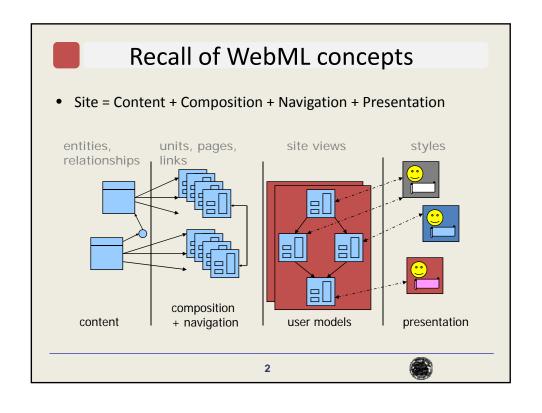
Designing data-intensive applications with WebML (based on slides by Marco Brambilla marco.brambilla@polimi.it)



Site Views

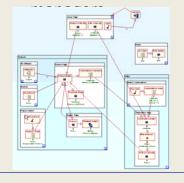
- A siteview is a set of pages and/or areas forming a coherent view of the site
- Multiple site views can be defined on the same data model
- Different site views can be published for different types of users and/or for different types of output devices
- Site views can be
 - Public: everyone can enter
 - Private: access control with password protection is enforced

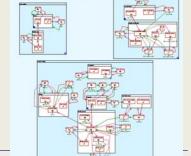
3

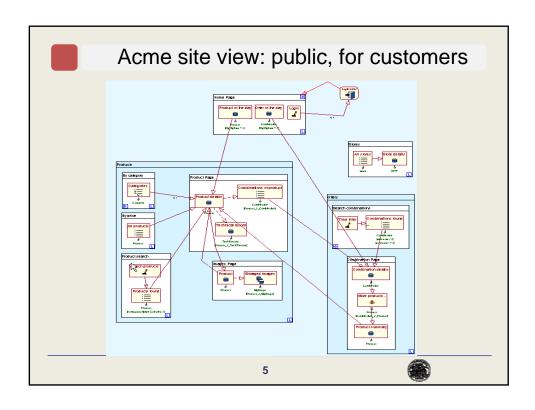


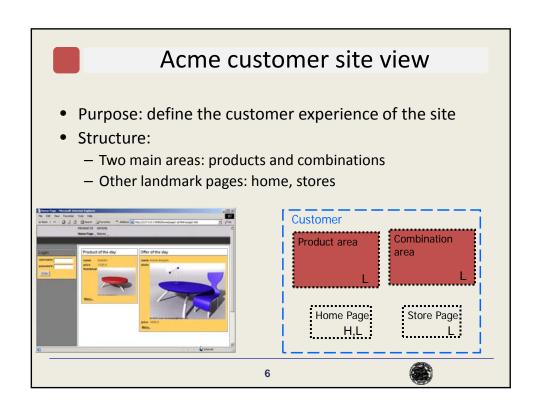
Acme site view modeling

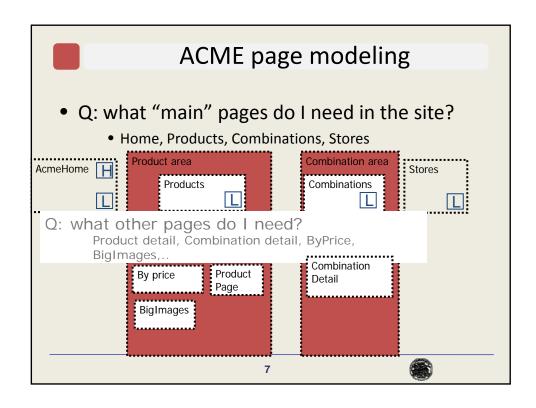
- Two site views on the same data model
 - Customer: public, for customers
 - Admin: private, for the administrators and content

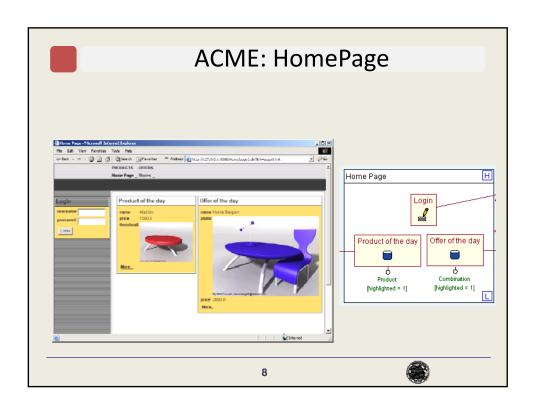


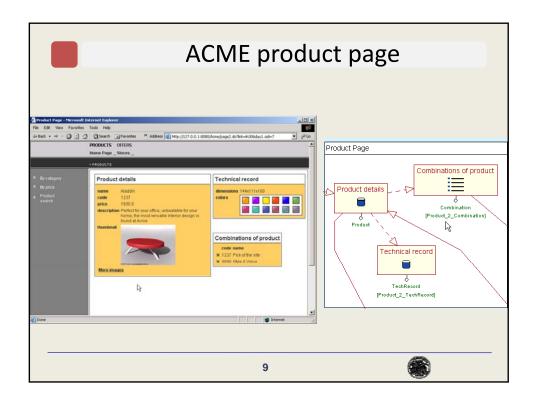


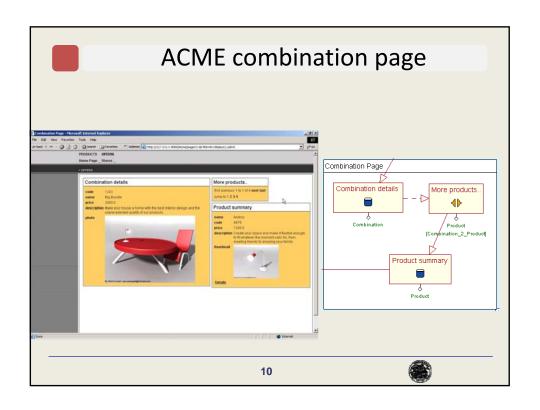


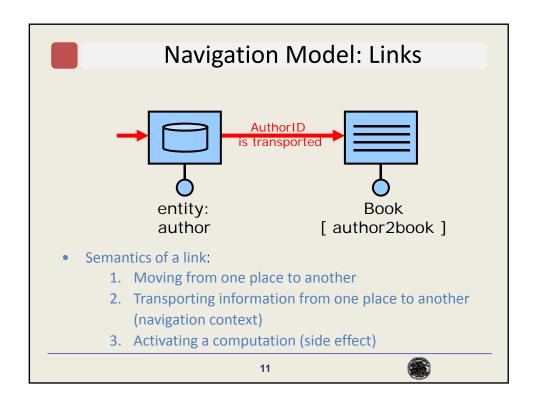


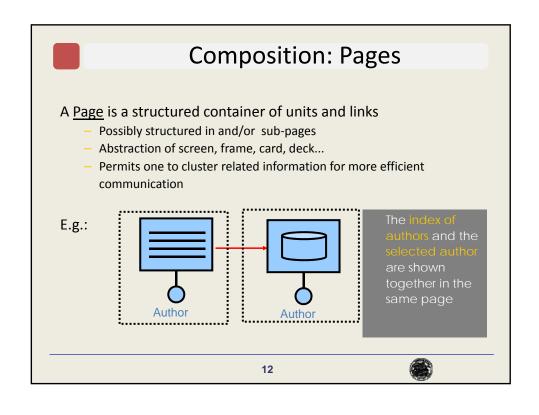


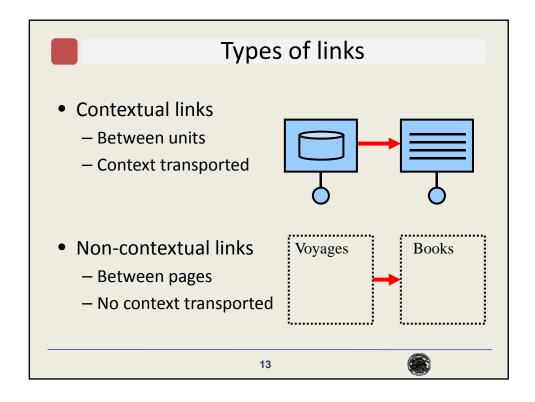












Integrating backend business logic

- Example of web sites using backend/remote services:
 - Reservation Web site: create a reservation, undo a reservation, overwrite a reservation..
 - Other examples: content management, e-commerce trolley management, update personal profile ..
- How can we model the invocation of backend operations, e.g., the update of content by the user?
- Answer:
 - Embedding operation calls into the hypertext
- To the Basic Content Units we add another unit



Operation Unit

- Models a generic external operation, or a built-in content manipulation operation
- Input from one or more incoming links (at least one is declared as normal link, the others as transport links)
- Two kinds of output links
 - OK link if the operation completes correctly
 - KO link if the operation fails
- The predefined WebML units can be enriched by adding custom external operations (e.g. SendMail, ...)

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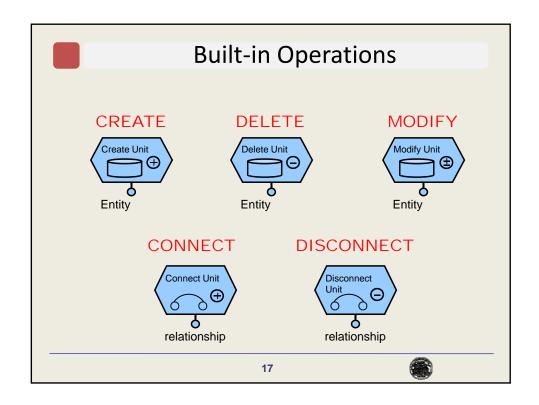


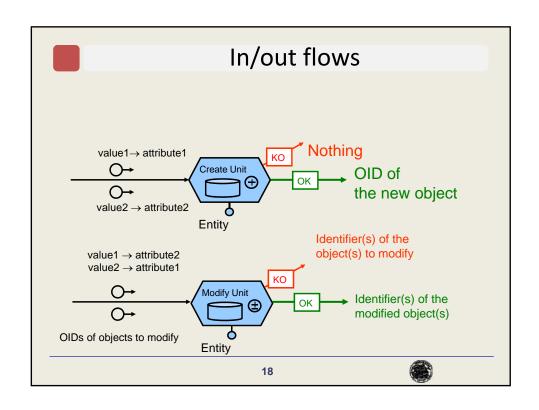


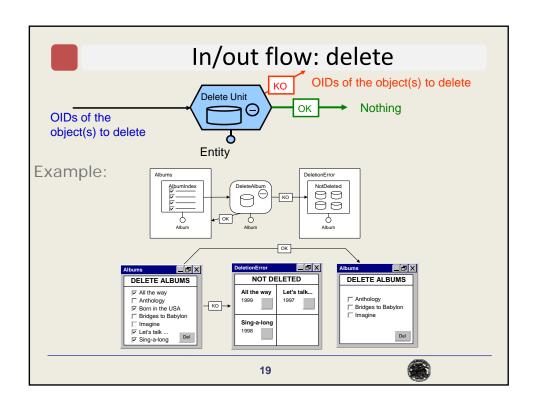
Built-in Operations

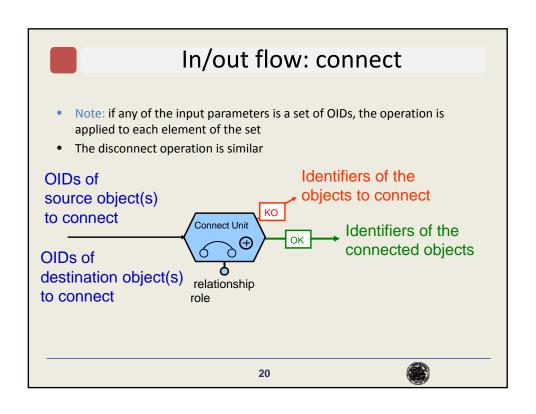
- WebML predefines a set of frequently used built-in operations to manage a site's content
- They are the traditional database operations: create, delete, modify, create relationship, delete relationship
- Users do not need to define the behaviour and the implementation; they are provided offthe-shelf in the model

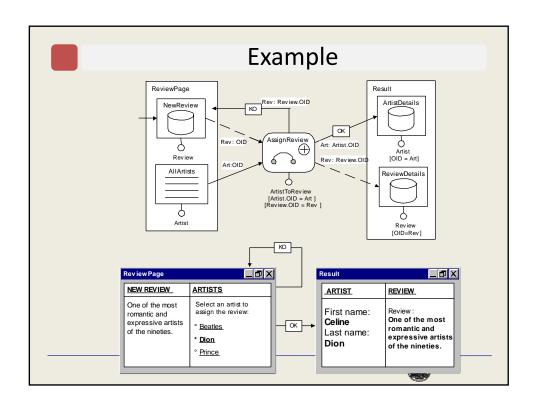


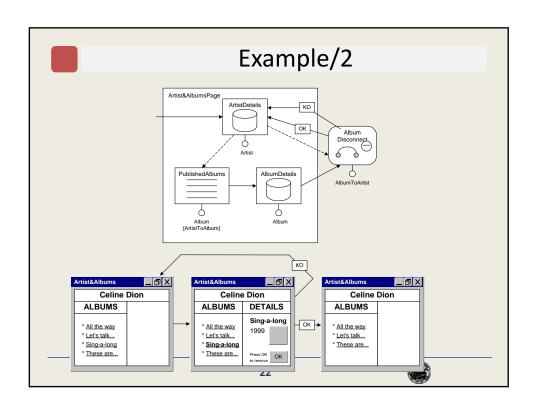














Siteviews

- A <u>Siteview</u> is a set of pages that the user can experience as a whole Web site
- Different site views can be defined for different devices and different groups of users
- Thus personalization, access control and multidevice delivery can be achieved

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Using global information

- It is often necessary to:
 - Set a parameter value (e.g. the country or language preferred by a user)
 - Use this value globally in all the pages of the site view, without carrying it explicitly along links
- Solution
 - Use global parameters stored in the session
 - Provide means for setting/getting their value





Context Parameters

- WebML Context Parameters allow to achieve this goal in a simple way
- Designer defines one or more Context parameters.
- A context parameter is defined by:
 - Name
 - ID
 - Duration (User session or Application)
 - Value type: can be either:
 - A Printable value (integer, string, ...)
 - An Entity (thus, the parameter can assume an OID value of that entity)
 - Starting value [optional]
- We introduce yet another unit

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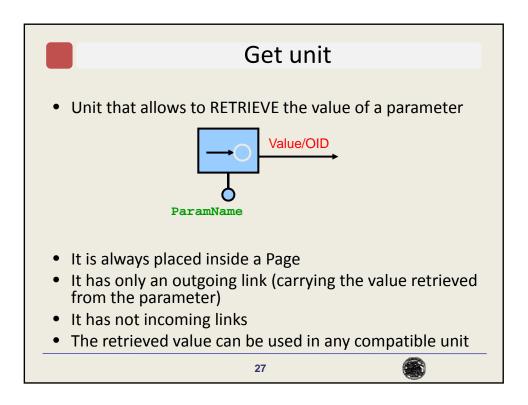
Set unit

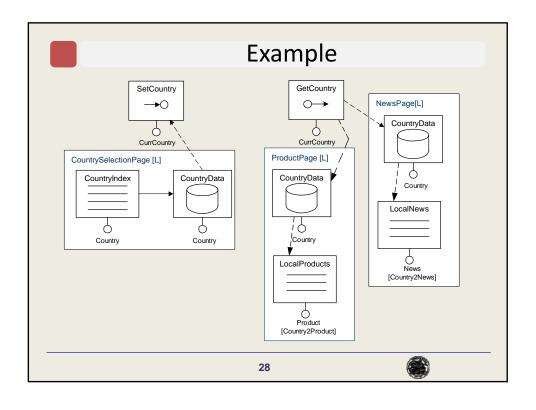
• Unit that allows to SET the value of a parameter



- It is always placed outside a Page
- It has only an incoming link (carrying the value to be assigned to the parameter)
- It has not outgoing links









Personalization and access control

- In reserved Web sites commitment wants:
 - One or more public pages readable from anyone
 - A set of private page accessed only after login, which contains personal content and personal services
 - Personalization in terms of delivered pages (which pages user can access) and delivered content (which content user needs/can see)

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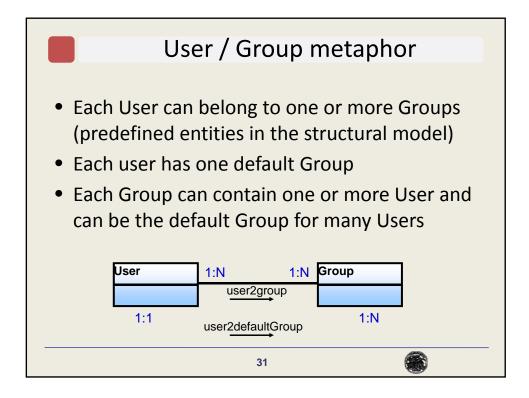


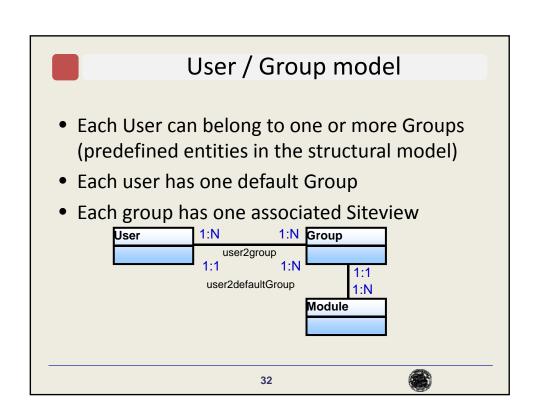


Personalization

- Personalization has three facets:
 - Access control: login/logout operations for user recognition
 - Site view assignement: based on the group a user belong, some site views are accessible (1 or more site view per Group)
 - Page personalization: user or group dependent content









Anonymous access

- One group is predefined (everyone)
- Users belonging to this group need not login, but access only unprotected site views, which has unprotected content (the "everyone" site views)
- Other site views can be accessed only after login (secured site views)

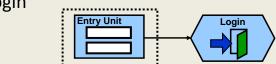
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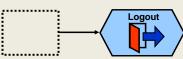


Login/Logout

A site-view may contain a page allowing users to login



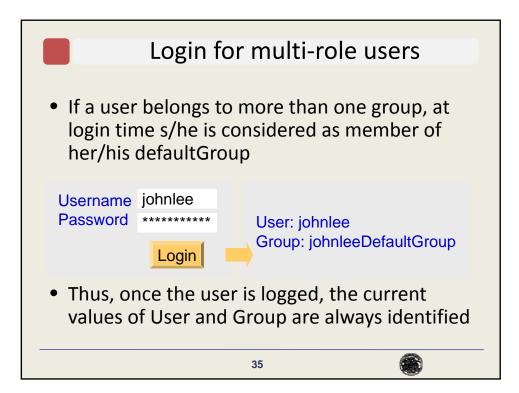
• Each secured site-view should allow users to logout ______



 Dynamic Role Changing (i.e. group) allowed



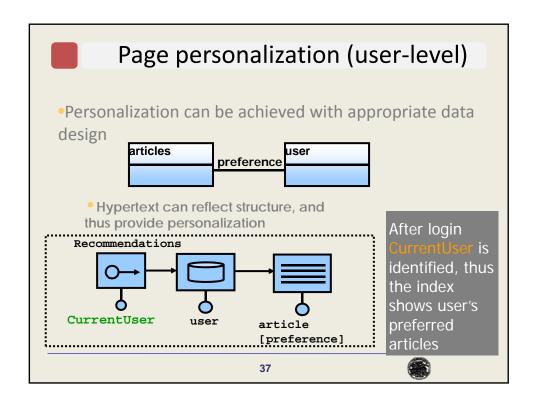


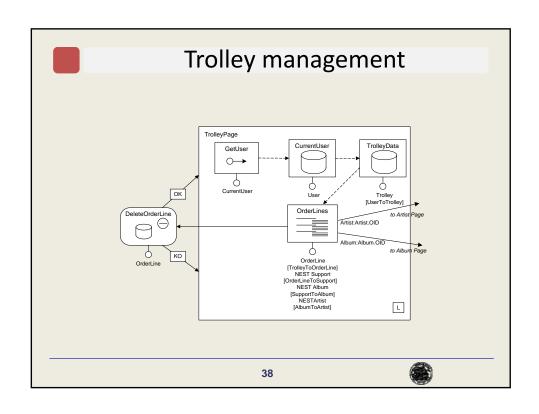


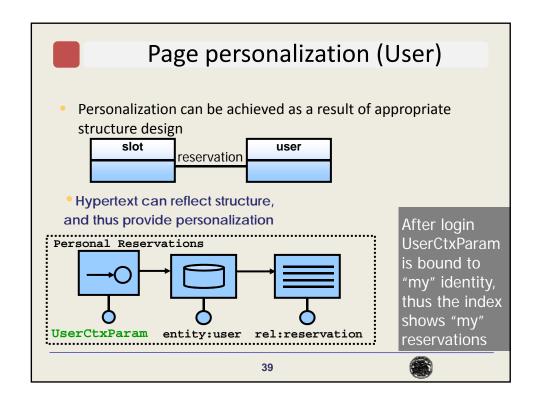
CurrentUser and CurrentGroup

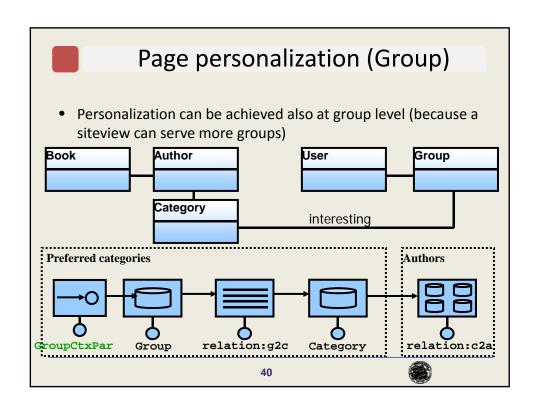
- Each WebML project has two predefined global parameters:
 - CurrentUser: the OID of the currently logged User
 - CurrentGroup: the OID of the Group of the currently logged user
- Login and Logout operations automatically set / unset these two parameters













Presentation

- Presentation dealt with along two lines:
 - Gallery of default presentation styles applicable to site views or single pages (with elementary unit positioning on a grid)
 - each presentation style is an XSL stylesheet
 - Compatibility with best selling tools for presentation editing, for advanced page design

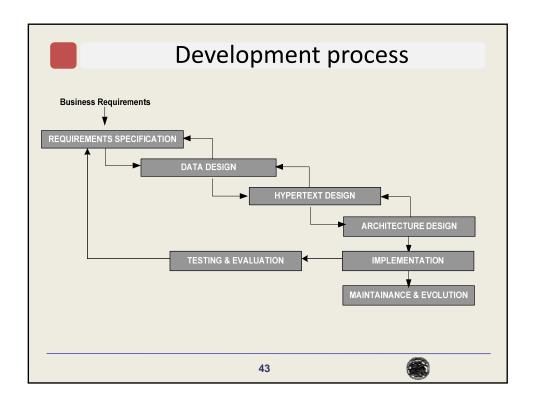
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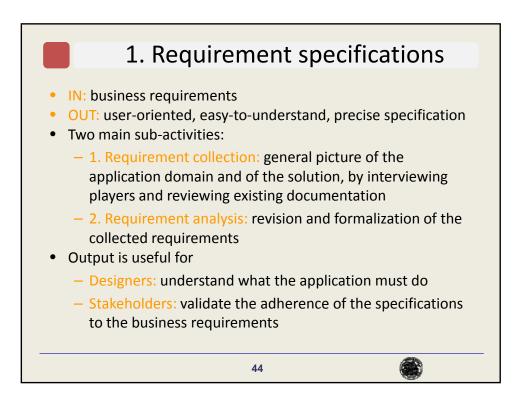


WebML development process

Marco Brambilla

Politecnico di Milano and Web Models Srl







1.1. Requirement collection

Unstructured activity of information gathering:

- User identification: clustering users into groups
- Functional requirements: identification of the processes that are supported by the application (through use-cases or scenarios)
- Data req.: identification of the data that should be managed by the application (core concepts) → recall: data intensive site!
- Personalization req.: formalization of the need of different content and services to different individuals, based on preferences and access rights
- Device-specific req.: for multi-device applications
- Non-functional req.: usability, performance, availability, scalability, security, mantainability

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1.1. Non-functional requirements

- Usability: ease of use of the application
- Performance: efficiency with which the application exploits the available resources, in terms of throughput (the number of requests that can be served per unit of time) and response time
- Availability: tolerated frequency of errors and failures
- Scalability: ability of increasing the performance of the application in response to the increase of the volume of requests
- Security: protection of integrity, confidentiality and privacy of information, authentication of the users, protection of the information flowing between the users and the application
- Mantainability: ease of repairing application errors and adapting the Web application to changed or new requirements

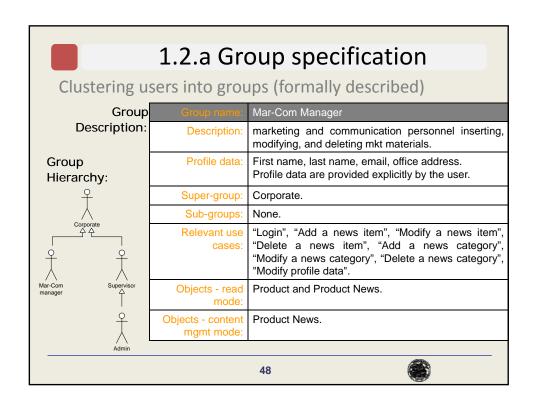


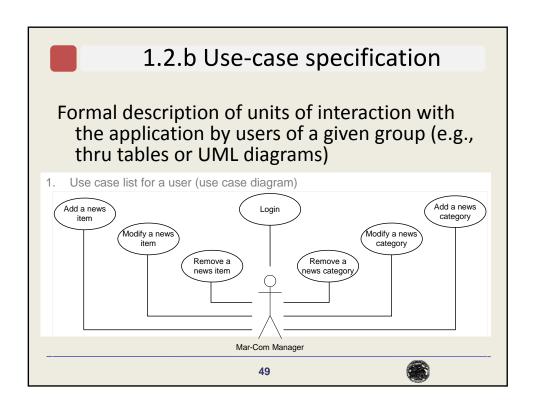


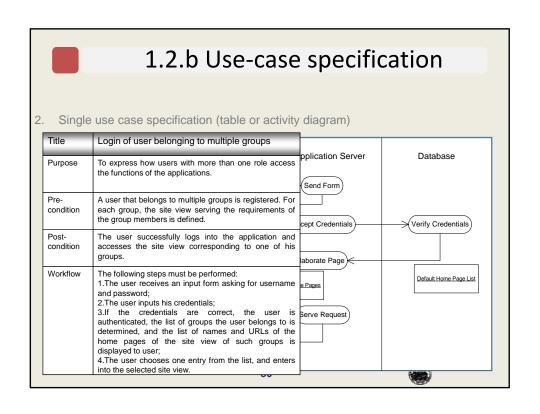
1.2 Requirement analysis

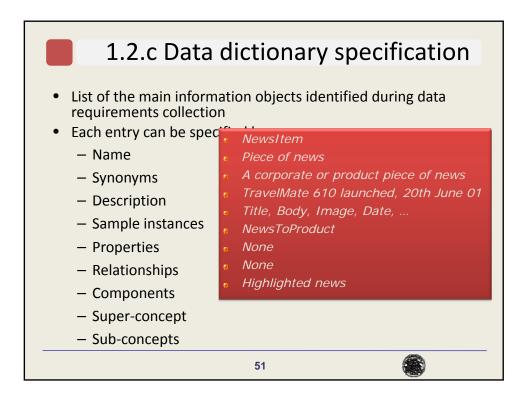
- Revision and formalization of the collected requirements, producing in output a set of semi-formal specifications, typically in terms of:
 - a. Group specification
 - b. Use-case specification
 - c. Data dictionary specification
 - d. Site view specification
 - e. Style guidelines specification
 - f. Acceptance test specification













- IN: list of user groups, list of use cases, data dictionary
- OUT: list of needed site views, specified by:
 - Name
 - Description
 - Target User Groups
 - Implemented use cases
 - Site view map: a table illustrating the different areas that compose the site view. Each area is specified by:
 - Area Name
 - Area Description
 - Accessed/Managed Objects
 - Priority level



Site View	News Content Management		
Description	Includes the pages through which the Mar-Com Managers will access content management functions, for inserting or updating content about news categories and news items.		
User Groups	Mar-Com Managers		
Use Cases	"Login", "Add a news category", "Edit a news category", "Remove a news category", "Add a news item", "Edit a news item", "Remove a news item".		
Site View Map			
Area Name	Area Description	Objects	Priority
News Conter Management	In the default page, the user accesses the list of countries for which he is content manager and selects a country to administer. In the News Category page, the user accesses the list of news categories for the selected country. Here, the user can perform content management functions over news categories, according to the use cases "Add a news category", "Edit a news category", "Remove a news category". Otherwise, he can select one category, and access the list of the available news items in the selected category. In the News page, the user can perform content management functions over a selected news item according to the use cases "Add a news item", "Edit a news item", "Remove a news item".	NewsCategory NewsItem	High

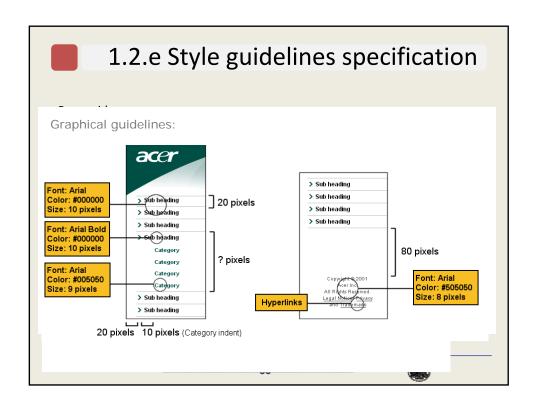


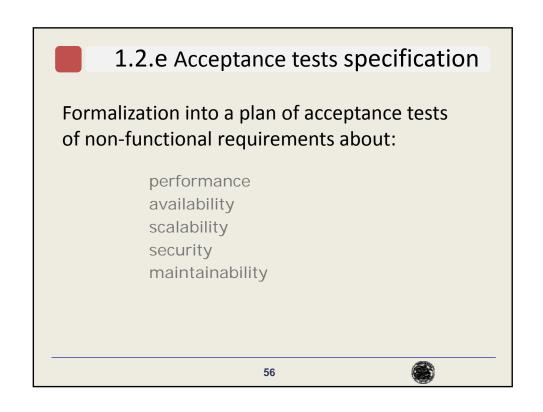
1.2.e Style guidelines specification

Rules for the presentation of pages:

- Specification of standard page grids: rows, columns and cells arrangement
- Content positioning specification: banners, logo, menus positioning
- Graphical guidelines: rules for graphic items like fonts, colors, borders and margins
- Device-specific and browser-specific guidelines
- Example: Mock-ups: sample representations of a few typical application pages (for a specific device and rendition language)









2. Data design

- 2.1. Core subschema
- 2.2. Access subschema
- 2.3. Interconnection subschema
- 2.4. Personalization subschema

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2. Data Design

- IN: data dictionary, site map, functional requirements, user requirements
- OUT: formal Data model (E-R schema)
- Data design:
 - clarifies application requirements
 - feedbacks hypertext design
 - can be influenced by pre-existing data schemas (possibly not designed for hypertextual applications)
- Two different situations can be faced:
 - data store does not exist and must be designed together with the Web application
 - content managed by the Web application already exists (totally or in part) and is managed by some data repository





2. Data Design: entity classification (1)

Core objects:

- the essential assets managed by the application
- form the backbone of the Entity-Relationships schema
- may require more than a single entity to be represented (due to complex properties and components)
- core sub-schemas are sets of entities correlated by relationships, collectively representing one core concept

Interconnection objects:

- the semantic associations between core concepts
- are used to construct links and indexes for navigation
- consist of E-R relationships

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2. Data Design: entity classification (2)

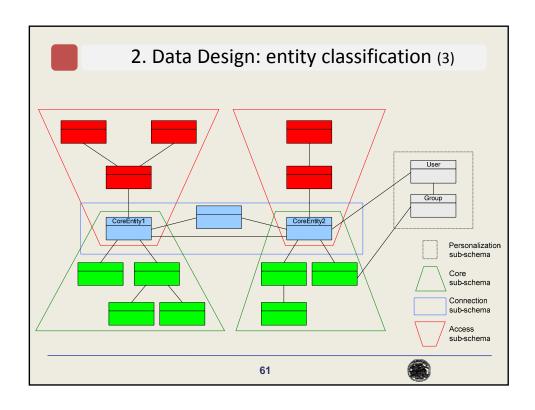
Access objects:

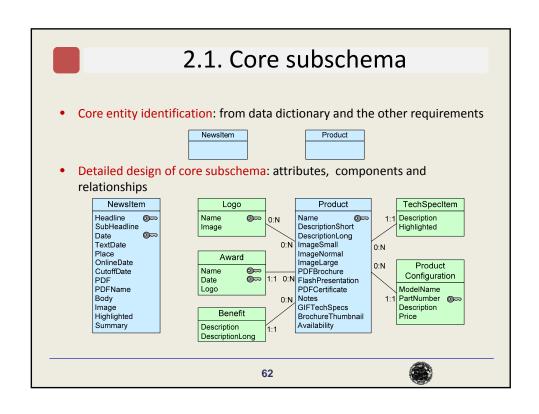
- are auxiliary objects used to classify or specialize the core objects, with the purpose of facilitating access by means of:
 - categorization over the core objects
 - more precise keyword-based search mechanisms
 - collections of most representative objects
- are mapped into entities, connected to the core entities.
- access sub-schemas: the same core object may be categorized or specialized in different ways

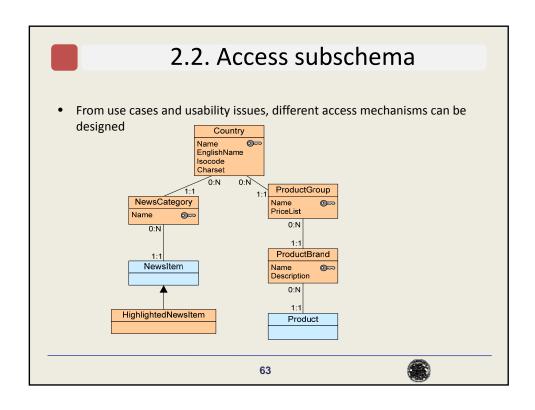
Personalization objects:

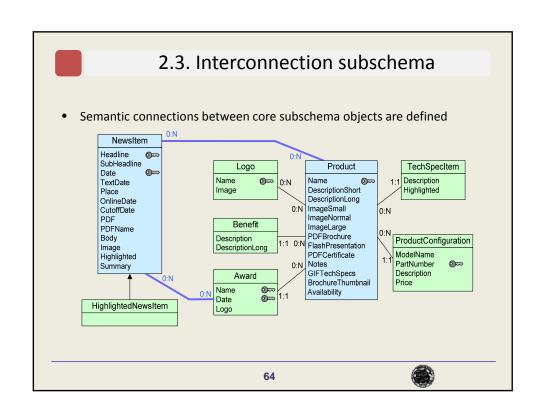
- the properties of the user, needed for personalization
- entities may be used to model user profile data and the groups in which users are clustered
- relationships (ownership, preference,...) may connect user and group to the application entities

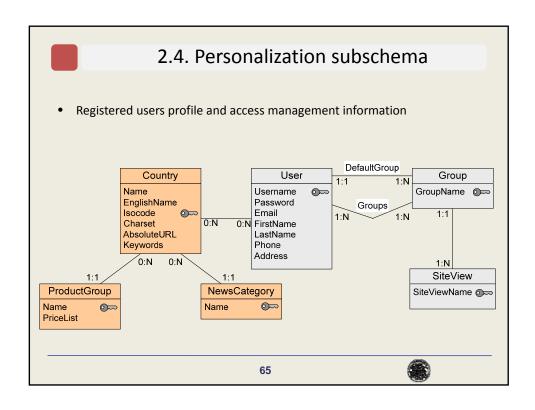


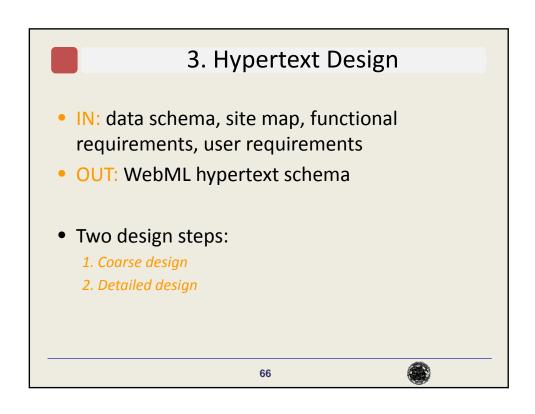














3.1. Coarse Design (1)

a) Identification of areas,

by re-examining the functional requirements and the site map (division of the application into modules)

b) Area visibility definition:

- default area, if it is accessed by default when its enclosing site view is accessed.
- landmark area, when it is globally accessible from any other area within the Web site.
- internal area, when it is visible only by means of explicit links

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3.1. Coarse Design (2)

c) Specification of content:

- Core hypertexts
 - Core(CoreEntity,Component1,...,ComponentN)
- Access hypertexts
 - Access(CoreEntity, AccessEntity1,..., AccessEntityN)
- Interconnection hypertexts

Interconnection(Role1,...,RoleN)

- Personalization hypertexts
- Content management hypertexts

Create&Connect(Entity1,Role1, .., RoleN)

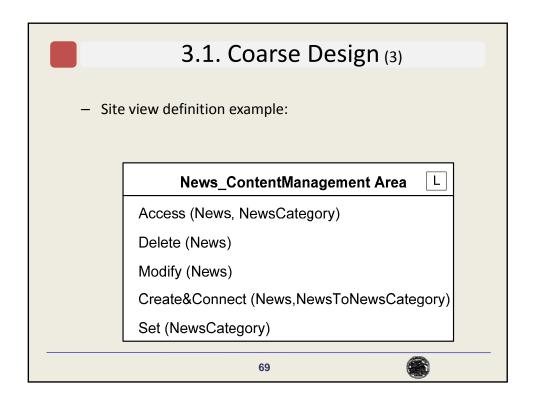
Modify(Entity1)

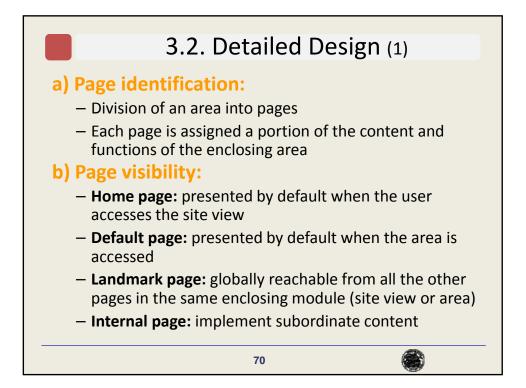
Delete(Entity1)

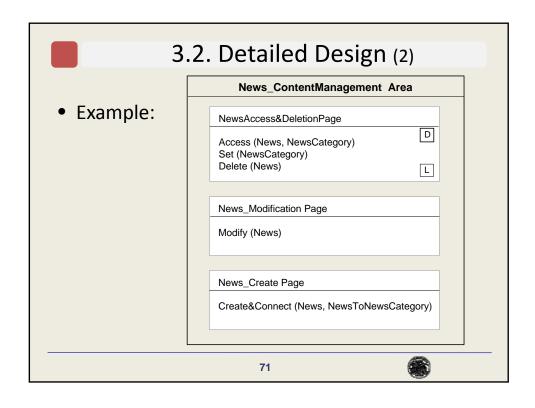
Connect(Role1), Disconnect(Role1)

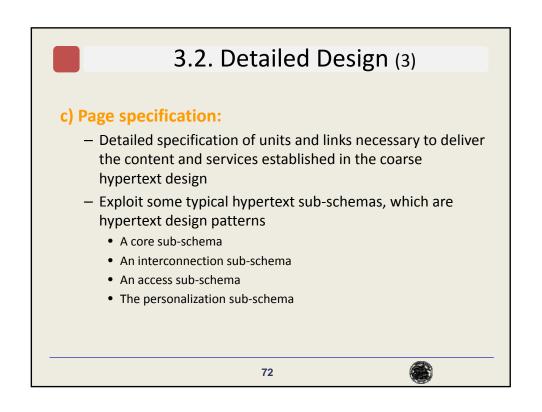
Set(ContextInformation)

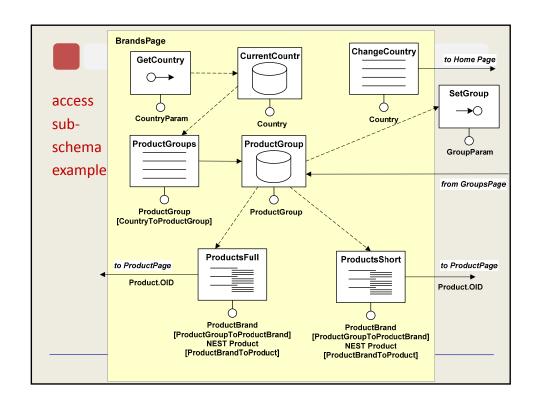


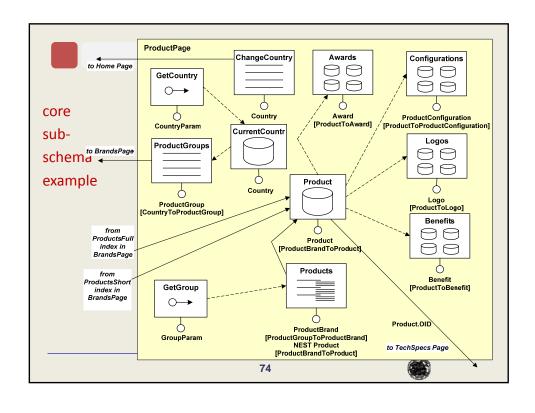














References and useful links

- WebRatio Official Wiki (http://wiki.webratio.com)
 - "WebRatio 6 Getting started"
 - "WebRatio 6 Tutorial Vacation Request"
- BPMN Official Site (http://www.bpmn.org/)
- Bruce Silver "BPMN Method & Style" (http://www.bpmnstyle.com/)
 Bruce Silver is a well-known BPM industry analyst and consultant, the founder and principal at BPMessentials, the leading provider of BPMN training, and a participant in the BPMN 2.0 development team in OMG.

