CS 3510 — Algorithms, Fall 2022

Lecture 3: Introducing Recurrences

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Homework 1 due Saturday and Homework 2 will be released Saturday. We recommend to regularly ask questions on Piazza and to go to Office Hours.

1 Fast Multiplication

In the previous lecture, we discussed how we can use a recursive strategy to multiply numbers by dividing the bits in half and then recursively multiplying.

Our original naive method required 4 recursive multiplications, such as:

$$\underbrace{T(n)}_{\text{number of steps for } n \text{ sized input}} = \underbrace{O(n)}_{\text{nonrecursive work}} + \underbrace{4T\left(\frac{n}{2}\right)}_{\text{multiplying n/2 bits, 4 times}}$$

This comes out to $T(n) = O(n^2)$. We can make a faster method by only performing 3 recursive calls, giving a runtime of:

$$T(n) = O(n) + 3T\left(\frac{n}{2}\right)$$

...which comes out to $O(n^{\log_2 3}) \approx O(n^{1.59})$, a faster algorithm.

2 Solving Runtimes

Lemma 2.1. *Let $f(n) = 1 + a + a^2 + \cdots + a^n$, then*

$$f(n) = \begin{cases} O(1) & a < 1 \\ O(n) & a = 1 \\ O(a^n) & a > 1 \end{cases}$$

Proof. For the case when $a > 1$, the conclusion of $O(a^n)$ comes from

$$\frac{a^{n+1} - 1}{a - 1}$$

When $a = 1$, the conclusion of $O(n)$ comes from $\sum_{i=1}^{n} 1 = n$ and $a < 1$, this is a geometric series and has a constant sum irrespective of n given by:

$$s = \frac{1}{1 - a}$$

This can be a strategy for converting certain equations to a Big-O form, but may not be the most useful for recursive definitions. For the naive recursive multiplication, the recurrence relationship is given (and expanded) as:

$$\begin{aligned}
T(n) &= O(n) + 4T\left(\frac{n}{2}\right) \\
&= c \cdot n + 4T\left(\frac{n}{2}\right) \\
&= c \cdot n + 4\left(c \cdot \left(\frac{n}{2}\right) + 4T\left(\frac{n}{4}\right)\right) \\
&= cn\left(1 + \frac{4}{2}\right) + 16T\left(\frac{n}{4}\right) \\
&= cn\left(1 + \frac{4}{2}\right) + 16\left(c \cdot \left(\frac{n}{4}\right) + 4T\left(\frac{n}{8}\right)\right) \\
&= cn\left(1 + \frac{4}{2} + \left(\frac{4}{2}\right)^2\right) + 4^3\left(\frac{n}{2^3}\right) \\
&\vdots \quad \text{after } i \text{ steps} \\
&= 4^i T\left(\frac{n}{2^i}\right) + cn\left(1 + \frac{4}{2} + \left(\frac{4}{2}\right)^2 + \cdots + \left(\frac{4}{2}\right)^i\right)
\end{aligned}$$

The base case for the recurrence is $T(1)$ so what value i do we need such that $n/2^i = 1$? In other words:

$$\frac{n}{2^i} = 1 \implies 2^i = n \implies i = \log_2 n$$

Hence, the above running time simplifies to

$$
\begin{aligned}
T(n) &= 4^{\log_2 n} T(1) + cn \underbrace{\left(1 + \frac{4}{2} + \left(\frac{4}{2}\right)^2 + \cdots + \left(\frac{4}{2}\right)^{\log_2 n - 1}\right)}_{\text{geometric with } a > 1\text{; dominated by largest term}} \\
&= 2^{2 \cdot \log_2 n} + cnO\left(\left(\frac{4}{2}\right)^{\log_2 n - 1}\right) \\
&= n^2 + cnO\left(\left(\frac{4}{2}\right)^{\log_2 n - 1}\right)
\end{aligned}
$$

Simplifying the second term shows:

$$
cn\left(\frac{4}{2}\right)^{\log_2 n - 1} = cn\left(\frac{4^{\log_2 n - 1}}{2^{\log_2 n - 1}}\right) = cn\left(\frac{4^{\log_2 n - 1}}{O(n)}\right) = c \cdot \underbrace{4^{\log_2 n - 1}}_{O(n^2)} = cn^2 = O(n^2)
$$

With this, we can finish the above:

$$
T(n) = n^2 + O(n^2) = n^2 + c(n^2) = (c+1)(n^2) = \boxed{O\left(n^2\right)}
$$

We can follow this same process for the faster multiplication algorithm:

$$
\begin{aligned}
T(n) &= 3T\left(\frac{n}{2}\right) + O(n) \\
&= 3\left(3T\left(\frac{n}{4}\right) + \frac{cn}{2}\right) + cn \\
&= 9T\left(\frac{n}{4}\right) + cn\left(1 + \frac{1}{2}\right) \\
&= 9T\left(3T\left(\frac{n}{8}\right) + \frac{cn}{4}\right) + cn\left(1 + \frac{3}{2}\right) \\
&= 27T\left(\frac{n}{8}\right) + cn\left(1 + \frac{3}{2} + \frac{9}{4}\right) \\
&= 3^3 T\left(\frac{n}{2^3}\right) + cn\left(1 + \frac{3}{2} + \left(\frac{3}{2}\right)^2\right)
\end{aligned}
$$

Now that a pattern has been found in the recurrence, we can see that

$$T(n) = 3^i T\left(\frac{n}{2^i}\right) + cn\left(1 + \frac{3}{2} + \left(\frac{3}{2}\right)^2 + \cdots + \left(\frac{3}{2}\right)^i\right)$$

We now compute for the last value of i:

$$\frac{n}{2^i} = 1 \implies n = 2^i \implies i = \log_2 n$$

Finally, we can complete the simplification of the recurrence:

$$\begin{aligned}
T(n) &= \underbrace{3^{\log_2 n}}_{n^{\log_2 3}} T(1) + \underbrace{cn\left(1 + \frac{3}{2} + \left(\frac{3}{2}\right)^2 + \cdots + \left(\frac{3}{2}\right)^{\log_2 n - 1}\right)}_{\text{dominated by last term}} \\
&= n^{\log_2 3} + cn\left(\left(\frac{3}{2}\right)^{\log_2 n - 1}\right) \\
&= n^{\log_2 3} + cn\left(\frac{3^{\log_2 n - 1}}{2^{\log_2 n - 1}}\right) \\
&= n^{\log_2 3} + cn\left(\frac{3^{\log_2 n - 1}}{O(n)}\right) \\
&= n^{\log_2 3} + O(3^{\log_2 n}) \\
&= n^{\log_2 3} + O(n^{\log_2 3}) \\
&= n^{\log_2 3} + cn^{\log_2 3} = (c+1)n^{\log_2 3} = \boxed{O(n^{\log_2 3})}
\end{aligned}$$

3 Towers of Hanoi

Time for a game! Towers of Hanoi is a game with 3 pegs and n disks. The goal is to get all of the n pegs onto another peg. It is illegal to put a larger disk onto a smaller disk.

If all the disks start on the left-most peg, then the strategy is to move all the top disks except the last onto another peg and then recursively solve the smaller sub-game with one fewer disk.

For each step, there are two additional recursive calls, both of which have a size of $n-1$. Hence, $T(n) = 2T(n-1) + O(1)$. We can solve this:

$$\begin{aligned}
T(n) &= 2T(n-1) + O(1) \\
&= 2\left(2T(n-2) + c\right) + c \\
&= 2^2 T(n-2) + (1+2)c \\
&= 2^3 T(n-3) + (1+2+4)c \\
&= 2^4 T(n-4) + (1+2+4+8)c \\
&= \vdots \\
&= 2^i T(n-i) + (1+2+\cdots+2^{i-1})c \\
&= 2^n T(1) + O(2^n) \\
&= 2^n + O(2^n) \\
&= 2^n + c2^n = (c+1)2^n = \boxed{O(2^n)}
\end{aligned}$$

A less detailed explanation and solution to the game is given here because lots of resources are available online with visualizations, animations, etc.

4 Binary Search

Binary search is a search algorithm for sorted arrays. The idea is that if you are given a sorted list and a number, each time you look at the middle, you can rule out half the elements in the list. Hence, binary search has a runtime of:

$$\begin{aligned}
T(n) &= T\left(\frac{n}{2}\right) + O(1) \\
&= \left(T\left(\frac{n}{4}\right) + c\right) + c \\
&= \vdots \\
&= T\left(\frac{n}{2^i}\right) + ic \\
&= T(1) + c\log n = O(\log n)
\end{aligned}$$

An implementation of this algorithm would be as follows:

Function `BinarySearch(`L, x`)`**:**
  if $|L| = 1$ **then**
    return $L[1] = x$
  if $x > L\left[\frac{|L|}{2}\right]$ **then**
    return `BinarySearch(`$L\left[\frac{|L|}{2} : |L|\right]$`)`
  else
    return `BinarySearch(`$L\left[0 : \frac{|L|}{2}\right]$`)`

Remark: Remember, binary search requires the input array to be sorted. Otherwise, the most optimal way to find an element would be to do a linear scan over the list (with complexity $O(n)$).