

FEC and Network Coding for dummies

vincent.roca@inria.fr

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Motivation

- **comment made during IETF102 NWCRG**

“99% of people using TCP don’t know how it works but think the opposite. We need a ”network coding for dummies” document. It’s really important to have people think they understand how NC works for them to adopt the technology.”

- **what are the most basic yet essential messages to make people believe they understand?**
- **keep it small: less than 10 ideas**
 - ✓ **it’s not a tutorial on FEC/NC!**

Idea xxx

- **math is not an obstacle to understand FEC and NC**
 - it's essentially a matter of **linear combination and linear system resolution** (e.g., via Gauss elimination)
 - details can be complex, but mastering them is not required to use the technology...

Idea xxx

- we focus on networks where a packet **either arrives or is lost** (AKA “erased”)
 - no bit-error in our case: it’s for PHY-layer codes!
 - we are above in the protocol stack, and bit errors have either been fixed or the packet has been dropped

Idea xxx

- encoding = **add** redundancy (i.e., repair packets) to the flow
- decoding = **use** redundancy to recover from packet losses

Idea xxx

- some FEC codes are called **block codes** while other are called **sliding window codes**
 - ✓ **block**
 - segment the application packet flow into blocks
 - apply FEC encoding per block, independently
 - ✓ **sliding window**
 - encoding window slides over the application packet flow
 - compute a linear combination of packets in the encoding window

Idea xxx

- **roughly speaking (not to be taken strictly)**
 - block codes are great for **bulk, non real-time** traffic
 - sliding window codes are great for **real-time** traffic
- ✓ ... because splitting the application flow into blocks delays the moment when repair packets can be generated!

Idea xxx

- **with NC, network equipments can perform FEC encoding**
 - in theory, can improve network usage (more throughput for free)

Idea xxx

- **FEC and NC can be congestion control friendly**
 - ...if done appropriately
- **only stupid persons will overload a congested network with even more redundant traffic in the hope it may help**
 - ... think about *Shannon capacity equation*:
sending at a bitrate higher than the channel capacity is counter productive!

$$C = B_w * \text{Log}_2(1 + S / N)$$

We need you

- something else?
- something to remove?
- re-wording proposals?
- in a different order?