

Adnan Sameer

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EDUCATION

- Meghnad Saha Institute of Technology** Kolkata, India
Bachelor of Technology - Computer Science and Engineering; CGPA: 9.45 Sept 2020 - July 2024

SKILLS SUMMARY

- Languages:** Java, HTML, CSS, JavaScript, C++, Python
- Tools:** GIT, Figma, Android Studio, VS Code, IntelliJ
- Technology:** MongoDB, ExpressJS, React, NodeJS, MySQL

EXPERIENCE

- BasketHunt Pvt. Ltd.** Remote
Web Developer Jan 2023 - Mar 2023
 - Tech Stack:** Developed web pages using HTML, CSS, JS and PHP
 - Contributions** - : Improved Figma Designs of the team and the overall UI and responsiveness of company's website.
 - Learning:** Learnt Team work, built communication skills, and gained work life experience.
- PromiViz - Open Source** Remote
Front End Developer Sept 2022 - Oct 2022
 - Tech Stack:** Developed using HTML, CSS, and JavaScript
 - Contributions** - : Modified the Front End of the Website.
Enhanced the UI of the Application.
 - Learning:** Learnt Open Source, its usage, and implementations.

PROJECTS

- ChitChat**
Web Developer Live Aug 2022 - Sept 2022
 - Tech Stack:** HTML, CSS, JavaScript, SocketIO, NodeJS and Figma.
 - Role:** Developed an app in which users can talk with each other by creating different room ID's and without sharing any kind of personal data.
Improved the responsiveness by **50% to 70%** *[Source Code]*
Added **Notification sounds** when someone joins or leaves the room or if any new message.
 - Learning:** Learnt to implement a realtime connection between Server and Client using SocketIO.
Learnt to design better UI/UX.
- ToDo List**
Web Developer Live June 2022 - June 2022
 - Tech Stack:** HTML, CSS, JavaScript, ExpressJS, NodeJS and Figma.
 - Role:** Developed an app in which users can create different lists and can share the link to anyone.
Optimized the code by **30% to 40%** *[Source Code]*
 - Learning:** Learnt to implement a efficient BackEnd Server.
- GuessMe**
Android Developer GitHub Feb 2022 - Mar 2022
 - Tech Stack:** Java, XML, and Figma.
 - Role:** Developed a number guessing game using Binary Search technique.
Person with minimum number of attempts wins the game.
No internet is required, just install and play.
 - Learning:** Learnt to use Android Studio and it's other components.
Learned implementing Splash Screen and passing data from one screen to other.

CODING PROFILES AND LINKS

Leetcode - Solved over 330+ Questions

Coding Ninjas - Solved over 560+ Questions

GeeksForGeeks - Solved over 340+ questions

GitHub - <https://github.com/adnan-sam>

ACHIEVEMENTS

- Under top **10 Geeks** in College's Geeks For Geeks Portal out of 1100 registered Geeks - Feb '23
- 5 Star** in HackerRank
- Expert** at Coding Ninjas - Oct '22
- Completed **HacktoberFest** 2022 - Oct'22
- Attended **Google DevFest** 2022 - Nov'22
- Appreciated for building **Automatic Dustbin** using Arduino - Mar '22