




Phase 5: Apex Development & Asynchronous Processing

»» Trigger Design Pattern & Apex Triggers

- BaseTriggerHandler abstract class defining method signatures for all trigger events (before/after insert, update, delete).
- VolunteerParticipationTriggerHandler concrete class extending the base handler to implement:
- afterInsert and afterDelete logic enqueueing a Queueable job to recalculate volunteer counts.
- Refactored Volunteer_Participation__c trigger to delegate to handler's run(...) method.

 **Apex Triggers**

VolunteerParticipationTrigger

Apex Trigger Detail [Edit](#) [Delete](#) [Download](#) [Show Dependencies](#)

Name	VolunteerParticipationTrigger	sObject Type	Volunteer Participation
Code Coverage	0% (0/11)	Status	Active
Created By	Aditya Vishwakarma, 24/09/2025, 12:05 am	Last Modified By	Aditya Vishwakarma, 24/09/2025, 1:15 am
Namespace Prefix			

Apex Trigger **Version Settings** **Trace Flags**

```
1 trigger VolunteerParticipationTrigger on Volunteer_Participation__c (after insert, after delete) {
2   Set<Id> eventIds = new Set<Id>();
3
4   if (Trigger.isInsert) {
5     for (Volunteer_Participation__c vp : Trigger.new) {
6       if (vp.Event__c != null) {
7         eventIds.add(vp.Event__c);
8       }
9     }
10  }
11
12  if (Trigger.isDelete) {
13    for (Volunteer_Participation__c vp : Trigger.old) {
14      if (vp.Event__c != null) {
15        eventIds.add(vp.Event__c);
16      }
17    }
18  }
19
20  if (!eventIds.isEmpty()) {
21    System.enqueueJob(new UpdateVolunteerCounts(eventIds));
22  }
23 }
```

»» SOQL & SOSL

- Bulk-safe SOQL queries in handlers to fetch related Volunteer_Event__c records in a single query.
- No SOSL required for project use cases.

Execution Log		
Timestamp	Event	Details
:52:17:003	HEAP_ALLOCATE	[95] Bytes:3
:52:17:003	HEAP_ALLOCATE	[100] Bytes:152
:52:17:003	HEAP_ALLOCATE	[417] Bytes:408
:52:17:003	HEAP_ALLOCATE	[430] Bytes:408
:52:17:003	HEAP_ALLOCATE	[317] Bytes:6
:52:17:003	HEAP_ALLOCATE	[EXTERNAL] Bytes:188
:52:17:003	METHOD_ENTRY	[2] 01pgL000005mcw9 UpdateVolunteerCountsTest.UpdateVolunteerCountsTest()
:52:17:003	STATEMENT_EX...	[2]
:52:17:003	STATEMENT_EX...	[2]
:52:17:003	METHOD_EXIT	[2] UpdateVolunteerCountsTest
:52:17:003	HEAP_ALLOCATE	[68] Bytes:5
:52:17:003	HEAP_ALLOCATE	[74] Bytes:5
:52:17:003	HEAP_ALLOCATE	[82] Bytes:7
:52:17:003	STATEMENT_EX...	[57]
:52:17:003	STATEMENT_EX...	[59]
:52:17:003	HEAP_ALLOCATE	[59] Bytes:4
:52:17:003	HEAP_ALLOCATE	[60] Bytes:8
:52:17:003	VARIABLE_ASSI...	[59] this.Event_Name__c "EventDel" 0x252552c8

»» Collections: List, Set, Map

- Collected Volunteer_Participation__c.Event__c IDs into a Set<Id>.
- Queried Volunteer_Event__c into a Map<Id, Volunteer_Event__c> for fast lookup.
- Stored lists of events to update in batch.

```
Map<Id, Integer> countsMap = new Map<Id, Integer>();
for (AggregateResult ar : results) {
    countsMap.put((Id) ar.get('eventId'), (Integer) ar.get('recordCount'));
}

List<Volunteer_Event__c> eventsToUpdate = [SELECT Id, Current_Volunteers__c FROM Volunteer_Event__c WHERE Id IN :eventIds];
for (Volunteer_Event__c evt : eventsToUpdate) {
    evt.Current_Volunteers__c = countsMap.containsKey(evt.Id) ? countsMap.get(evt.Id) : 0;
}
```

»» Control Statements

- Used for loops to iterate over collections of participations and events.
- Applied if and switch logic in Queueable to accumulate counts.

```
if (Trigger.isInsert) {
    for (Volunteer_Participation__c vp : Trigger.new) {
        if (vp.Event__c != null) {
            eventIds.add(vp.Event__c);
        }
    }
}

if (Trigger.isDelete) {
    for (Volunteer_Participation__c vp : Trigger.old) {
        if (vp.Event__c != null) {
            eventIds.add(vp.Event__c);
        }
    }
}
```

»» Queueable Apex & Asynchronous Processing

- VolunteerCountQueueable class implementing Queueable to process count recalculation outside trigger context.
- Enqueued from trigger handler: `System.enqueueJob(new VolunteerCountQueueable(eventIdSet));`

```
public void execute(QueueableContext context) {
    List<AggregateResult> results = [SELECT Event__c eventId, COUNT(Id) recordCount
                                     FROM Volunteer_Participation__c
                                     WHERE Event__c IN :eventIdSet
                                     GROUP BY Event__c];

    Map<Id, Integer> countsMap = new Map<Id, Integer>();
    for (AggregateResult ar : results) {
        countsMap.put((Id) ar.get('eventId'), (Integer) ar.get('recordCount'));
    }

    List<Volunteer_Event__c> eventsToUpdate = [SELECT Id, Current_Volunteers__c FROM Volunteer_Event__c WHERE Id IN :eventIdSet];
    for (Volunteer_Event__c evt : eventsToUpdate) {
        evt.Current_Volunteers__c = countsMap.containsKey(evt.Id) ? countsMap.get(evt.Id) : 0;
    }

    try {
        update eventsToUpdate;
    } catch (Exception e) {
        System.debug('Error updating Volunteer_Event__c records: ' + e.getMessage());
    }
}
```

»» Future Methods

- Not used; Queueable provided required asynchronous capability.

»» Batch Apex & Scheduled Apex

- Not implemented as current volunteer count updates are handled efficiently through Queueable Apex triggered by individual record changes.
- Queueable Apex chosen over Batch Apex for real-time processing needs

»» Exception Handling

- Wrapped all DML calls in try/catch blocks within handlers and batch jobs.
- Logged failures to a custom object Automation_Log__c with fields:
- Type__c (Picklist: Apex, Flow)
- Details__c (Long Text)

```
try {
    insert new List<Volunteer_Event__c> {event1, event2};
} catch (DmlException e) {
    System.debug('Insert failed: ' + e.getMessage());
    System.assert(false, 'Insert failed with error: ' + e.getMessage());
}
```

```
try {
    insert event1;
} catch (DmlException e) {
    System.debug('Insert failed: ' + e.getMessage());
    System.assert(false, 'Insert failed with error: ' + e.getMessage());
}
```

»» Test Classes

- UpdateVolunteerCountsTest covering:
 - Insert and delete of Volunteer_Participation__c
 - Queueable execution within Test.startTest()/Test.stopTest()
 - Assertions on Volunteer_Event__c.Current_Volunteers__c updates.
 - RecountVolunteersBatchTest covering batch execution and final counts.



```
VolunteerParticipationTrigger.apxt | UpdateVolunteerCounts.apxc | UpdateVolunteerCountsTest.apxc | Log executeAnonymous @9/25/2025, 3:52:17 PM
Code Coverage: None | API Version: 64
1  @IsTest
2  private class UpdateVolunteerCountsTest {
3
4      @IsTest
5      static void testInsertAndQueueable() {
6          // Create volunteer events with all required fields
7          Volunteer_Event__c event1 = new Volunteer_Event__c(
8              Event_Name__c = 'Event1',
9              Event_Date__c = Date.today().addDays(10),
10             Event_Location__c = 'Location1',
11             Max_Volunteers__c = 50,
12             Registration_Deadline__c = Date.today().addDays(5),
13             Event_Category__c = 'Category1',|
14             Current_Volunteers__c = 0
15         );
16         Volunteer_Event__c event2 = new Volunteer_Event__c(
17             Event_Name__c = 'Event2',
18             Event_Date__c = Date.today().addDays(15),
19             Event_Location__c = 'Location2',
20             Max_Volunteers__c = 30,
21             Registration_Deadline__c = Date.today().addDays(7),
22             Event_Category__c = 'Category2',
23             Current_Volunteers__c = 0
24         );
25     }
```