Adrian Turbiński

Experienced front-end software engineer focused on
building accessible digital experiences

Adrian Turbiński
Email: adrian.turbinski@gmail.com
Telefon: +48 731 985 567
LinkedIn: https://bit.ly/linkedin_at
Website: portfolio-v2-c19j.vercel.app

Founder / Main Engineer @ Media Hunters   current

- Founded and managed Media Hunters, taking charge of all aspects of business development and project engineering.
- Designed and implemented scalable solutions for multimedia applications, with a strong emphasis on performance and user experience.
- Oversaw full-stack development projects, integrating cutting-edge technologies to foster innovation.
- Led a multidisciplinary team, ensuring that projects aligned with client objectives and adhered to industry standards.

Employed Agile methodologies and DevOps practices to ensure efficient project delivery and continuous improvement.

Software Developer, Transition Technologies MS   December 2022 - December 2023

- Developed a sandbox for electricians to create and edit diagrams of high-voltage towers using GoJS and Angular
- Implemented state management with RxJS and NgRx for efficient data flow within the application
- Managed version control and collaborative development through GitHub
- Applied Agile methodologies to optimize project delivery and responsiveness to client needs
- Integrated web accessibility features to ensure an inclusive user experience

Mid Front-End Developer, Cobiro   September 2021 - December 2022

- Developed no-code websites, enhancing modularity with Hexagonal Architecture
- Simplified interfaces using the Facade pattern; ensured adaptability via Ports and Adapters
- Employed NX monorepo for efficient code management across projects
- Automated CI/CD pipelines using CircleCI for streamlined deployment
- Leveraged Git, GitHub, and Agile practices (Scrum, Kanban) for effective team collaboration

Junior Front-End Developer, Roche   January 2021 -September 2021

- Developed internal applications for medical studies using Angular and TypeScript, incorporating RxJS for efficient state management and communication
- Applied layered architecture and design patterns (SOLID, State, Mediator) to maintain code quality and modularity
- Customized UI with Angular Material and SCSS, creating reusable styling components
- Conducted testing with DataDog Synthetics, Karma, Jasmine, and Jest to ensure application stability
- Employed Git and GitHub for version control, adhering to Scrum and Kanban methodologies for project management

Junior Front-End Developer, BRAINODE sp. z.o.o.   August 2020 – July 2021

- Developed an online currency exchange platform using Angular, TypeScript, and RxJS for dynamic data handling.
- Designed UI/UX elements with Figma, employing atomic design principles for modularity.
- Managed state with NgRx and implemented patterns like Factory, Builder, and Singleton to enhance code reusability.
- Styled responsive layouts using Bootstrap and custom SCSS.
- Conducted unit testing with Karma/Jasmine and E2E testing with Cypress for quality assurance.
- Utilized Git and GitHub for version control, and followed Agile methodology with Jira for task management.

Skills

Programming Languages

JavaScript, ES6, ES7, TypeScript, HTML, CSS, MySql

Libraries & Frameworks

Angular, Angular Material, RxJS, NgRx, React, Redux, Next.js, Node.js, Express.js, Bootstrap, SASS

Tools & Platforms

JGit, GitHub, Netlify, Vercel, Heroku, WordPress, Docker, Webpack, Firebase, Storybook, Figma, Jenkins, CircleCI, AWS, Azure, GCP, Kubernetes, MongoDB, PostgreSQL

Education

ZESPÓŁ SZKÓŁ IM. NARODÓW ZJEDNOCZONEJ EUROPY

Interests

Tennis, app architecture, gummy berries, and climbing.