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// 1.Java program to Compare two strings strcmp
public class GFG {
     public static void main(String args[])
           String string1 = new String("Data");
           String string2 = new String("Data");
           String string3 = new String("World");
           String string4 = new String("Java");
           // Comparing for String 1 != String 2
           System.out.println("Comparing " + string1 + " and " + string2
+ " : " + string1.equals(string2));
           // Comparing for String 3 = String 4
           System.out.println("Comparing " + string3 + " and " + string4
+ " : " + string3.equals(string4));
// 2.strcat
public class Test {
   public static void main(String args[]) {
      String s = "Strings are immutable";
      s = s.concat(" all the time");
      System.out.println(s);
}
// 3.strcpy
public class strcpy
     public static void main(String args[])
           String s1, s2;
           s1 = new String("hello");
           s2 = s1; // This only copies s1 to s2. Am I right?
           s1="adsfsdaf";
           System.out.println(s2);
           System.out.println(s1);
      }
}
// 4.strlen
public class LengthExample
     public static void main(String args[])
           String s1="HelloWorld";
           String s2="HiJava";
           System.out.println("string length is: "+s1.length());//the
length of javatpoint string
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System.out.println("string length is: "+s2.length());//the
length of python string
     }
// 5.strrev
import java.io.*;
import java.util.Scanner;
class GFG {
     public static void main (String[] args) {
           String str= "Hello", nstr="";
           char ch;
      System.out.print("Original word: ");
      System.out.println("Hello"); //Example word
      for (int i=0; i<str.length(); i++)</pre>
           ch= str.charAt(i); //extracts each character
           nstr= ch+nstr; //adds each character in front of the existing
string
      System.out.println("Reversed word: "+ nstr);
      }
// 6.simple class
public class Main {
  int x = 5;
 public static void main(String[] args) {
   Main myObj = new Main();
    System.out.println(myObj.x);
  }
}
// 7.member variable and member function
import java.io.*;
public class Employee {
   public String name;
   private double salary;
   public Employee (String empName) {
      name = empName;
   public void setSalary(double empSal) {
      salary = empSal;
   public void printEmp() {
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System.out.println("name : " + name );
      System.out.println("salary :" + salary);
   }
   public static void main(String args[]) {
      Employee empOne = new Employee("Rajat");
      empOne.setSalary(82000);
      empOne.printEmp();
}
// 8.enum in java
public class Main {
  enum Level {
    LOW,
   MEDIUM,
    HIGH
  public static void main(String[] args) {
    Level myVar = Level.MEDIUM;
    System.out.println(myVar);
}
// 9.single inheritance
class Animal{
void eat(){System.out.println("eating...");}
class Dog extends Animal{
void bark(){System.out.println("barking...");}
class TestInheritance{
public static void main(String args[]) {
Dog d=new Dog();
d.bark();
d.eat();
} }
// 10.multilevel inheritance
class Animal{
void eat(){System.out.println("eating...");}
}
class Dog extends Animal{
void bark() {System.out.println("barking...");}
class BabyDog extends Dog{
void weep(){System.out.println("weeping...");}
class TestInheritance2{
public static void main(String args[]) {
BabyDog d=new BabyDog();
d.weep();
d.bark();
d.eat();
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} }
// 11.hierarchical inheritance
class Animal{
void eat(){System.out.println("eating...");}
class Dog extends Animal{
void bark() {System.out.println("barking...");}
class Cat extends Animal{
void meow() {System.out.println("meowing...");}
}
class TestInheritance3{
public static void main(String args[]) {
Cat c=new Cat();
c.meow();
c.eat();
//c.bark();//C.T.Error
// 12.multiple not possible
// 13.Java Program to create and call a default constructor
class Bike1{
//creating a default constructor
Bike1(){System.out.println("Bike is created");}
//main method
public static void main(String args[]){
//calling a default constructor
Bike1 b=new Bike1();
// 14.Let us see another example of default constructor
//which displays the default values
class Student3{
int id;
String name;
//method to display the value of id and name
void display(){System.out.println(id+" "+name);}
public static void main(String args[]) {
//creating objects
Student3 s1=new Student3();
Student3 s2=new Student3();
//displaying values of the object
s1.display();
s2.display();
// 15.Java Program to demonstrate the use of the parameterized
constructor.
class Student4{
    int id;
    String name;
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//creating a parameterized constructor
    Student4(int i, String n) {
    id = i;
    name = n;
    //method to display the values
    void display() {System.out.println(id+" "+name);}
    public static void main(String args[]){
    //creating objects and passing values
    Student4 s1 = new Student4(111, "Karan");
    Student4 s2 = new Student4(222, "Aryan");
    //calling method to display the values of object
    s1.display();
    s2.display();
// 16.java destructor
public class DestructorExample
public static void main(String[] args)
DestructorExample de = new DestructorExample ();
de.finalize();
de = null;
System.gc();
System.out.println("Inside the main() method");
protected void finalize()
System.out.println("Object is destroyed by the Garbage Collector");
// 17.run time polymorphism in java
class Bike{
  void run(){System.out.println("running");}
class Splendor extends Bike{
  void run(){System.out.println("running safely with 60km");}
 public static void main(String args[]){
    Bike b = new Splendor();//upcasting
    b.run();
  }
// 18.operator overloading
class OverloadingExample{
static int add(int a,int b) {return a+b;}
static int add(int a,int b,int c){return a+b+c;}
// 19.function overriding
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class Animal{
void eat(){System.out.println("eating...");}
class Dog extends Animal{
void eat(){System.out.println("eating bread...");}
// 20.friend function in java
public class A {
    private int privateInt = 31415;
    public class SomePrivateMethods {
        public int getSomethingPrivate() { return privateInt;
        private SomePrivateMethods() { } // no public constructor
    public void giveKeyTo(B other) {
        other.receiveKey(new SomePrivateMethods());
    }
}
public class B {
    private A.SomePrivateMethods key;
    public void receiveKey(A.SomePrivateMethods key) {
        this.key = key;
    }
    public void usageExample() {
        A anA = new A();
        // int foo = anA.privateInt; // doesn't work, not accessible
        anA.giveKeyTo(this);
        int fii = key.getSomethingPrivate();
        System.out.println(fii);
    }
}
// 21.virtual function
class Parent {
void v1() //Declaring function
System.out.println("Inside the Parent Class");
public class Child extends Parent{
            void v1() // Overriding function from the Parent class
            System.out.println("Inside the Child Class");
            public static void main(String args[]){
            Parent ob1 = new Child(); //Referring the child class object
using the parent class
            ob1.v1();
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// 22. stack in java
// Java code for stack implementation
import java.io.*;
import java.util.*;
class Test
      // Pushing element on the top of the stack
     static void stack push(Stack<Integer> stack)
           for(int i = 0; i < 5; i++)
                 stack.push(i);
           }
      }
      // Popping element from the top of the stack
      static void stack pop(Stack<Integer> stack)
           System.out.println("Pop Operation:");
           for(int i = 0; i < 5; i++)
                 Integer y = (Integer) stack.pop();
                 System.out.println(y);
      }
      // Displaying element on the top of the stack
     static void stack peek(Stack<Integer> stack)
           Integer element = (Integer) stack.peek();
           System.out.println("Element on stack top: " + element);
      // Searching element in the stack
      static void stack search(Stack<Integer> stack, int element)
           Integer pos = (Integer) stack.search(element);
           if(pos == -1)
                 System.out.println("Element not found");
           else
                 System.out.println("Element is found at position: " +
pos);
      }
     public static void main (String[] args)
           Stack<Integer> stack = new Stack<Integer>();
           stack push(stack);
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stack pop(stack);
            stack_push(stack);
            stack_peek(stack);
            stack_search(stack, 2);
            stack search(stack, 6);
      }
}
// 23.queue in java
import java.util.*;
class Book implements Comparable<Book>{
int id;
String name, author, publisher;
int quantity;
public Book(int id, String name, String author, String publisher, int
quantity) {
    this.id = id;
    this.name = name;
    this.author = author;
    this.publisher = publisher;
    this.quantity = quantity;
public int compareTo(Book b) {
    if (id>b.id) {
        return 1;
    }else if(id<b.id){</pre>
        return -1;
    }else{
    return 0;
}
}
public class LinkedListExample {
public static void main(String[] args) {
    Queue<Book> queue=new PriorityQueue<Book>();
    //Creating Books
    Book b1=new Book(121,"Let us C","Yashwant Kanetkar","BPB",8);
    Book b2=new Book(233, "Operating System", "Galvin", "Wiley", 6);
    Book b3=new Book(101,"Data Communications &
Networking", "Forouzan", "Mc Graw Hill", 4);
    //Adding Books to the queue
    queue.add(b1);
    queue.add(b2);
    queue.add(b3);
    System.out.println("Traversing the queue elements:");
    //Traversing queue elements
    for(Book b:queue) {
    System.out.println(b.id+" "+b.name+" "+b.author+" "+b.publisher+"
"+b.quantity);
    queue.remove();
    System.out.println("After removing one book record:");
    for(Book b:queue) {
        System.out.println(b.id+" "+b.name+" "+b.author+" "+b.publisher+"
"+b.quantity);
        }
}
```