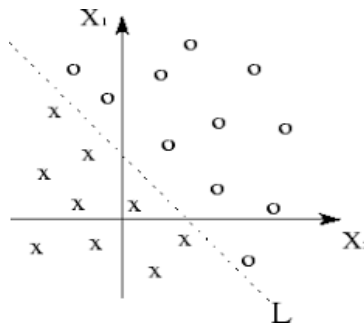
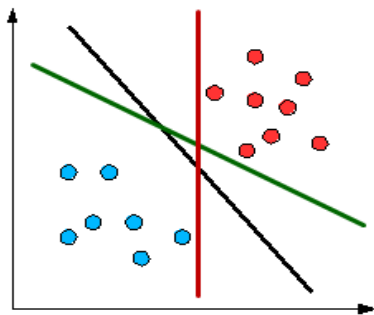


## ML - Lab

### Linearly Seperable:



### Non Linearly Seperable:

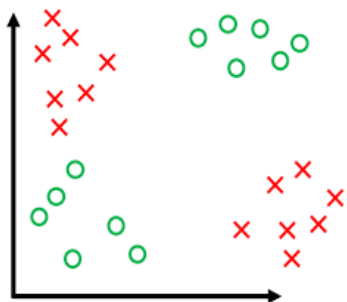
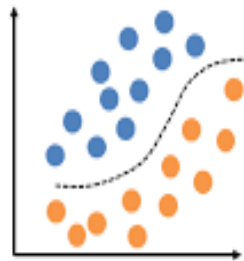
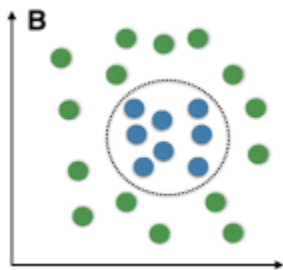


fig1

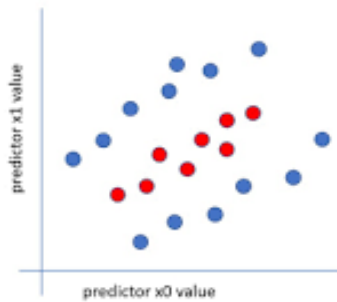


fig2

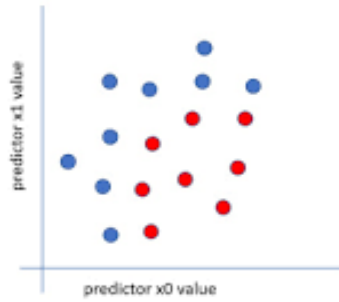
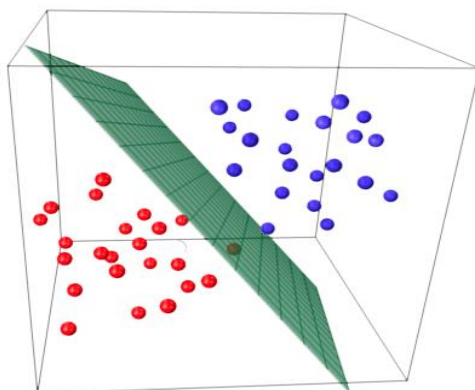
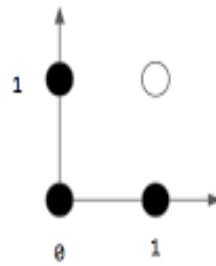


fig3



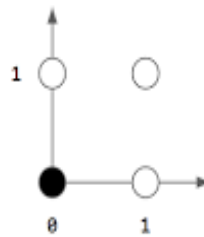
## AND

INPUT		OUTPUT
A	B	A AND B
0	0	0
0	1	0
1	0	0
1	1	1



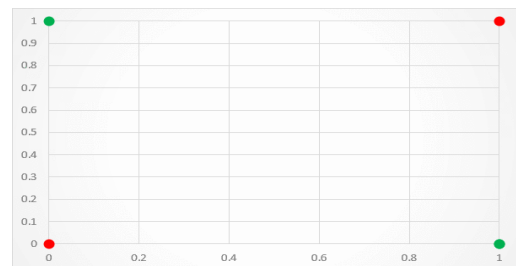
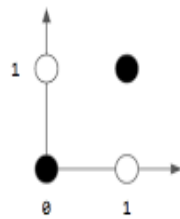
## OR

INPUT		OUTPUT
A	B	A OR B
0	0	0
0	1	1
1	0	1
1	1	1



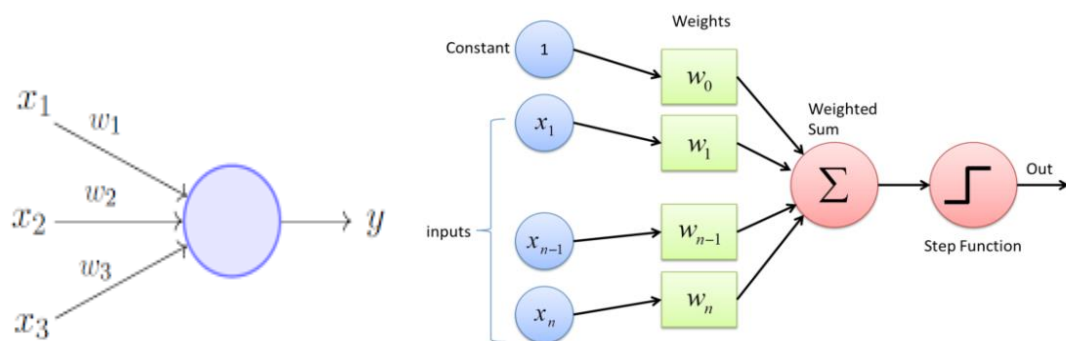
## Ex-OR

INPUT		OUTPUT
A	B	A XOR B
0	0	0
0	1	1
1	0	1
1	1	0



## Perceptron:

- The **Perceptron** is an algorithm for supervised learning of binary classifiers.
- Single layer **Perceptron's** can learn only linearly separable patterns.
- A classification **algorithm** that makes its predictions based on a linear predictor function combining a set of weights with the feature vector.
- The perceptron model is a more general computational model and It takes an input, aggregates it (weighted sum) and returns 1 only if the aggregated sum is more than some threshold else returns 0.
- This algorithm enables neurons to learn and processes elements in the training set one at a time.



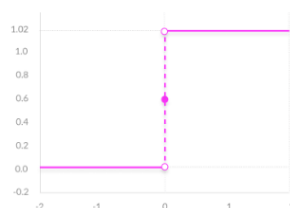
## Perceptron Learning Rule:

Perceptron Learning Rule states that the algorithm would automatically learn the optimal weight coefficients. The input features are then multiplied with these weights to determine if a neuron fires or not.

$$y = 1 \quad \text{if } \sum_{i=0}^n w_i * x_i \geq 0$$
$$= 0 \quad \text{if } \sum_{i=0}^n w_i * x_i < 0$$

## Binary Step Function

A binary step function is a threshold-based activation function. If the input value is above or below a certain threshold, the neuron is activated and sends exactly the same signal to the next layer.



---

**Algorithm 1** Perceptron algorithm

---

```
1: procedure PERCEPTRON
2:   for each node  $x_i \in Data$  do
3:     if  $w_t^T x_i > 0$  then
4:       Predict positive label
5:     else
6:       Predict negative label
7:     end if
8:     if wrong label then
9:       if true label is positive then
10:         $w_{t+1} = w_t + x_i$ 
11:      else
12:         $w_{t+1} = w_t - x_i$ 
13:      end if
14:    end if
15:  end for
16: end procedure
```

---

Find weights and threshold for implementing AND, OR, XOR gates using perceptrons.

