

# Micro-ROS with ESP32: Installation and Setup

#### **AUTHOR**

Eng. Adnan Abdallah

## **Contents**

List of Figures I		
1	Introduction to Micro-ROS	1
2	Project Overview	1
3	Prerequisites	1
4	Download Arduino IDE	2
5	Install the ESP32 Board in Arduino IDE	4
6	Install the Micro-ROS Arduino Library	5
7	Run Micro-ROS Agent	5
8	Building the RC Car Controller	9

## **List of Figures**

1	Arduino IDE Download Option
2	AppImage Copied to New Arduino Directory
3	Confirm ESP32 Detection
4	Adding ESP32 Link
5	Adding ESP32 Boards
6	Github Page for Micro-ROS Library
7	Adding Micro-ROS Library to Arduino IDE
8	Publisher Example Upload
9	Agent Output
10	RC Car Project

## 1 Introduction to Micro-ROS

Micro-ROS is an extension of the Robot Operating System 2 (ROS 2) designed specifically for microcontrollers and resource-constrained devices. It is similar to rosserial for ROS 1 but is not compatible with Arduin UNO, Nano or Mega. ROS 2 is a widely used framework in robotics that facilitates communication between different components of a robot, making it easier to create modular and scalable robotics applications. However, traditional ROS 2 was too resource-intensive for smaller embedded systems like microcontrollers. Micro-ROS was developed to bring the power of ROS 2 to microcontroller platforms, enabling seamless integration into larger robotics systems.

Micro-ROS supports various microcontrollers, including the popular ESP32, which is widely used in IoT and robotics applications due to its low cost, versatility, and built-in Wi-Fi and Bluetooth. With Micro-ROS on an ESP32, we can develop applications where this low-power device communicates over Wi-Fi with a more powerful ROS 2 system, such as a desktop or robot brain.

In short, Micro-Ros is the ROS 2 companion of microcontrollers for robotic applications. For example, we can create nodes, publishers and subscribers on the ESP32 using Micro-ROS and connecting the ESP32 to a local PC using USB port or even using a wireless connection.

### 2 Project Overview

This project guides you through setting up Micro-ROS on an ESP32 using the Arduino IDE. As a practical example, we will control an RC car using an ESP32, which receives commands from a Nintendo Joy-Con controller over ROS 2 topics. We will start with the basics, going over the installation of Arduino IDE, connecting the ESP32 to the IDE, Installing Micro-ROS library, installing Micro-ROS agent, and finally connecting everything through a small project.

## 3 Prerequisites

- ESP32 Board
- Nintendo Joy-Con Controller or any other controller (Xboc, Play Station) or you can just use your PC keyboard
- RC Car hardware with motors and an H-bridge motor driver
- Basic ROS 2 knowledge (publisher, subscriber, topics)

#### 4 Download Arduino IDE

• Go to the official Arduino website and download the Linux 64-bit version of Arduino IDE 2.x.x. Select the AppImage option as shown in the figure.

#### **Downloads**

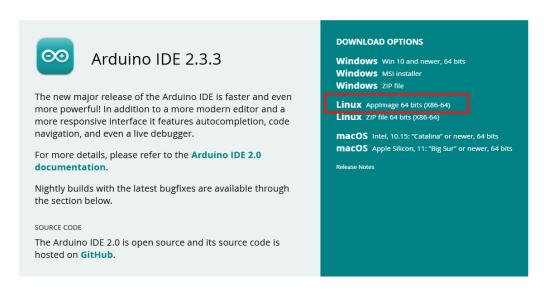


Figure 1: Arduino IDE Download Option

• Create an installation directory in your home folder by typing the below commands in a new terminal:

```
1 Cd ~
2 mkdir Arduino
```

- Copy the installed AppImage into the new directory (check Figure 2)
- Open new terminal and navigate to the Arduino directory previously created (that contains the installed AppImage) then type these commands to complete the installation

```
cd ~/Arduino
sudo add—apt—repository universe
sudo apt install libfuse2
chmod +x <name_of_the_AppImage> // e.g arduino—ide—2.3.3_Linux.AppImage
```

• Create a shortcut (or Desktop icon) for the IDE



Figure 2: AppImage Copied to New Arduino Directory

```
sudo apt install gedit

d cd ~/.local/share/applications
gedit arduino.desktop
```

• A new file will pop up after executing the last command. You should type the below commands and save the file:

```
[Desktop Entry]
Type=Application
Name=Arduino IDE 2.3.3
Exec=/home/<username>/Arduino/<App_image_name.AppImage</pre>
```

• To know the <username> use the command whoami

#### **Add Port Permissions**

• Connect your ESP32 or any Arduino board to your computer and identify the port where your board is connected. To confirm that your ESP32 is detected use the command lsusb as shown in Figure 3, the highlighted line should appear.

```
Bus 002 Device 001: ID 1d6b:0003 Linux Foundation 3.0 root hub
Bus 001 Device 004: ID 046d:c077 Logitech, Inc. M105 Optical Mouse
Bus 001 Device 010: ID 0c76:161e JMTek, LLC. USB PnP Audio Device
Bus 001 Device 003: ID 413c:2107 Dell Computer Corp. KB212-B Quiet Key Keyboard
Bus 001 Device 005: ID 8087:0026 Intel Corp. AX201 Bluetooth
Bus 001 Device 011: ID 10c4:ea60 Silicon Labs CP210x UART Bridge
Bus 001 Device 002: ID 103c:84fd HP TracerLED
Bus 001 Device 001: ID 1d6b:0002 Linux Foundation 2.0 root hub
```

Figure 3: Confirm ESP32 Detection

• To know the name of the used usb port use the following command

```
ls —la /dev | grep ttyACM
```

• If nothing is printed on the terminal try this command:

```
ls —la /dev | grep ttyUSB
```

• After identifying the port name and number you should add read and write permissions to this port by using the below command:

```
sudo chmod a+rw /dev/<portname> (e.g ttyACM0 or ttyUSB0)
```

• To avoid requiring sudo each time, add yourself to the dialout group:

```
sudo usermod —aG dialout $USER
```

• If you have any IDE open close it and launch it again for changes to take effect.

After completing these steps, the Arduino IDE 2.x.x should be set up with appropriate serial port permissions.

#### 5 Install the ESP32 Board in Arduino IDE

• Open Arduino IDE, go to **File > Preferences**, and add the ESP32 board URL to **Additional Board Manager URLs** (chek Figure 4):

```
https://dl.espressif.com/dl/package_esp32_index.json
```

- Go to **Tools > Board > Board Manager**, search for **ESP32** and install it (Check Figure 5)
- Now select the bord ESP32 Dev Module along with the corresponding port and try to upload any example code. **Warning!!**. If you are using the ESP32 for the first time you might face an upload error. To resolve this problem hold down the Booot button then press and release the RESET button while still holding the BOOT button.

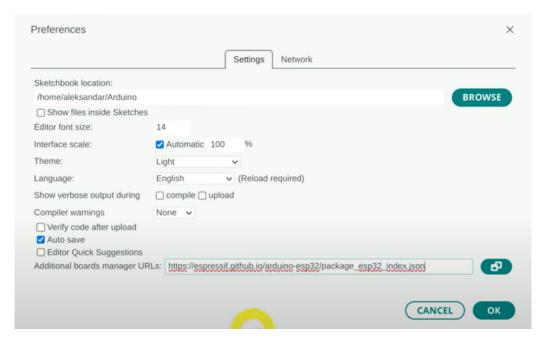


Figure 4: Adding ESP32 Link

## 6 Install the Micro-ROS Arduino Library

- This link will take you to the official Micro-ROS Arduino library GitHub repository. Once open, select the ROS 2 version installed on your PC and download the repository as .zip (check Figure 6)
- Install the Micro-ROS Arduino library by adding it to the Arduino IDE. Open your Arduino IDE and go to Sketch > Include Library > Add .Zip Library and select the downloaded library (from your download directory). Check Figure 7.
- Go to File > Examples and scroll down to micros arduino and select microros publisher then upload it to your ESP32. Check Figure 9 for details.

## 7 Run Micro-ROS Agent

For the purpose of the tutorial, we will assume that the used ROS2 version is humble. However the process is the same for other versions just replace humble with your ROS version (distribution)

• Open a new terminal and source the environment

source /opt/ros/humble/setup.bash

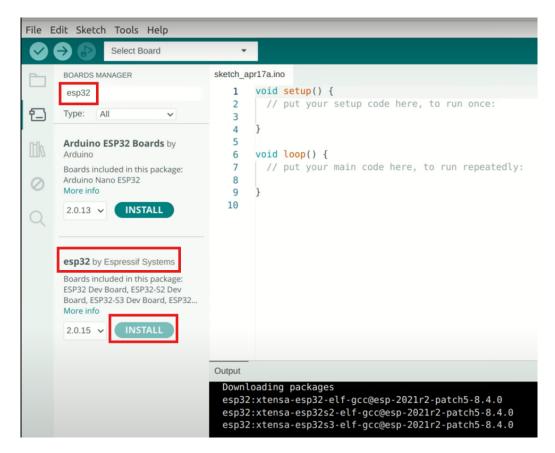


Figure 5: Adding ESP32 Boards

Create the workspace folder

```
mkdir ws_test_microros
   cd ws_test_microros
2
   git clone —b $ROS_DISTRO https://github.com/micro—ROS/micro_ros_setup.git
3
      src/micro_ros_setup
   sudo apt install python3—rosdep2
4
   sudo apt update && rosdep update
5
   rosdep install ——from—paths src ——ignore—src —y
6
   sudo apt—get install python3—pip
   colcon build
8
   source ~ws_test_microros/install/local_setup.bash
```

• Create and build Micro-Ros2 agent:

```
ros2 run micro_ros_setup create_agent_ws.sh
```

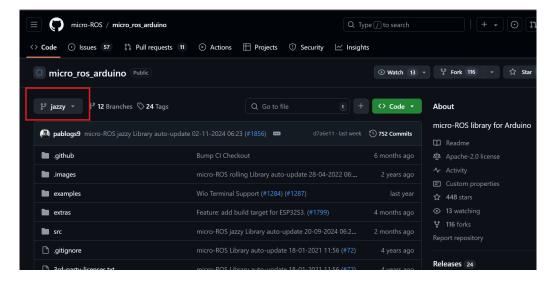


Figure 6: Github Page for Micro-ROS Library

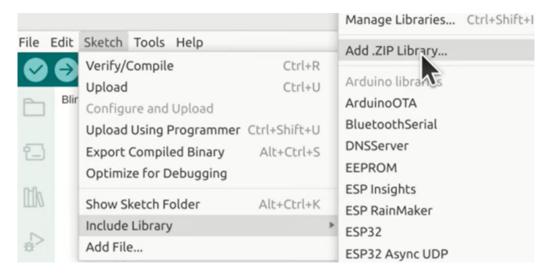


Figure 7: Adding Micro-ROS Library to Arduino IDE

- ros2 run micro\_ros\_setup build\_agent.sh
  source ~ws\_test\_microros/install/local\_setup.bash
  - Run the agent program (for this step your ESP32 should be connected to your PC with the publisher code uploaded). Replace ttyUSB0 by the name of your USB port
- ros2 run micro\_ros\_agent micro\_ros\_agent serial ——dev/dev/ttyUSB0
  - An output similar to Figure 9 should appear

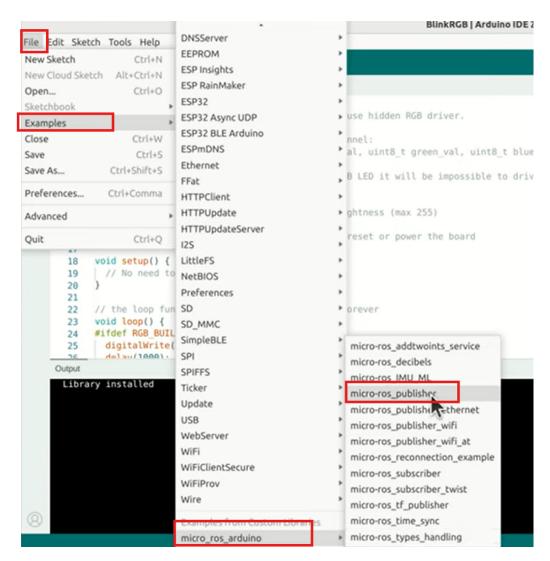


Figure 8: Publisher Example Upload



Figure 9: Agent Output

- To complete the setup press the RESET button on the ESP32 board.
- To visualize the messages sent from the ESP32 publisher open a new terminal and type the following commands (keep the Micro-ROS2 Agent running)

source /opt/ros/humble/setup.bash

- ros2 topic list
- The below output should appear:

```
/micro_ros_arduino_node_publisher
```

- 2 /parameter\_events
- 3 /rosout
  - Type the following command in the same terminal

```
ros2 topic echo /micro_ros_arduino_node_publisher
```

## 8 Building the RC Car Controller

The following tutorials will include projects using Micro-ROS and ESP32. As an example check the below project. An RC car controlled using an external Joystick.



Figure 10: RC Car Project