

Warm-up
Random sequences
No incentives

Training
Cued sequences
Incentives (+/- \$5, \$10, \$30)

Rest
24 hrs

Retention Test
Cued and random
No incentives

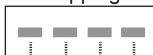
Sequence Identity Cue

\$10 1.5 s

2-6 s

DSP Task Execution

Stimulus-Response
Mapping



Reward
N = 32

Punishment
N = 32

Control
N = 29

Variable ITI
+ 2-6 s