



**BITS Pilani**  
Pilani Campus



# CS/IS F214 Logic in Computer Science

## MODULE: **PROGRAM VERIFICATION**

### **Floyd-Hoare Logic: Meta-Rule and Examples**

# Floyd-Hoare Logic

- Meta-Rule:

$$\vdash_{\Delta} \varphi' \rightarrow \varphi \quad \langle \varphi, S, \psi \rangle \quad \vdash_{\Delta} \psi \rightarrow \psi'$$

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$$\langle \varphi', S, \psi' \rangle$$

- Alternatively,

/\*  $\varphi'$  \*/

/\* Prove  $\varphi$  from  $\varphi'$  \*/

S

/\*  $\psi$  \*/

/\* Prove  $\psi'$  from  $\psi$  \*/

- This rule allows for logical inferences between statements in the program.

- The **proof system** ( $\Delta$ ) would be:

- any proof system (such as Natural Deduction) for predicate logic with
- added rules for the domain of computation e.g. *integers*

# Floyd-Hoare Logic: Examples

- Example C2:
  - Re-do Example C1 so that  $m$  is the minimum of  $x$  and  $y$



## Floyd-Hoare Logic: Examples

### Example C3:

```
/* Pre: ? */  
if (x % 2 == 0)  
then { y = y + 2; }  
else { y = y + 1; }  
/* Post:  $(y > x) \wedge (y \% 2 = 0)$  */
```

## Floyd-Hoare Logic: Examples

Ex C3:

```
/* Pre: ? */
if (x % 2 == 0)
then { y = y + 2; }
else { y = y + 1; }
/* Post:
(y > x) ∧ (y % 2 = 0) */
```

• then-case:

```
/* (y+2 > x) ∧ (y+2)%2=0
   i.e. (y+2 > x) ∧ y%2=0
*/
y = y + 2
/* (y > x) ∧ (y % 2 = 0) */
```

# Floyd-Hoare Logic: Examples

Ex C3:

```
/* Pre: ? */
if (x % 2 == 0)
then { y = y + 2; }
else { y = y + 1; }
/* Post:
(y > x) ∧ (y % 2 = 0) */
```

## • then-case:

```
/* (y+2 > x) ∧ (y+2)%2=0
   i.e. (y+2>x) ∧ y%2=0
*/
y = y + 2
/* (y > x) ∧ (y % 2 = 0) */
```

## • else-case:

```
/* (y+1 > x) ∧ (y+1)%2=0
   i.e. (y+1>x) ∧ ¬(y%2=0)
*/
y = y + 2
/* (y > x) ∧ (y % 2 = 0) */
```

# Floyd-Hoare Logic: Examples

Ex C3:

```
/* Pre: ? */
if (x % 2 == 0)
then { y = y + 2; }
else { y = y + 1; }
/* Post:
(y > x) ∧ (y % 2 = 0) */
```

## if-statement

Given post-condition:

$(y > x) \wedge (y \% 2 = 0)$

the precondition would be  $\phi$

i.e.  $(y + 1 > x) \wedge (x \% 2 = y \% 2)$

## • then-case:

```
/* (y+2 > x) ∧ (y+2)%2=0
   i.e. (y+2>x) ∧ y%2=0
   <-- (y+1>x) ∧ y%2=0
*/
      ϕ                B[y/x]
y = y + 2
/* (y > x) ∧ (y % 2 = 0) */
```

## • else-case:

```
/* (y+1 > x) ∧ (y+1)%2=0
   i.e. (y+1>x) ∧ ¬(y%2=0)
*/
      ϕ                ¬B[y/x]
y = y + 1
/* (y>x) ∧ (y%2=0) */
```

Exercise: Initialize the variable  $y$  so as to satisfy the pre-condition (assuming  $x$  is the input).

## Floyd-Hoare Logic: Examples

### Exercise C3a:

```
/* Pre: ? */  
if (x % 2 == 0)  
then { y = x + 2; }  
else { y = x + 1; }  
/* Post:  
(y > x)  $\wedge$  (y % 2 = 0) */
```

1. Derive the precondition in this modified version of Exercise C3.
2. Do you require an initializer for y?
  - If so, what is it?
  - If not, why not?