

# FILE EXPLORER

## TEAM MEMBERS:

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## INTRODUCTION:

As a part of coursework for Operating System Design, we have developed two applications for Project no. 1. One application runs completely on console, while the other is built using GUI. Both the applications are helpful in exploring the files and folders in a computer, hence, we have named our project as **File Explorer**. Our project aims to simplify the tasks of viewing, creating, and duplicating(copy-paste) files and directories. By using this application a user can view and create files and directories with just one click. It eliminates the need to get into multiple subdirectories to create new files.

## BACKGROUND:

For a user to view or create a file in a computer, they need to enter multiple subdirectories before they could find it.

## IMPLEMENTATION AND EXPERIMENTAL ENVIRONMENT:

File Explorer aims at making the user experience as effortless as possible. All that a user needs to do is enter the file name with its path, and click a button to create it.

### Library and Programming Language used:

To build this project we have used GTK, an open-source cross-platform widget toolkit for creating graphical user interfaces using C programming language.

### Operating system to test the project:

The application runs on Mac and LINUX operating systems, since it was built on Mac OS. To run the application on a machine, a user is expected to install the GTK library before they execute the code.

### Commands to install GTK Library on MacOS:

A User needs to run the following commands to install GTK Library on Mac OS.

```
brew install gtk+3
```

```
export PKG_CONFIG_PATH=/usr/local/Cellar/cairo/1.12.16/lib/pkgconfig/
```

```
export PKG_CONFIG_PATH=/usr/X11/lib/pkgconfig
```

### **Test Cases:**

A User could run various test scenarios in the app to verify whether they are attaining the expected results.

In the GUI Application,

Scenario-1: User wants to view a File or Folder:

By clicking on the "View Directories and Files", a user can view all the files, directories and sub-directories of their machine.

Scenario-2: User wants to create a directory:

By clicking on the "Create New Directory", a user can create a new directory.

Scenario-3: User wants to create a file:

By clicking on the "Create New File", a user can create a new file.

In the Console based application,

After a user runs the console application, they get to choose from 4 available options,

```
enter 1 to move into a sub-directory
enter 2 to copy-paste a file to new file
enter 3 to create a new directory
enter 4 to create a new file
```

Scenario-1: User wants move into a sub-directory:

By entering "1", and entering the subdirectory name, a user can move into a subdirectory to view the files present.

Scenario-2: User wants copy-paste(duplicate) a file:

By entering "2", and entering the names of the file to be copied from and file to be copied to, a user can copy the contents of a file into another.

Scenario-3: User wants to create a file:

By entering "3", and entering the subdirectory name, a user can create a new subdirectory.

Scenario-4: User wants to create a file:

By entering "4", and entering the subdirectory name, a user can create a new file.

### ***Commands to run the console application:***

Since the application is built using C programming language, it first needs to be compiled before it can be executed.

Compilation:

```
gcc fileexplorerproj.c -o output
```

Execution:

```
./output
```

*Commands to run the GUI application:*

Since the application is built using C programming language, it first needs to be compiled before it can be executed.

Compilation:

```
gcc `pkg-config --cflags gtk+-3.0` -o fxoutput  
fileexplorergui.c `pkg-config --libs gtk+-3.0`
```

Execution:

```
./fxoutput
```

## CODE:

Following is the code implementation of Console Application:

### DISPLAY SUBDIRECTORIES:

In this we are going to create a child and we are trying to display the subdirectories which are present in present directory.

```
int subdirectoriesdisplay(char *p)
{
    printf("\n\nSub-directories List: \n\n");
    pid_t pid1=0;
    pid1=fork();
    if(pid1==0){
        char *str[]={"ls",p,NULL};
        int res=execvp("ls",str);
        return res;
    }else{
        wait(NULL);
    }
    return 0;
}
```

### CREATING NEW DIRECTORY:

```
void createDir(char dirname[100]){
    int check;

    printf("in create dir");
    printf("dirname in cr dir: %s",dirname);
    check = mkdir(dirname,0777);
    printf("\ncheck: %d \n",check);
    if (!check)
        printf("Directory created\n");
    else {
        printf("Unable to create directory\n");
        exit(1);
    }
}
```

## CREATING A NEW FILE:

```
void createFile(char dirname[100]){  
  
    FILE *fp;  
    printf("createFile: %s",dirname);  
    fp = fopen (dirname, "w");  
}
```

## COPYING FILES FROM SRC TO DEST:

In this we are going to copy files from one location to another location. The location can be between directories or in directory. We need to use system calls like open, read, write, close for this task.

```
void copypaste(char * s_path, char * d_path){  
  
    int src_fd, dst_fd, n, err;  
    unsigned char buffer[4096];  
    printf("s_path: %s",s_path);  
    src_fd = open(s_path, O_RDONLY);  
    printf("src_fd %d",src_fd);  
    dst_fd = open(d_path, O_CREAT | O_WRONLY );  
  
    while (1) {  
        err = read(src_fd, buffer, 4096);  
        if (err == -1) {  
            printf("Error reading file.\n");  
            exit(1);  
        } else {  
            printf("copied the file");  
        }  
        n = err;  
  
        if (n == 0) break;  
        printf("dst_fd %d",dst_fd);  
        printf("buffer %c",buffer);  
        printf("n %d",n);  
  
        err = write(dst_fd, buffer, n);  
        if (err == -1) {  
            printf("Error writing to file.\n");  
            exit(1);  
        } else {  
            printf("pasted the file");  
        }  
    }  
    close(src_fd);  
    close(dst_fd);  
}
```

Following is the code for GUI Application:

### CREATING A NEW FILE:

```
static void create_directory (GtkWidget *widget, gint response_id, gpointer data)
{
    GtkEntry* entry = data;
    const gchar *entrydata;
    char *basepath = g_get_home_dir();
    entrydata = gtk_entry_get_text(entry);
    printf("\nentrydata: %s", entrydata);
    printf("\ng_get_home_dir(): %s",g_get_home_dir());
    strcat(basepath,"/");
    strcat(basepath,entrydata);
    int check = mkdir(basepath,0777);
    printf("\ncheck: %d",check);
    if(check>=0){
        printf("\nnew Direcorry %s created!\n",entrydata);
    } else {
        printf("\nfailed to create a new directory\n");
    }
    gtk_widget_destroy (widget); // This will close the dialog
}
```

```
static void call_create_directory (GtkWidget *widget, gpointer data)
{
    GtkWidget *window = data;
    GtkWidget *dialog;
    GtkWidget *content_area;
    GtkWidget *grid;
    GtkWidget *label;
    GtkWidget *button;
    static GtkEntry *textbox;

    dialog = gtk_dialog_new_with_buttons ("Create a new Directory", window,
GTK_DIALOG_MODAL, GTK_STOCK_OK, GTK_RESPONSE_OK, NULL);
    content_area = gtk_dialog_get_content_area (GTK_DIALOG (dialog));
    grid = gtk_grid_new();
    gtk_container_add (GTK_CONTAINER (content_area), grid);

    label = gtk_label_new("Directory path: ");
    gtk_grid_attach(GTK_GRID(grid), label, 0, 0, 1, 1);
    textbox = gtk_entry_new();
    gtk_entry_set_text(textbox, "");
    gtk_grid_attach(GTK_GRID(grid), textbox, 1, 0, 1, 1);

    gtk_widget_show_all (dialog);
    g_signal_connect (GTK_DIALOG (dialog), "response", G_CALLBACK
(create_directory), textbox);
}
```

## CREATING A NEW FILE:

```
static void create_file (GtkWidget *widget, gint response_id, gpointer data)
{
    FILE *fp;
    GtkWidget* entry = data;
    const gchar *entrydata;
    char *basepath = g_get_home_dir();
    entrydata = gtk_entry_get_text(entry);
    printf("\nentry() : %s", gtk_entry_get_text(entry));
    printf("\nentrydata: %s", entrydata);
    printf("\nentry: %s", entry);
    printf("\ng_get_home_dir(): %s", g_get_home_dir());
    strcat(basepath, "/");
    strcat(basepath, entrydata);
    printf("\ncreateFile: %s", basepath);
    fp = fopen (basepath, "w");

    gtk_widget_destroy (widget); // This will close the dialog
}
```

```
static void call_create_file (GtkWidget *widget, gpointer data)
{
    GtkWidget *window = data;
    GtkWidget *dialog;
    GtkWidget *content_area;
    GtkWidget *grid;
    GtkWidget *label;
    GtkWidget *button;
    static GtkWidget *textbox;

    dialog = gtk_dialog_new_with_buttons ("Create a new File", window,
    GTK_DIALOG_MODAL, GTK_STOCK_OK, GTK_RESPONSE_OK, NULL);
    content_area = gtk_dialog_get_content_area (GTK_DIALOG (dialog));
    grid = gtk_grid_new();
    gtk_container_add (GTK_CONTAINER (content_area), grid);

    label = gtk_label_new("File path: ");
    gtk_grid_attach(GTK_GRID(grid), label, 0, 0, 1, 1);
    textbox = gtk_entry_new();
    gtk_entry_set_placeholder_text(textbox, "enter filename");
    gtk_entry_set_text(textbox, "");
    gtk_grid_attach(GTK_GRID(grid), textbox, 1, 0, 1, 1);

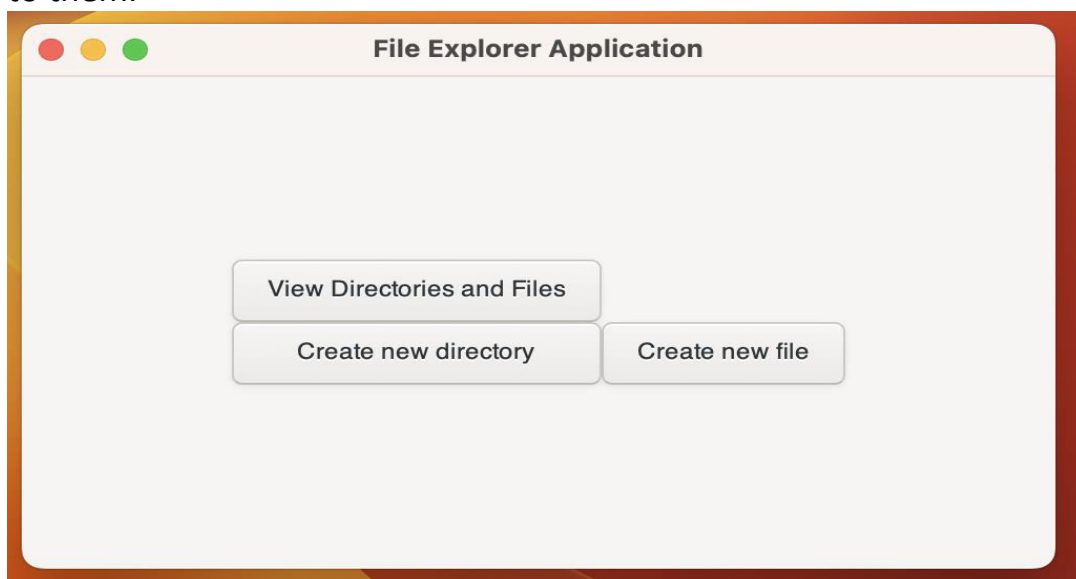
    gtk_widget_show_all (dialog);
    g_signal_connect (GTK_DIALOG (dialog), "response", G_CALLBACK (create_file),
    textbox);
}
```

## VIEW FILES AND DIRECTORIES:

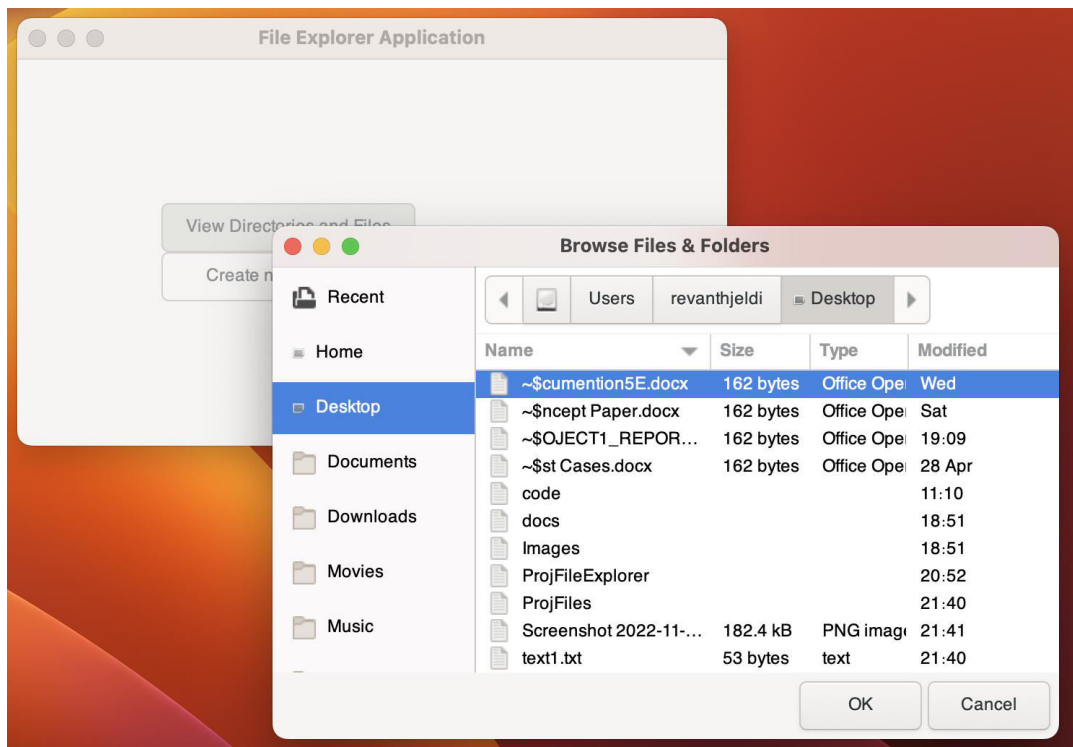
```
static void view_folders(GtkWidget* button, gpointer window)
{
    GtkWidget *dialog;
    dialog = gtk_file_chooser_dialog_new("Browse Files & Folders",
    GTK_WINDOW(window), GTK_FILE_CHOOSER_ACTION_OPEN, GTK_STOCK_OK, GTK_RESPONSE_OK,
    GTK_STOCK_CANCEL, GTK_RESPONSE_CANCEL, NULL);
    gtk_widget_show_all(dialog);
    // gtk_file_chooser_set_current_folder(GTK_FILE_CHOOSER(dialog), "/");
    gtk_file_chooser_set_current_folder(GTK_FILE_CHOOSER(dialog),
    g_get_home_dir());
    gint resp = gtk_dialog_run(GTK_DIALOG(dialog));
    printf("\n before GTK_FILE_CHOOSER call");
    printf("%s\n", gtk_file_chooser_get_filename(GTK_FILE_CHOOSER(dialog)));
    printf("\n after GTK_FILE_CHOOSER call");
    //gtk_file_chooser_set_create_folders(GTK_FILE_CHOOSER(dialog),
    g_get_home_dir());
    if(resp == GTK_RESPONSE_OK){
        printf("%s\n", gtk_file_chooser_get_filename(GTK_FILE_CHOOSER(dialog)));
        //gtk_file_chooser_get_create_folders (
        g_print("%s\n", gtk_file_chooser_get_filename(GTK_FILE_CHOOSER(dialog)));
        g_print("%s\n",
    gtk_file_chooser_get_create_folders(GTK_FILE_CHOOSER(dialog)));
    }
    else
        g_print("You pressed Cancel\n");
    gtk_widget_destroy(dialog);
}
```

## EXPERIMENTAL RESULTS:

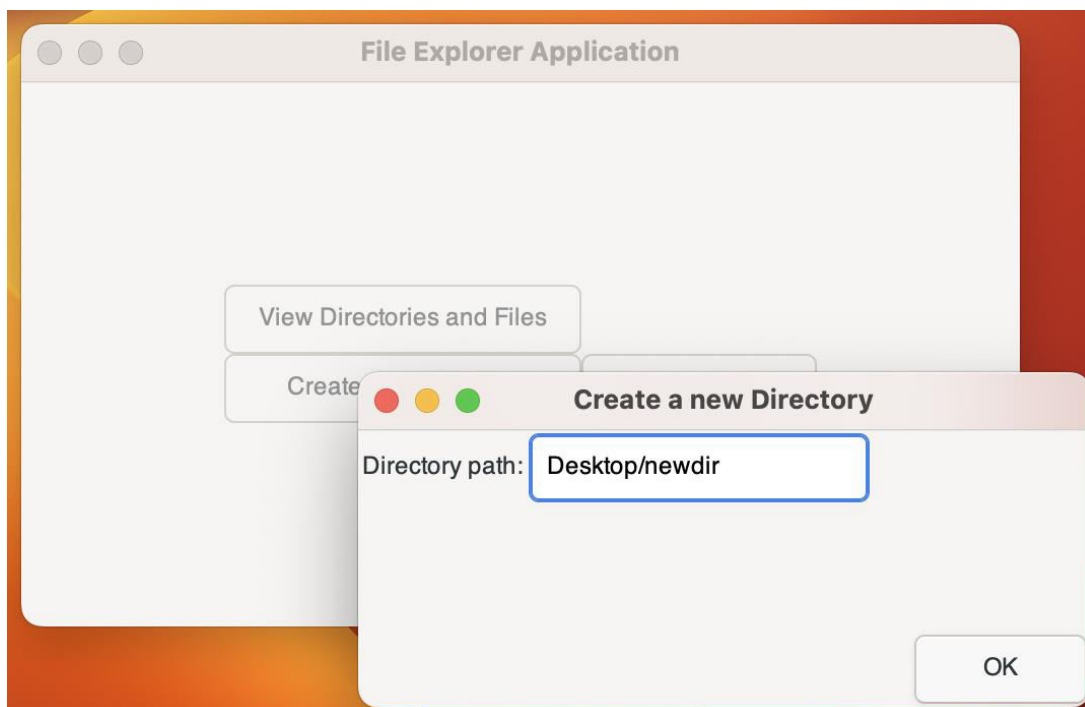
When a user runs the application, the following output screens are displayed to them.



When they click on View Directories and files, a window pops up showing all the files and folder present in the computer.

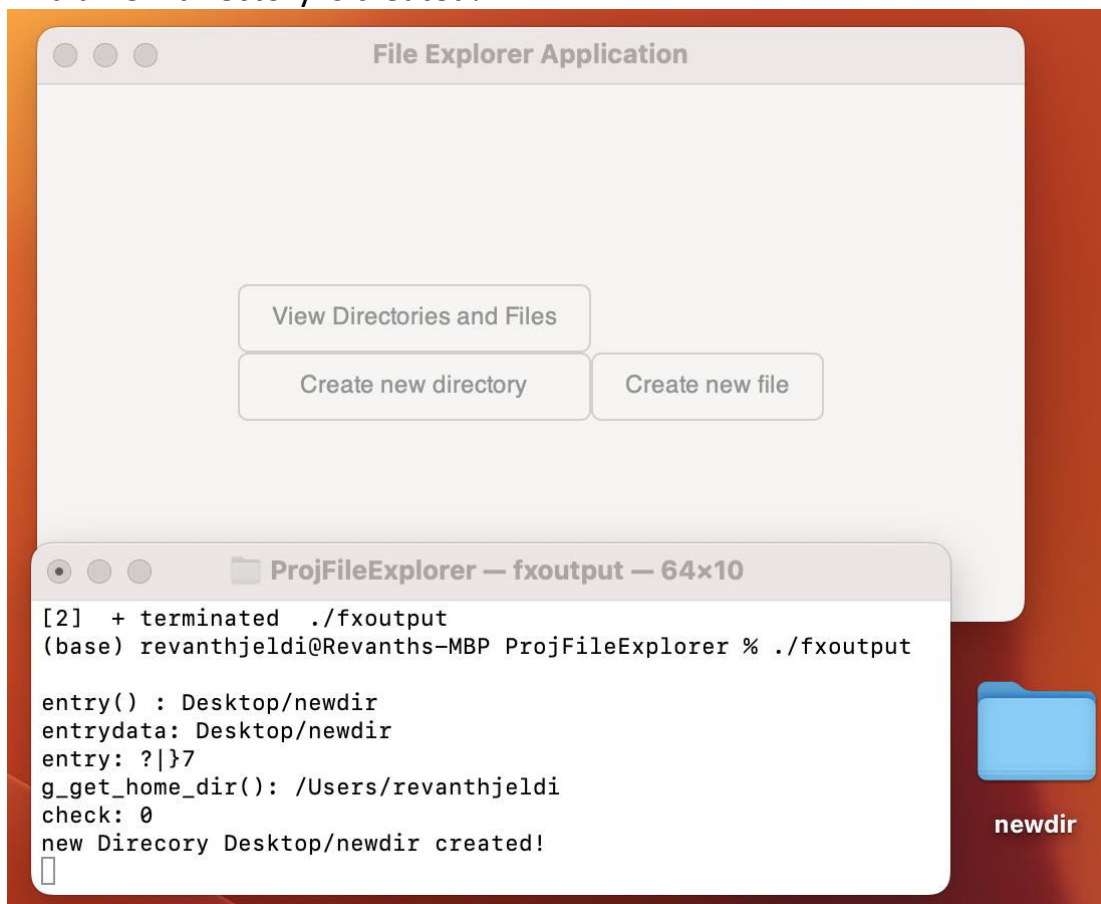


When they click on Create new directory, a text window pops up and the user has to enter the directory they want to create.

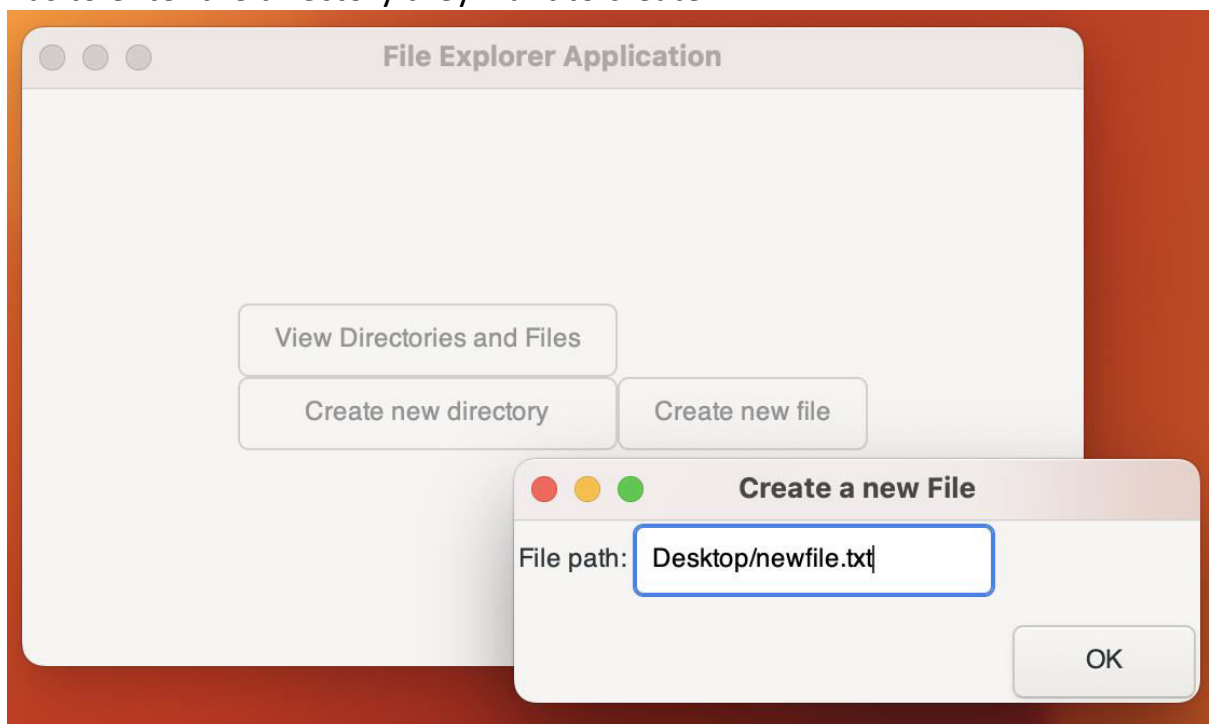




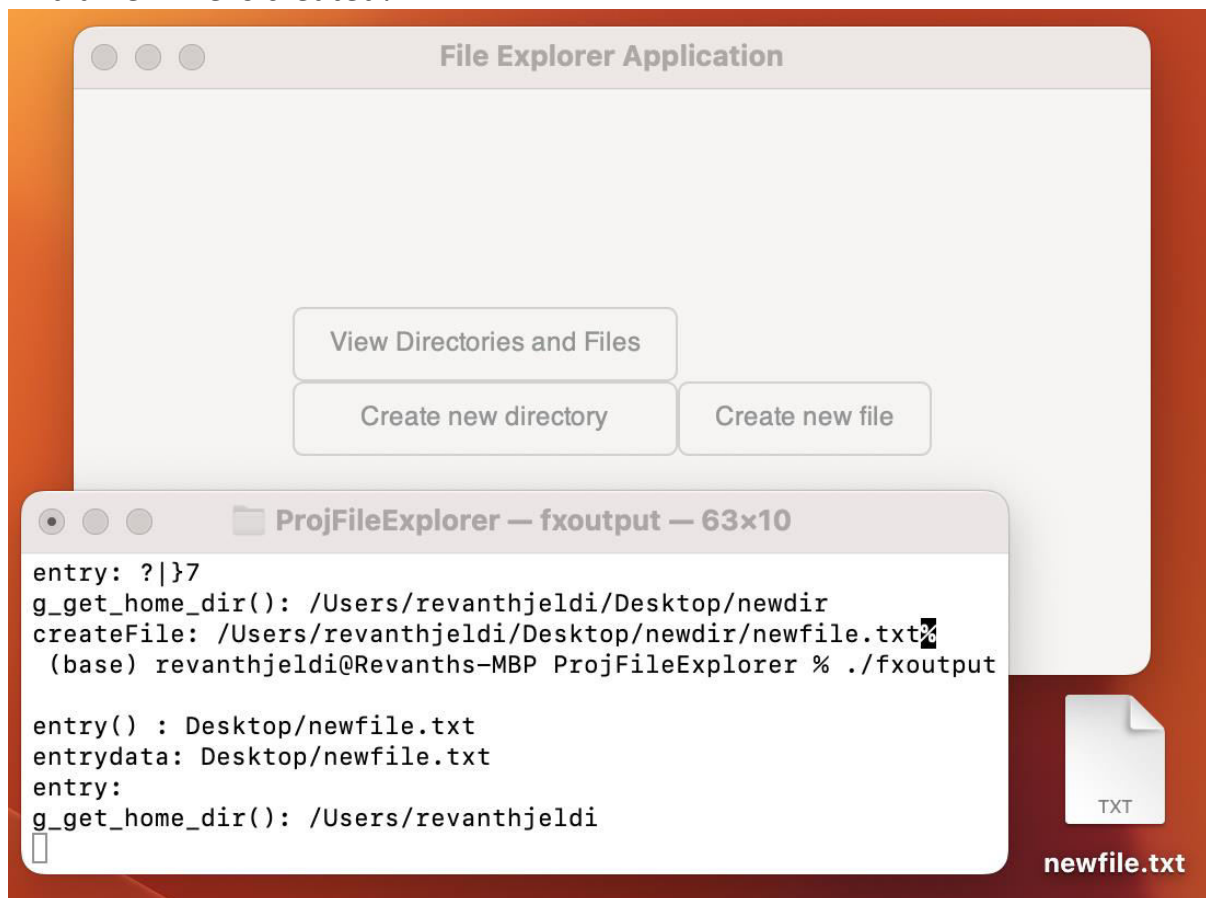
And a new directory is created!



When they click on Create new directory, a text window pops up and the user has to enter the directory they want to create.

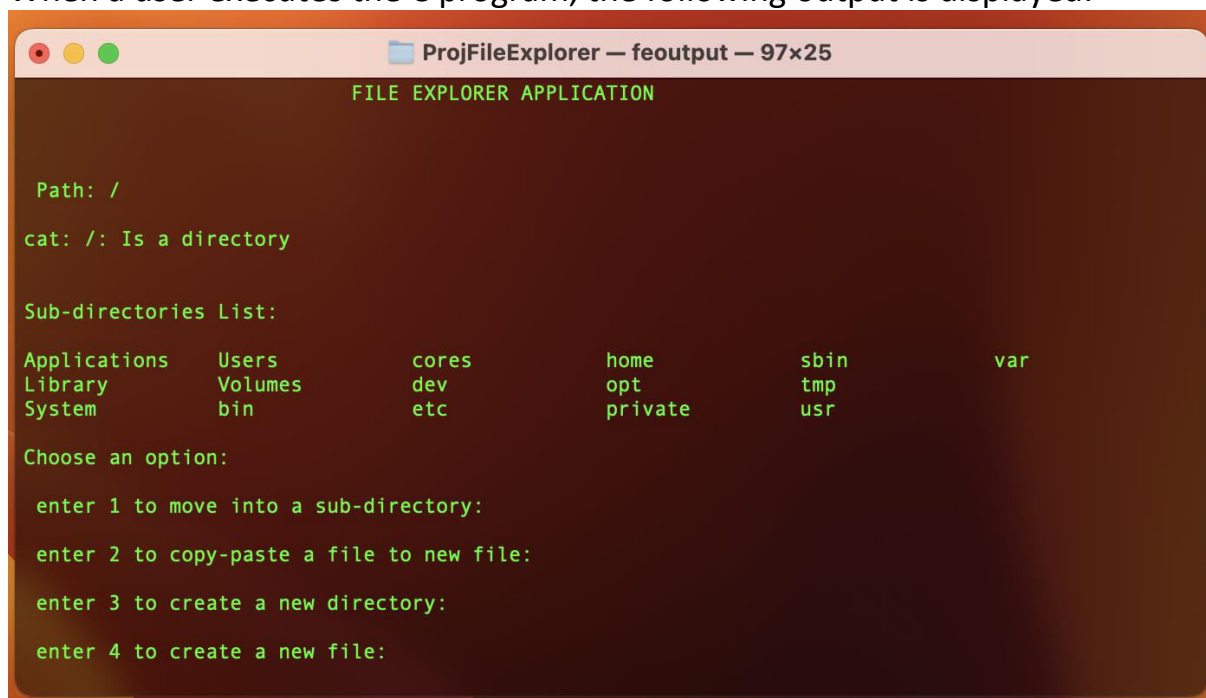


And a new file is created!



### OUTPUT SCREENS FOR CONSOLE APPLICATION:

When a user executes the C program, the following output is displayed:



Users select option “1” and enters the path of the subdirectory to view the files and folders present in it.

```
ProjFileExplorer — feoutput — 97x31
FILE EXPLORER APPLICATION

Path: /Users/revanthjeldi/Desktop
cat: /Users/revanthjeldi/Desktop: Is a directory

Sub-directories List:

Images      docs      utilities  ~$st Cases.docx
ProjFileExplorer  newfile.txt  ~$OBJECT1_REPORT.docx
ProjFiles   text1.txt   ~$cumention5E.docx
code        tools      ~$ncept Paper.docx

Choose an option:

enter 1 to move into a sub-directory:
enter 2 to copy-paste a file to new file:
enter 3 to create a new directory:
enter 4 to create a new file:
```

Users select option “2” and enters the path of the file to be copied from and then enter the path of the file to be copied to.

```
ProjFileExplorer — feoutput — 97x31

Sub-directories List:

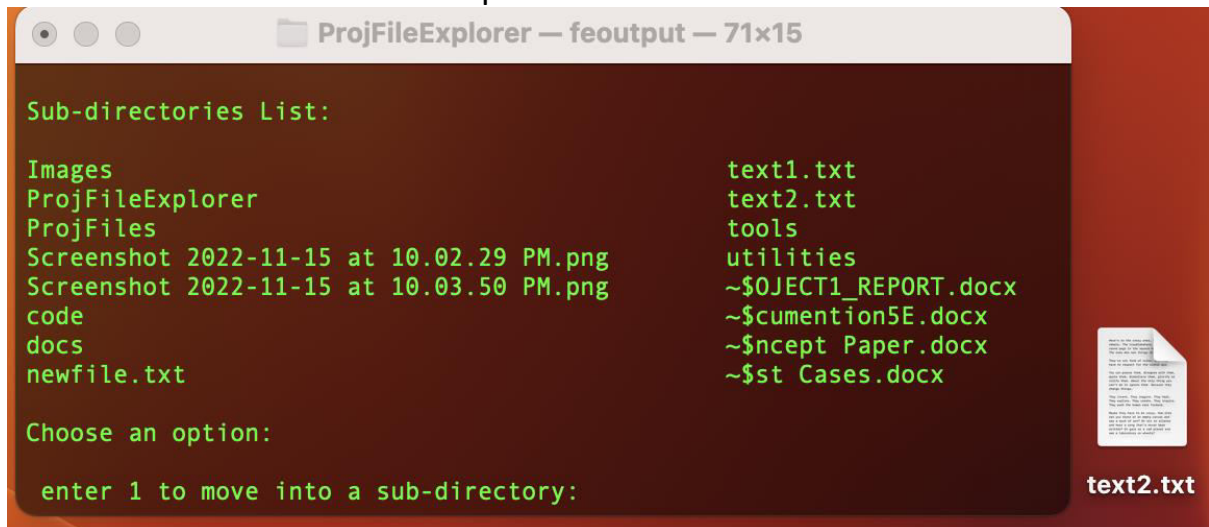
Images      docs      utilities  ~$st Cases.docx
ProjFileExplorer  newfile.txt  ~$OBJECT1_REPORT.docx
ProjFiles   text1.txt   ~$cumention5E.docx
code        tools      ~$ncept Paper.docx

Choose an option:

enter 1 to move into a sub-directory:
enter 2 to copy-paste a file to new file:
enter 3 to create a new directory:
enter 4 to create a new file:
2
Do you wish to copy a file?
enter yes or no: yes
path: /Users/revanthjeldi/Desktop
enter path of file to be copied from: /Users/revanthjeldi/Desktop/text1.txt

path entered is: /Users/revanthjeldi/Desktop/text1.txt
enter path of file to be copied to: /Users/revanthjeldi/Desktop/text2.txt
```

And the content of file-1 are copied to file-2.



The screenshot shows a window titled "ProjFileExplorer — feoutput — 71x15". The window has a dark red background with green text. It displays a "Sub-directories List:" with two columns of files and folders. On the right side of the window, there is a small white icon of a document with the text "text2.txt" below it.

```
ProjFileExplorer — feoutput — 71x15

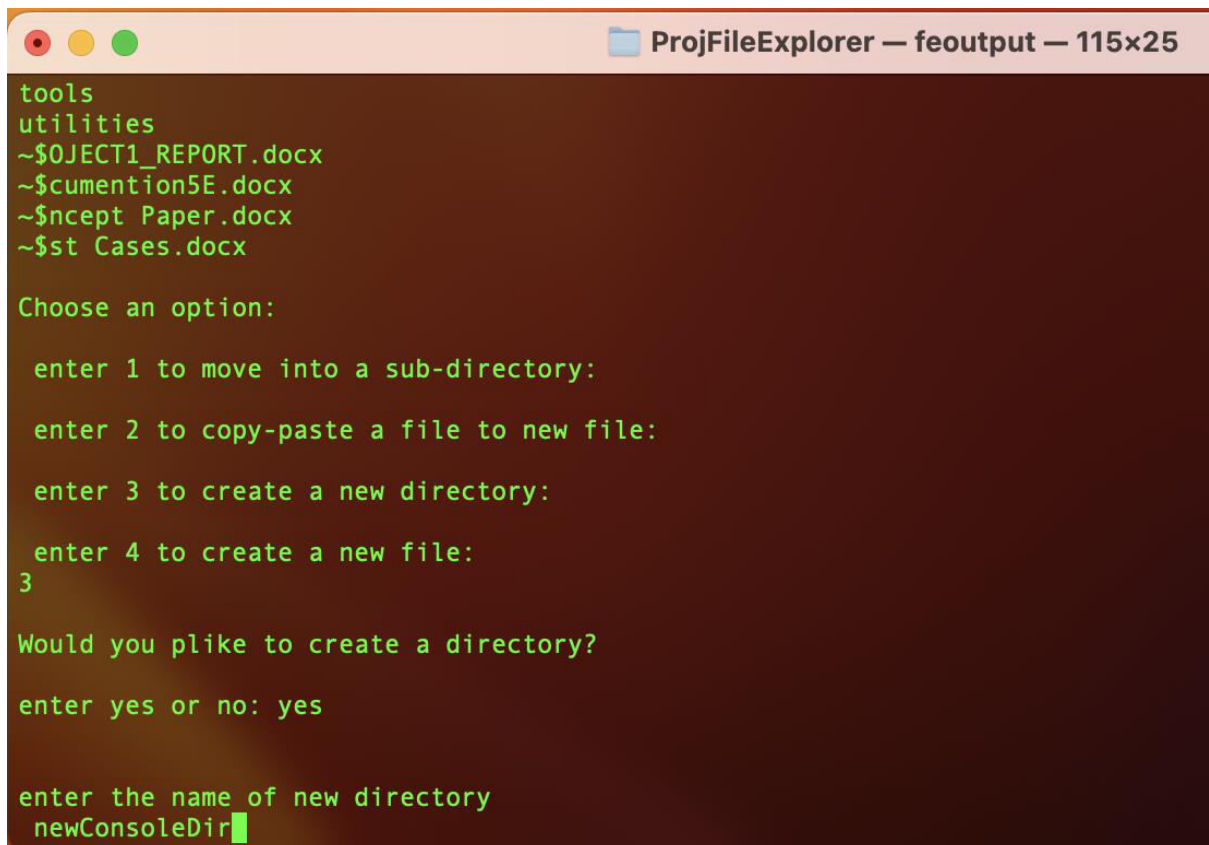
Sub-directories List:

Images                                text1.txt
ProjFileExplorer                     text2.txt
ProjFiles                            tools
Screenshot 2022-11-15 at 10.02.29 PM.png utilities
Screenshot 2022-11-15 at 10.03.50 PM.png ~$OBJECT1_REPORT.docx
code                                 ~$cumention5E.docx
docs                                 ~$ncept Paper.docx
newfile.txt                         ~$st Cases.docx

Choose an option:

enter 1 to move into a sub-directory:
```

Users select option “3” and enters the name of directory to be created.



The screenshot shows a window titled "ProjFileExplorer — feoutput — 115x25". The window has a dark red background with green text. It displays a list of files and folders, followed by a "Choose an option:" prompt. The user has entered "3" to select the option to create a new directory. The prompt "Would you plike to create a directory?" is shown, followed by the user input "yes". Finally, the prompt "enter the name of new directory" is shown, with the user input "newConsoleDir".

```
ProjFileExplorer — feoutput — 115x25

tools
utilities
~$OBJECT1_REPORT.docx
~$cumention5E.docx
~$ncept Paper.docx
~$st Cases.docx

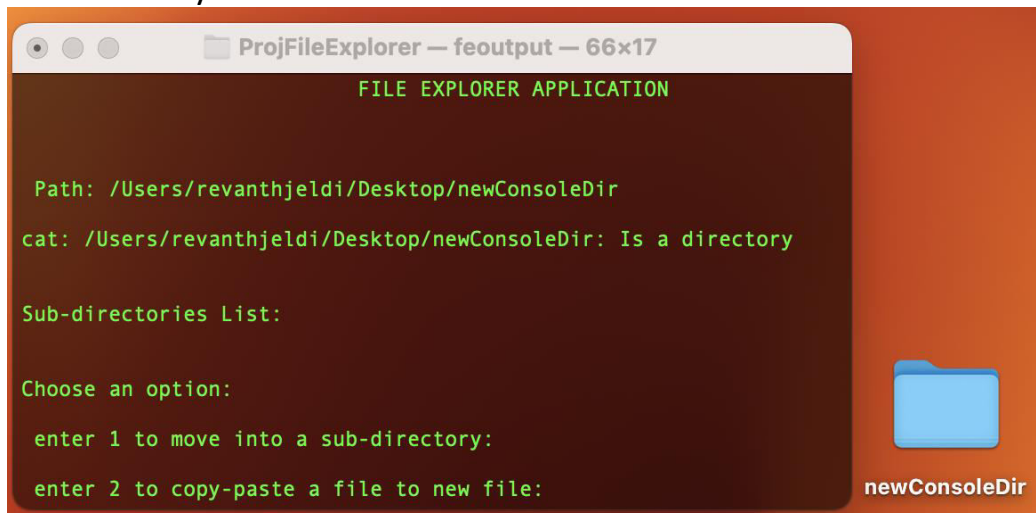
Choose an option:

enter 1 to move into a sub-directory:
enter 2 to copy-paste a file to new file:
enter 3 to create a new directory:
enter 4 to create a new file:
3

Would you plike to create a directory?
enter yes or no: yes

enter the name of new directory
newConsoleDir
```

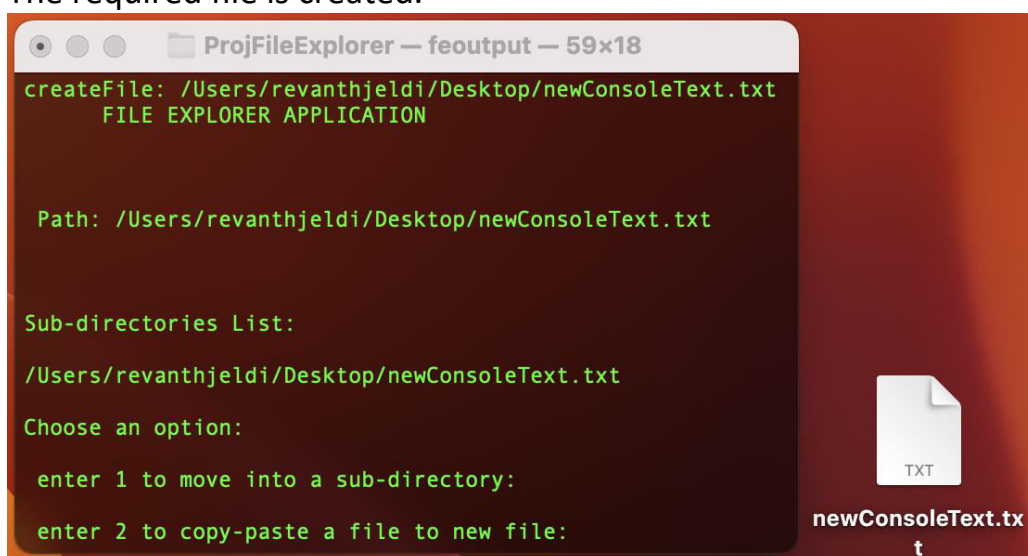
The directory is created.



Users select option "4" and enters the name of file to be created.



The required file is created.



## REFERENCES:

<https://www.gtk.org/>

<https://www.gtk.org/docs/getting-started/hello-world/>

<https://zetcode.com/gui/gtk2/firstprograms/>

<https://www.geeksforgeeks.org/how-to-create-gui-in-c-programming-using-gtk-toolkit/>