUBG Mobile**

- 1) A team consists of 4 players and players can register as teams of 2,3,4 or solo.
- 2) The incomplete teams shall be completed randomly by the game administrator.
- 3) Pools of 16/20 teams, depending upon the number of participants, will be formed.
- 4) The winning 4/5 teams will advance to the next round.
- 5) Emulators/Hacked versions are subject to immediate disqualification.
- 6) No spectators other than game administrators will be allowed.
- 7) Wi-Fi connection will not be provided to the participants unless necessary.
- 8) The Map "Erangel" will be played in all the rounds.
- 9) The rounds will be played on "Asia" server.
- 10) The rounds will be in "TPP" mode.





## **GENERAL RULES:**

- 1) Participants shall obey the event coordinator all the times. His decision is final.
- 2) No foul language is allowed while playing. It may lead to a ban on the player.
- 3) The Game Administrator has the right to change the ruleset at any point in time.
- 4) Note- Bring your own earphones/headphones (wired).

## **• PRIZE MONEY**

<b>CS: GO -</b>	<b>1st Place - ₹6000</b>	<b>2nd Place - ₹3000</b>
<b>FIFA -</b>	<b>1st Place - ₹2000</b>	<b>2nd Place - ₹1000</b>
<b>PUBG MOBILE -</b>	<b>1st Place - ₹2000</b>	<b>2nd Place - ₹1000</b>

## **• DATE AND TIME (TBD)**

## **• CONTACT INFO**

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## **• REGISTER HERE:**

[https://blithchron.iitgn.ac.in/Form\\_skirmish\\_select.html](https://blithchron.iitgn.ac.in/Form_skirmish_select.html)

