BashMatic® Auto-Generated Function Index

# Index

- array.has-element()
- array.includes()
- array.join()
- array.sort()
- array.sort-numeric()
- array.min()
- array.max()
- array.uniq()

# array.has-element()

Returns "true" if the first argument is a member of the array passed as the second argument:

### Example

```
$ declare -a array=("a string" test2000 moo)
if [[ $(array.has-element "a string" "${array[@]}") == "true" ]]; then
...
fi
```

# array.includes()

Similar to array.has-elements, but does not print anything, just returns 0 if includes, 1 if not.

# array.join()

Joins a given array with a custom character

### Example

```
$ declare -a array=(one two three)
$ array.join "," "${array[@]}"
one,two,three
```

## array.sort()

Sorts the array alphanumerically and prints it to STDOUT

### Example

```
declare -a unsorted=(hello begin again again)
local sorted="$(array.sort "${unsorted[@]}")"
```

### array.sort-numeric()

Sorts the array numerically and prints it to STDOUT

### Example

```
declare -a unsorted=(1 2 34 45 6)
local sorted="$(array.sort-numeric "${unsorted[@]}")"
```

### array.min()

Returns a minimum integer from an array. Non-numeric elements are ignored and skipped over. Negative numbers are supported, but non-integers are not.

### Example

```
$ declare -a array=(10 20 30 -5 5)
$ array.min "," "${array[@]}"
-5
```

### array.max()

Returns a maximum integer from an array. Non-numeric elements are ignored and skipped over. Negative numbers are supported, but non-integers are not.

### Example

```
$ declare -a array=(10 20 30 -5 5)
$ array.min "," "${array[@]}"
30
```

# array.uniq()

Sorts and uniqs the array and prints it to STDOUT

### Example

```
declare -a unsorted=(hello hello goodbye)
local uniqued="$(array.sort-numeric "${unsorted[@]}")"
```

# Index

- section()
- is-dbg()
- dbg()

# section()

Prints a "arrow-like" line using powerline characters

### **Arguments**

- = @arg1 Width (optional) only interretered as width if the first argument is a number.
- = @args Text to print

# is-dbg()

Checks if we have debug mode enabled

### dbg()

Local debugging helper, activate it with DEBUG=1

# **Index**

- path.add()
- path.append()
- PATH\_add()

### path.add()

Adds valid directories to those in the PATH and prints to the output. DOES NOT MODIFY \$PATH

# path.append()

Appends valid directories to those in the PATH, and exports the new value of the PATH

### PATH add()

This function exists within direnv, but since we are sourcing in .envrc we need to have this defined to avoid errors.

# osx.sh

### **Overview**

OSX Specific Helpers and Utilities

# **Index**

• osx.app.is-installed()

# osx.app.is-installed()

Checks if a given parameter matches any of the installed applications under /Applications and  $\sim$ /Applications

By the default prints the matched application. Pass -q as a second argument to disable output.

### **Example**

```
Osx.app.is-installed safari
Safari.app
Osx.app.is-installed safari -q && echo installed
installed
Osx.app.is-installed microsoft -c
6
```

### **Arguments**

- \$1 (a): string value to match (case insentively) for an app name
- \$2.. additional arguments to the last invocation of grep

### **Exit codes**

- 0: if match was found
- 1: if not

# **Index**

- db.config.parse()
- db.psql.connect()
- db.psql.connect.just-data()
- db.psql.connect.table-settings-set()
- db.psql.db-settings()
- db.psql.connect.db-settings-pretty()

• db.psql.connect.db-settings-toml()

### db.config.parse()

Returns a space-separated values of db host, db name, username and password

### **Example**

```
db.config.set-file ~/.db/database.yml
db.config.parse development
##=> hostname dbname dbuser dbpass
declare -a params=($(db.config.parse development))
echo ${params[0]} # host
```

### db.psql.connect()

Connect to one of the databases named in the YAML file, and optionally pass additional arguments to psql. Informational messages are sent to STDERR.

### **Example**

```
db.psql.connect production
db.psql.connect production -c 'show all'
```

## db.psql.connect.just-data()

Similar to the db.psql.connect, but outputs just the raw data with no headers.

### **Example**

```
db.psql.connect.just-data production -c 'select datname from pg_database;'
```

# db.psql.connect.table-settings-set()

Set per-table settings, such as autovacuum, eg:

### **Example**

```
db.psql.connect.table-settings-set prod users autovacuum_analyze_threshold 1000000
db.psql.connect.table-settings-set prod users autovacuum_analyze_scale_factor 0
```

# db.psql.db-settings()

Print out PostgreSQL settings for a connection specified by args

### Example

db.psql.db-settings -h localhost -U postgres appdb

# db.psql.connect.db-settings-pretty()

Print out PostgreSQL settings for a named connection

### Example

db.psql.connect.db-settings-pretty primary

### **Arguments**

• = @arg1 dbname database entry name in ~/.db/database.yml

# db.psql.connect.db-settings-toml()

Print out PostgreSQL settings for a named connection using TOML/ini format.

### Example

db.psql.connect.db-settings-toml primary > primary.ini

### **Arguments**

• = @arg1 dbname database entry name in ~/.db/database.yml

# lib/shdoc.sh

Helpers to install gawk and shdoc properly.0

# **Overview**

see \${BASHMATIC\_HOME}/lib/shdoc.md for an example of how to use SHDOC. and also project's github page.

# **Index**

- gawk::install()
- shdoc::install()
- shdoc::reinstall()

# gawk::install()

Installs gawk into /usr/local/bin/gawk

# shdoc::install()

Installs shdoc unless already exists

# shdoc::reinstall()

Reinstall shdoc completely

# Bashmatic Utilities and aliases for Git revision control system.

Functions in this file manage git repos, including this one.

# **Overview**

Reads the remote of a repo by name provided as an argument (or defaults to "origin") and opens it in the browser.

# **Index**

• git.open()

# git.open()

Reads the remote of a repo by name provided as an argument (or defaults to "origin") and opens it in the browser.

### **Example**

```
git clone git@github.com:kigster/bashmatic.git
cd bashmatic
source init.sh
git.open
git.open origin # same thing
```

### **Arguments**

• \$1 (optional): name of the remote to open, defaults to "orogin"

# **Index**

- pg.is-running()
- pg.running.server-binaries()
- pg.running.data-dirs()
- pg.server-in-path.version()

# pg.is-running()

Returns true if PostgreSQL is running locally

# pg.running.server-binaries()

if one or more PostgreSQL instances is running locally, prints each server's binary postgres file path

# pg.running.data-dirs()

For each running server prints the data directory

# pg.server-in-path.version()

Grab the version from postgres binary in the PATH and remove fractional sub-version

# **Index**

dir.short-home()

# dir.short-home()

Replaces the first part of the directory that matches \${HOME} with '~/'

# is.sh

# **Overview**

Various validations and asserts that can be chained and be explicit in a DSL-like way.

# **Index**

- \_\_is.validation.error()
- is-validations()
- \_\_is.validation.ignore-error()
- \_\_is.validation.report-error()
- whenever()

### is.validation.error()

Invoke a validation on the value, and process the invalid case using a customizable error handler.

### **Arguments**

- = @arg1 func Validation function name to invoke
- = @arg2 var Value under the test
- = @arg4 error\_func Error function to call when validation fails

#### **Exit codes**

• **0**: if validation passes

### is-validations()

Returns the list of validation functions available

# \_is.validation.ignore-error()

Private function that ignores errors

# \_is.validation.report-error()

Private function that ignores errors

### whenever()

a convenient DSL for validating things

# Example

```
whenever /var/log/postgresql.log is.an-empty-file && {
  touch /var/log/postgresql.log
}
```

# util.sh

# **Overview**

Miscellaneous utilities.

# **Index**

• util.rot13-stdin()

# util.rot13-stdin()

Convert STDIN using rot13

# Example

echo "test" | util.rot13-stdin

# **Bashmatic Utilities for PDF file handling**

# **Overview**

Install and uses GhostScript to manipulate PDFs.

# **Index**

• pdf.combine()

# pdf.combine()

Combine multiple PDFs into a single one using ghostscript.

### **Example**

```
pdf.combine ~/merged.pdf 'my-book-chapter*'
```

### **Arguments**

- \$1 (pathname): to the merged file
- ... (the): rest of the PDF files to combine