Locale Team Contract

**Team Information**

| **Team Member** | **Major** | **Email** | **Phone** |
| --- | --- | --- | --- |
| Kevin Chu | Computer Science | [chukv@mail.uc.edu](mailto:chukv@mail.uc.edu) | (513) 394-1669 |
| Maggie Lyon | Computer Science | [lyonme@mail.uc.edu](mailto:lyonme@mail.uc.edu) | (614) 397-2244 |
| Kate Schmidlin | Computer Science | [schmi2kj@mail.uc.edu](mailto:schmi2kj@mail.uc.edu) | (513) 225-6624 |

| **Team Member** | **Primary Role** |
| --- | --- |
| Kevin Chu | Solution Owner, Software Developer |
| Maggie Lyon | Coordinator, Software Developer |
| Kate Schmidlin | Software Developer |

**Meeting Information**

We plan to meet weekly as a team on Tuesday afternoons in Langsam Library to plan ‘sprints’ of work. Most of the development work for this project will occur independently outside of meeting hours, as the weekly meeting will serve primarily as a collaborative space to coordinate tasks. We expect to begin development around the 6th week of the Fall semester and to deliver a finished product by the terminus of CS5002 in Spring 2026.

**Project Focus**

Locale is a social media application designed to bring real-world interactivity to online media. By leveraging location services within Locale, users are able to "leave" media at a specific location for other local users to discover, visit, and interact with. Locale aims to promote a sense of community for its users by encouraging them to visit posted media, form new relationships with other local users, and participate in discourse.