Introduction to Type Theory

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Introduction to Type Theory

This talk is an extended digression on Type Theory.

As is usually the case, foundations of mathematics have a marginal impact on "real-world" mathematics.

This is true also when using Lean

... most of the times!

Set Theory

Set Theory is a common choice of foundation for mathematics.

This normally comes with

- a more or less "primitive" concept of a set;
- the belongs-to relation \in among sets;
- several rules for constructing new sets from old ones;
- an empty set.

Mathematics is then built on top of these foundations.

Everything is a set

We practice Set Theory by ensuring that everything is a set:

- the natural numbers are a set,
- ordered pairs are a set,
- the real numbers are a set,
- functions are a set,
- sequences are functions (and hence are a set),
- ...

Everything is a set. Everything. EVERYTHING.

Set Theory – really?

Most mathematicians can explain how to encode their favourite mathematical concept using only the basic axioms of set theory.

Most mathematicians would probably not want to do that.

Descending inside all the nested sets of sets of sets until we reach the empty set is probably even detrimental to developing an intuition.

Imagine doing it for modular forms, schemes, or any advanced mathematical concept.

We may undo one nesting or two, but, after that, we probably stop and think about structured sets.

If $f: A \longrightarrow B$ is a function, we may think of it as a rule to convert elements of A to elements of B.

• No undoing: a structured function.

Sometimes, it can be useful to think of the graph of f. In Set Theory this is the function.

• 1 undoing: structured ordered pairs.

Have you ever used Kuratowski's encoding of ordered pairs to really understand f?

• 2 undoings: unstructured chaos.

Types as structured sets

- A Type is like a set,
- its "elements" are called terms,
- the belong-to relation is denoted by : (a colon).

Thus, t: T means that t is a term of a Type T.

A fundamental axiom is that every term has a unique Type.

Each Type come with rules, called constructors, to build its terms. The constructors endow their Type with some internal structure.

Let's see the definition of the natural numbers in Lean.

inductive myN

 \mid zero : my \mathbb{N}

| $succ : my\mathbb{N} \rightarrow my\mathbb{N}$

Click here to open the Lean web editor.

The code above defines a Type myN.

The Type myN contains an element (really, a term), that we call zero.

We also postulate the existence of a function succ from myN to myN.

Lean's Type Theory takes care of making myN "universal".

For instance, Lean auto-generates the induction principle.

Every term has a unique Type

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inductive my\mathbb{N}
| zero : my\mathbb{N}
| succ : my\mathbb{N} \to my\mathbb{N}
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In Lean's Type Theory, there is an inbuilt axiom:

• every term has a unique Type.

The Type myN contains the term zero (really, the term is myN.zero).

Imagine that eventually we define $my\mathbb{Z}$.zero.

The two terms $my\mathbb{N}.zero: my\mathbb{N}$ and $my\mathbb{Z}.zero: my\mathbb{Z}$ are different.

We can make Lean aware of the unique homomorphism $my\mathbb{N} \to my\mathbb{Z}$.

However, we can't pretend that myN.zero and myZ.zero are "the same", unless some tactic takes care of the conversion.

Also in Set Theory, the usual definitions of

$$0 \in \mathbb{N}$$
 and $0 \in \mathbb{Z}$

yield different elements.

A fortiori, the containment $\mathbb{N} \subset \mathbb{Z}$ is false.

Type Theory simply makes us more aware of these (usually inconsequential) inconsistencies.

Why many proof checkers use Type Theory?

Using a proof checker, ultimately means writing a computer program to verify mathematical reasoning.

In Set Theory, many syntactically correct statements are garbage.

For instance, deciding whether the relations

$$\mathbb{N} \in \pi$$
 or $\mathbb{Q}_{\leq 0} \subset e$ or $\sqrt{2}^2 = \emptyset$

hold is "meaningful". Usually, no one cares about the answers.

In Type Theory, none of the above Type-checks.

Type-checking feedback

$$\mathbb{N} \in \pi$$
 or $\mathbb{Q}_{\leq 0} \subset e$ or $\sqrt{2}^2 = \emptyset$

In the background, Lean constantly Type-checks every assertion.

This means that it can alert us to the fact that we are writing "non-sense" before a proof-checker based on Set Theory would.

You can think of Type-checking as dimensional-analysis in physics:

if you compute the speed of your bike to be 12Kg, you are sure that you've made a mistake!

... and Lean will let you know.

Implementation details

Formalizing mathematics made me focus on the separation:

Platonic world	Real-world mirror
mathematical concept	realization in set theory
abstract idea	implementation detail

Example. Implementations of the polynomial ring $\mathbb{Z}[x]$:

- formal, linear combinations of symbols $\{x^n\}_{n\in\mathbb{N}}$;
- "meaningful", finite \mathbb{Z} -linear sums of the power functions $\{x^n\}_{n\in\mathbb{N}}$;
- \bullet Finitely supported functions $\mathbb{Z} \to \mathbb{N}$ with the convolution product;
- A commutative ring with unit representing the forgetful functor

$$\begin{array}{ccc} \mathbf{CommRings} & \longrightarrow & \mathbf{Sets} \\ R & \longmapsto & R \end{array}$$

Type Theory vs Set Theory

The distinction between Set Theory and Type Theory as foundations for mathematics is an implementation detail.

Most of the times, it does not matter.

Indeed, foundations are almost invisible (unless you focus on logic).

This applies to pen-and-paper, as well as formalized mathematics.

 $\left[\begin{array}{c} \text{Lean's version of Type Theory is equiconsistent with} \\ \text{"ZFC} + \text{there exist countably many inaccessible cardinals"}. \end{array}\right]$

Conclusion

The foundations used for formalization, should be invisible.

They mostly are, in practice, with surprisingly few exceptions.

When these exceptions arise, they often bring an insight on some topic that you thought had no surprises left!

Questions?