


Node	
7	
Property	Value
Node Id	7
Node System Id	0
Node Description	7
▼ Node Position	
Node X	11,27
Node Y	1,57
▼ Node Color	 [255, 0, 0] (255)
Red	255
Green	0
Blue	0
Alpha	255
Node Size	1,00
Node Resource	
Show Node Trajectory	<input checked="" type="checkbox"/> True
▼ Ipv4 Addresses	
10.1.3.3	
127.0.0.1	
▼ Ipv6 Addresses	
::1	

Export Table

	Time	X-Coord	Y-Coord
1	0	10	0
2	0	10	0
3	0.250985	10.7692	0.639036
4	0.624943	11.7262	0.349134
5	0.925209	10.8935	0.902746
6	1.18828	11.8929	0.93761
7	1.59704	10.9437	0.622921
8	1.75	11.0855	1.03565
9	1.94752	11.2687	1.56862
10	2.20344	10.2746	1.67724

```
int a = 10;  
int b = 7;  
int min = (a < b) ? a : b;  
printf("%d\n", min);
```

```
int a = 8;
```

```
int b = 6;
```

```
int c = -3;
```

```
int a = (1, 2, 3);  
printf("%d", a);
```

```
int a;  
(a = 3), 4, 8;  
printf("%d", a);
```

```
int a = 3, 4, 8;
```

```
printf("%d", a);
```

```
int a = 3, int 4, int 8;
```

int a = 3, int b = 4, int c = 8;

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Hodnotenie – výsledky

✓ Prospel (100%) z dňa 21. februára 2024

KONTROLA

Všetky inštruktážne lekcie ste úspešne absolvovali. Chcete školenie dokončiť?
Absolvujte záverečný test a získajte ocenenie.

Ocenenie budete môcť zdieľať v službe LinkedIn, prípadne budete môcť zmeniť svoj profil Skillshop na verejný a zdieľať tak stránku svojho ocenenia s ostatnými.

```
net = patternnet([50 20]);
```

Confusion Matrix

Output Class	1	2	3	
	1634 76.9%	24 1.1%	0 0.0%	98.6% 1.4%
	20 0.9%	267 12.6%	9 0.4%	90.2% 9.8%
	1 0.0%	4 0.2%	167 7.9%	97.1% 2.9%
	98.7% 1.3%	90.5% 9.5%	94.9% 5.1%	97.3% 2.7%
	1	2	3	
		Target Class		

Najlepší študenti •

**Kyler
Park**

By xdodok
1. júna 2024
Cobra Kai

Tory Nichols je
nezlomná
bojovníčka
Cobra Kai,
ktorá si cestu
na vrchol

vybudovala

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**Robby
Keene**

$L: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ je otočenie o $\frac{2\pi}{3}$ v rovine $x_1 + x_2 + x_3 = 0$

$$A_L = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$

ortonormálna

$$x_1 + x_2 + x_3 = 0 \leadsto \vec{n} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \leadsto \vec{n}'' = \begin{pmatrix} \frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{3}} \end{pmatrix}$$

$$(1 \ 1 \ 1 \mid 0) \leadsto \begin{aligned} x_1 &= -t_1 - t_2 \\ x_2 &= t_1 \\ x_3 &= t_2 \end{aligned}; t_1, t_2 \in \mathbb{R}$$

$$\leadsto \vec{u}_1 = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}, \vec{u}_2 = \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}$$

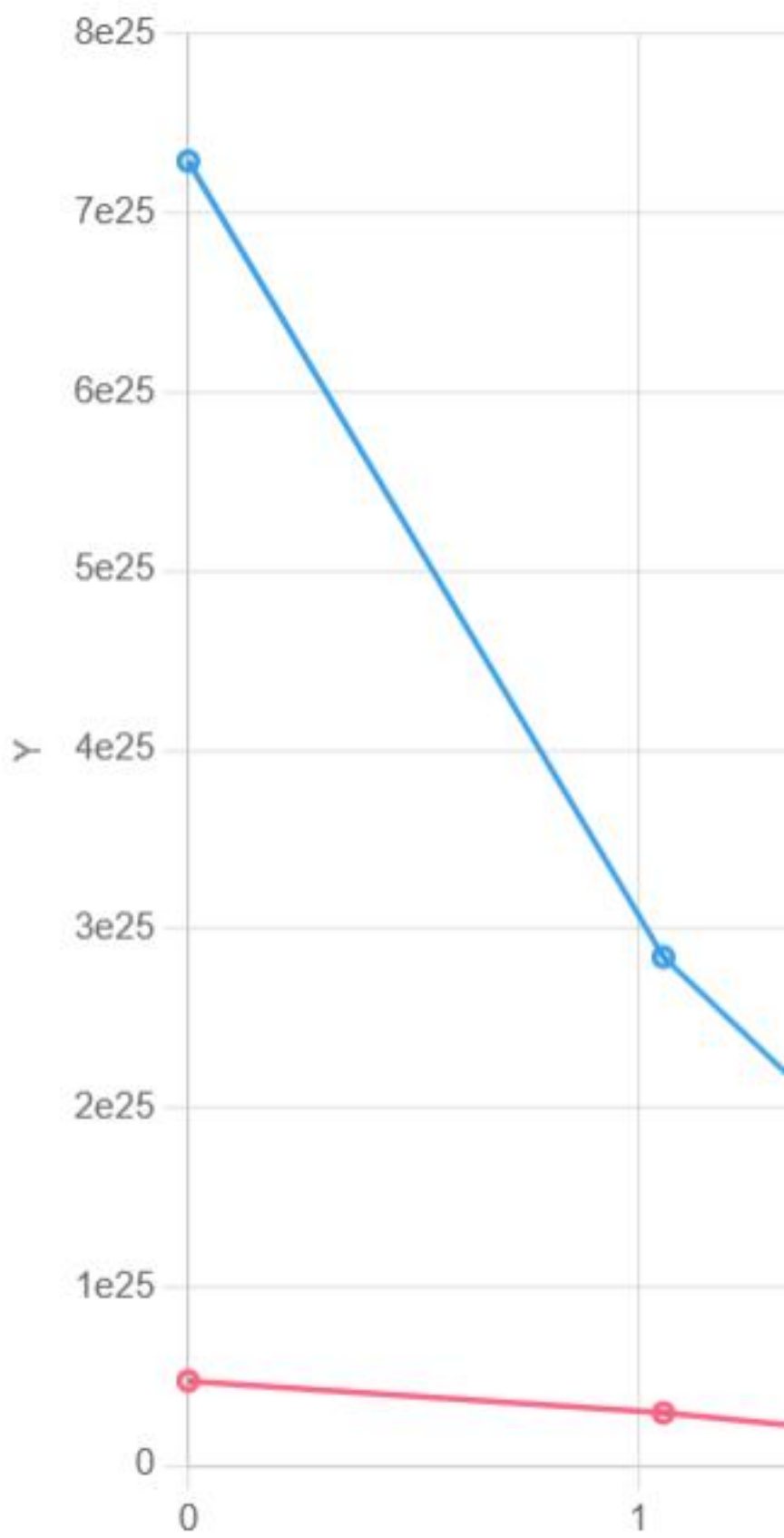
$$\vec{u}_1' = \vec{u}_1 = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}, \vec{u}_2' = \vec{u}_2 - \frac{\vec{u}_1' \cdot \vec{u}_2}{\vec{u}_1' \cdot \vec{u}_1'} \cdot \vec{u}_1' = \begin{pmatrix} -\frac{1}{2} \\ -\frac{1}{2} \\ 1 \end{pmatrix} \leadsto \vec{u}_1'' = \frac{1}{\sqrt{2}} \cdot \vec{u}_1' = \begin{pmatrix} -\frac{\sqrt{2}}{2} \\ \frac{\sqrt{2}}{2} \\ 0 \end{pmatrix}, \vec{u}_2'' = \frac{1}{\sqrt{6}} \cdot \vec{u}_2' = \begin{pmatrix} -\frac{1}{\sqrt{6}} \\ \frac{1}{\sqrt{6}} \\ \frac{\sqrt{2}}{\sqrt{3}} \end{pmatrix}$$

$\vec{u}_1' \perp \vec{u}_2'$ $\|\vec{u}_1''\| = 1, \|\vec{u}_2''\| = 1$

$$B = (\vec{u}_1'', \vec{u}_2'', \vec{n}'')$$

$$A_{BB} = \begin{pmatrix} \cos(\frac{2\pi}{3}) & -\sin(\frac{2\pi}{3}) & 0 \\ \sin(\frac{2\pi}{3}) & \cos(\frac{2\pi}{3}) & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} -\frac{1}{2} & -\frac{\sqrt{3}}{2} & 0 \\ \frac{\sqrt{3}}{2} & -\frac{1}{2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$A_{\varepsilon_3 \varepsilon_3} = P_{\varepsilon_3 B} \cdot A_{BB} \cdot P_{B \varepsilon_3} = \begin{pmatrix} -\frac{\sqrt{2}}{2} & -\frac{1}{\sqrt{6}} & \frac{\sqrt{3}}{3} \\ \frac{\sqrt{2}}{2} & \frac{1}{\sqrt{6}} & \frac{\sqrt{3}}{3} \\ 0 & \frac{\sqrt{2}}{3} & \frac{\sqrt{3}}{3} \end{pmatrix} \cdot \begin{pmatrix} -\frac{1}{2} & -\frac{\sqrt{3}}{2} & 0 \\ \frac{\sqrt{3}}{2} & -\frac{1}{2} & 0 \\ 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} -\frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ -\frac{1}{\sqrt{6}} & \frac{1}{\sqrt{6}} & \frac{\sqrt{3}}{3} \\ \frac{\sqrt{3}}{3} & \frac{\sqrt{3}}{3} & \frac{\sqrt{3}}{3} \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$





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