DWA_07.4 Knowledge Check_DWA7

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1. Which were the three best abstractions, and why?

- Being able to enhance code readability by changing the code.

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2. Which were the three worst abstractions, and why?

- Knowing where to start but knowing what the results should be.

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3. How can The three worst abstractions be improved via SOLID principles.

- By understanding the code that needs to be worked on.
- Having a great understanding of what abstractions is.

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