

```
// 1.Java program to Compare two strings strcmp public class GFG {
public static void main(String args[]){String string1=new String("Data");String string2=new
String("Data");String string3=new String("World");String string4=new String("Java");
// Comparing for String 1 != String 2 System.out.println("Comparing " + string1 + " and " + string2

+" : "+string1.equals(string2));

// Comparing for String 3 = String 4 System.out.println("Comparing " + string3 + " and " + string4

+" : "+string3.equals(string4));}}
```

```
// 2.strcat
public class Test {
    public static void main(String args[]) {
        String s = "Strings are immutable";
        s = s.concat(" all the time");
        System.out.println(s);
    }
}
```

```
// 3.strcpy
public class strcpy {
    public static void main(String args[]) {
        String s1, s2;
        s1 = new String("hello");
        s2 = s1; // This only copies s1 to s2. Am I right? s1="adsfsdaf";
        System.out.println(s2);
        System.out.println(s1);
    }
}
```

```
// 4.strlen
public class LengthExample {
    public static void main(String args[])
    {
        String s1="HelloWorld"; String s2="HiJava";
        System.out.println("string length is: "+s1.length());//the

        length of javatpoint string
        System.out.println("string length is: "+s2.length());//the length of python string
    }
}
```

```
// 5.strrev import java.io.*;
import java.util.Scanner;
```

```
class GFG {
```

```

    public static void main (String[] args) { String str= "Hello", nstr="";
    char ch;
    System.out.print("Original word: "); System.out.println("Hello"); //Example word for (int i=0;
    i<str.length(); i++)
    {
        ch= str.charAt(i); //extracts each character
        nstr= ch+nstr; //adds each character in front of the existing

        string
    }
    System.out.println("Reversed word: "+ nstr);
    }
}

```

```

// 6.simple class public class Main { int x = 5;
    public static void main(String[] args) {
        Main myObj = new Main();
        System.out.println(myObj.x);
    }
}

```

```

// 7.member variable and member function import java.io.*;
public class Employee {
    public String name;
    private double salary;

    public Employee(String empName) {
        name = empName;
    }

    public void setSalary(double empSal) {
        salary = empSal;
    }

    public void printEmp() {

        System.out.println("name : " + name);
        System.out.println("salary : " + salary);
    }

    public static void main(String args[]) {
        Employee empOne = new Employee("Rajat");
        empOne.setSalary(82000);
        empOne.printEmp();
    }
}

```

```
// 8.enum in java public class Main { enum Level {
    LOW,MEDIUM,HIGH}

    public static void main(String[] args) {
        Level myVar = Level.MEDIUM;
        System.out.println(myVar);
    }

}

// 9.single inheritance class Animal{
    void eat() {
        System.out.println("eating...");
    }
}

class Dog extends Animal {
    void bark() {
        System.out.println("barking...");
    }
}

class TestInheritance {
    public static void main(String args[]){ Dog d=new Dog();
    d.bark();
    d.eat();
    }}

// 10.multilevel inheritance class Animal{
    void eat() {
        System.out.println("eating...");
    }
}

class Dog extends Animal {
    void bark() {
        System.out.println("barking...");
    }
}

class BabyDog extends Dog {
    void weep() {
        System.out.println("weeping...");
    }
}

class TestInheritance2 {
```

```

    public static void main(String args[]){ BabyDog d=new BabyDog();
    d.weep();
    d.bark();
    d.eat();

    }}

// 11.hierarchical inheritance class Animal{
    void eat() {
        System.out.println("eating...");
    }
}

class Dog extends Animal {
    void bark() {
        System.out.println("barking...");
    }
}

class Cat extends Animal {
    void meow() {
        System.out.println("meowing...");
    }
}

class TestInheritance3 {
    public static void main(String args[]){ Cat c=new Cat();
    c.meow();
    c.eat();
    //c.bark();//C.T.Error
    }}

// 12.multiple not possible

// 13.Java Program to create and call a default constructor class Bike1{
    // creating a default constructor Bike1(){System.out.println("Bike is
    // created");}
    // main method
    public static void main(String args[]) {
        // calling a default constructor Bike1 b=new Bike1();
    }}

// 14.Let us see another example of default constructor
// which displays the default values class Student3{
    int id;
    String name;
    // method to display the value of id and name void
    // display(){System.out.println(id+" "+name);} public static void main(String

```

```
// args[]{}
// creating objects
Student3 s1 = new Student3();
Student3 s2 = new Student3();
// displaying values of the object s1.display();
s2.display();
}}
```

// 15.Java Program to demonstrate the use of the parameterized constructor.

```
class Student4 {
    int id;
    String name;

    // creating a parameterized constructor Student4(int i,String n){
    id=i;name=n;
    }

    // method to display the values
    void display() {
        System.out.println(id + " " + name);
    }

    public static void main(String args[]) {
        // creating objects and passing values Student4 s1 = new Student4(111,"Karan");
        // Student4 s2 = new Student4(222,"Aryan");
        // calling method to display the values of object s1.display();
        s2.display();
    }
}
```

// 16.java destructor

```
public class DestructorExample {
    public static void main(String[] args) {
        DestructorExample de = new DestructorExample();
        de.finalize();
        de = null;
        System.gc();
        System.out.println("Inside the main() method");
    }

    protected void finalize() {
        System.out.println("Object is destroyed by the Garbage Collector");
    }

}
```

// 17.run time polymorphism in java class Bike{

```
void run() {
```

```

        System.out.println("running");
    }
}

```

```

class Splendor extends Bike {
    void run() {
        System.out.println("running safely with 60km");
    }

    public static void main(String args[]) {
        Bike b = new Splendor();// upcasting b.run();
    }

}

```

```

// 18.operator overloading class OverloadingExample{
    static int add(int a, int b) {
        return a + b;
    }

    static int add(int a, int b, int c) {
        return a + b + c;
    }
}

```

// 19.function overriding

```

class Animal {
    void eat() {
        System.out.println("eating...");
    }
}

class Dog extends Animal{
    void eat(){System.out.println("eating bread...");}
}

```

```

// 20.friend function in java public class A {
    private int privateInt = 31415; public class SomePrivateMethods {
        public int getSomethingPrivate() { return privateInt; } private SomePrivateMethods() { } // no public
        constructor
    }
    public void giveKeyTo(B other) { other.receiveKey(new SomePrivateMethods());
    }
}

```

```

public class B {
    private A.SomePrivateMethods key;
}

```

```

    public void receiveKey(A.SomePrivateMethods key) {
        this.key = key;
    }

    public void usageExample() {
        A anA = new A();
        // int foo = anA.privateInt; // doesn't work, not accessible
        // anA.giveKeyTo(this);
        int fii = key.getSomethingPrivate();
        System.out.println(fii);
    }

}

// 21.virtual function class Parent {
    void v1() // Declaring function
    {
        System.out.println("Inside the Parent Class");
    }
}

public class Child extends Parent {
    void v1() // Overriding function from the Parent class
    {
        System.out.println("Inside the Child Class");
    }
}

    public static void main(String args[]) {
        Parent ob1 = new Child(); // Referring the child class object using the parent class
        ob1.v1();
    }
}

// 22. stack in java
// Java code for stack implementation import java.io.*;
import java.util.*;

class Test
{
    // Pushing element on the top of the stack static void stack_push(Stack<Integer> stack)
    {
        for(int i = 0; i < 5; i++)
        {
            stack.push(i);
        }
    }
}

```

```

// Popping element from the top of the stack static void stack_pop(Stack<Integer> stack)
{
    System.out.println("Pop Operation:"); for(int i = 0; i < 5; i++)
    {
        Integer y = (Integer) stack.pop(); System.out.println(y);
    }
}

// Displaying element on the top of the stack static void stack_peek(Stack<Integer> stack)
{
    Integer element = (Integer) stack.peek(); System.out.println("Element on stack top: " + element);
}

// Searching element in the stack
static void stack_search(Stack<Integer> stack, int element)
{
    Integer pos = (Integer) stack.search(element); if(pos == -1)
    System.out.println("Element not found"); else
    System.out.println("Element is found at position: " +

pos);
}

public static void main (String[] args)
{
    Stack<Integer> stack = new Stack<Integer>(); stack_push(stack);

    stack_pop(stack); stack_push(stack); stack_peek(stack); stack_search(stack, 2);
    stack_search(stack, 6);

}
}

// 23.queue in java import java.util.*;
class Book implements Comparable<Book> {
    int id;
    String name, author, publisher;
    int quantity;

    public Book(int id, String name, String author, String publisher, int quantity) {
        this.id = id;
        this.name = name;
        this.author = author;
        this.publisher = publisher;
        this.quantity = quantity;
    }

    public int compareTo(Book b) {
        if (id > b.id) {
            return 1;

```



```

        } else if (id < b.id) {
            return -1;
        } else {
            return 0;
        }
    }
}

public class LinkedListExample {
    public static void main(String[] args) {
        Queue<Book> queue = new PriorityQueue<Book>();
        // Creating Books
        Book b1 = new Book(121, "Let us C", "Yashwant Kanetkar", "BPB", 8);
        Book b2 = new Book(233, "Operating System", "Galvin", "Wiley", 6);
        Book b3 = new Book(101, "Data Communications & Networking", "Forouzan", "Mc Graw Hill", 4);
        // Adding Books to the queue queue.add(b1); queue.add(b2); queue.add(b3);
        System.out.println("Traversing the queue elements:");
        // Traversing queue elements for(Book b:queue){
        System.out.println(b.id + " " + b.name + " " + b.author + " " + b.publisher + " " + b.quantity);
    } queue.remove(); System.out.println("After removing one book record:"); for(Book b:queue)
    {
        System.out.println(b.id + " " + b.name + " " + b.author + " " + b.publisher + " " + b.quantity);
    }
}

// 24.sum of two different datatype using parameterized constructor . class Add
{
    int a;
    Double b;

    Add(int x, Double y)
    {
        a=x; b=y;
    }

    void ans() {
        System.out.println("The Addition is :- " + (a + b));
        System.out.println("The subtraction is :- " + (a - b));
        System.out.println("The multiplication is :- " + (a * b));
        System.out.println("The division is :- " + (a / b));
    }

    public static void main(String args[]) {
        Add a1 = new Add(5, 4.5);
        a1.ans();
    }
}

```

// 25 . arithmetic operators

```
public class ArithmeticOperator {
    public static void main(String args[]) {
        int a = 10;
        int b = 20;
        System.out.println("a + b = " + (a + b));
        System.out.println("b - a = " + (b - a));
        System.out.println("a x b = " + (a * b));
        System.out.println("b / a = " + (b / a));

    }
}
```

// 26 . passing data using def constructor & parameterized constructor .

```
class bca {
    int id;
    String name;

    bca(int i, String n) {
        id = i;
        name = n;
    }

    bca() {

    }

    void display() {
        System.out.println(id + " " + name);
    }

    public static void main(String args[]) {
        bca b1 = new bca(101, "ajith");
        bca b2 = new bca();
        b2.id = b1.id;
        b2.name = b1.name;
        b1.display();
        b2.display();
    }
}
```

// 27 . multilevel inheritance

```
class Bikes {
    void speed() {
```

```

        System.out.println("Various speed of Bikes :-");
    }
}

class Splendor extends Bikes {
    void speed() {
        System.out.println("Splendor Runs at 45km/hr !");
    }
}

class Shine extends Bikes {
    void speed() {
        System.out.println("Shine Runs at 55km/hr !");
    }
}

class CT100 extends Bikes {
    void speed() {
        System.out.println("CT100 Runs at 60km/hr !");
    }
}

public static void main(String args[]) {
    Bikes b1, b2, b3, b4;
    b1 = new Bikes();

    b2 = new Splendor();
    b3 = new Shine();
    b4 = new CT100();
    b1.speed();
    b2.speed();
    b3.speed();
    b4.speed();
}
}

```

// 28 . bitwise operators

```

public class BitwiseOperator {
    public static void main(String args[]) {
        int a = 2;
        int b = 3;

        System.out.println("a & b = " + (a & b));
        System.out.println("a | b = " + (a | b));
        System.out.println("a ^ b = " + (a ^ b));
        System.out.println("~a = " + (~a));
        a &= b;
        System.out.println("a = " + a);
    }
}

```

```

    }
}

```

// 29 . conditonal operators

```

public class ConditionalOperator {
    public static void main(String args[]) {
        int a, b;
        a = 5;
        b = (a == 1) ? 5 : 7;
        System.out.println(b);
        b = (a == 5) ? 5 : 7;
        System.out.println(b);
    }
}

```

// 30 . do while program

```

public class DoWhile {
    public static void main(String args[]) {
        int x = 21, sum = 0;
        do {
            sum += x;

            x--;
        } while (x < 10);
        {
            System.out.println("the summation is " + sum);
        }
    }
}

```

// 31 . for loop program

```

public class ForLoop {
    public static void main(String args[]) {
        int[] numbers = { 10, 20, 30, 40, 50 };
        for (int x : numbers) {
            System.out.println(x);
            System.out.println(",");
        }
        System.out.println("\n");
        String[] names = { "james", "larry", "tom", "lacy" };
        for (String name : names) {
            System.out.println(name);
            System.out.println(",");
        }
    }
}

```

```
}
```

```
// 32 . if else program
```

```
public class IfElse {
    public static void main(String args[]) {
        int a = 10;
        if (a < 5)
            System.out.println("a is less than 5 .");
        else
            System.out.println("a is greater than 5 .");
    }
}
```

```
// 33 . run time polymorphism
```

```
class Bank {
    float getRateOfInterest() {
        return 0;
    }
}
```

```
class SBI extends Bank {
    float getRateOfInterest() {
        return 8.4f;
    }
}
```

```
class ICICI extends Bank {
    float getRateOfInterest() {
        return 7.3f;
    }
}
```

```
class AXIS extends Bank {
    float getRateOfInterest() {
        return 9.7f;
    }
}
```

```
class TestPolymorphism
{
    public static void main(String args[])
    {
        Bank b; b=new SBI();
        System.out.println("sbi rate of interest "+b.getRateOfInterest());
    }
}
```

```

b=new ICICI();
System.out.println("ICICI rate of interest "+b.getRateOfInterest());

b=new AXIS();
System.out.println("AXIS rate of interest "+b.getRateOfInterest());

}
}
// 34 . static variable use program class math
{
int a; double b;
static double c = 5.5; math(int x,double y)
{
a=x; b=y;

}
void sum()
{
System.out.println("a x b x c = "+(a*b*c));
}
public static void main(String args[])
{
math m1=new math(5,2.5); m1.sum();

}
}

// 35 . sum of two digits using user input

import java.util.*;

class UserInputDemo {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in); // System.in is a standard input stream
        System.out.print("Enter first number- ");
        int a = sc.nextInt();
        System.out.print("Enter second number- ");
        int b = sc.nextInt();
        System.out.print("Enter third number- ");
        int c = sc.nextInt();
        int d = a + b + c;
        System.out.println("Total= " + d);
    }
}

// 36 . string user input import java.util.*;
class UserInputDemo1 {

```

```

    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in); // System.in is a standard input stream
        System.out.print("Enter a string:
                        // ");
        String str = sc.nextLine(); // reads string System.out.print("You have entered: "+str);
    }

}

```

```

// 37 . prime number program public class PrimeExample{
    public static void main(String args[]) {
        int i, m = 0, flag = 0;
        int n = 3; // it is the number to be checked

        m = n / 2;
        if (n == 0 || n == 1) {
            System.out.println(n + " is not prime number");
        } else {
            for (i = 2; i <= m; i++) {
                if (n % i == 0) {
                    System.out.println(n + " is not prime number");
                    flag = 1;
                    break;
                }
            }
            if (flag == 0) {
                System.out.println(n + " is prime number");
            }
        } // end of else
    }
}

```

// 40 . factorial of n number

```

class FactorialExample {
    public static void main(String args[]) {
        int i, fact = 1;
        int number = 5; // It is the number to calculate factorial for(i=1;i<=number;i++){
        fact = fact * i;
    }System.out.println("Factorial of "+number+" is: "+fact);

}
}

// 41 . right triangle pattern program in java public class RightTrianglePattern
{

    public static void main(String args[]) {
        // i for rows and j for columns
        // row denotes the number of rows you want to print int i, j, row=6;
    }
}

```

```

        // outer loop for rows for(i=0; i<row; i++)
        {
            // inner loop for columns for(j=0; j<=i; j++)
            {
                // prints stars System.out.print("* ");
            }
            // throws the cursor in a new line after printing each line
            // System.out.println();
        }
    }
}

```

// 42 . left triangle pattern program in java

```

public class LeftTrianglePattern {
    public static void main(String args[]) {
        // i for rows and j for columns
        // row denotes the number of rows you want to print int i, j, row = 6;
        // Outer loop work for rows for (i=0; i<row; i++)
        {
            // inner loop work for space for (j=2*(row-i); j>=0; j--)
            {
                // prints space between two stars System.out.print(" ");
            }
            // inner loop for columns for (j=0; j<=i; j++ )
            {
                // prints star System.out.print("* ");
            }
            // throws the cursor in a new line after printing each line
            // System.out.println();
        }
    }
}

```

// 43 . pyramid pattern program in java public class PyramidPattern

```

{
    public static void main(String args[])
    {
        //i for rows and j for columns
        //row denotes the number of rows you want to print int i, j, row = 6;
        //Outer loop work for rows for (i=0; i<row; i++)
        {
            //inner loop work for space for (j=row-i; j>1; j--)
            {
                //prints space between two stars System.out.print(" ");
            }
            //inner loop for columns for (j=0; j<=i; j++ )

```



```

{
//prints star System.out.print("* ");

}
//throws the cursor in a new line after printing each line System.out.println();
}
}
}

```

```

// 44 . diamond pattern program in java import java.util.Scanner;
public class DiamondPattern {
    public static void main(String args[]) {
        int row, i, j, space = 1;
        System.out.print("Enter the number of rows you want to print: ");
        Scanner sc = new Scanner(System.in);
        row = sc.nextInt();
        space = row - 1;
        for (j = 1; j <= row; j++) {
            for (i = 1; i <= space; i++) {
                System.out.print(" ");
            }
            space--;
            for (i = 1; i <= 2 * j - 1; i++) {
                System.out.print("*");
            }
            System.out.println("");
        }
        space = 1;
        for (j = 1; j <= row - 1; j++) {
            for (i = 1; i <= space; i++) {
                System.out.print(" ");
            }
            space++;
            for (i = 1; i <= 2 * (row - j) - 1; i++) {
                System.out.print("*");
            }
            System.out.println("");
        }
    }
}

```

```

// 45 . check the no. whether its positive or negative public class
// CheckPositiveOrNegativeExample1
{

    public static void main(String[] args)
    {
        //number to be check int num=912;
    }
}

```

```

//checks the number is greater than 0 or not if(num>0)
{
System.out.println("The number is positive.");
}
//checks the number is less than 0 or not else if(num<0)
{
System.out.println("The number is negative.");
}
//executes when the above two conditions return false else
{
System.out.println("The number is zero.");
}
}

// 46 . check the no. weather its positive or negative via user input import
// java.util.Scanner;
public class CheckPositiveOrNegativeExample2 {
    public static void main(String[] args) {
        int num;
        // object of the Scanner class Scanner sc = new Scanner(System.in);
        System.out.print("Enter a number: ");
        // reading a number from the user num = sc.nextInt();
        // checks the number is greater than 0 or not if(num>0)
        {
            System.out.println("The number is positive.");
        }
        // checks the number is less than 0 or not else if(num<0)
        {
            System.out.println("The number is negative.");
        }
        // executes when the above two conditions return false else
        {
            System.out.println("The number is zero.");
        }
    }
}

```

// 47 . reverse number in java

```

public class ReverseNumberExample1 {
    public static void main(String[] args) {
        int number = 987654, reverse = 0;
        while (number != 0) {
            int remainder = number % 10;
            reverse = reverse * 10 + remainder;
            number = number / 10;
        }
    }
}

```

```

        System.out.println("The reverse of the given number is: " + reverse);
    }

}

```

```

// 48 . fibonacci series program in java class FibonacciExample1{
public static void main(String args[]) {
    int n1 = 0, n2 = 1, n3, i, count = 10;
    System.out.print(n1 + " " + n2); // printing 0 and 1

    for (i = 2; i < count; ++i) // loop starts from 2 because 0 and 1 are already printed
    {
        n3 = n1 + n2;
        System.out.print(" " + n3);
        n1 = n2;
        n2 = n3;
    }
}

```

```

// 49 . print ascii values in java public class PrintAsciiValueExample1
{

    public static void main(String[] args)
    {
        // character whose ASCII value to be found char ch1 = 'a';
        char ch2 = 'b';
        // variable that stores the integer value of the character int asciivalue1 = ch1;
        int asciivalue2 = ch2;
        System.out.println("The ASCII value of " + ch1 + " is: " + asciivalue1); System.out.println("The ASCII
value of " + ch2 + " is: " + asciivalue2);
    }
}

```

// 50 . palindrome number program in java

```

class PalindromeExample{
    public static void main(String args[]){ int r,sum=0,temp;
    int n=454; //It is the number variable to be checked for palindrome

    temp=n; while(n>0){
        r=n%10; //getting remainder sum=(sum*10)+r;
        n=n/10;
    }
    if(temp==sum) System.out.println("palindrome number ");
    else
        System.out.println("not palindrome");
    } }

```