

Lecture notes: Observability of linear systems

Jie Fu

Department of Electrical and Computer Engineering
Robotics Engineering Program
Worcester Polytechnic Institute

RBE502

This lecture note is based on

- Karl Johan Aström Richard M. Murray, *Feedback Systems, An introduction to Scientists and Engineers*. Chapter 6-7.

http://www.cds.caltech.edu/~murray/amwiki/index.php/Second_Edition

A brief review

so far, we learned state feedback control for linear system.

- Determine if the system is reachable by the rank condition.
- controller is a feedback law using the state of the system and a reference input.
- Pole placement design for achieving stability.

in some cases, we do not directly measure the state of the system — observability and output feedback.

Observability: Basic definitions

consider a LTI system:

$$\dot{x} = Ax + Bu, \quad y = Cx + Du.$$

for time t , state vector x , output y .

Observability: A linear system is **observable** if for any $T > 0$ it is possible to determine the state of the system $x(T)$ through measurements of $y(t)$ and $u(t)$ on the interval $[0, T]$.
(same definition for nonlinear system.)

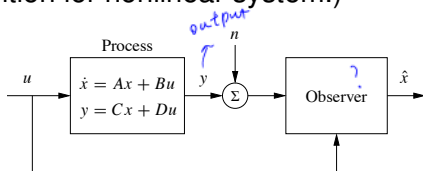


Figure 7.1: Block diagram for an observer. The observer uses the process measurement y (possibly corrupted by noise n) and the input u to estimate the current state of the process, denoted \hat{x} .

Testing for observability

Under which condition we can determine the state estimate ~~from~~^x from the output y ?

$$\dot{x} = Ax$$

$$\underline{y} = Cx$$

\Rightarrow

$$y = Cx$$

$$\dot{y} = C\dot{x} = CAx$$

$$\ddot{y} = C\ddot{x} = CA^2x$$

$$\vdots$$
$$y^{(n-1)} = Cx^{(n-1)} = CA^{(n-1)}x$$

$$\underbrace{\begin{bmatrix} y \\ \dot{y} \\ \ddot{y} \\ \vdots \\ y^{(n-1)} \end{bmatrix}}_v = \underbrace{\begin{bmatrix} C \\ CA \\ \vdots \\ CA^{(n-1)} \end{bmatrix}}_{W_o \text{ Full rank}} x$$

$$\Rightarrow v = W_o x$$

$$x = W_o^{-1} v$$

Observability of LTI systems

Theorem 7.1 (Observability rank condition). A linear system is observable if and only if the observability matrix

$W_O = [C; CA; CA^2; \dots; CA^{n-1}]$ is **full rank**.

$$= \begin{bmatrix} C \\ CA \\ CA^2 \\ \vdots \\ CA^{n-1} \end{bmatrix}$$

To prove the necessary condition, we briefly review Cayley-Hamilton theorem.

Cayley-Hamilton theorem:

Recall the characteristic polynomial of a square matrix A is

$$p(\lambda) = \det[A - \lambda I]$$

The Cayley-Hamilton theorem states: $P(A) = \mathbf{0}$ where $\mathbf{0}$ is the zero matrix¹

Observability of LTI systems

$$\dot{x} = Ax$$

$$x(t) = e^{At} x_0$$

$$y(t) = ce^{A^t} x_0$$

$$= c \sum_{k=0}^{\infty} \frac{(At)^k}{k!} x_0$$

$$= \sum_{k=0}^{n-1} d_k(t) c A^k x_0$$

$$= [d_0(t) \ d_1(t) \ \dots \ d_{n-1}(t)] \begin{bmatrix} c \\ cA \\ \vdots \\ cA^{n-1} \end{bmatrix} x_0$$

$\underbrace{\hspace{10em}}_{W_0 x_0 \neq 0} = 0$

if W_0 is not full rank.

Then $\exists x_0 \neq 0$

$$\Rightarrow y(t) = 0 \quad \forall t.$$

$$\underline{P(A) = 0}$$

$$A^n = d_0 + d_1 A + d_2 A^2 + \dots + d_{n-1} A^{n-1}$$

$$= \sum_{i=0}^{n-1} d_i A^i$$

The nullspace W_0
is not singleton

Observer design

Consider a simple system

$$\dot{x} = Ax + Bu, \quad y = Cx$$

insight: If we know the input, then we can determine the state by simulate the dynamics:

- the estimated state is \hat{x} : $\dot{\hat{x}} = A\hat{x} + Bu$.
- the estimated output should be $C\hat{x}$.

what if y does not equal $C\hat{x}$ — there is estimation error $x - \hat{x}$.

$$\begin{aligned}\tilde{x} &= x - \hat{x} \\ \frac{d\tilde{x}}{dt} &= \dot{x} - \dot{\hat{x}} = Ax + Bu - A\hat{x} - Bu \\ &= A(x - \hat{x}) = A\tilde{x}\end{aligned}$$

if A is stable then $\tilde{x}(t) \rightarrow 0$ as $t \rightarrow \infty$

Observer design

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Design the observer such that the **estimation error goes to zero**.

Observer design

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Design the observer such that the **estimation error goes to zero**.

Equivalent to: design the observer such that the system with state $x - \hat{x}$ stabilizes to the origin.

Observer design == Stabilizing the dynamical system with $x - \hat{x}$ as the state.

$$\tilde{x} = x - \hat{x}$$

- What is the dynamics of the “new” system?
- What is the input of the “new” system?
- Is it stabilizable? How to design “stabilizing control”?

$$\dot{\hat{x}} = A\hat{x} + Bu$$

output $y - C\hat{x}$

$$\dot{\hat{x}} = A\hat{x} + Bu + L(y - C\hat{x})$$

$$\begin{aligned} \frac{d\tilde{x}}{dt} &= Ax + Bu - A\hat{x} - Bu - L(y - C\hat{x}) & y &= Cx \\ &= A(x - \hat{x}) - L(Cx - C\hat{x}) = (A - LC)(x - \hat{x}) = \underline{(A - LC)} \tilde{x} \end{aligned}$$

$A - LC$ is a stable matrix

Example: Vehicle steering

a normalized linear model for vehicle steering is

$$\dot{x} = \underbrace{\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}}_A x + \underbrace{\begin{bmatrix} \gamma \\ 1 \end{bmatrix}}_B u \quad u: \text{steering angle.}$$

where x_1 — the lateral path deviation, x_2 — the turning rate.

goal: determine the turning rate x_2 from the measured path deviation x_1 .

output: $y = \begin{bmatrix} 1 & 0 \end{bmatrix} x = x_1$

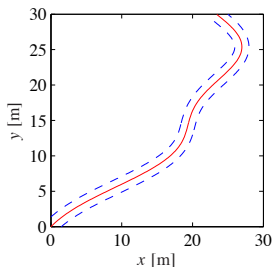
observer:

① Decide observability.

$$W_0 = \begin{bmatrix} C \\ CA \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \checkmark$$

$$\textcircled{2} \quad \dot{\hat{x}} = \underbrace{A\hat{x}} + \underbrace{Bu + L(y - C\hat{x})}$$

$$\dot{\tilde{x}} = \underbrace{(A - LC)}_{\text{observer matrix}} \tilde{x} \quad \text{where } \tilde{x} = x - \hat{x}$$



$$A - LC = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} - \begin{bmatrix} l_1 \\ l_2 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} - \begin{bmatrix} l_1 & 0 \\ l_2 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} -l_1 & 1 \\ -l_2 & 0 \end{bmatrix}$$

$$\det(\lambda I - (A - LC)) = \det\left(\begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} - \begin{bmatrix} -l_1 & 1 \\ -l_2 & 0 \end{bmatrix}\right)$$

$$= \det\left(\begin{bmatrix} \lambda + l_1 & -1 \\ l_2 & \lambda \end{bmatrix}\right) = \lambda^2 + l_1 \lambda + l_2$$

$$J = \begin{bmatrix} \lambda & 1 \\ 0 & \lambda \end{bmatrix}$$

text

$$\boxed{\lambda^2 + 2\varepsilon_0 \omega_0 \lambda + \omega_0^2}$$

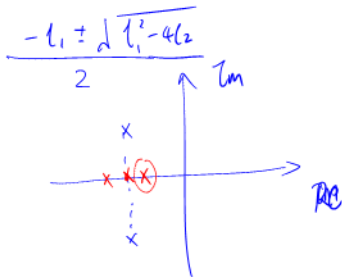
$$\lambda_{1,2} = \frac{-2\varepsilon_0 \omega_0 \pm \sqrt{4\varepsilon_0^2 \omega_0^2 - 4\omega_0^2}}{2}$$

$$= -\varepsilon_0 \omega_0 \pm \omega_0 \sqrt{\varepsilon_0^2 - 1}$$

> 0

< 0

= 0



$$\dot{x} = -5x \quad \text{and} \quad \dot{x} = -x$$

Control with the estimated state

In general, a system is

$$\dot{x} = Ax + Bu, \quad y = Cx.$$

suppose the system is both controllable and observable.

goal: How to determine the control u as a feedback from the **estimated state** such that

- the controlled system stabilizes the system and tracks a reference value $r(t)$. e.g., $r = 3(\sin(w_1 t) + \sin(2w_1 t))$ can be used to approximate a curved road.

Assumption: A controller is of the form

$$u(t) = -K\hat{x}(t) + k_r r(t)$$

where \hat{x} is the output of an observer

$$\frac{d\hat{x}}{dt} = A\hat{x} + Bu + L(y - C\hat{x})$$

Control with the estimated state: Separation principle

The tracking error: $\tilde{x} = x - \hat{x}$.

$$\frac{dx}{dt} = Ax + Bu = Ax + B(-K\hat{x} + \underbrace{K_r r(t)})$$

$$\frac{d\tilde{x}}{dt} = \frac{dx}{dt} - \frac{d\hat{x}}{dt} = (A - LC)\tilde{x}$$

$$\begin{aligned} \frac{dx}{dt} &= Ax + B(-K(x - \tilde{x}) + K_r r(t)) \\ &= (A - BK)x + \underbrace{BK\tilde{x}}_{\tilde{x} \rightarrow 0} + BK_r r(t) \end{aligned}$$

$$\boxed{\frac{dx}{dt} = (A - BK)x + \underbrace{BK_r r(t)}_{\tilde{x}_f}} \rightarrow \text{state feedback goal-reaching control.}$$

Augmented state: $z = \begin{bmatrix} x \\ \tilde{x} \end{bmatrix}$

$$\frac{dz}{dt} = \begin{bmatrix} \frac{dx}{dt} \\ \frac{d\tilde{x}}{dt} \end{bmatrix} = \underbrace{\begin{bmatrix} (A - BK) & BK \\ 0 & (A - LC) \end{bmatrix}}_{A'} \begin{bmatrix} x \\ \tilde{x} \end{bmatrix} + \begin{bmatrix} BKr \\ 0 \end{bmatrix} r(t)$$

A' is stable

$$\det(\lambda I - A') = \det(\lambda I - (A - BK)) \cdot \det(\lambda I - (A - LC))$$

eig. value of A' neg real parts.

$A - BK$

$A - LC$

Separation Principle

Theorem 7.3 (Eigenvalue assignment by output feedback). *Consider the system*

$$\frac{dx}{dt} = Ax + Bu, \quad y = Cx.$$

The controller described by

$$\begin{aligned} \frac{d\hat{x}}{dt} &= A\hat{x} + Bu + L(y - C\hat{x}) = (A - BK - LC)\hat{x} + Ly, \\ u &= -K\hat{x} + k_r r \end{aligned}$$

gives a closed loop system with the characteristic polynomial

$$\lambda(s) = \det(sI - A + BK) \det(sI - A + LC).$$

This polynomial can be assigned arbitrary roots if the system is reachable and observable.

The overall observation-based control system

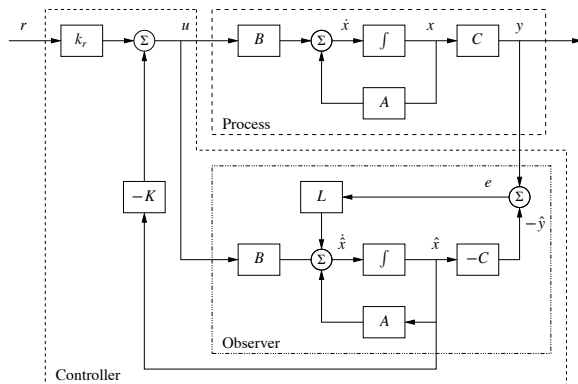


Figure 7.7: Block diagram of an observer-based control system. The observer uses the measured output y and the input u to construct an estimate of the state. This estimate is used by a state feedback controller to generate the corrective input. The controller consists of the observer and the state feedback; the observer is identical to that in Figure 7.5.

Vehicle steering example

Example 7.4 from Chapter 7.

$$\dot{x} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} x + \begin{bmatrix} \gamma \\ 1 \end{bmatrix} u, \quad y = \begin{bmatrix} 1 & 0 \end{bmatrix} x$$

A-LC $L = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$
Stable:

Control: $\begin{bmatrix} B & AB \end{bmatrix} = \begin{bmatrix} \gamma & 1 \\ 1 & 0 \end{bmatrix}$

$$A - BK_0 \quad K = \begin{bmatrix} K_1 & K_2 \end{bmatrix}$$

$$u = -K\hat{x} + K_r r(u)$$

Summary

$$M(q) \ddot{q} + C(q, \dot{q}) \dot{q} + N(q) = \tau$$
$$\boxed{\ddot{q} = a} = M(q)^{-1} (\tau - \overset{\uparrow}{C(q, \dot{q}) \dot{q}} - N(q))$$

- Learned how to estimate the state using an observer.
- Closed-loop design for both controller and observer.
- The separation principal.
- For dynamic trajectory tracking, we need to include feedforward component.
- Many important topics are not covered yet: Kalman decomposition, Kalman filter (observer with noise measurement), etc. (will do if time permitted. Read Chapter 6 and 7 to learn more.)