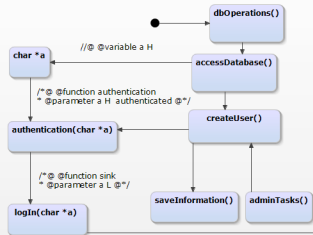


good_path()



bad_path()

