

ADRIAN TURBIŃSKI

SOFT SKILLS









Communication

Problem-solving

Adaptability

HARD SKILLS











(Node.js, Databases)



CI/CD Automation (CircleCI, Git/ GitHub)



Web Accessibility (WCAG, ARIA)



Modular Architecture (Hexagonal Architecture, Design Patterns)



Testing Frameworks (Karma, Jasmine, Jest)



UI/UX Design (Figma, SCSS, Angular Material)



Agile Project Management (Scrum, Kanban, Jira)

ACHIEVEMENTS



BOOSTED PROJECT EFFICIENCY BY 30% THROUGH AGILE AND DEVOPS AT MY MEDIA AGENCY



IMPROVED ELECTRICIAN WORKFLOWS BY 25% WITH A CUSTOM SANDBOX APP.



REDUCED CODE DUPLICATION BY 40% AND MINIMIZED COUPLING WITH NX MONOREPO, SIGNIFICANTLY ACCELERATING DEVELOPMENT SPEED.

HOBBIES







TRAVELING



SE HIKING



PHOTOGRAPHY (3)



SPORTS



CODING

CAREER HIGHLIGHTS

PROFESSIONAL SUMMARY:

Experienced Front-End Software Engineer with over 4 years of expertise in developing accessible, scalable, and user-centric digital experiences. Proficient in modern web technologies such as JavaScript, TypeScript, Angular, and React. Demonstrated ability to collaborate effectively within Agile teams, lead multidisciplinary projects, and deliver high-quality applications that meet client objectives. Passionate about integrating cutting-edge technologies and maintaining a hands-on approach in both front-end and back-end development.

WORK EXPERIENCE:

Founder / Lead Engineer, Media Hunters

Founded and led a digital media agency, overseeing business development and technical projects. Delivered scalable multimedia solutions, leading a multidisciplinary team. Applied Agile and DevOps for efficient project execution. Developed full-stack applications (Angular, React, Node.js) with a focus on scalability and security. Customized UI components and ensured consistent quality through rigorous testing and version control (Git, Jira).

March 2023 - current

Software Developer, Transition Technologies MS

I developed a sandbox application for electricians to create and edit high-voltage tower diagrams using GoJS and Angular. I handled state management with RxJS and NgRx, managed version control through GitHub, and applied Agile methodologies to optimize project delivery. Additionally, I ensured the application was accessible to all users by integrating web accessibility features.

December 2022 - December 2023

Mid Front-End Developer, Cobiro

Developed no-code websites, leveraging Hexagonal Architecture for modularity, scalability, and maintainability. Simplified interfaces using the Facade Pattern with Ports and Adapters. Managed code efficiently with NX Monorepo, reducing duplication. Automated CI/CD pipelines using CircleCI, and collaborated in Agile teams with Git, GitHub, Scrum, and Kanban.

September 2021 - December 2022

Mid Front-End Developer, Cobiro

Developed internal applications for medical studies using Angular and TypeScript, incorporating RxJS for efficient state management. Applied layered architecture and design patterns (SOLID, State, Mediator) to ensure modularity and code quality. Customized UI components with Angular Material and SCSS. Conducted testing with DataDog Synthetics, Karma, Jasmine, and Jest for stability. Used Git and GitHub for version control, following Scrum and Kanban methodologies.

January 2021 - September 2021

Mid Front-End Developer, Cobiro

Developed an online currency exchange platform with Angular, TypeScript, and RxJS. Designed modular UI/UX in Figma, managed state with NgRx, and applied reusable patterns. Styled responsive layouts using Bootstrap and SCSS. Conducted unit and E2E testing, and managed version control with Git/GitHub, following Agile with Jira.

January 2021 - September 2021

CONTACT INFORMATION:

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