



PYTHON

BASICS

Intro and adv

- Python is a popular programming language. It was created by Guido van Rossum, and released in 1991.
- Python can be used on a server to create web applications.
- Python can connect to database systems. It can also read and modify files.

Advantages

- Simple and easy to learn syntax
- Extensive libraries and frameworks
- Open source and free to use
- Large, active community support
- Versatile—used in web, data science, AI, automation, and more
- Python Syntax-

```
print("Hello, World!")
```


Hello, World!

Python Variables

- Variables are containers for storing data values.
- A variable can have a short name (like x and y) or a more descriptive name (age, carname, total_volume).
- Rules for Python variables
- A variable name must start with a letter or the underscore character
- A variable name cannot start with a number
- A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and _)
- Variable names are case-sensitive (age, Age and AGE are three different variables)
- A variable name cannot be any of the Python keywords

- Python Variables - Assign Multiple Values
- Exmpl- x, y, z = "Orange", "Banana", "Cherry"
print(x)
print(y)
print(z)
- Python - Output Variables
- Exmple-x = "Python is awesome"
print(x)

Datatypes

Text Type: `str`

Numeric `int, float, complex`

Types:

Sequence `list, tuple,`

Types:

Mapping `dict`

Type:

Set Types: `set,`

Boolean `bool`

Type:

Strings

- Strings in python are surrounded by either single quotation marks, or double quotation marks.
- Examples:
- `print('Hello')`
- `print("He is called 'Johnny'")`
- `a = """Lorem ipsum dolor sit amet,
consectetur adipiscing elit,
sed do eiusmod tempor incididunt
ut labore et dolore magna aliqua."""`
`print(a)`

String- Slicing

- Slice From the Start, (start number 0 and doesn't include last number example:
 - `b = "Hello, World!"`
`print(b[:5])`-----→ 'Hello'
- Slice To the End(Get the characters from position , and all the way to the end: example:
 - `b = "Hello, World!"`
`print(b[2:])`-----→ llo, World!
-

Modify string

- Uppercase:
 - Eg:
 - `a = "Hello, World!"`
 - `print(a.upper())` -----→HELLO, WORLD!
- Lower Case
 - Eg:
 - `a = "Hello, World!"`
 - `print(a.lower())`-----→hello, world!
- Replace String
 - `a = "Hello, World!"`
 - `print(a.replace("H", "J"))`----→Jello, World!

- Split String

- Eg:
 - a = "Hello, World!"
 - b = a.split(",")
 - print(b)-----→ ['Hello', ' World!']

- String Concatenation

- Eg:
 - a = "Hello"
 - b = "World"
 - c = a + b
 - print(c)-----→ HelloWorld

Lists

- Lists are used to store multiple items in a single variable.
- built-in data types in Python used to store collections of data
- List items are ordered, changeable, and allow duplicate values
- Lists are created using square brackets:
 - Eg:
 - `thislist = ["apple", "banana", "cherry"]`
 - `print(thislist)`-----→ `['apple', 'banana', 'cherry']`

- Access List Items

- List items are indexed and you can access them by referring to the index number:

- EG:

- `thislist = ["apple", "banana", "cherry"]`
 - `print(thislist[1])`-----→ banana

- Range of Indexes

- You can specify a range of indexes by specifying where to start and where to end the range.

- Eg:

- `thislist = ["apple", "banana", "cherry", "orange", "kiwi", "melon", "mango"]`
 - `print(thislist[2:5])`-----→ ['cherry', 'orange', 'kiwi']

- Append Items

- Eg:

- `thislist = ["apple", "banana", "cherry"]`

- `thislist.append("orange")`

- `print(thislist)-----→['apple', 'banana', 'cherry', 'orange']`

- Insert Items

- Eg:

- `thislist = ["apple", "banana", "cherry"]`

- `thislist.insert(1, "orange")`

- `print(thislist)-----→['apple', 'orange', 'banana', 'cherry']`

- Remove List Items

- Eg:

- thislist = ["apple", "banana", "cherry"]

- thislist.remove("banana")

- print(thislist)-----→['apple', 'cherry', 'banana', 'kiwi']

- The pop() method removes the specified index.

- Eg:

- thislist = ["apple", "banana", "cherry"]

- thislist.pop(1)

- print(thislist)-----→['apple', 'cherry']

- Join Two Lists

- Eg:

- ```
list1 = ["a", "b", "c"]
```

- ```
list2 = [1, 2, 3]
```

- ```
list3 = list1 + list2
```

- ```
print(list3)-----→ ['a', 'b', 'c', 1, 2, 3]
```

Tuple

- Tuple is one of 4 built-in data types in Python used to store collections of data
- A tuple is a collection which is **ordered and unchangeable.**
- Tuples are written with round brackets.
- Tuples allow duplicate values
 - Eg:
 - `thistuple = ("apple", "banana", "cherry")`
 - `print(thistuple)`-----→('apple', 'banana', 'cherry')

Change Tuple Values

- convert the tuple into a list, change the list, and convert the list back into a tuple

- Eg:

```
x = ("apple", "banana", "cherry")
```

```
y = list(x)
```

```
y[1] = "kiwi"
```

```
x = tuple(y)
```

```
print(x)----->("apple", "kiwi", "cherry")
```

- Join Two Tuples

- To join two or more tuples you can use the + operator:

- Eg:

```
tuple1 = ("a", "b" , "c")
```

```
tuple2 = (1, 2, 3)
```

```
tuple3 = tuple1 + tuple2
```

```
print(tuple3)-----→('a', 'b', 'c', 1, 2, 3)
```

Set

- built-in data types in Python used to store collections of data
- A set is a collection which is *unordered, unchangeable, and unindexed.*
 - (*items* are unchangeable, but you can remove and add new items.)

Eg:

```
thisset = {"apple", "banana", "cherry"}
```

```
print(thisset)-----→{'apple', 'cherry', 'banana'}
```

- Access Set Items

- You cannot access items in a set by referring to an index or a key.
- But you can loop through the set items using a [for](#) loop,

Eg:

```
thisset = {"apple", "banana", "cherry"}  
for x in thisset:  
    print(x)----->      apple  
                           banana  
                           cherry
```

- or ask if a specified value is present in a set, by using the [in](#) keyword.

Eg:

```
thisset = {"apple", "banana", "cherry"}  
print("banana" in thisset)-----> True
```

- Add Items:

- Eg:

```
thisset = {"apple", "banana", "cherry"}
```

```
thisset.add("orange")
```

```
print(thisset)-----→{'orange', 'cherry', 'apple', 'banana'}
```

- Remove Item

- remove(), or the discard()

- Loop Items

- You can loop through the set items by using a [for](#) loop:

- Eg:

```
thisset = {"apple", "banana", "cherry"}
```

```
for x in thisset:
```

```
    print(x)----->    banana  
                        apple  
                        cherry
```

Dictionary

- ordered, changeable and do not allow duplicates

Eg:

```
thisdict = {  
    "brand": "Ford",  
    "model": "Mustang",  
    "year": 1964  
}
```

```
print(thisdict)-----→{'brand': 'Ford', 'model': 'Mustang', 'year': 1964}
```

- Accessing Items

```
thisdict = {  
    "brand": "Ford",  
    "model": "Mustang",  
    "year": 1964  
}  
x = thisdict["model"]  
print(x)-----→Mustang
```

- Also can use get()

```
thisdict = {  
    "brand": "Ford",  
    "model": "Mustang",  
    "year": 1964  
}  
x = thisdict.get("model")  
print(x)-----→Mustang
```


- Change Values

```
thisdict = {  
    "brand": "Ford",  
    "model": "Mustang",  
    "year": 1964  
}
```

```
thisdict["year"] = 2018
```

```
print(thisdict)-----→{'brand': 'Ford', 'model': 'Mustang', 'year': 2018}
```

If ... Else

```
a = 33
```

```
b = 200
```

```
if b > a:
```

```
    print("b is greater than a")-----→ b is greater than a
```

#If statement, without indentation (will raise an error)

Elif

- if the previous conditions were not true, then try this condition“

- Eg:

```
a = 33
```

```
b = 33
```

```
if b > a:
```

```
    print("b is greater than a")
```

```
elif a == b:
```

```
    print("a and b are equal")----->a and b are equal
```

Else

- catches anything which isn't caught by the preceding conditions.

- Eg:

a = 200

b = 33

if b > a:

 print("b is greater than a")

elif a == b:

 print("a and b are equal")

else:

 print("a is greater than b")-----→a is greater than b

Python Loops

- Python has two primitive loop commands:
- [while](#) loops
- [for](#) loops

[while](#) loop :

we can execute a set of statements as long as a condition is true.

- Eg:

```
i = 1
while i < 6:
    print(i)
    i += 1----->
```

1
2
3
4
5

- [continue](#) statement :

we can stop the current iteration, and continue with the next:

Eg:

```
i = 0
while i < 6:
    i += 1
    if i == 3:
        continue
    print(i)----->
```

1
2
4
5
6

For Loops

- for loop :
- used for iterating over a sequence (that is either a list, a tuple, a dictionary, a set, or a string).
- we can execute a set of statements, once for each item in a list, tuple, set etc

- Eg:

```
fruits = ["apple", "banana", "cherry"]
```

```
for x in fruits:
```

```
    print(x)----->
```

```
apple  
banana  
cherry
```

- [break](#) statement :
- we can stop the loop before it has looped through all the items:

- Eg:

```
fruits = ["apple", "banana", "cherry"]
for x in fruits:
    print(x)
    if x == "banana":
        break-----→apple
                        banana
```

- Eg 2:

```
fruits = ["apple", "banana", "cherry"]
for x in fruits:
    if x == "banana":
        break
    print(x)-----→apple
```


Functions

- function is defined using the `def` keyword:

- Eg: `def my_function():`

```
    print("Hello from a function")
```

```
my_function()----->Hello from a function
```

Arguments:

- Information can be passed into functions as arguments.

- Eg:

```
def my_function(fname):  
    print(fname + " Refsnes")
```

```
my_function("Emil")
```

```
my_function("Tobias")
```

```
my_function("Linus")----->Emil Refsnes  
Tobias Refsnes  
Linus Refsnes
```

User Input

- able to ask the user for input.
- The following example asks for your name, and when you enter a name, it gets printed on the screen:
 - `print("Enter your name:")`
 - `name = input()`
 - `print(f"Hello {name}")`-----→ Enter your name: *alex(input)*
Hello alex

- By Using Prompt:

- Eg:

- `name = input("Enter your name:")`

- `print(f"Hello {name}")`-----→ Enter your name: alex (input)
Hello alex