```
// 1.Java program to Compare two strings strcmp
public class GFG {
public static void main(String args[])
{
String string1 = new String("Data");
String string2 = new String("Data");
String string3 = new String("World");
String string4 = new String("Java");
// Comparing for String 1 != String 2
System.out.println("Comparing " + string1 + " and " + string2

+ " : " + string1.equals(string2));

// Comparing for String 3 = String 4
System.out.println("Comparing " + string3 + " and " + string4

+ " : " + string3.equals(string4));
}
}

// 2.strcat
public class Test {
public static void main(String args[]) {
String s = "Strings are immutable";
s = s.concat(" all the time");
System.out.println(s);
}
}

// 3.strcpy
public class strcpy
{
public static void main(String args[])
{
String s1, s2;
s1 = new String("hello");
s2 = s1; // This only copies s1 to s2. Am I right?
s1="adsfsdaf";
System.out.println(s2);
System.out.println(s1);
}
}

// 4.strlen
public class LengthExample
{
public static void main(String args[])
{
String s1="HelloWorld";
String s2="HiJava";
System.out.println("string length is: "+s1.length());//the
```

```
length of javatpoint string

System.out.println("string length is: "+s2.length());//the

length of python string
}
}

// 5.strrev
import java.io.*;
import java.util.Scanner;
class GFG {
public static void main (String[] args) {
String str= "Hello", nstr="";
char ch;
System.out.print("Original word: ");
System.out.println("Hello"); //Example word
for (int i=0; i<str.length(); i++)
{
ch= str.charAt(i); //extracts each character
nstr= ch+nstr; //adds each character in front of the existing

string
}
System.out.println("Reversed word: "+ nstr);
}
}

// 6.simple class
public class Main {
int x = 5;
public static void main(String[] args) {
Main myObj = new Main();
System.out.println(myObj.x);
}
}

// 7.member variable and member function
import java.io.*;
public class Employee {
public String name;
private double salary;
public Employee (String empName) {
name = empName;
}
public void setSalary(double empSal) {
salary = empSal;
}
public void printEmp() {

System.out.println("name : " + name );
System.out.println("salary :" + salary);
}
```

```
public static void main(String args[]) {
Employee empOne = new Employee("Rajat");
empOne.setSalary(82000);
empOne.printEmp();
}
}

// 8.enum in java
public class Main {
enum Level {
LOW,
MEDIUM,
HIGH
}
public static void main(String[] args) {
Level myVar = Level.MEDIUM;
System.out.println(myVar);
}
}

// 9.single inheritance
class Animal{
void eat(){System.out.println("eating...");}
}
class Dog extends Animal{
void bark(){System.out.println("barking...");}
}
class TestInheritance{
public static void main(String args[]){
Dog d=new Dog();
d.bark();
d.eat();
}}

// 10.multilevel inheritance
class Animal{
void eat(){System.out.println("eating...");}
}
class Dog extends Animal{
void bark(){System.out.println("barking...");}
}
class BabyDog extends Dog{
void weep(){System.out.println("weeping...");}
}
class TestInheritance2{
public static void main(String args[]){
BabyDog d=new BabyDog();
d.weep();
d.bark();
d.eat();

}}
```

```
// 11.hierarchical inheritance
class Animal{
void eat(){System.out.println("eating...");}
}
class Dog extends Animal{
void bark(){System.out.println("barking...");}
}
class Cat extends Animal{
void meow(){System.out.println("meowing...");}
}
class TestInheritance3{
public static void main(String args[]){
Cat c=new Cat();
c.meow();
c.eat();
//c.bark();//C.T.Error
}}

// 12.multiple not possible

// 13.Java Program to create and call a default constructor
class Bike1{
//creating a default constructor
Bike1(){System.out.println("Bike is created");}
//main method
public static void main(String args[]){
//calling a default constructor
Bike1 b=new Bike1();
}
}

// 14.Let us see another example of default constructor
//which displays the default values
class Student3{
int id;
String name;
//method to display the value of id and name
void display(){System.out.println(id+" "+name);}
public static void main(String args[]){
//creating objects
Student3 s1=new Student3();
Student3 s2=new Student3();
//displaying values of the object
s1.display();
s2.display();
}
}

// 15.Java Program to demonstrate the use of the parameterized
constructor.
class Student4{
int id;
String name;
```

```
//creating a parameterized constructor
Student4(int i,String n){
id = i;
name = n;
}
//method to display the values
void display(){System.out.println(id+" "+name);}
public static void main(String args[]){
//creating objects and passing values
Student4 s1 = new Student4(111,"Karan");
Student4 s2 = new Student4(222,"Aryan");
//calling method to display the values of object
s1.display();
s2.display();
}
}

// 16.java destructor
public class DestructorExample
{
public static void main(String[] args)
{
DestructorExample de = new DestructorExample ();
de.finalize();
de = null;
System.gc();
System.out.println("Inside the main() method");
}
protected void finalize()
{
System.out.println("Object is destroyed by the Garbage Collector");
}
}

// 17.run time polymorphism in java
class Bike{
void run(){System.out.println("running");}
}
class Splendor extends Bike{
void run(){System.out.println("running safely with 60km");}
public static void main(String args[]){
Bike b = new Splendor();//upcasting
b.run();
}
}

// 18.operator overloading
class OverloadingExample{
static int add(int a,int b){return a+b;}
static int add(int a,int b,int c){return a+b+c;}
}
```

```
// 19.function overriding

class Animal{
void eat(){System.out.println("eating...");}
}
class Dog extends Animal{
void eat(){System.out.println("eating bread...");}
}

// 20.friend function in java
public class A {
private int privateInt = 31415;
public class SomePrivateMethods {
public int getSomethingPrivate() { return privateInt; }
private SomePrivateMethods() { } // no public constructor
}
public void giveKeyTo(B other) {
other.receiveKey(new SomePrivateMethods());
}
}
public class B {
private A.SomePrivateMethods key;
public void receiveKey(A.SomePrivateMethods key) {
this.key = key;
}
public void usageExample() {
A anA = new A();
// int foo = anA.privateInt; // doesn't work, not accessible
anA.giveKeyTo(this);
int fii = key.getSomethingPrivate();
System.out.println(fii);
}
}

// 21.virtual function
class Parent {
void v1() //Declaring function
{
System.out.println("Inside the Parent Class");
}
}
public class Child extends Parent{
void v1() // Overriding function from the Parent class
{
System.out.println("Inside the Child Class");
}
public static void main(String args[]){
Parent ob1 = new Child(); //Refering the child class object
using the parent class
ob1.v1();

}
}
```

```
// 22. stack in java
// Java code for stack implementation
import java.io.*;
import java.util.*;
class Test
{
// Pushing element on the top of the stack
static void stack_push(Stack<Integer> stack)
{
for(int i = 0; i < 5; i++)
{
stack.push(i);
}
}
// Popping element from the top of the stack
static void stack_pop(Stack<Integer> stack)
{
System.out.println("Pop Operation:");
for(int i = 0; i < 5; i++)
{
Integer y = (Integer) stack.pop();
System.out.println(y);
}
}
// Displaying element on the top of the stack
static void stack_peek(Stack<Integer> stack)
{
Integer element = (Integer) stack.peek();
System.out.println("Element on stack top: " + element);
}
// Searching element in the stack
static void stack_search(Stack<Integer> stack, int element)
{
Integer pos = (Integer) stack.search(element);
if(pos == -1)
System.out.println("Element not found");
else
System.out.println("Element is found at position: " +

pos);
}

public static void main (String[] args)
{
Stack<Integer> stack = new Stack<Integer>();
stack_push(stack);

stack_pop(stack);
stack_push(stack);
stack_peek(stack);
stack_search(stack, 2);
stack_search(stack, 6);
```

```
}
}

// 23.queue in java
import java.util.*;
class Book implements Comparable<Book>{
int id;
String name,author,publisher;
int quantity;
public Book(int id, String name, String author, String publisher, int
quantity) {
this.id = id;
this.name = name;
this.author = author;
this.publisher = publisher;
this.quantity = quantity;
}
public int compareTo(Book b) {
if(id>b.id){
return 1;
}else if(id<b.id){
return -1;
}else{
return 0;
}
}
}
public class LinkedListExample {
public static void main(String[] args) {
Queue<Book> queue=new PriorityQueue<Book>();
//Creating Books
Book b1=new Book(121,"Let us C","Yashwant Kanetkar","BPB",8);
Book b2=new Book(233,"Operating System","Galvin","Wiley",6);
Book b3=new Book(101,"Data Communications &
Networking","Forouzan","Mc Graw Hill",4);
//Adding Books to the queue
queue.add(b1);
queue.add(b2);
queue.add(b3);
System.out.println("Traversing the queue elements:");
//Traversing queue elements
for(Book b:queue){
System.out.println(b.id+" "+b.name+" "+b.author+" "+b.publisher+"
"+b.quantity);
}
queue.remove();
System.out.println("After removing one book record:");
for(Book b:queue){
System.out.println(b.id+" "+b.name+" "+b.author+" "+b.publisher+"
"+b.quantity);
}
}
```

```
}

// 24.sum of two different datatype using parameterized constructor .

class Add
{
    int a;
    Double b;
    Add(int x,Double y)
    {
        a=x;
        b=y;
    }
    void ans()
    {
        System.out.println("The Addition is :- "+(a+b));
        System.out.println("The substraction is :- "+(a-b));
        System.out.println("The multiplication is :- "+(a*b));
        System.out.println("The division is :- "+(a/b));
    }
    public  static  void    main(String args[])
    {
        Add a1 = new Add(5,4.5);
        a1.ans();
    }
}

//25 . arithmetic operators

public class ArithmeticOperator
{
    public static void main(String args[])
    {
        int a=10;
        int b=20;
        System.out.println("a + b = "+(a+b));
        System.out.println("b - a = "+(b-a));
        System.out.println("a x b = "+(a*b));
        System.out.println("b / a = "+(b/a));

    }
}

//26 . passing data using def constructor & parameterized constructor .

class bca
{
    int id;
    String name;
    bca(int i,String n)
    {
        id=i;
        name=n;
```

```
    }
    bca()
    {

    }
    void display()
    {
        System.out.println(id+" "+name);
    }
    public static void main(String args[])
    {
        bca b1=new bca(101,"ajith");
        bca b2=new bca();
        b2.id=b1.id;
        b2.name=b1.name;
        b1.display();
        b2.display();
    }
}

//27 . multilevel inheritance

class Bikes
{
    void speed()
    {
        System.out.println("Various speed of Bikes: :-)");
    }
}
class Splendor extends Bikes
{
    void speed()
    {
        System.out.println("Splendor Runs at 45km/hr !");
    }
}
class Shine extends Bikes
{
    void speed()
    {
        System.out.println("Shine Runs at 55km/hr !");
    }
}
class CT100 extends Bikes
{
    void speed()
    {
        System.out.println("CT100 Runs at 60km/hr !");
    }
    public static void main(String args[])
    {
        Bikes b1,b2,b3,b4;
        b1 = new Bikes();
```

```
        b2 = new Splendor();
        b3 = new Shine();
        b4 = new CT100();
        b1.speed();
        b2.speed();
        b3.speed();
        b4.speed();
    }
}

// 28 . bitwise operators

public class BitwiseOperator
{
    public static void main(String args[])
    {
        int a=2;
        int b=3;

        System.out.println("a & b = "+(a&b));
        System.out.println("a | b = "+(a|b));
        System.out.println("a ^ b = "+(a^b));
        System.out.println(" ~a = "+(~a));
        a&=b;
        System.out.println("a = "+a);
    }
}

// 29 . conditonal operators

public class ConditionalOperator
{
    public static void main(String args[])
    {
        int a,b;
        a=5;
        b=(a==1)?5:7;
        System.out.println(b);
        b=(a==5)?5:7;
        System.out.println(b);
    }
}

// 30 . do while program

public class DoWhile
{
    public static void main(String args[])
    {
        int x=21,sum=0;
        do
        {
            sum+=x;
```

```
            x--;
        }
        while(x<10);
        {
            System.out.println("the summation is "+sum);
        }
    }
}

// 31 . for loop program

public class ForLoop
{
    public static void main(String args[])
    {
        int[] numbers={10,20,30,40,50};
        for(int x : numbers)
        {
            System.out.println(x);
            System.out.println(",");
        }
        System.out.println("\n");
        String[] names={"james","larry","tom","lacy"};
        for(String name : names)
        {
            System.out.println(name);
            System.out.println(",");
        }
    }

}

// 32 . if else program

public class IfElse
{
    public static void main(String args[])
    {
        int a=10;
        if(a<5)
        System.out.println("a is less than 5 .");
        else
        System.out.println("a is greater than 5 .");
    }
}

// 33 . run time polymorphism

class Bank
{
    float getRateOfInterest()
    {
        return 0;
```

```
    }
}
class SBI extends Bank
{
    float getRateOfInterest()
    {
        return 8.4f;
    }
}
class ICICI extends Bank
{
    float getRateOfInterest()
    {
        return 7.3f;
    }
}
class AXIS extends Bank
{
    float getRateOfInterest()
    {
        return 9.7f;
    }
}
class TestPolymorphism
{
    public static void main(String args[])
    {
        Bank b;
        b=new SBI();
        System.out.println("sbi rate of interest "+b.getRateOfInterest());

        b=new ICICI();
        System.out.println("ICICI rate of interest
"+b.getRateOfInterest());

        b=new AXIS();
        System.out.println("AXIS rate of interest
"+b.getRateOfInterest());

    }
}

// 34 . static variable use program

class math
{
    int a;
    double b;
    static double c = 5.5;
    math(int x,double y)
    {
        a=x;
        b=y;
```

```
    }
    void sum()
    {
        System.out.println("a x b x c = "+(a*b*c));
    }
    public static void main(String args[])
    {
        math m1=new math(5,2.5);
        m1.sum();

    }
}

// 35 . sum of two digits using user input

import java.util.*;
class UserInputDemo
{
public static void main(String[] args)
{
Scanner sc= new Scanner(System.in);    //System.in is a standard input
stream
System.out.print("Enter first number- ");
int a= sc.nextInt();
System.out.print("Enter second number- ");
int b= sc.nextInt();
System.out.print("Enter third number- ");
int c= sc.nextInt();
int d=a+b+c;
System.out.println("Total= " +d);
}
}

// 36 . string user input

import java.util.*;
class UserInputDemo1
{
public static void main(String[] args)
{
Scanner sc= new Scanner(System.in); //System.in is a standard input stream
System.out.print("Enter a string: ");
String str= sc.nextLine();              //reads string
System.out.print("You have entered: "+str);
}
}

// 37 . prime number program

public class PrimeExample{
 public static void main(String args[]){
  int i,m=0,flag=0;
  int n=3;//it is the number to be checked
```

```
  m=n/2;
  if(n==0||n==1){
   System.out.println(n+" is not prime number");
  }else{
   for(i=2;i<=m;i++){
    if(n%i==0){
     System.out.println(n+" is not prime number");
     flag=1;
     break;
    }
   }
   if(flag==0)  { System.out.println(n+" is prime number"); }
  }//end of else
}
}

// 40 . factorial of n number

class FactorialExample{
 public static void main(String args[]){
  int i,fact=1;
  int number=5;//It is the number to calculate factorial
  for(i=1;i<=number;i++){
      fact=fact*i;
  }
  System.out.println("Factorial of "+number+" is: "+fact);
 }
}

// 41 . right triangle pattern program in java

public class RightTrianglePattern
{
public static void main(String args[])
{
//i for rows and j for columns
//row denotes the number of rows you want to print
int i, j, row=6;
//outer loop for rows
for(i=0; i<row; i++)
{
//inner loop for columns
for(j=0; j<=i; j++)
{
//prints stars
System.out.print("* ");
}
//throws the cursor in a new line after printing each line
System.out.println();
}
}
}
```

```
// 42 . left triangle pattern program in java

public class LeftTrianglePattern
{
public static void main(String args[])
{
//i for rows and j for columns
//row denotes the number of rows you want to print
int i, j, row = 6;
//Outer loop work for rows
for (i=0; i<row; i++)
{
//inner loop work for space
for (j=2*(row-i); j>=0; j--)
{
//prints space between two stars
System.out.print(" ");
}
//inner loop for columns
for (j=0; j<=i; j++ )
{
//prints star
System.out.print("* ");
}
//throws the cursor in a new line after printing each line
System.out.println();
}
}
}

// 43 . pyramid pattern program in java

public class PyramidPattern
{
public static void main(String args[])
{
//i for rows and j for columns
//row denotes the number of rows you want to print
int i, j, row = 6;
//Outer loop work for rows
for (i=0; i<row; i++)
{
//inner loop work for space
for (j=row-i; j>1; j--)
{
//prints space between two stars
System.out.print(" ");
}
//inner loop for columns
for (j=0; j<=i; j++ )
{
//prints star
System.out.print("* ");
```

```
}
//throws the cursor in a new line after printing each line
System.out.println();
}
}
}

// 44 . diamond pattern program in java

import java.util.Scanner;
public class DiamondPattern
{
public static void main(String args[])
{
int row, i, j, space = 1;
System.out.print("Enter the number of rows you want to print: ");
Scanner sc = new Scanner(System.in);
row = sc.nextInt();
space = row - 1;
for (j = 1; j<= row; j++)
{
for (i = 1; i<= space; i++)
{
System.out.print(" ");
}
space--;
for (i = 1; i <= 2 * j - 1; i++)
{
System.out.print("*");
}
System.out.println("");
}
space = 1;
for (j = 1; j<= row - 1; j++)
{
for (i = 1; i<= space; i++)
{
System.out.print(" ");
}
space++;
for (i = 1; i<= 2 * (row - j) - 1; i++)
{
System.out.print("*");
}
System.out.println("");
}
}
}

// 45 . check the no. weather its positive or negative

public class CheckPositiveOrNegativeExample1
{
```

```
public static void main(String[] args)
{
//number to be check
int num=912;
//checks the number is greater than 0 or not
if(num>0)
{
System.out.println("The number is positive.");
}
//checks the number is less than 0 or not
else if(num<0)
{
System.out.println("The number is negative.");
}
//executes when the above two conditions return false
else
{
System.out.println("The number is zero.");
}
}
}
```

```
// 46 .  check the no. weather its positive or negative via user input

import java.util.Scanner;
public class CheckPositiveOrNegativeExample2
{
public static void main(String[] args)
{
int num;
//object of the Scanner class
Scanner sc = new Scanner(System.in);
System.out.print("Enter a number: ");
//reading a number from the user
num = sc.nextInt();
//checks the number is greater than 0 or not
if(num>0)
{
System.out.println("The number is positive.");
}
//checks the number is less than 0 or not
else if(num<0)
{
System.out.println("The number is negative.");
}
//executes when the above two conditions return false
else
{
System.out.println("The number is zero.");
}
}
}
```

```
// 47 . reverse number in java

public class ReverseNumberExample1
{
public static void main(String[] args)
{
int number = 987654, reverse = 0;
while(number != 0)
{
int remainder = number % 10;
reverse = reverse * 10 + remainder;
number = number/10;
}
System.out.println("The reverse of the given number is: " + reverse);
}
}

// 48 . fibonacci series program in java

class FibonacciExample1{
public static void main(String args[])
{
 int n1=0,n2=1,n3,i,count=10;
 System.out.print(n1+" "+n2);//printing 0 and 1

 for(i=2;i<count;++i)//loop starts from 2 because 0 and 1 are already
printed
 {
  n3=n1+n2;
  System.out.print(" "+n3);
  n1=n2;
  n2=n3;
 }
}
}

//  49 . print ascii values in java

public class PrintAsciiValueExample1
{
public static void main(String[] args)
{
// character whose ASCII value to be found
char ch1 = 'a';
char ch2 = 'b';
// variable that stores the integer value of the character
int asciivalue1 = ch1;
int asciivalue2 = ch2;
System.out.println("The ASCII value of " + ch1 + " is: " + asciivalue1);
System.out.println("The ASCII value of " + ch2 + " is: " + asciivalue2);
}
}
```

```
// 50 . palindrome number program in java

class PalindromeExample{
 public static void main(String args[]){
  int r,sum=0,temp;
  int n=454;//It is the number variable to be checked for palindrome

  temp=n;
  while(n>0){
   r=n%10;  //getting remainder
   sum=(sum*10)+r;
   n=n/10;
  }
  if(temp==sum)
   System.out.println("palindrome number ");
  else
   System.out.println("not palindrome");
}
}
```