

# Homework 2A Solutions

## 1 4 and 7 Change

You need to make change for  $n$  cents, but only have coins of value 4 and 7. Design an algorithm which returns whether it is possible to make  $n$  cents with these coins.

**Part A** Let  $T[i]$  represent a boolean value of whether it is possible to make  $i$  cents using 4 and 7 cent coins.

**Part B** Since  $T[i]$  represents whether it is possible to make  $i$  cents with 4 or 7 cent coins, then  $T[i] = (i \geq 4 \wedge T[i - 4]) \vee (i \geq 7 \wedge T[i - 7])$  and define our base case as  $T[0] = \text{true}$  (it is possible to make 0 cents by using no coins).

This is correct as we know if it is possible to make the current value  $i$  minus 4 cents, we can add a 4 cent coin to that previous value. This relies on having those previous values filled in for the table, which our algorithm does.

**Part C** The pseudocode for this algorithm is below. Note that we are using short circuit evaluation to stop evaluation of an expression if we evaluate an expression that concludes a clause.

```

1 Function QuestionOne( $n$ ):
2     /* let  $T$  be an empty  $(n+1)$  table with default values of false */
3      $T \leftarrow []$ 
4      $T[0] \leftarrow \text{true}$ 
5     for  $i \in 1 \rightarrow n$  do
6         /* recurrence relation utilizing short circuit evaluation */
7          $T[i] = (i \geq 4 \wedge T[i - 4]) \vee (i \geq 7 \wedge T[i - 7])$ 
8     return  $T[n]$ 

```

**Part D** The runtime of this algorithm is  $\mathcal{O}(n)$  as there is a single loop iterating from  $1 \rightarrow n$  where each iteration performs a constant number of  $\mathcal{O}(1)$  operations.

## 2 Minimum Coin Change

You are given a set of  $k$  coins each with a different value and a target amount  $n$ . Return the fewest number of coins that you need to make up the target amount. If it cannot be made, return  $-1$ .

**Part A** Let  $T[i]$  represent how many coins needed to make  $i$  cents with  $T[i] = \infty$  meaning that it is not possible to make  $i$  cents.

**Part B** Since we have a set of  $K$  coins, we know that  $T[i]$  can be made by using any previous values (previous such that a coin from  $K$  can be added to get  $i$ ) and adding 1. We minimize over all these options.

$$T[i] = \left( \min_{c \in K: c \leq i} T[i - c] \right) + 1$$

We arrive at  $T[i]$  by minimizing over all coins in  $K$  as long as the coin value is less than the target value ( $c \leq i$ ). Our base case is that  $T[0] = 0$  since it takes 0 coins to make 0 cents. Values are initialized to  $\infty$  by default.

**Part C** The pseudocode for this algorithm is below.

```
1 Function QuestionTwo( $n, K$ ) :  
   /* let  $T$  be an empty ( $n+1$ ) table with default values of  $-1$  */  
2    $T \leftarrow []$   
3    $T[0] \leftarrow 0$   
4   for  $i \in 1 \rightarrow n$  do  
5      $m \leftarrow \infty$   
6     for  $c \in K : c \leq i$  do  
7        $m \leftarrow \min(m, T[i - c] + 1)$   
8      $T[i] \leftarrow m$   
9   if  $T[n] = \infty$  then  
10    return  $-1$   
11  return  $T[n]$ 
```

**Part D** The runtime of this algorithm is  $\mathcal{O}(nk)$  as we iterate over each value from  $1 \rightarrow n$  and look through  $k$  coin values for each iteration.

### 3 Unloading for Christmas

Design an algorithm to unload packages from a ship efficiently where we can either remove packages one at a time ( $A, B, C$ ) or by removing chunks of multiple packages (see original PDF for examples/detail).

**Part A** Let  $T[i]$  represent the time that it takes to unload the first  $i$  packages.

**Part B** Since  $T[i]$  is the time it takes to represent the first  $i$  packages, notice we can either naively unload a package or unload using chunks. The naive unloading strategy is  $T[i - 1] + 1$  as it takes an additional unit of time to unload from the previously  $i - 1$  unloaded packages.

In order to unload chunks, we must check each chunk  $\in L$  and determine and if a substring ending in  $L$  is equal to that chunk. If a chunk fits, then it takes  $T[i - c - 1] + 1$  time where  $c$  is the length of a chunk. To check the substring, we can simply check if  $U[i - c : i]$  (inclusive) is equal to that chunk from  $L$ .

$$T[i] = \min \left( T[i - 1] + 1, \min_{\substack{c \in L \\ |c| < i \\ U[i - |c| : i] = c}} (T[i - |c| - 1] + 1) \right)$$

The base cases are  $T[0] = 0$  since it takes no time to remove the first 0 packages. This recurrence is correct as the only options to remove packages is to remove individually or to remove entire chunks at a time. In order to remove a chunk, we find a chunk such that we won't be unloading more packages than there are to unload and also the chunk being removed is actually in the substring from  $i - |c|$  to  $i$  (inclusive) where we let  $|c|$  be notation for string size.

The pseudocode and runtime are on the next page.

**Part C** The pseudocode for this algorithm is below.

```

1 Function QuestionThree( $U, L$ ):
   | /* let  $T$  be an empty  $(n+1)$  table */
2   |  $T \leftarrow []$ 
   | /* takes 0 time to unload 0 packages */
3   |  $T[0] \leftarrow 0$ 
4   | for  $i \in 1 \rightarrow n$  do
5   |   |  $T[i] \leftarrow T[i-1] + 1$ 
6   |   | for  $c \in L$  do
7   |   |   | if  $|c| < i \wedge U[i - |c| : i] = c$  then
8   |   |   |   |  $T[i] \leftarrow \min(T[i], T[i - |c| - 1] + 1)$ 
9   | return  $T[n]$ 

```

**Part D** Let  $n$  be the length of the string  $U$  and  $k$  be the size of the set  $L$ , then the runtime for this algorithm is  $\mathcal{O}(nk)$  as we iterate from  $1 \rightarrow n$  and search through each  $c \in L$  which is  $\mathcal{O}(n) \times \mathcal{O}(k) = \mathcal{O}(nk)$ .

*Remark: These are not the only solutions, there may be alternative solutions with similar runtimes that also work and will be accepted.*