

// 1 . Write a Java program to print the sum of two numbers

```
public class SumOfNum
{
    public static void main(String args[])
    {
        int n1 = 225, n2 = 115, sum;

        sum = n1 + n2;

        System.out.println("The sum of numbers is: "+sum);
    }
}
```

// 2. Write a Java program to accept a number and check the number is even or not. Prints 1 if the number is even or 0 if the number is odd

```
import java.util.*;

public class ifelse {

    public static void main(String[] args){

        Scanner in = new Scanner(System.in);

        System.out.print("Input a number: ");

        int n = in.nextInt();

        if (n % 2 == 0) {

            System.out.println(1);

        }

        else {

            System.out.println(0);

        }

    }

}
```

```
}
```

// 3. Write a Java program to print the sum (addition), multiply, subtract, divide and remainder of two numbers arithmetic operation will be of user choice.

```
import java.util.Scanner;

public class sum {

    public static void main(String[] args) {

        Scanner in = new Scanner(System.in);

        System.out.print("Input first number: ");

        int num1 = in.nextInt();

        System.out.print("Input second number: ");

        int num2 = in.nextInt();

        System.out.println(num1 + " + " + num2 + " = " +
            (num1 + num2));

        System.out.println(num1 + " - " + num2 + " = " +
            (num1 - num2));

        System.out.println(num1 + " x " + num2 + " = " +
            (num1 * num2));

        System.out.println(num1 + " / " + num2 + " = " +
            (num1 / num2));

        System.out.println(num1 + " mod " + num2 + " = " +
            (num1 % num2));

    }

}
```

// 4 // 5. Write a Java program and compute the sum of the digits of an integer. Go to the editor Input Data: Input an integer: 25 Expected Output 5. The sum of the digits is: 7

```
import java.util.Scanner;
```

```
public class sumofdigit {  
  
    public static void main(String[] args)  
  
    {  
  
        Scanner in = new Scanner(System.in);  
  
        System.out.print("Input an integer: ");  
  
        int digits = in.nextInt();  
  
        System.out.println("The sum is " + sumDigits(digits));  
  
    }  
  
    public static int sumDigits(long n) {  
  
        int result = 0;  
  
        while(n > 0) {  
  
            result += n % 10;  
  
            n /= 10;  
  
        }  
  
        return result;  
  
    }  
  
}
```

// 6. Write a Java program to reverse a string

```
import java.util.Scanner;  
  
public class strrev {  
  
    public static void main(String[] args) {  
  
        Scanner scanner = new Scanner(System.in);  
  
        System.out.print("Input a string: ");  
  
        char[] letters = scanner.nextLine().toCharArray();  
  
        System.out.print("Reverse string: ");
```

```
    for (int i = letters.length - 1; i >= 0; i--) {  
        System.out.print(letters[i]);  
    }  
    System.out.print("\n");  
}  
}
```

// 7. Write a Java program to count the letters, spaces, numbers and other characters of an input string.

```
import java.util.Scanner;  
  
public class strcount {  
    public static void main(String[] args) {  
        String test = " Hello World 1 2 3 ";  
        count(test);  
    }  
    public static void count(String x){  
        char[] ch = x.toCharArray();  
        int letter = 0;  
        int space = 0;  
        int num = 0;  
        int other = 0;  
        for(int i = 0; i < x.length(); i++){  
            if(Character.isLetter(ch[i])){  
                letter ++ ;  
            }  
            else if(Character.isDigit(ch[i])){  
                num ++ ;  
            }  
        }  
    }  
}
```

```
        }

        else if(Character.isSpaceChar(ch[i])){

            space ++ ;

        }

        else{

            other ++;

        }

    }

    System.out.println("The string is : Hello World 1 2 3");

    System.out.println("letter: " + letter);

    System.out.println("space: " + space);

    System.out.println("number: " + num);

    System.out.println("other: " + other);

    }

}
```

//8. Write a Java program to print the ascii value of a given character.

```
import java.util.Scanner;

public class PrintAsciiValueExample4

{

    public static void main(String args[])

    {

        System.out.print("Enter a character: ");

        Scanner sc = new Scanner(System.in);

        char chr = sc.next().charAt(0);

        int asciiValue = chr;
```

```
System.out.println("ASCII value of " +chr+ " is: "+asciiValue);  
  
}  
  
}
```

// 9. Write a Java program to display the system time.

```
public class Exercise46 {  
  
    public static void main(String[] args){  
  
        System.out.format("\nCurrent Date time: %tc%n\n", System.currentTimeMillis());  
  
    }  
  
}
```

// 10. Write a Java program to print the odd numbers from 1 to 9. Prints one number per line.

```
import java.util.*;  
  
public class noOffline {  
  
    public static void main(String[] args){  
  
        for (int i = 1; i < 10; i++) {  
  
            if (i % 2 != 0) {  
  
                System.out.println(i);  
  
            }  
  
        }  
  
    }  
  
}
```

// 11. Write a Java program to capitalize the first letter of each word in a sentence.

```
import java.util.*;  
  
public class capitalStr {  
  
    public static void main(String[] args){  
  
        Scanner in = new Scanner(System.in);
```

```
System.out.print("Input a Sentence: ");

String line = in.nextLine();

String upper_case_line = "";

Scanner lineScan = new Scanner(line);

while(lineScan.hasNext()) {

    String word = lineScan.next();

    upper_case_line += Character.toUpperCase(word.charAt(0)) + word.substring(1) + " ";

}

System.out.println(upper_case_line.trim());

}

}
```

//12. Write a Java program to reverse a word

```
import java.util.*;

public class wordrev {

    public static void main(String[] args){

        Scanner in = new Scanner(System.in);

        System.out.print("\nInput a word: ");

        String word = in.nextLine();

        word = word.trim();

        String result = "";

        char[] ch=word.toCharArray();

        for (int i = ch.length - 1; i >= 0; i--) {

            result += ch[i];

        }

        System.out.println("Reverse word: "+result.trim());

    }

}
```

```
    }  
}  
  
// 13 // 14 //15 . Write a Java program to get the larger value between first and last element of an array  
(length 3) of integers. Go to the editor Sample Output: 14. Original Array: [20, 30, 40] 15. Larger value  
between first and last element: 40  
  
import java.util.Arrays;  
  
public class maxSize {  
  
    public static void main(String[] args)  
  
    {  
  
        int[] array_nums = {20, 30, 40};  
  
        System.out.println("Original Array: "+Arrays.toString(array_nums));  
  
        int max_val = array_nums[0];  
  
        if(array_nums[2] >= max_val)  
  
            max_val = array_nums[2];  
  
        System.out.println("Larger value between first and last element: "+max_val);  
  
    }  
}  
  
// 16. Write a Java program to sort array elements.  
  
public class SortAsc {  
  
    public static void main(String[] args) {  
  
        //Initialize array  
  
        int [] arr = new int [] {5, 2, 8, 7, 1};  
  
        int temp = 0;  
  
        //Displaying elements of original array  
  
        System.out.println("Elements of original array: ");  
  
        for (int i = 0; i < arr.length; i++) {
```



```
        System.out.print(arr[i] + " ");
    }

    //Sort the array in ascending order
    for (int i = 0; i < arr.length; i++) {
        for (int j = i+1; j < arr.length; j++) {
            if(arr[i] > arr[j]) {
                temp = arr[i];
                arr[i] = arr[j];
                arr[j] = temp;
            }
        }
    }

    System.out.println();

    //Displaying elements of array after sorting
    System.out.println("Elements of array sorted in ascending order: ");
    for (int i = 0; i < arr.length; i++) {
        System.out.print(arr[i] + " ");
    }
}

// 17. Write a program to add two numbers using function overloading.

class Adder{
    static int add(int a,int b){return a+b;}
    static int add(int a,int b,int c){return a+b+c;}
}
```

```
class TestOverloading1{  
    public static void main(String[] args){  
        System.out.println(Adder.add(11,11));  
        System.out.println(Adder.add(11,11,11));  
    }  
}
```

// 18. Write a program to input Employee Details and display it on proper format.

```
import java.util.*;  
  
public class EmpData  
{  
    public static void main(String args[])  
    {  
        Scanner sc = new Scanner(System.in);  
  
        String ename;  
        System.out.println("enter the ename of Employee :-");  
        ename=sc.nextLine();  
  
        int eid;  
        System.out.println("enter the eid of Employee:-");  
        eid=sc.nextInt();  
  
        int Salary;  
        System.out.println("enter the Salary of Employee :-");  
        Salary=sc.nextInt();  
    }  
}
```

```
System.out.println();
```

```
System.out.println("eid : "+eid);
```

```
System.out.println("ename : "+ename);
```

```
System.out.println("Salary : "+Salary);
```

```
}
```

```
}
```

//19. Write a program to design three classes that accept dimension of triangle and rectangle and calculate area of rectangle and triangle

```
import java.util.Scanner;
```

```
class AreaOfTriangle
```

```
{
```

```
void Triangle()
```

```
{
```

```
Scanner s= new Scanner(System.in);
```

```
System.out.println("Enter the width of the Triangle:");
```

```
double b= s.nextDouble();
```

```
System.out.println();
```

```
System.out.println("Enter the height of the Triangle:");
```

```
double h= s.nextDouble();
```

```
//Area = (width*height)/2
```

```
double area=(b*h)/2;
```

```
        System.out.println("Area of Triangle is: " + area);
    }
}

class AreaOfRectangle extends AreaOfTriangle
{
    void Rectangle()
    {
        Scanner a= new Scanner(System.in);

        System.out.println("Enter the width of the Rectangle:");
        double b1= a.nextDouble();

        System.out.println();

        System.out.println("Enter the height of the Rectangle:");
        double h1= a.nextDouble();

        //Area = (width*height)

        double area1=(b1*h1);

        System.out.println("Area of Rectangle is: " + area1);
    }

    public static void main(String args[])
    {
        AreaOfRectangle a1 = new AreaOfRectangle();

        a1.Triangle();

        System.out.println();

        a1.Rectangle();
    }
}
```

```
}  
  
}  
  
//20. Write a program which design Bank Account class as Saving and Current Account and manage  
information accordingly  
  
class bankAccount  
{  
  
    private static int nextAccountNumber = 1;  
  
    private String person;  
  
    private int number;  
  
    private double balance;  
  
    bankAccount(String p, double b)  
    {  
  
        person = p;  
  
        balance = b;  
  
        number = nextAccountNumber;  
  
        nextAccountNumber += 1;  
  
    }  
  
    public int getNumber()  
    {  
  
        return number;  
  
    }  
  
    public String getName()  
    {  
  
        return person;  
  
    }  
}
```

```
public double getBalance()
{
return balance;
}

public void deposit(double a)
{
balance += a;
}
}
```

//21. Write a program which design a class name Fan to represent fan properties according to these properties Fan operation will be performed.

```
class Fan
{
public static final int SLOW=1,MEDIUM=2,FAST=3;

int speed;

boolean f_on;

double radius;

String color;

Fan()
{
speed=SLOW;

f_on=false;

radius=4;

color="blue";
}
```

```
Fan(int speed,double radius,String color,boolean f_on)
{
    this.speed=speed;
    this.radius=radius;
    this.color=color;
    this.f_on=f_on;
}

void display()
{
    if(f_on==true)
    {
        System.out.println("Fan is on \n the speed is "+speed+"\n the color is "+color+"\n the radius is "+radius);
    }
    else
    {
        System.out.println("Fan is off \n the color of fan is "+color+"\n the radius of fan is "+radius);
    }
}

public static void main(String [] args)
{
    Fan obj = new Fan();
    Fan obj1 = new Fan(MEDIUM,6,"brown",true);
    obj.display();
    obj1.display(); }}
```