

```

> restart:
> with(LinearAlgebra):
> N:=2: # Number of unknowns
> Digits:=6: # Number of digits to use for floating-point numbers
  (the numerical ODE solver will use double precision)
> with(plots):

```

Implicit part of ODE

Let's construct a linear term $A \cdot x$ that is stiff, with one eigenvalue of A being 0.2 and the other being λ (an input parameter). Explicit methods will require a time step size $dt \sim 1/\lambda$, so for large λ we need an implicit method

```

> eigvecs:=Matrix(N,N,[[1/3,sqrt(1-(1/3)^2)], [sqrt(1-(1/3)^2),-1/3]
]); # Normalized eigenvectors of matrix

```

$$\text{eigvecs} := \begin{bmatrix} \frac{1}{3} & \frac{2\sqrt{2}}{3} \\ \frac{2\sqrt{2}}{3} & \kappa \frac{1}{3} \end{bmatrix} \quad (1)$$

```

> simplify(MatrixInverse(eigvecs)-Transpose(eigvecs)); # Confirm
  eigvecs is unitary

```

$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \quad (2)$$

```

> eigvals:=lambda->Vector(N,[0.2,lambda]); # lambda is assumed to
  be a large eigenvalue, thus a stiff system

```

$$\text{eigvals} := \lambda \mapsto \text{Vector}(N, [0.2, \lambda]) \quad (3)$$

```

> A:=unapply(evalf(eigvecs.DiagonalMatrix(eigvals(lambda)).
  Transpose(eigvecs)), lambda):

```

```

> A(lambda);

```

$$\begin{bmatrix} 0.0222222 + 0.888889\lambda & 0.0628539\kappa & 0.314269\lambda \\ 0.0628536\kappa & 0.314269\lambda & 0.177777 + 0.111111\lambda \end{bmatrix} \quad (4)$$

```

> Eigenvectors(A(10.0)); # Confirm the eigvecs and eigvals are
  correct:

```

$$\begin{bmatrix} 9.99999733241764 + 0.1 \\ 0.200002667582359 + 0.1 \end{bmatrix}, \quad (5)$$

$$\begin{bmatrix} 0.942809093731676 + 0.1 & 0.333333185831919 + 0.1 \\ \kappa 0.333333185831919 + 0.1 & 0.942809093731676 + 0.1 \end{bmatrix}$$

Explicit part of ODE

We will make the explicit terms be a simple quadratic function with a non-stiff Jacobian

```

> B:=x->Vector([0.2*x[1]*x[2], 0.3*x[1]^2-0.1*x[2]^2]);

```

$$B := x \mapsto \text{Vector}([0.2 \cdot x_1 \cdot x_2, 0.3 \cdot x_1^2 \text{K } 0.1 \cdot x_2^2]) \quad (6)$$

```
> x_:=Vector([x1(t),x2(t)]);
```

$$x_- := \begin{bmatrix} x1(t) \\ x2(t) \end{bmatrix} \quad (7)$$

Right hand side of ODE is A*x+B(x)

```
> rhs_homog:=(-A(lambda).x_+B(x_)); # Right hand side of ODEs
rhs_homog := [[K (0.0222222 + 0.888889 λ) x1(t) K (0.0628539
```

```
K 0.314269 λ) x2(t) + 0.2 x1(t) x2(t)],
```

```
[K (0.0628536K 0.314269 λ) x1(t) K (0.177777 + 0.111111 λ) x2(t)
+ 0.3 x1(t)^2 K 0.1 x2(t)^2]]
```

```
> dx_dt:=map(diff,x_,t);
```

$$dx_dt := \begin{bmatrix} \frac{d}{dt} x1(t) \\ \frac{d}{dt} x2(t) \end{bmatrix} \quad (9)$$

```
> ODEs:=dx_dt-rhs_homog;
```

```
ODEs := [[ [d/dt x1(t) + (0.0222222 + 0.888889 λ) x1(t) + (0.0628539
```

```
K 0.314269 λ) x2(t) K 0.2 x1(t) x2(t)],
```

```
[ [d/dt x2(t) + (0.0628536K 0.314269 λ) x1(t) + (0.177777
+ 0.111111 λ) x2(t) K 0.3 x1(t)^2 + 0.1 x2(t)^2]]]
```

```
> #infolevel[dsolve]:=4:
```

```
> #dsolve(convert(ODEs,set) union {x1(0)=alpha,x2(0)=beta}, {x1(t),
x2(t)});
```

Matlab's analytical solver does not return a solution. Therefore, we will use the **method of manufactured solutions**, constructing a very simple oscillatory solution:

```
> x1_sol:=t->sin(t); x2_sol:=t->cos(t);
```

```
x1_sol := t ↦ sin(t)
```

```
x2_sol := t ↦ cos(t)
```

(11)

```
> x_sol:=Vector([x1_sol(t),x2_sol(t)]);
```

$$x_sol := \begin{bmatrix} \sin(t) \\ \cos(t) \end{bmatrix}$$

(12)

Now compute the inhomogeneous term required to get this solution:

```
> rhs_inhomog:=eval(ODEs, {x1=x1_sol, x2=x2_sol});  
rhs_inhomog := [[cos(t) + (0.0222222 + 0.888889 λ) sin(t) + (0.0628539  
K 0.314269 λ) cos(t) K 0.2 sin(t) cos(t)],  
[K sin(t) + (0.0628536 K 0.314269 λ) sin(t) + (0.177777  
+ 0.111111 λ) cos(t) K 0.3 sin(t)2 + 0.1 cos(t)2]]
```

Final ODE is

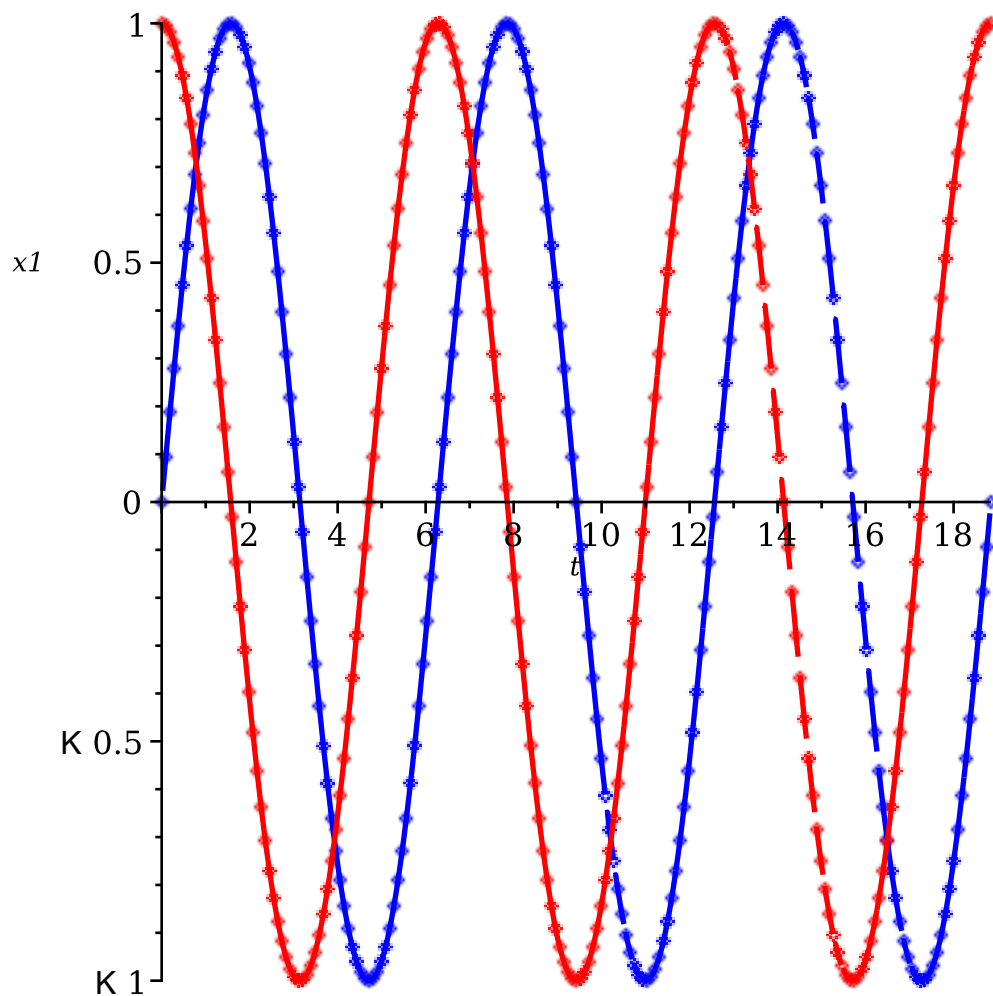
```
> ODE_rhs:=rhs_homog+rhs_inhomog: # rhs of ODE  
> ODEs_manuf:=dx_dt-ODE_rhs:  
> eval(convert(ODEs_manuf, set), {x1=x1_sol, x2=x2_sol}); # Confirm  
the manufactured solution works  
{0.} (14)
```

Numerical solution in Maple

```
> lambda:=1:  
> T:=evalf(6*Pi):  
> num_solution:=dsolve(convert(ODEs_manuf,set) union {x1(0)=x1_sol  
(0), x2(0)=x2_sol(0)}, {x1(t), x2(t)}, type='numeric', stiff=true,  
range=0..T, relerr=1e-3, optimize=true);  
num_solution := proc(x_rosenbrock) ... end proc (15)  
> p1:=odeplot(num_solution, [t,x1(t)], color='blue', style='point')  
:  
> p2:=odeplot(num_solution, [t,x2(t)], color='red', style='point'):  
> p3:=plot(x1_sol(t), t=0..T, color='blue', style='line',  
thickness=2) :  
> p4:=plot(x2_sol(t), t=0..T, color='red', style='line', thickness=  
2):
```

For some reason Maple's Rosenbrock solver has issues around T=15!?!

```
> display(p1,p2,p3,p4);
```



Matlab, Python, and Fortran code for A and B(x):

> with(CodeGeneration):

Fortran:

> explicit:=B(Vector([x[1],x[2]]))+rhs_inhomog;

explicit :=

$$\begin{bmatrix} 0.2 x_1 x_2 + 0.748585 \cos(t) + 0.911111 \sin(t) & 0.2 \sin(t) \cos(t) \\ 0.3 x_1^2 & 0.1 x_2^2 & 1.25142 \sin(t) + 0.288888 \cos(t) & 0.3 \sin(t)^2 \\ & & + 0.1 \cos(t)^2 \end{bmatrix}$$

(16)

> Fortran(explicit);

```
cg(1) = 0.2D0 * x(1) * x(2) + 0.748585D0 * cos(t) + 0.911111D0
* s
#in(t) - 0.2D0 * sin(t) * cos(t)
cg(2) = 0.3D0 * x(1) ** 2 - 0.1D0 * x(2) ** 2 - 0.125142D1 *
sin(t
#) + 0.288888D0 * cos(t) - 0.3D0 * sin(t) ** 2 + 0.1D0 * cos(t)
* *
#2
```

> Fortran(A(eig));

```
cg0(1,1) = 0.222222D-1 + 0.888889D0 * eig  
cg0(1,2) = 0.628539D-1 - 0.314269D0 * eig  
cg0(2,1) = 0.628536D-1 - 0.314269D0 * eig  
cg0(2,2) = 0.177777D0 + 0.111111D0 * eig
```

Matlab:

> Matlab(explicit);

```
cg1 = [0.2e0 * x(1) * x(2) + 0.748585e0 * cos(t) + 0.911111e0 * sin  
(t) - 0.2e0 * sin(t) * cos(t) 0.3e0 * x(1) ^ 2 - 0.1e0 * x(2) ^ 2 -  
0.125142e1 * sin(t) + 0.288888e0 * cos(t) - 0.3e0 * sin(t) ^ 2 +  
0.1e0 * cos(t) ^ 2];
```

> Matlab(A(eig));

```
cg2 = [0.222222e-1 + 0.888889e0 * eig 0.628539e-1 - 0.314269e0 * eig;  
0.628536e-1 - 0.314269e0 * eig 0.177777e0 + 0.111111e0 * eig];
```

Python

> Python(explicit);

```
cg3 = numpy.mat([0.2e0 * x[0] * x[1] + 0.748585e0 * math.cos(t) +  
0.911111e0 * math.sin(t) - 0.2e0 * math.sin(t) * math.cos(t),0.3e0 *  
x[0] ** 2 - 0.1e0 * x[1] ** 2 - 0.125142e1 * math.sin(t) + 0.288888e0  
* math.cos(t) - 0.3e0 * math.sin(t) ** 2 + 0.1e0 * math.cos(t) ** 2])
```

> Python(A(eig));

```
cg4 = numpy.mat([[0.222222e-1 + 0.888889e0 * eig,0.628539e-1 -  
0.314269e0 * eig],[0.628536e-1 - 0.314269e0 * eig,0.177777e0 +  
0.111111e0 * eig]])
```