## 16.6 Exercises

- 1. Extremely close to Zero but not technically equal to it.
- 2. Convert
  - a. 1.0 = 3f8000000
  - b. -0.1 = bdccccd
  - c. 2016.0 = 44fc0000
  - d. 0.00390625 = 3b800000
  - e. -3125.3125 = c5435500
  - f. 0.33 = 3eq8f5c3
  - g. -0.67 = bf2b851f
  - h. 3.14 = 4048f5c3
- 3. Hex to IEEE 754
  - a. 40000000 = 2.0
  - b. Bf800000 = -1.0
  - c. 3d800000 = 0.0625
  - d. C1804000 = -16.03125
  - e. 42c81000 = 100.03125
  - f. 3f99999a = 1.2
  - g. 42f6e666 = 123.449997
  - h. C25948b4 = -54.320999