FINAL REPORT

Module #4

820 Culminating Project

Submission Date: Mon- 03Apr2023

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Introduction

Movies are comprised of thousands of creative and financial decisions. Nobody sets out to make an unsuccessful movie. The movie is business is fickle, and it is difficult to predict how a single movie will perform at the box office or streaming. Large financial investments and influential partners are required to produce and market a movie. In addition, there are no guarantees that any one movie will be successful enough to the degree required to make the endeavor financially worthwhile for the various investment groups. Movies create a plethora of relevant, relatively high- quality public- facing data from movie meta data to social media data. With the data that is available with movies and how people interact and respond to movies, this topic lends itself well to the application of machine learning techniques. This report aims to explore what public- facing data can be applied to helping predict the financial success of a movie based on various attributes.

The report outlines the results of machine learning model(s) that was designed to predict the financial success of movies utilizing IMDB data.

The global box office industry was above \$21 billion in 2022, with over 5000 movies being released worldwide. The average production budget was \$81 million. In 2022, the United States produces over 23,000 movies with the next greatest producer of films being the United Kingdom at approximately 4000. https://www.the-numbers.com/movies/production-countries/#tab=year

To support production decision making, this work aims to optimize outcome predictions by deploying a preliminary machine learning model. Throughout the duration of the project, the tentative approach (which is explained throughout this literature review) will be critiqued and iterated. As information is uncovered alternative models and supporting resources will be considered. With the plethora of machine learning algorithms, methods and resources, the problem of creating, curating and fine-tuning a model that works for the specific purpose takes time.

Data Description:

This data description section provides an overview of the predictive analytics project to be conducted. It will include a description of the data used, the sources of the data, the methods used to collect and analyze the data, and the techniques used to make predictions. The data will be collected from a variety of sources, including surveys, databases, and other sources. The data will be analyzed using a variety of methods, including descriptive and inferential statistics, machine learning algorithms, and other techniques. The results of the analysis will be used to make predictions about the outcomes of various events or trends. The results of the predictions will be used to inform decision-making and strategic planning.

The data was obtained from Kaggle.com at the following url:

https://www.kaggle.com/datasets/carolzhangdc/imdb-5000-movie-dataset

The original dimensions of the data are 5043L x 28W, and contains movies from 1916 to 2016. After removing missing values 3759 remain. As shown in the table below, of the remaining movies, 3649 were released after 1980 and 107 were released prior.

Post 1980 Pre 1980

3649 107

In the table below, the entire dataset is described after removing movie records with missing values. The table also shows the quantity and datatype of each variable.

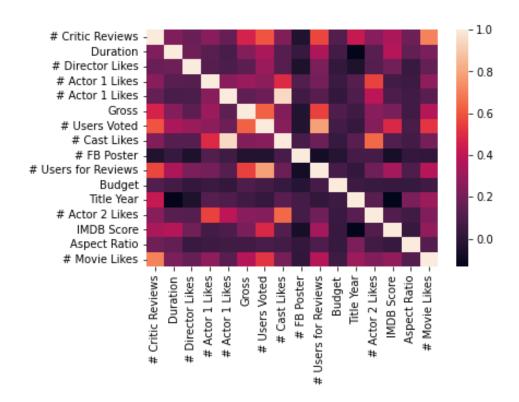
	AIndex: 3756 entries,			
	columns (total 28 col			D.L.
#	Column		Null Count	Dtype
0	Color		non-null	object
1	Director Name		non-null	object
2	# Critic Reviews		non-null	float64
3	Duration		non-null	float64
4	# Director Likes		non-null	float64
5	# Actor 1 Likes		non-null	float64
6	Actor 2 Name		non-null	object
7	# Actor 1 Likes		non-null	float64
8	Gross		non-null	float64
9	Genres		non-null	object
10	Actor 1 Name		non-null	object
11	Movie Title		non-null	object
12	# Users Voted		non-null	int64
13	# Cast Likes		non-null	int64
14	Actor 3 Name		non-null	object
15	# FB Poster		non-null	float64
16	Plot Keywords		non-null	object
17	Movie Link		non-null	object
18	# Users for Reviews	3756	non-null	float64
19	Language		non-null	object
20	Country	3756	non-null	object
21	Content Rating	3756	non-null	object
22	Budget	3756	non-null	float64
23	Title Year	3756	non-null	float64
24	# Actor 2 Likes	3756	non-null	float64
25	IMDB Score	3756	non-null	float64
26	Aspect Ratio	3756	non-null	float64
27	# Movie Likes	3756	non-null	int64
dtype	es: float64(13), int64	1(3),	object(12)	
memoi	ry usage: 851.0+ KB			

The below table provides a **statistical description** of the features of the IMDB dataset from 1916 to 2016 (after records containing missing values have been removed). It includes a summary of the number of records, the mean, median, mode, min, max, and standard deviation for each feature. The below table is designed to provide an overview of the numerical attributes prior to applying modifications and machine learning techniques.

	# Critic Reviews	Duration	# Director Likes	# Actor 3 Likes	# Actor 1 Likes	Gı	ross #	Users Voted	# Cast Likes
count	3756.00	3756.00	3756.00	3756.00	3756.00	375	6.00	3756.00	3756.00
mean	167.38	110.26	807.34	771.28	7751.34	5261282	4.24 105	5826.73	11527.10
std	123.45	22.65	3068.17	1894.25	15519.34	7031786	6.91 152	2035.40	19122.18
min	2.00	37.00	0.00	0.00	0.00	16	2.00	91.00	0.00
25%	77.00	96.00	11.00	194.00	745.00	827023	2.75 19	9667.00	1919.75
50%	138.50	106.00	64.00	436.00	1000.00	3009310	7.00 53	3973.50	4059.50
75%	224.00	120.00	235.00	691.00	13000.00	6688194	0.75 128	3602.00	16240.00
max	813.00	330.00	23000.00	23000.00	640000.00	76050584	7.00 1689	9764.00	656730.00
# FB Poster	for	•	Budget	Title Year	# Actor 2 Likes	IMDB Score	Aspect Ratio		
	for Reviews	5			# Actor	IMDB	Aspect	# Mov	vie Kes
Poster	for Reviews)		Year	# Actor 2 Likes	IMDB Score	Aspect Ratio	# Mov Lik	vie kes
Poster 3756.00	for Reviews 3756.00 336.84	4 462	3756.00 36849.64	Year 3756.00	# Actor 2 Likes 3756.00	IMDB Score 3756.00	Aspect Ratio	# Mov Lik	vie kes .00
3756.00 1.38	for Reviews 3756.00 336.84 411.23	462 3 2260	3756.00 36849.64	Year 3756.00 2002.98	# Actor 2 Likes 3756.00 2021.78	IMDB Score 3756.00 6.47	Aspect Ratio 3756.00 2.11	# Mov Lik 3756. 9353. 21462.	vie kes .00
3756.00 1.38 2.04	3756.00 336.84 411.23 4.00	462 3 2260	3756.00 36849.64 10288.48	Year 3756.00 2002.98 9.89	# Actor 2 Likes 3756.00 2021.78 4544.91	IMDB Score 3756.00 6.47 1.06	Aspect Ratio 3756.00 2.11 0.35	# Mov Lik 3756. 9353. 21462.	vie ses .00 .83 .89
3756.00 1.38 2.04 0.00	3756.00 336.84 411.23 4.00	4 462 3 2260 0 100	3756.00 36849.64 10288.48 218.00	Year 3756.00 2002.98 9.89 1927.00	# Actor 2 Likes 3756.00 2021.78 4544.91 0.00	IMDB Score 3756.00 6.47 1.06 1.60	Aspect Ratio 3756.00 2.11 0.35 1.18	# Mov Lik 3756. 9353. 21462.	7ie des
3756.00 1.38 2.04 0.00	3756.00 336.84 411.23 4.00 110.00 210.00	4 462 3 2260 0 100 0 250	3756.00 36849.64 10288.48 218.00 00000.00	Year 3756.00 2002.98 9.89 1927.00 1999.00	# Actor 2 Likes 3756.00 2021.78 4544.91 0.00 384.75	3756.00 6.47 1.06 1.60 5.90	Aspect Ratio 3756.00 2.11 0.35 1.18 1.85	# Mov Lik 3756. 9353. 21462.	7ie 8es

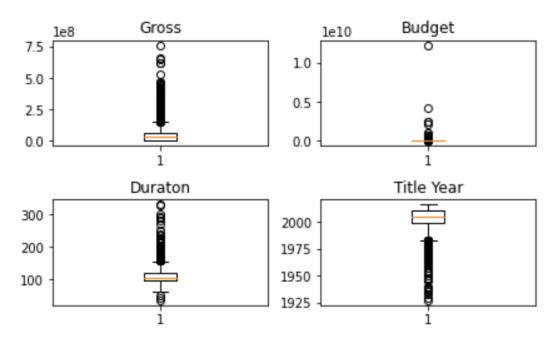
The below **correlation** table and **correlation matrix** combination provides an overview into the relationships between the numerical attributes. Utilizing the Pearson method, we are able to gain insight into which features are positively correlated to one another. The visualizations show that social media attributes are positively correlated with one another in varying degrees. Notably, the number of users who vote on IMDB, and the number of critics who register a a review, are both positively correlated with gross revenue, while the production budget is not significantly correlated with any attribute.

	# Critic Reviews	Ouration	# Director Likes	# Actor 3 Likes	# Actor 1 Likes	Gross	# Users Voted	# Cast Likes	# FB Poster	# Users for Reviews	Budget	Title Year	# Actor 2 Likes	IMDB Score	Aspect Ratio	# Movie Likes
# Critic Reviews	1.00	0.23	0.18	0.25	0.17	0.46	0.59	0.24	-0.03	0.56	0.10	0.42	0.25	0.35	0.18	0.71
Duration	0.23	1.00	0.18	0.13	0.08	0.25	0.34	0.12	0.03	0.35	0.07	-0.13	0.13	0.37	0.15	0.22
# Director Likes	0.18	0.18	1.00	0.12	0.09	0.14	0.30	0.12	-0.05	0.22	0.02	-0.04	0.12	0.19	0.04	0.16
# Actor 3 Likes	0.25	0.13	0.12	1.00	0.25	0.30	0.27	0.49	0.11	0.21	0.04	0.12	0.55	0.07	0.05	0.27
# Actor 1 Likes	0.17	0.08	0.09	0.25	1.00	0.14	0.18	0.94	0.06	0.12	0.02	0.10	0.39	0.09	0.06	0.13
Gross	0.46	0.25	0.14	0.30	0.14	1.00	0.62	0.24	-0.03	0.54	0.10	0.05	0.25	0.21	0.06	0.37
# Users Voted	0.59	0.34	0.30	0.27	0.18	0.62	1.00	0.25	-0.03	0.78	0.07	0.02	0.24	0.48	0.08	0.52
# Cast Likes	0.24	0.12	0.12	0.49	0.94	0.24	0.25	1.00	0.08	0.18	0.03	0.13	0.64	0.11	0.07	0.21
#FB Poster	-0.03	0.03	-0.05	0.11	0.06	-0.03	-0.03	0.08	1.00	-0.08	-0.02	0.07	0.07	-0.07	0.02	0.02
# Users for Reviews	0.56	0.35	0.22	0.21	0.12	0.54	0.78	0.18	-0.08	1.00	0.07	0.02	0.19	0.33	0.10	0.37
Budget	0.10	0.07	0.02	0.04	0.02	0.10	0.07	0.03	-0.02	0.07	1.00	0.05	0.04	0.03	0.03	0.05
Title Year	0.42	-0.13	-0.04	0.12	0.10	0.05	0.02	0.13	0.07	0.02	0.05	1.00	0.12	-0.13	0.22	0.31
# Actor 2 Likes	0.25	0.13	0.12	0.55	0.39	0.25	0.24	0.64	0.07	0.19	0.04	0.12	1.00	0.10	0.06	0.23
IMDB Score	0.35	0.37	0.19	0.07	0.09	0.21	0.48	0.11	-0.07	0.33	0.03	-0.13	0.10	1.00	0.03	0.28
Aspect Ratio	0.18	0.15	0.04	0.05	0.06	0.06	0.08	0.07	0.02	0.10	0.03	0.22	0.06	0.03	1.00	0.11
# Movie Likes	0.71	0.22	0.16	0.27	0.13	0.37	0.52	0.21	0.02	0.37	0.05	0.31	0.23	0.28	0.11	1.00

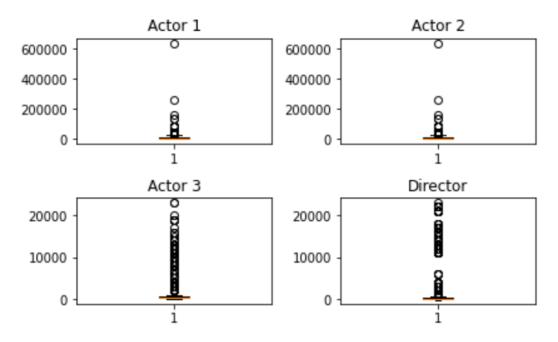


The below compilation of box and whisker plots and histograms are designed to help us visualize the distribution of the dataset's numerical attributes of interest. Utilizing this collection, we can improve understanding of relevant features such as gross revenue, production budget and social media activity.

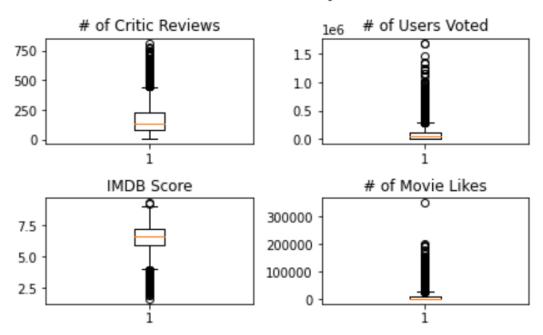
Overview



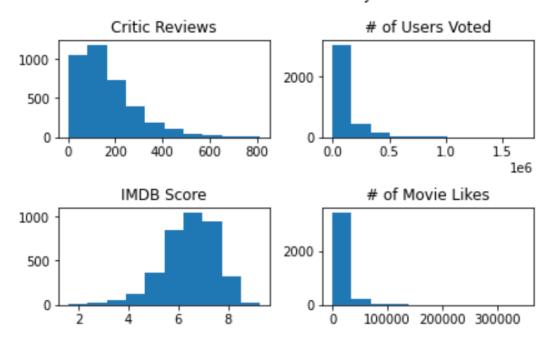
Talent Social Media Likes

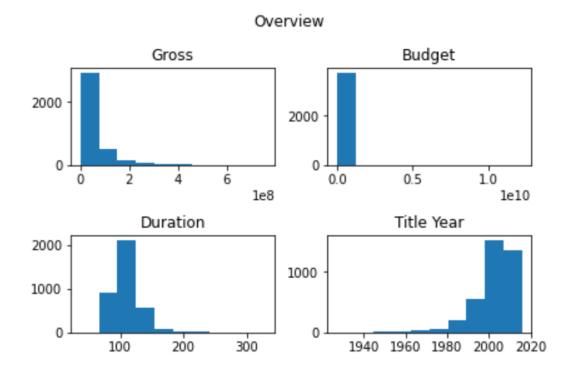


Audience Activity

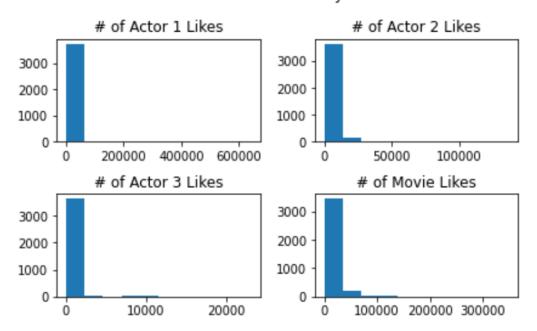


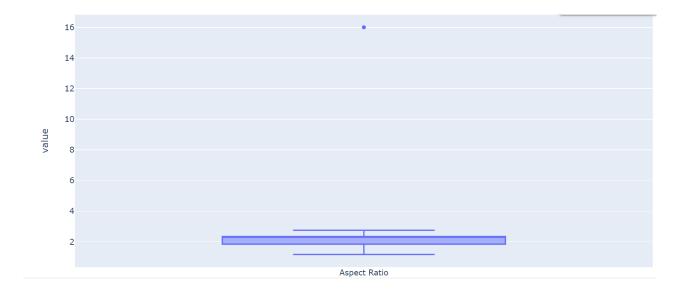
Audience & Critic Activity



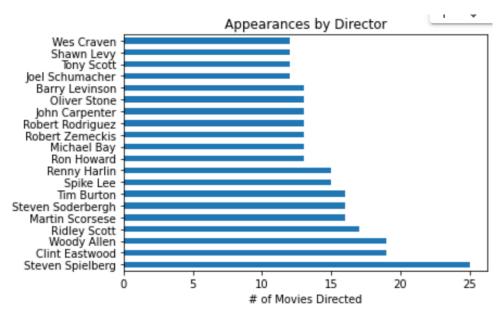


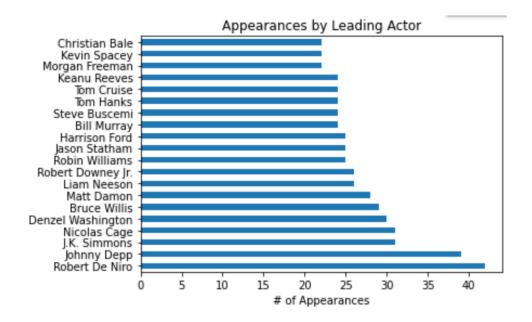
Social Media Activity

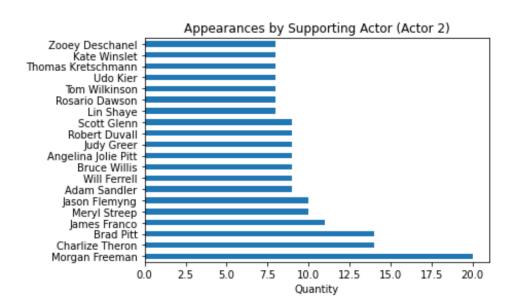


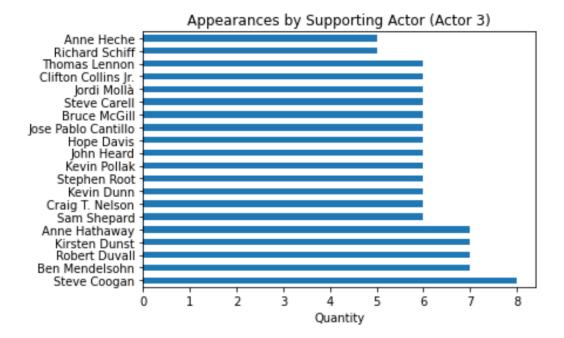


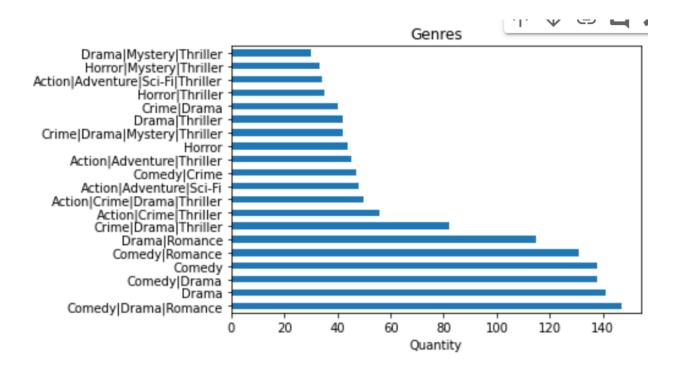
The below compilation of bar plots is designed to help us visualize the categorical attributes of interest. Utilizing this collection, we can gain insight into movie metadata such as personnel- related data. In addition, the below visualizations can assist with understanding which genre and content ratings are most prevalent in the dataset.

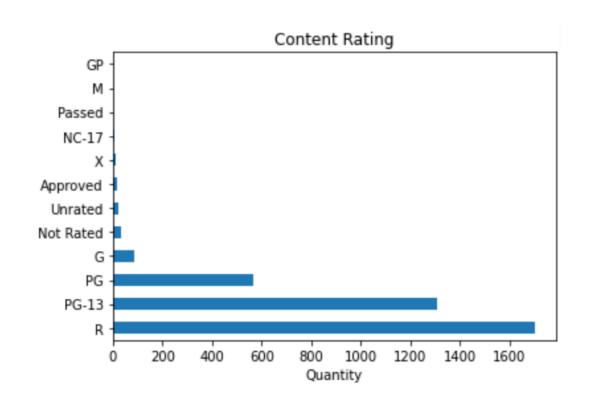












The below tables show the content rating and genre categories with their corresponding gross revenue sum and average IMDB score.

Table 1:	Content Ratin	g	Genre	
	Gross	IMDB Score	Gross	IMDB Score
Content Rating			Genres	
			Action Adventure Sci-Fi 9290409191.00	6.65
X	186588116.00	6.54	Comedy Romance 6290103991.00	5.94
Unrated	133245086.00	6.95	Comedy 6180810524.00	5.85
R	54654725975.00	6.64	Comedy Drama Romance 5000414623.00	6.49
Passed	33010612.00	7.13	Action Adventure Thriller 4612288238.00	6.75
PG-13	90206375077.00	6.27		
PG	43781187904.00	6.30	Crime Drama Film-Noir Mystery Thriller 7927.00	7.70
Not Rated	108020991.00	6.97	Comedy Fantasy Thriller 6643.00	6.40
NC-17	26861222.00	6.37	Thriller 2468.00	4.80
М	125108900.00	7.45	Comedy Fantasy Musical Sci-Fi 2436.00	5.70
			Crime Documentary 1111.00	7.70
GP	43800000.00	6.70	745 rows × 2 columns	
G	7551015555.00	6.50		
Approved	763828398.00	7.47		

Methodology:

This section outlines the methodology used to build our machine learning model. Below, the data collection methods, data preparation and manipulation methods, testing techniques and evaluation metrics that were utilized are described.

The software application that was used was the Google Collaboratory, utilizing Python libraries such as sci-kit learn, pandas, matplotlib, plotly, and seaborn. The commented source code is stored as a .ipynb file and can be accessed via the corresponding GitHub repository. Below is a table outlining each core library and corresponding application within the IDE for the purpose of this work.

Library	Application
Sci-kit learn	Machine learning algorithm processors, Testing and evaluation tools, preprocessing tools, visualizations,
Pandas	Structuring the data, exploring the data,
	modifying the data
Matplotlib/Plotly/ Seaborn	Visualizing the data
Os	Import Google Drive to IDE

Publicly available IMDB data obtained from Kaggle.com was utilized to build the model. Data for genres, release dates, production budgets, box office revenue, ratings, reviews, and social media engagement activity were collected, analyzed, and applied. Exploratory data analysis was performed after the dataset was cleaned to remove missing values, while outliers were left in the dataset. Feature engineering techniques were applied to engineer a new categorical feature based on values of existing features. In addition, features that were thought to be irrelevant to this project were removed from the dataset.

Three different models were used to predict the financial success of movies. The models were Gaussian Naïve Bayes, Support Vector Machine and Decision Tree. For each model, the same train-test split partitioning was applied to create the required subsets. Pre-processing strategy was applied to encode text- based values with a corresponding numerical value. In addition, feature scaling was applied to provide a normalized range of variables and ensure that all features are given equal weightage in the analysis, while reducing the risk of a particular feature having numerical dominance over another.

Two testing and evaluation techniques were applied. The first was utilizing a standard 80/20 test-train data split, with the second being a 10-fold cross- validation method. The training sets were trained with each model and evaluated against the test sets using accuracy scores to compare the performance of the model relative to one another.

The model was trained on data from over 3756 movies and was tested on various subsets of the data. The model was then used to predict the gross revenue class of a set of movies that have already been released. The results of the models are presented in this report, accompanied by visualizations to display the outcomes. Additionally, the report provides an analysis of the model performance on the data. Finally, the report includes an assessment of the model's strengths and future considerations for improving the work.

The methodology and approach is further detailed below under the following headings:

- a. Data Preparation
- b. Feature Engineering
 - a. Label Encoding
 - b. Scaling and normalization
- c. Testing and Evaluation

Data Preparation:

Outlining a critical step in the machine learning process, this report is designed to provide a technical overview of the methods utilized to prepare the data set for machine learning applications. The scope of the work outlined below includes, removing records with missing values, extracting unwanted features from the original dataset, and creating a new categorical variable to support our movie revenue classification problem. The report aims at showing the feature engineering methods such as normalization, encoding and data cleaning that were applied to the data prior to applying the selected machine learning algorithms.

The data was obtained from Kaggle.com at the following url:

https://www.kaggle.com/datasets/carolzhangdc/imdb-5000-movie-dataset

The below table outlines the before and after removing missing values from the original dataset. The left portion of the table count the quantity of missing values in the original dataset, while the right portion of the table displays the quantity of missing values after the cleaning technique is applied.

Color 19 Color $\overline{0}$ Director Name 104 Director Name 0 # Critic Reviews 50 # Critic Reviews 0 Duration 15 Duration 0 # Director Likes 104 # Director Likes 0 # Actor 1 Likes 23 # Actor 1 Likes 0 Actor 2 Name 13 Actor 2 Name 0 # Actor 1 Likes 7 # Actor 1 Likes 0 Gross 884 Gross 0 Genres 0 Genres 0 Actor 1 Name 7 Actor 1 Name 0 Movie Title 0 Movie Title 0 # Users Voted 0 # Users Voted 0 # Cast Likes 0 # Cast Likes 0 Actor 3 Name 23 Actor 3 Name 0 # FB Poster 13 # FB Poster 0 Plot Keywords 0 Plot Keywords 153 Movie Link 0 Movie Link 0 # Users for Reviews 21 # Users for Reviews 0 Language 12 Language 0 Country 5 Country 0 Content Rating 303 Content Rating 0 Budget 492 Budget 0 Title Year 108 Title Year 0 # Actor 2 Likes 0 # Actor 2 Likes 13 IMDB Score 0 IMDB Score 0 Aspect Ratio 329 Aspect Ratio 0 # Movie Likes 0 # Movie Likes 0

Feature Extraction:

To utilize the information that is most relevant to the problem at hand, feature preliminary extraction techniques were applied. The following features were removed from the dataset to prepare for training the various machine learning algorithms.

- a. Plot Keywords
- b. Movie Link
- c. Movie Title

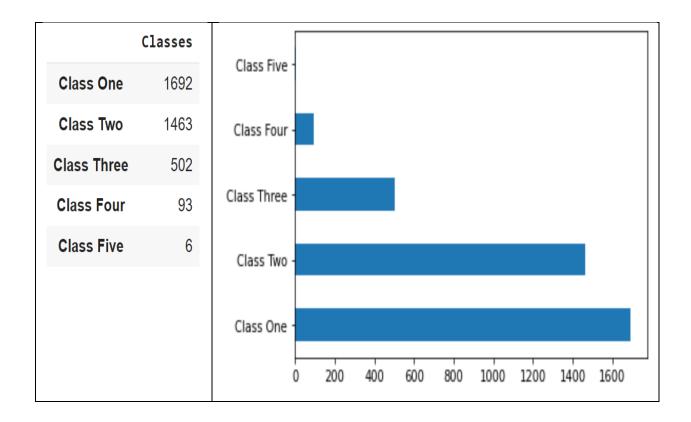
New Feature Created:

To support our classification problem, a new feature was created. The gross revenue variable was assigned a corresponding revenue category between 1 and 5. The below table shows the first 20 movies

with their newly assigned corresponding gross revenue category. In addition, the gross revenue category ranges are displayed.

	Movie Title	Classes
0	Avatar	Class Five
1	Pirates of the Caribbean: At World's End	Class Four
2	Spectre	Class Three
3	The Dark Knight Rises	Class Four
5	John Carter	Class Two
6	Spider-Man 3	Class Four
7	Tangled	Class Three
8	Avengers: Age of Ultron	Class Four
9	Harry Potter and the Half-Blood Prince	Class Four
10	Batman v Superman: Dawn of Justice	Class Four
11	Superman Returns	Class Three
12	Quantum of Solace	Class Three
13	Pirates of the Caribbean: Dead Man's Chest	Class Four
14	The Lone Ranger	Class Two
15	Man of Steel	Class Four
16	The Chronicles of Narnia: Prince Caspian	Class Three
17	The Avengers	Class Five
18	Pirates of the Caribbean: On Stranger Tides	Class Three
19	Men in Black 3	Class Three
20	The Hobbit: The Battle of the Five Armies	Class Four

	Revenue	Class
0	\$0 - 24.99M	Class 1
1	\$25 - 99.99M	Class 2
2	\$100 - 249.99M	Class 3
3	\$250 - 499.99M	Class 4
4	\$500 - 1.0B	Class 5



Label Encoding:

Label encoding was utilized to ensure the text- based data can be leveraged within our machine learning model. The below tables show a sample of the dataset after label encoding and numerical scaling techniques were applied to text- based data.

	Color	Director Name	# Critic Reviews	Duration	# Director Likes	# Actor 3 Likes	Actor 2 Name	# Actor 1 Likes	Gross	Genres	 # Users for Reviews
0	1	620	723.00	178.00	0.00	855.00	1002	1000.00	760505847.00	91	 3054.00
1	1	538	302.00	169.00	563.00	1000.00	1592	40000.00	309404152.00	85	 1238.00
2	1	1395	602.00	148.00	0.00	161.00	1795	11000.00	200074175.00	107	 994.00
3	1	251	813.00	164.00	22000.00	23000.00	381	27000.00	448130642.00	243	 2701.00
5	1	62	462.00	132.00	475.00	530.00	1837	640.00	73058679.00	105	 738.00

5 rows × 25 columns

Language	Country	Content Rating	Budget	Title Year	# Actor 2 Likes	IMDB Score	Aspect Ratio	# Movie Likes	Classes
9	43	7	237000000.00	66	936.00	7.90	1.78	33000	Class 5
9	43	7	30000000.00	64	5000.00	7.10	2.35	0	Class 4
9	42	7	245000000.00	72	393.00	6.80	2.35	85000	Class 3
9	43	7	250000000.00	69	23000.00	8.50	2.35	164000	Class 4
9	43	7	263700000.00	69	632.00	6.60	2.35	24000	Class 2

Normalization:

The dataset contains numerical data that varies greatly. To ensure all values are in the same relative range, normalization techniques were applied to the data. The below tables show a sample of the data after it has been manipulated into a consistent manner.

	Color	Director Name	# Critic Reviews	Duration	# Director Likes	# Actor 3 Likes	Actor 2 Name	# Actor 1 Likes	Gross	Genres	•••	# Users for Reviews
0	1.00	0.37	0.89	0.48	0.00	0.04	0.46	0.00	1.00	0.12		0.60
1	1.00	0.32	0.37	0.45	0.02	0.04	0.73	0.06	0.41	0.11		0.24
2	1.00	0.84	0.74	0.38	0.00	0.01	0.82	0.02	0.26	0.14		0.20
3	1.00	0.15	1.00	0.43	0.96	1.00	0.17	0.04	0.59	0.33		0.53
4	1.00	0.04	0.57	0.32	0.02	0.02	0.84	0.00	0.10	0.14		0.15

5 rows × 25 columns

Language	Country	Content Rating	Budget	Title Year	# Actor 2 Likes	IMDB Score	Aspect Ratio	# Movie Likes
0.27	0.98	0.64	0.02	0.90	0.01	0.82	0.04	0.09
0.27	0.98	0.64	0.02	0.88	0.04	0.71	0.08	0.00
0.27	0.95	0.64	0.02	0.99	0.00	0.68	0.08	0.24
0.27	0.98	0.64	0.02	0.95	0.17	0.90	0.08	0.47
0.27	0.98	0.64	0.02	0.95	0.00	0.65	0.08	0.07

Evaluation and Results:

This section provides an overview of the machine learning testing and evaluation techniques that were applied within our movie revenue classification project. In the below sections, methods used for splitting the data into training and test sets are outlined. In addition, 3- different machine learning algorithms are applied against multiple splitting methods. Confusion matrixes were generated to visualize the performance of each machine learning algorithm.

The evaluation and results section are designed to provide a description of the methods and techniques utilized to assess the performance of our predictive model. In addition, it will set the foundation for our comparative analysis with past works that comes up later in the report. The models were evaluated using accuracy scores to assess the model's ability to accurately predict the financial success of a movie.

Model performance was assessed through comparison with the existing models and alternate approaches that were used in this work. The results of the evaluation and comparison will be used to measure the effectiveness of our predictive model and inform performance improvement decisionsmaking.

Experiment #1- Naïve Bayes

Using Gaussian Naïve Bayes with 10- fold cross validation, the model performed very poorly, predicting multiclass categorization at approximately a 30% rate. The below array displays each of accuracy score of each of the 10 tests that were taken.

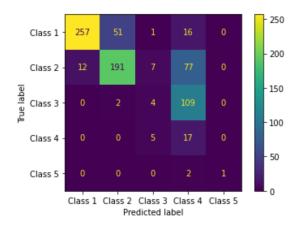
```
array([0.30263158, 0.31578947, 0.28 , 0.25333333, 0.24 , 0.33333333, 0.28 , 0.29333333, 0.28 , 0.32 ]
```

Cross- Validated: 0.2898

However, when using an 80/20 test-train split on the same data, the model predicted at a 62.5% rate.

80/20 Split: 0.625

In the confusion matrix below, the predictions generated by naïve bayes with traditional 80/20 split are evaluated against the class variable.



Experiment #2- Support Vector Machine

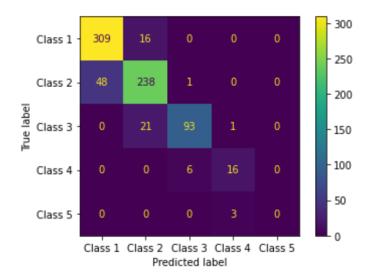
Using Support Vector Machine, the model performed significantly better than Gaussian Naïve Bayes. SVM performed it' multiclass categorization at approximately an 80% rate in its first test while incrementally decreasing in accuracy for each subsequent test that was performed. The first two tests in the cross- validation step resulted in 78% and 82%, respectively, while the final test resulted in an accuracy score of 69%. The below array displays the accuracy scores of each of the 10 tests that were taken.

```
array([0.78947368, 0.82894737, 0.72 , 0.69333333, 0.70666667, 0.62666667, 0.61333333, 0.82666667, 0.70666667, 0.69333333])
```

Cross- Validated: 0.7205

Using an 80/20 test-train split on the same data, the model predicted at an 87.5% rate.

In the confusion matrix below, the predictions generated by support vector machine with traditional 80/20 split are evaluated against the class variable.



Experiment #3- Decision Tree

Using **Decision Tree**, the model performed better than both Support Vector Machine and Naïve Bayes. The accuracy scores for the 10 tests ranged from 98-100%. The below array displays the accuracy scores of each of the 10 tests that were taken.

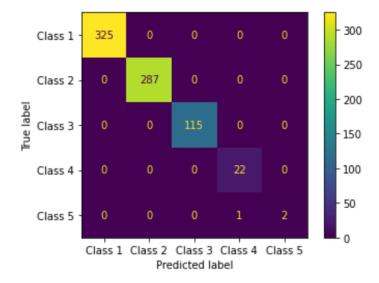
```
array([1., 0.98684211, 1., 1., 1., 1., 1., 1., 1., 1.])
```

Cross- Validated: 0.99868

Using an 80/20 train-test split, the decision tree model performed at 99.9% success rate.

80/20 Split 0.99867

In the confusion matrix below, the predictions generated by decision tree with traditional 80/20 split are evaluated against the class variable.

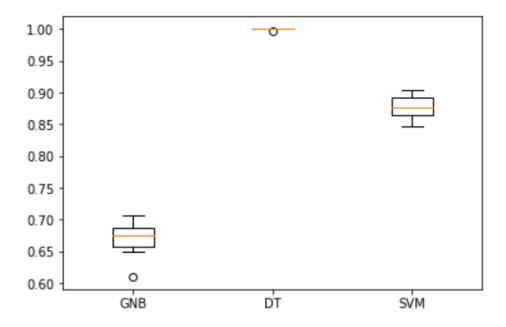


Experiment #4- Evaluate all models simultaneously:

Using a looping function combined with a 10- fold cross validation, Naïve Bayes, Support Vector Machine and Decision Tree were all executed simultaneously and captured into one object. Accuracy scores and standard deviation of the accuracy scores for each algorithm are displayed below:

GNB: 0.669769(0.025730) DT: 0.999667(0.001000) SVM: 0.875826(0.018746)

Comparison between different MLAs



Model	Train Time (seconds)	Running Time (seconds)
Gaussian Naïve Bayes	0.017716407775878906	0.0037841796875
Support Vector Machine	0.5163547992706299	0.15779733657836914
Decision Tree	0.023783206939697266	0.0017905235290527344

The methodology and approach section presents an overview of the data transformation steps taken to the original IMDB dataset to prepare it for use in our classification- based machine learning model. Four experiments were conducted utilizing three different machine learning models.

Relative to Past and Future Works:

This is an area where extensive research has been conducted to utilize supervised machine learning techniques to predict movie successes. Some research focuses on predicting movie user ratings, while others focused on financial outcomes. In all existing works, the researchers utilized and compared multiple machine learning algorithm and methods to explore relative efficacy, which is what our work did as well.

B. Çizmeci and Ş. G. Ögüdücü, "Predicting IMDb Ratings of Pre-release Movies with Factorization Machines Using Social Media" built a model that predicted IMDB ratings of pre-release films based on available social media data. Specific accuracy scores were not reported although factorization machines had a higher accuracy compared to logistic regression and naïve bayes. The report did not provide evaluation metrics. The main difference in this existing work and our work is their model is designed to predict financial outcomes based on social media engagement activity from users, in advance of the release date. The social media data that we use does not distinguish between user data that was entered pre-release date vs. post- release date.

A. Bhave, H. Kulkarni, V. Biramane and P. Kosamkar's paper, "Role of different factors in predicting movie success," uses a data set of 220 Bollywood movies released in the last decade. The findings of this study suggest that genre, lead actor, budget and release data are critical factors in the success of a movie. The predictive accuracy scores of this study ranged from 0.61 to 0.73 for different models. The highest accuracy score of 0.73 was achieved for a model that combined genre, lead actor, budget, and release date as predictors. The main difference between this work and our work is their model explores which features were most impactful in successful predictions, and which features contribute less. This could help with informing real world application, model deployment on scale where operators would have to consider and balance model training and running time with predictive power.

David Opeoluwa Oyewola and Emmanuel Gbenga Dada (2022) explored the use of machine learning methods to predict the popularity of movies. The report utilized a range of techniques including support vector machines, linear regression, and decision trees. They used two datasets, one from Hollywood and one from Bangladesh. The predictive accuracy scores for the machine learning techniques utilized from 85-90%, with the highest being support vector machine at ~90%. Support vector machine logged an accuracy score of 95.4% for the Bollywood movie subset and 92.4% on the Hollywood movie subset.

W. R. Bristi, Z. Zaman and N. Sultana's paper, "Predicting IMDb Rating of Movies by Machine Learning Techniques," evaluated the performance of linear regression, decision tree and support vector machine models for predicting movie ratings of movie genres. The dataset used consisted of 4,814 movies and 12 attributes. Their results show that the decision tree random forest model outperformed the others, with an accuracy of 85% in successful predictions. This work is similar to our work with the main difference being our decision tree accuracy score was %99.99 with a 10-fold cross- validation, on a dataset of 3756 by 28 attributes.

N. Quader, M. O. Gani and D. Chaki's paper, "Performance Evaluation of Seven Machine Learning Classification Techniques for Movie Box Office Success Prediction," examines and compares the performance of support vector machines, Random Forests, Naïve Bayes, Gradient Boosting, Artificial Neural Networks, K-Nearest Neighbors and Decision Trees. Movies from 2012 to 2016 were used. The results show that Random Forests and Gradient Boosting produce the most accurate predictions, while K-Nearest Neighbors and Support Vector Machines had the lowest training and running times. This work reports that Random Forests had the highest accuracy score of 97.90%, while the lowest being K's Nearest Neighbours at 91.54%. This work compares the most algorithms. In addition, they use a more concise range of release dates whereas our work utilizes a range of release dates of 100 years. This may distort the data and using a smaller, more recent release date range would allow us to compare movies of the same era.

Limitations of the work:

Our work is limited by the data we have which is from the past. This means our model may not be able to accurately predict current trends or future outcomes. Additionally, our classes may be too wide ranged, leading to distorted data when comparing a wide range of release dates. Inflation and different factors in different eras can distort the data. To address this, we suggest narrowing the range of release dates to get more accurate results.

Future Work Considerations:

Future work considerations include utilizing more precise gross revenue class variable buckets, incorporating text-based analysis on features such as movie titles and keywords, predicting IMDB movie ratings, collecting social media, critic and user activity prior to the movie being released, and using a more confined range of release dates. There is opportunity to include assessment of which features were relatively helpful in successful movie predictions.

Conclusion:

This report shows that our decision tree machine learning model had the highest accuracy at 99.99% in predicting the financial success of movies from IMDB data. Support vector machine's performance ranged the most with a low of 28% when evaluated with a 10-fold cross- validation. However, when executed simultaneously alongside decision tree and support vector machine in Experiment #4, it performed at an accuracy rate of 87.5%. In addition, the train time for decision tree is second best while decision tree's run time being the best. The model displayed strengths and weaknesses, and opportunities for model enhancement were identified.

Works Cited

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