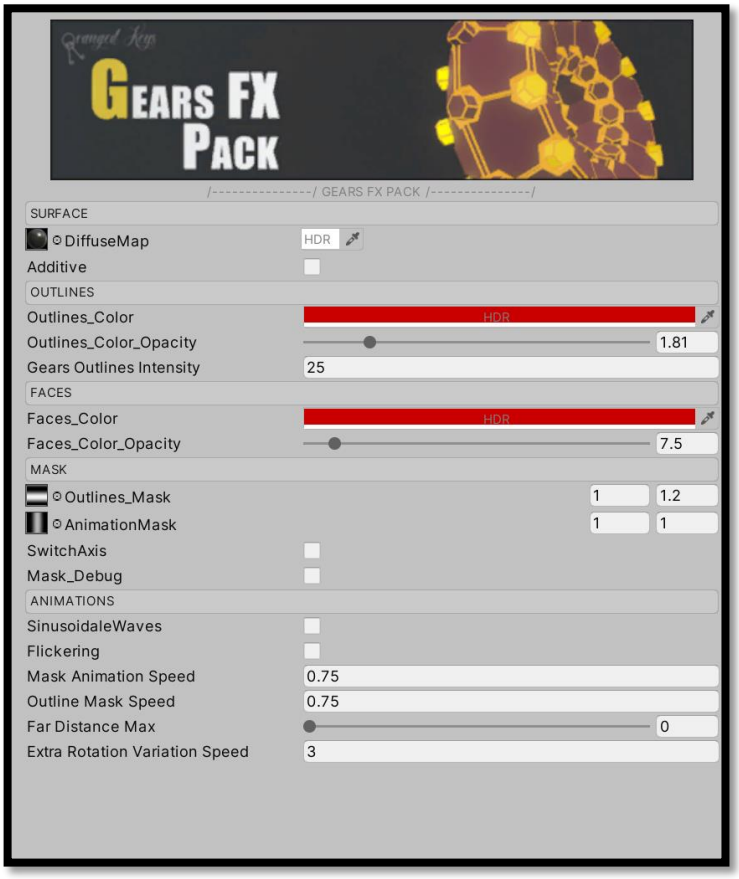
GEARS FX PACK

UNITY – URP - HDRP

In this pack you will find a group of different **Pre-Backed** Meshs that can be used with the **GearsFX** Custom Shader.



- ❖ SURFACE:
  - Diffuse Map and Colors Control.
- ❖ OUTLINES:
  - Outlines and Gears 'Outlines Color and visibility
- ❖ FACES:
  - Gears 'Faces Color Control.
- ❖ MASK:
  - Animation mask Maps and Controls.
- ❖ ANIMATIONS:
  - Gears/Waves Animation Controls.

Contact:
Contact@orangedkeys.com
www.orangedkeys.com