AEMILE DONOGHUE

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EDUCATION University of Notre Dame Notre Dame, IN Dean's List: 2019, 2018

> Bachelor of Science January 2020 2017, 2015

Major: Computer Science GPA: 3.61 / 4.00

EXPERIENCE Boeing Research & Technology, Embedded Software Cyber Security Intern, Saint Louis MO

- Created the message validation infrastructure for communications to and from an unmanned aircraft.
- Developed the message standards to be used for unmanned aircraft communications.
- Deployed the validation software onto the flight hardware located at the test site in Seattle, WA.

Amazon Robotics, Software Development Engineering Intern, Boston MA

2018

2019

- Designed and implemented a team-wide internal web application for Amazon Robotics' big data analytics team.
- Using AWS Aurora Relational Database, Dynamo DB Non-relational Database, Simple Queue Service, as well as Java Spring, and Apache Tomcat, developed the back end of the application.
- Created a front end using Java Server Pages along with HTML and CSS.

Helm UX, Software Development Intern, Buffalo NY

2017

• Built Visible, a company-wide internal web application that utilized the Asana API, Google Drive API, Dropbox API, and a MySOL database to create a platform where Helm's clients can easily view the current status, designs, and deliverables of the services that they are being provided.

PROJECTS

AT&T Hackathon, 3rd Place National Finalist, Winner of Best IOT Solution Locally

2017

- Collaborated on team Raise the Bar, a "smart gym" platform that used a TI Sensor Tag to collect and transmit data from a user's workout both to a mobile application created for gym go-ers, and to a web application created for gym managers.
- Utilized Android Studio to develop the user interface for the app, and helped smooth the data collected from the sensor tags in the application itself.
- Presented the application at the 2017 AT&T Developer Summit in Las Vegas, NV.

Notre Dame Rocketry Team, Programming Lead, Recipients of the Altitude Award

2016-2019

- Programmed an unmanned aerial vehicle built by the team to fly autonomously and detect a target.
- Won the Altitude Award at NASA's 2017 Student Launch competition for having the closest apogee in the history of the competition to the target apogee of 1 mile.
- Hosted educational outreach events to engage local elementary and middle school students in STEM.

SKILLS

Programming: C++, C, Python, Javascript, C#, Java, PHP

Technologies & Frameworks: Full-Stack Development, MySQL, UNIX/Linux, Git, Unity Game Engine, MATLAB, WebGL, Maya, AWS, Agile Development

Courses: Data Structures, Fundamentals of Computing, Theory of Computing, Operating Systems Databases, Web Science & Info Retrieval, Computer Architecture, Embedded Systems, Computer Graphics Currently Taking: Algorithms, Programming Paradigms, VR Development for Cognitive Psychology, 3D Digital Production

OTHER Office of Undergraduate Admissions, Tour Guide **EXPERIENCE** Sara Bea Learning Center, Student Note Taker

2016-2017 Society of Women Engineers, STEM Welcome Weekend Ambassador

2016

2016-2019

INTERESTS

Irish Dancing, Drawing, Painting, Baking, Rock Climbing, Yoga