For the integral action.

A, B are matrices in the original system.

Augmenting the state space
$$3 = \begin{bmatrix} x \\ z \end{bmatrix}$$
. $i = y - r = x_1 - r$

$$3 = \begin{bmatrix} \dot{x} \\ \dot{z} \end{bmatrix} = \begin{bmatrix} Ax + Bu \\ x_1 - r \end{bmatrix} = \begin{bmatrix} Ax + Bu \\ Uo]x - r \end{bmatrix}$$

$$= \begin{bmatrix} A & \vdots & \bullet \\ & & \bullet \end{bmatrix} \begin{bmatrix} x \\ + \end{bmatrix} + \begin{bmatrix} B \\ & \bullet \end{bmatrix} u + \begin{bmatrix} 0 \\ -1 \end{bmatrix} r$$

Note the dynamics of 7 is not influenced by the imput.

$$\vec{3} = \begin{bmatrix} \vec{A} & , & 0 \\ \vec{L} & 0 \end{bmatrix} \begin{bmatrix} x \\ t \end{bmatrix} + \begin{bmatrix} \vec{B} \\ 0 \end{bmatrix} \begin{bmatrix} -k \times -k_i + k_r r \end{bmatrix}$$

$$= \begin{bmatrix} \overline{A} - \overline{B}K' & -\overline{B}Ki \\ \overline{C}I & OJ, & O \end{bmatrix} \begin{bmatrix} X \\ 2 \end{bmatrix} + \begin{bmatrix} \overline{B}Kr \\ -I \end{bmatrix} \Upsilon$$

The equilibrium (Xe, Ze) satisfies 3e=0

(A-BK) Xe - BKite + BKr.Y = 0. 0 [1 0] Xe - Y = 0 0. Thus: Xe = - (A-BK) - [-BK: te + BKr.r] Consider the closed-loop system. $\dot{\chi} = (\bar{A} - \bar{B} + \bar{K}) \times - \bar{B} + \bar{K} \times \bar{Y}$ When re reaches its equilibrium. $\dot{z} = y - r = 0$ $\bar{z} = \bar{y} + \bar{y} = 0$ When ze is a constant, え= (B-BK) X - BK; + BKr.r is a stable system if A-BK Isastable matrix O if Xe is stable => Ze Constant => y=r.

Thus: select K to make A-BK stable. O Ofter selecting K. select Ki and Kr to make (A) $\begin{cases} CXe = r \\ -C(\overline{A}-\overline{B}K) + \overline{C}-\overline{B}Ki + \overline{B}Kr J = r. \end{cases}$

and (B). Select K, Ki to make the closed-loop dynamics behaves as we design.

det [SI-[Ā-BK: -Bki]

with desired eigenvoluses nots.

* Artually, Kr can be

KT= -/ C(A-BK) B

or even kro.

Because when the system reaches steady states. by the choice of K and ki,

Even with Kr=0. as dt =0.

[y=r] is ensured.