Character Name		Weight		Description			
Age		Height					
Gender		Hair Color					
Race		Eye Color					
Level	Speed	Skin Color					
Skill Defense = 10 +	Skill Bonus		MAX ENERO	GY M	ounds/Cu	rrent Ener	gy
Strength	Score Mod Ranks *	Misc. Bonus +					
Strength Skills Athletics	+	+ =	\				
Climb	\bigvee — $_{\scriptscriptstyle \perp}$	+ =					
Swim	+	+ =		/			
Agility		+ =					
Agility Skills	Ranks	Misc. + ♥ Bonus	\vee	Chan	neled Ener	gy:	
Acrobatics	+	+ =				I	
Escape Artist	+	+ =	DEFENSE		Base	Mod	
Initiative	+	+ =			ity Mod	10	
Sleight of Hand	+	+ =		`			
Stealth	+	+ =	1				
Focus		+ =	\	1			
Focus Skills	Ranks *	Misc. + ♥ Bonus	\	/ —			
Concentration	<u> </u>	+ =		/			
Engineer	+	+ =					
Insight	+	+ =	•				
Medicine	+	+ =	ATTACK	Weapon	Bonus	Damage	Range
Perception	+	+ =	711 171 CIC				. 8-
Recall	+	+ =	lacksquare	Notes:			
Survival	+	+ =		Notes:			
Charm		+ =					
Charm Skills	Ranks *	Misc. + * Bonus		Notes:	T		
Animal Handling	+	+ =		Notes:	1		
Deception	+	+ =	│ Щ				
Diplomacy	+	+ =		Notes:			
Perform	+	+ =	ㅂ	Notes:			
			_	1.000			

	Wealth/Ledger	Item	Qua	ntity	Weight
Gold:					
Silver:					
Copper:					
	. • .•			11	
	Acteristics Flaw Oath Oath	Name	Speed Cost	ells Energy Cos	t Regen Time
. caure	Zam. Odui	TAMIC	Specu Cost	Lifer gy Cos	. regen time