



ADOP SDK Android ver.

# Developer guide

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Version 2.0.0  
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# 1. Outline

This is a guideline document on how to apply the ADOP Compass SDK Android version to the project.

Currently supported advertising platforms:

- Google adx
- Cauly
- Facebook Audience Network
- Mobfox
- Linkmine
- DawinClick
- Avocarrot

\* *Reference* : Types of advertisements per every single network

	Banner			Interstitial	Native	Ending pop up
	320x50	320x100	300x250			
Google adx	O	O	O	O		
Cauly	O		O	O	O	O
Facebook	O		O	O	O	O
Mobfox	O		O	O		
Linkmine	O		O			
DawinClick	O			O		
Avocarrot					O	O

- ADOP Compass Mobile SDK Android 2.0.+ version provides Banner, Interstitial, Native and Ending pop up advertisements.
- ADOP Compass Mobile SDK could be used after getting the ID.

## 2. Development Environment

- Android Studio version : 2.3.3
- Android SDK version : At least above API 16

## 3. SDK Installation Guide

### 1) When using Android Studio

1. Please copy and paste the SDK below to the 'libs' folder of the relevant project.

- AdopSDK-A-2.0.0.jar
- CaulySDK-3.4.17.jar
- MobFox-Android-SDK-Core-3.2.7b.jar
- DawinClickSDK\_3.16.1.jar



\* **Reference** : Please add one of between AdopSDK-A-2.0.0.jar(Android Studio Version) or AdopSDK-E-2.0.0.jar(Eclipse Version) in accordance with your development tools.

2. Please add the compile command below to 'build.gradle (Module: app)' of the relevant project.

```
dependencies {
    ...
    compile fileTree(dir: 'libs', include: ['*.jar'])

    compile 'com.google.android.gms:play-services-ads:11.2.0'

    //Add Facebook Audience Network SDK

    compile 'com.facebook.android:audience-network-sdk:4.+'

    //Add avocarrot SDK

    compile 'com.avocarrot.sdk:mediation-sdk-nativead:4.6.0'

    //In need of MobFox's Interstitial advertisement

    compile 'com.danikula:videocache:2.7.0'
}
```

\* [Reference](#): Advertising Platform SDK-site supported by ADOP

- Cauty : [Link](#)
- Facebook Audience Network : [Link](#)
- MobFox : [Link](#)
- Google Adx : [Link](#)
- DawinClick : [Link](#)
- Avocarrot : [Link](#)

**3.** Please add the compile command below to 'build.gradle (Project : Project name)' of the relevant project.

```
repositories {
    ...
    maven {
        url "https://maven.google.com"
    }
    // Avocarrot (When using Native advertisement)
    maven {
```

```
url "https://s3.amazonaws.com/avocarrot-android-builds/dist/"  
}  
}
```

## 2) When using ADT

### 1. Import the SDK into the library in the project.

- AdopSDK-E-2.0.0.jar
  - AudienceNetwork.jar (Facebook Audience Network)
  - CaulySDK-3.4.17.jar
  - MobFox-Android-SDK-Core-3.2.7.b.jar
  - DawinClickSDK\_3.16.1.jar
- 
- How to import
    - Properties > Java Build Path > Libraries tab > 'Add External JARs'
    - Properties > Java Build Path > Order and Export tab > Check the SDK File

type filter text

- ▶ Resource
- ▶ Android
- ▶ Android Lint Preferences
- ▶ Builders
- ▶ **Java Build Path**
- ▶ Java Code Style
- ▶ Java Compiler
- ▶ Java Editor
- ▶ Javadoc Location
- ▶ Project References
- ▶ Run/Debug Settings
- ▶ Task Tags
- ▶ XML Syntax

**Java Build Path**

Source Projects Libraries **Order and Export**

JARs and class folders on the build path:

- ▶ AdopSDK-E-2.0.0.jar - /Users/hailey/Downloads
- ▶ AudienceNetwork.jar - /Users/hailey/Downloads/audienc
- ▶ CautySDK-3.4.17.jar - /Users/hailey/git/android\_adopsd
- ▶ DawinClickSDK\_3.16.1.jar - /Users/hailey/git/android\_ad
- ▶ MobFox-Android-SDK-Core-3.2.7b.jar - /Users/hailey/gi
- ▶ Android 5.0.1
- ▶ Android Dependencies
- ▶ Android Private Libraries

Add JARs...

Add External JARs...

Add Variable...

Add Library...

Add Class Folder...

Add External Class Folder...

Edit...

Remove

Migrate JAR File...

**Java Build Path**

Source Projects Libraries **Order and Export**

Build class path order and exported entries:  
(Exported entries are contributed to dependent projects)

- ☒ TestSdk/src
- ☒ TestSdk/gen
- ☐ Android 5.0.1
- ☒ Android Private Libraries
- ☒ Android Dependencies
- ☒ CautySDK-3.4.17.jar - /Users/hailey/git/android\_adopsdk/app
- ☒ DawinClickSDK\_3.16.1.jar - /Users/hailey/git/android\_adopsd
- ☒ MobFox-Android-SDK-Core-3.2.7b.jar - /Users/hailey/git/and
- ☒ AdopSDK-E-2.0.0.jar - /Users/hailey/Downloads
- ☒ AudienceNetwork.jar - /Users/hailey/Downloads/audienc-ne

Up

Down

Top

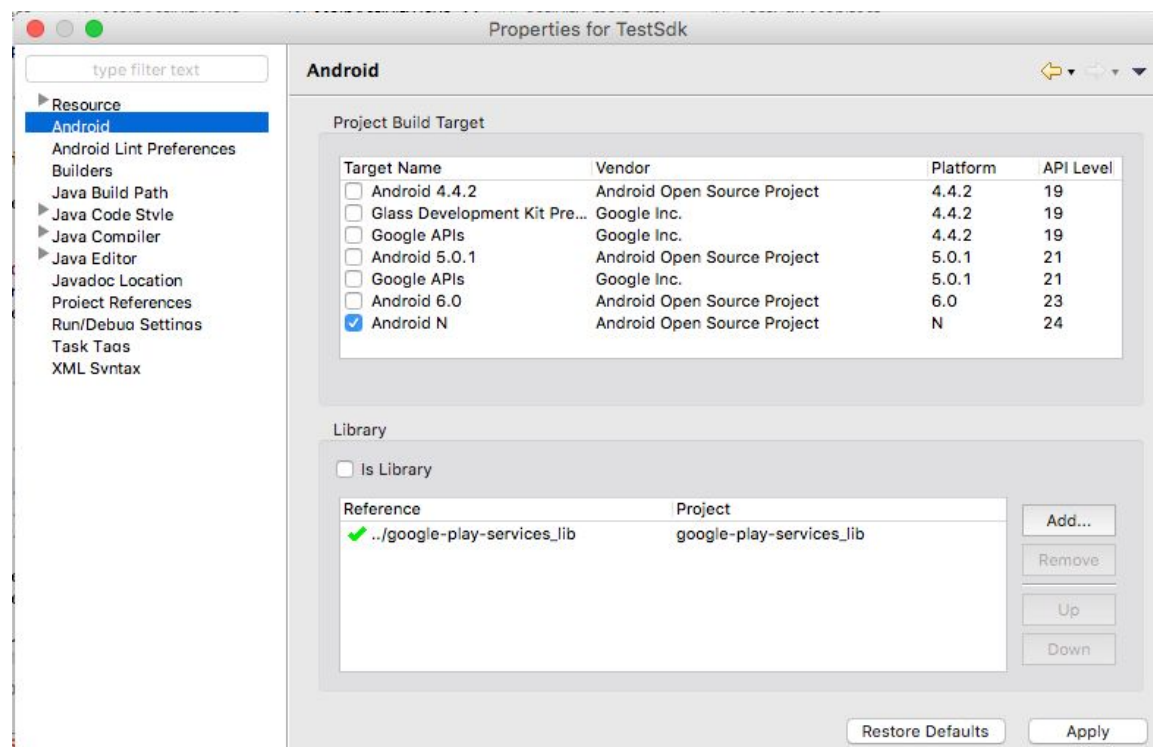
Bottom

Select All

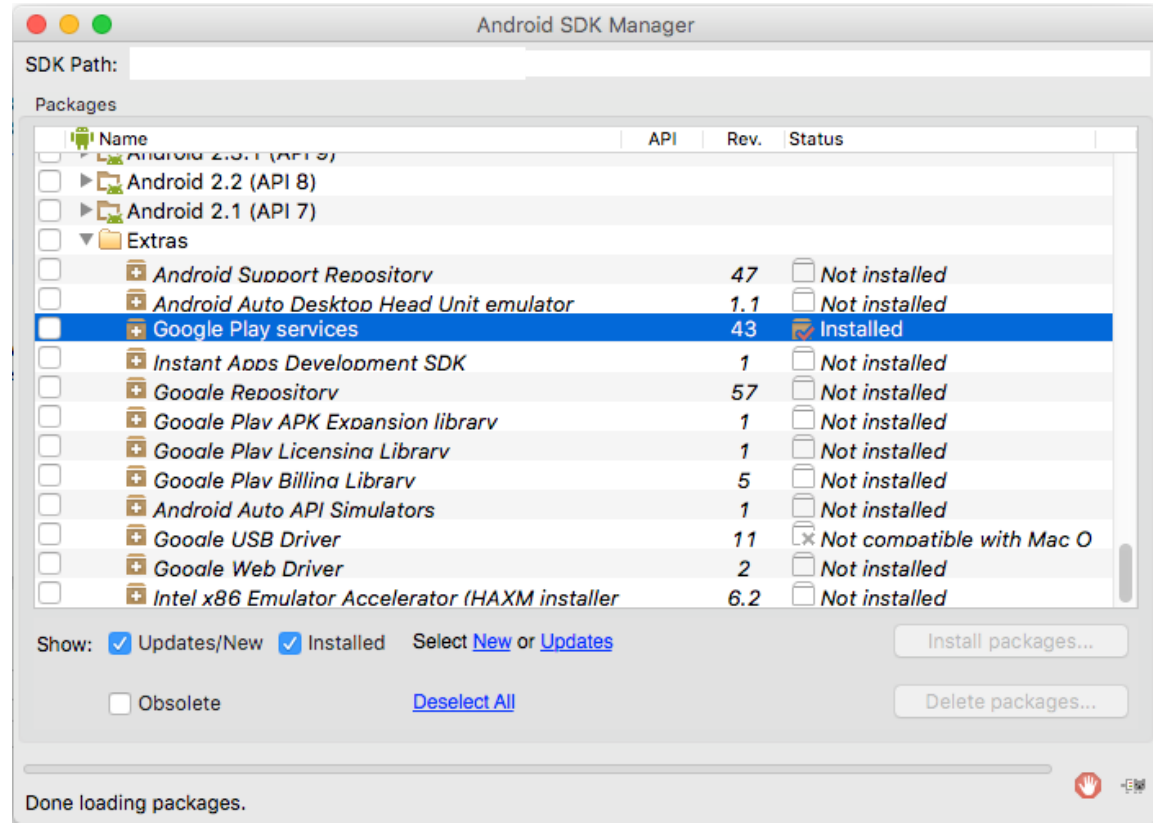
Deselect All

**2. Please add the Google play service library**

- Location :  
`{Android_SDK_Location}\extras\google\google_play_services\libproject\google-play-services_lib`



- If it does not exist, install the SDK Manager > Extras/Google Play Services and proceed.



\* Common



#### [Setting up House Banner]

: Please add the House Banner into the /res/drawable folder in the project.

(if you have no desired House Banner, add ADOP's house.png file which was sent to you together with the SDK)



#### [AndroidManifest.xml setting]

- Because this is a mandatory permission setting, you need to set it up to display advertisements correctly.

```
<uses-permission android:name="android.permission.INTERNET" />
```

```
<uses-permission android:name="android.permission.ACCESS_WIFI_STATE" />
```

```
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE" />
```

- Set up the Google Play service information.

```
<meta-data android:name="com.google.android.gms.version"
android:value="@integer/google_play_services_version"/>
```

- Set up the configChanges="orientation" in the Activity where the advertisement would be inserted.

\* If the target Api Level is above 13

```
android:configChanges="keyboard|keyboardHidden|orientation|screenLayout|uiMode|
screenSize|smallestScreenSize"
```

\* If the target Api Level is below 13

```
android:configChanges="keyboard|keyboardHidden|orientation|screenLayout|uiMode"
```

- When using Facebook Interstitial advertisements, set up as below.

```
<activity android:name="com.facebook.ads.InterstitialAdActivity"  
android:configChanges="keyboard|keyboardHidden|orientation|screenSize" />
```

- When using MobFox Interstitial advertisements, set up as below.

```
<activity android:name="com.mobfox.sdk.interstitialads.InterstitialActivity"  
android:hardwareAccelerated="true" />
```

```
<service android:name="com.mobfox.sdk.services.MobFoxService"  
android:launchMode="singleTop" />
```

- When using DawinClick set up as below.

```
<activity android:name="com.skplanet.tad.AdActivity"
```

```
android:configChanges="keyboard|keyboardHidden|orientation|screenLayout|uiMode|s  
creenSize|smallestScreenSize"
```

```
android:label="Ad Activity"
```

```
android:theme="@android:style/Theme.NoTitleBar" />
```

```
<receiver android:name="com.skplanet.tad.SyrupAdReceiver" >
```

```
    <intent-filter>
```

```
        <action android:name="com.skplanet.syrupad.action.SAID_CHANGED" />
```

```
    </intent-filter>
```

```
</receiver>
```

## 4. Banner Advertisement

[activity\_main.xml]

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout ...>

...
<!-- Set up the layout for displaying the advertisement (the layout format can be freely edited) -->
<android.support.constraint.ConstraintLayout
    android:id="@+id/bannerLayout"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent">
</android.support.constraint.ConstraintLayout>

...
</android.support.constraint.ConstraintLayout>
```

[MainActivity.java] - 1

```
import com.adop.sdk.adview.BaseAdView;

public class MainActivity extends AppCompatActivity {

    static String ZONE_ID = "xxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx"; // Given ZONE ID

    ConstraintLayout layout;

    private BaseAdView mAdView;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        layout = (ConstraintLayout) findViewById(R.id.bannerLayout);
        mAdView = new BaseAdView(MainActivity.this);

        mAdView.setHouseImg(R.drawable.house); // House banner image from [3.SDK installation
        Guide-common]
        mAdView.setAdInfo(ZONE_ID); // Insert the given ID
        mAdView.setGravity(Gravity.CENTER); // Arrange in the middle (optional)
        mAdView.setInterval(30); // Advertisement refresh interval (unit: second)
                                // Minimum 10 seconds ~ Maximum 120 seconds (Default without settings: 60
                                seconds)
        mAdView.load(); // Load advertising enforcement

        layout.addView(mAdView);
    }
}
```

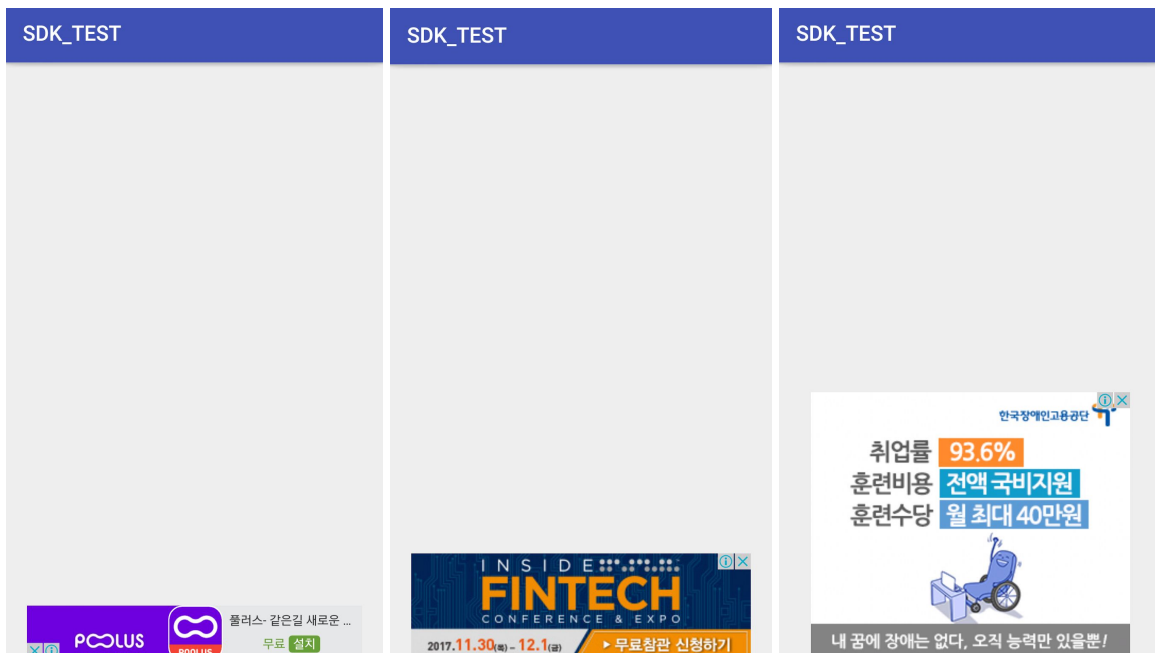
\* [Reference](#) : The size of Banner depends on Compass setting.

## [MainActivity.java] - 2

```
//Add function of Activity Life Cycle
@Override
public void onPause() {
    super.onPause();
    mAdView.onPause();
}
@Override
public void onResume() {
    super.onResume();
    mAdView.onResume();
}
```

## [ Result of Banner Advertisement ]

- 320x50 / 320x100 / 300x250



## 5. Interstitial Advertisement

[MainActivity.java]

```
import com.adop.sdk.interstitial.BaseInterstitial;

public class MainActivity extends AppCompatActivity {

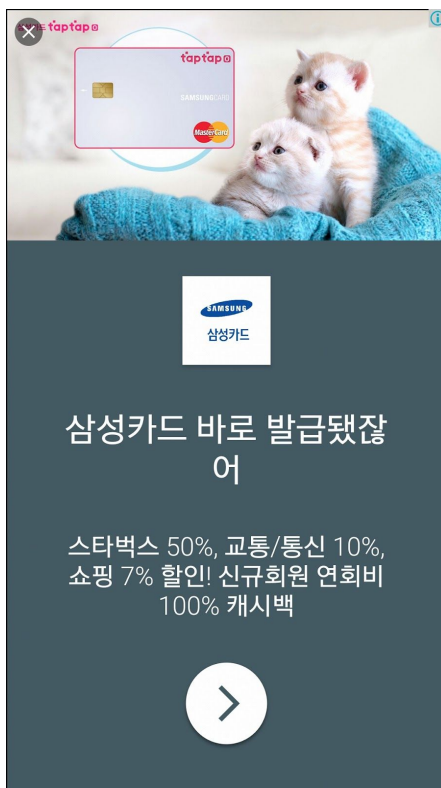
    static String ZONE_ID = "xxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx"; // Given ZONE ID

    private BaseInterstitial mInterstitial;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        mInterstitial = new BaseInterstitial(MainActivity.this);
        mInterstitial.setAdInfo(ZONE_ID); // Insert the given ID
        mInterstitial.start(); // Advertising enforcement
    }
}
```

[ Result of Interstitial Advertisement ]



## 6. Native Advertisement

### a. Template customising version

[activity\_main.xml]

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout ...>
...
<!-- Set up the layout for displaying the advertisement (the layout format can be freely edited) -->
<android.support.constraint.ConstraintLayout
    android:id="@+id/native_ad_container"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent">
</android.support.constraint.ConstraintLayout>
...
</android.support.constraint.ConstraintLayout>
```

[ad\_native.xml]

```
<?xml version="1.0" encoding="utf-8"?>

<!-- This is just for example below, the layout format can be freely edited -->
<android.support.constraint.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/native_ad_unit"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical">

    <TextView
        android:id="@+id/titleText"
        ... />
    <TextView
        android:id="@+id/bodyText"
        ... />
    <ImageView
        android:id="@+id/iconImage"
        ... />
    <!-- Facebook AdChoices icon (Essential element when calling Facebook advertisement) -->
    <LinearLayout
        android:id="@+id/adChoicesContainer"
        ... />
    <!-- Facebook, Avocarrot CTA(Call To Action) button (Essential element when calling Facebook,
    Avocarrot advertisement)-->
    <Button
        android:id="@+id/adCallToActionButton"
        ... />
    <!-- View creation for main page -->
    <com.adop.sdk.nativead.CustomNativeImageView
        android:id="@+id/imageView"
        ... >
    </com.adop.sdk.nativead.CustomNativeImageView>

</android.support.constraint.ConstraintLayout>
```

[MainActivity.java]

```
import com.adop.sdk.nativead.BaseNativeAd;
import com.adop.sdk.nativead.CustomNativeImageView;

public class MainActivity extends AppCompatActivity {

    static String ZONE_ID = "xxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx"; // Given ZONE ID

    private BaseNativeAd mNativeAd;

    private ConstraintLayout nativeAdContainer, adView;
    private TextView titleText, bodyText;
    private ImageView iconImage;
    private CustomNativeImageView imageView;

    private LinearLayout adChoicesContainer;
    private Button adCallToActionButton;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        nativeAdContainer = (ConstraintLayout) findViewById(R.id.native_ad_container);
        LayoutInflater inflater = LayoutInflater.from(MainActivity.this);
        adView = (ConstraintLayout) inflater.inflate(R.layout.ad_native, nativeAdContainer, false);
        nativeAdContainer.addView(adView);

        titleText = (TextView) findViewById(R.id.titleText);
        bodyText = (TextView) findViewById(R.id.bodyText);
        iconImage = (ImageView) findViewById(R.id.iconImage);
        imageView = (CustomNativeImageView) findViewById(R.id.imageView);

        adChoicesContainer = (LinearLayout) findViewById(R.id.adChoicesContainer);
        adCallToActionButton = (Button) findViewById(R.id.adCallToActionButton);

        mNativeAd = new BaseNativeAd(MainActivity.this);
        mNativeAd.setAdInfo(ZONE_ID); // Insert given ID

        mNativeAd.setNativeAdContainer(nativeAdContainer);
        mNativeAd.setTitleText(titleText); // the mapping of title text unit
        mNativeAd.setBodyText(bodyText); // the mapping of body text unit
        mNativeAd.setIconImage(iconImage); // the mapping of icon image unit
        mNativeAd.setMainImage(imageView); // the mapping of main image unit

        mNativeAd.setAdChoicesContainer(adChoicesContainer); // AdChoices icon unit mapping
        (Essential element of Facebook)
        mNativeAd.setAdCallToAction(adCallToActionButton); // CTA(Call To Action) mapping of button
        unit (Essential element of Facebook, Avocarrot)

        mNativeAd.setHouseTitleText("ADOP"); // The title for House ad exposure
        mNativeAd.setHouseBodyText("For Advertising Revenue Optimization, Let's be together with
the ADOP."); // The body for House ad exposure
        mNativeAd.setHouseIconImage(R.drawable.adop_logo); // The icon image for House ad exposure
        mNativeAd.setHouseMainImage(R.drawable.house_300x250); // The main image for House ad
        exposure

        mNativeAd.load();
    }
}
```

## b. Template fix version

[activity\_main.xml]

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout ...>
...
<!-- Set up the layout for displaying the advertisement (the layout format can be freely edited) -->
<android.support.constraint.ConstraintLayout
    android:id="@+id/native_ad_container"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent">
</android.support.constraint.ConstraintLayout>
...
</android.support.constraint.ConstraintLayout>
```

[MainActivity.java]

```
import com.adop.sdk.nativead.BaseNativeTemplateAd;

public class MainActivity extends AppCompatActivity {

    static String ZONE_ID = "xxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxxx"; // Given ZONE ID

    private BaseNativeTemplateAd mNativeTemp;
    private ConstraintLayout nativeAdContainer;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        mNativeTemp = new BaseNativeTemplateAd(MainActivity.this);
        mNativeTemp.setAdInfo(ZONE_ID); // Insert the given ID

        nativeAdContainer = (ConstraintLayout) findViewById(R.id.native_ad_container);
        mNativeTemp.setNativeAdContainer(nativeAdContainer);

        mNativeTemp.setLayoutColor(Color.WHITE); //Designation of layout color (optional)
        mNativeTemp.setTitleTextColor(Color.BLACK); //Designation of title color (optional)
        mNativeTemp.setBodyTextColor(Color.GRAY); //Designation of body text color (optional)

        mNativeTemp.setButtonColor(Color.WHITE); //Designation of CTA(Call To Action) button color
        (optional)
        mNativeTemp.setButtonTextColor(Color.GRAY); //Designation of CTA(Call To Action) text color
        (optional)
        mNativeTemp.setButtonBorderColor(Color.BLACK); //Designation of CTA(Call To Action) outline
        color (optional)

        mNativeTemp.setHouseTitleText("ADOP"); // The title for House ad exposure
        mNativeTemp.setHouseBodyText("For Advertising Revenue Optimization, Let's be together
with the ADOP."); // the body for House ad exposure
        mNativeTemp.setHouseIconImage(R.drawable.adop_logo); // Icon image for House ad exposure
        mNativeTemp.setHouseMainImage(R.drawable.house_300x250); // Main image for House ad
        exposure

        nativeAdContainer.addView(mNativeTemp);
    }
}
```

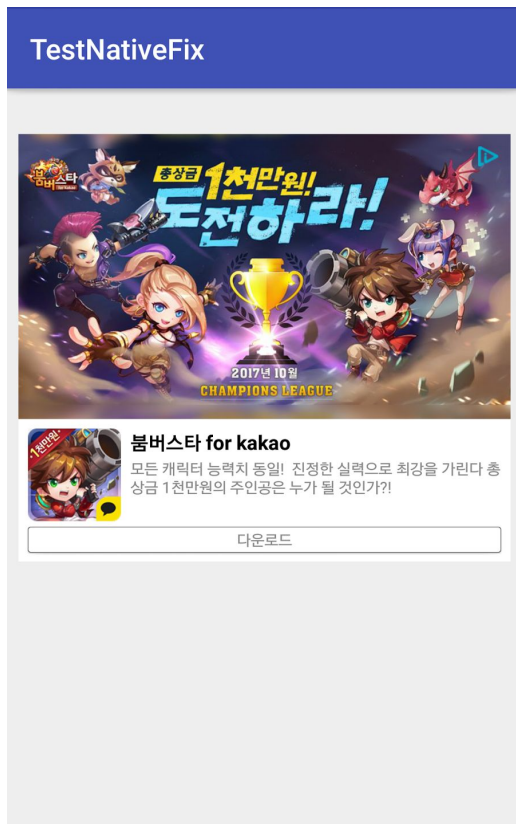


```

        mNativeTemp.load();
    }
}

```

[ Example of Native Advertising ]



## 7. Ending pop up Advertisement

[MainActivity.java]

```

import com.adop.sdk.nativead.CustomDialog;

public class MainActivity extends AppCompatActivity {

    private CustomDialog mCustomDialog;
    static String ZONE_ID = "xxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx"; // Given ZONE ID

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
}

```

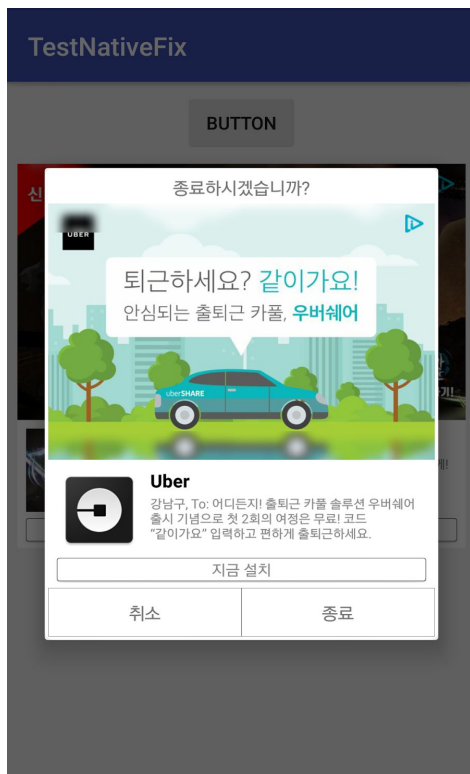
```

@Override
public boolean onKeyDown(int keyCode, KeyEvent event) {
    if( event.getAction() == KeyEvent.ACTION_DOWN) {
        if( keyCode == KeyEvent.KEYCODE_BACK) { // Implement when clicking the back button
            mCustomDialog = new CustomDialog(MainActivity.this);

            mCustomDialog.setAdInfo(ZONE_ID); // Insert the given ID
            mCustomDialog.setHouseTitleText("ADOP"); // Title for House ad exposure
            mCustomDialog.setHouseBodyText("For Advertising Revenue Optimization, Let's be
together with the ADOP."); // Body for House ad exposure
            mCustomDialog.setHouseIconImage(R.drawable.adop_logo); // Icon image for House ad
exposure
            mCustomDialog.setHouseMainImage(R.drawable.house_300x250); // Main image for House
ad exposure
            mCustomDialog.load(); // calling the Ending pop up Advertisement
        }
    }
    return super.onKeyDown(keyCode, event);
}
}

```

[Example of Ending pop up Advertisement]



## 8. ProGuard application method

- For code obfuscation, you need to add the comments below while setting up the ProGuard to properly display advertisements.

*#Adop*

```
-dontwarn android.webkit.**
-keep class com.adop.sdk.adview.BaseAdView { public *; }
-keep class com.adop.sdk.interstitial.BaseInterstitial { public *; }
-keep class com.adop.sdk.nativead.BaseNativeAd { public *; }
-keep class com.adop.sdk.nativead.BaseNativeTemplateAd { public *; }
-keep class com.adop.sdk.nativead.CustomNativeImageView { public *; }
-keep class com.adop.sdk.nativead.CustomDialog { public *; }
-keep class com.adop.sdk.AdEntry { public *; }
```

*#Cauly*

```
-dontwarn com.fsn.cauly.**
-keep public class com.fsn.cauly.** {
    public protected *;
}
-keep public class com.trid.tridad.** {
    public protected *;
}
```

*#Facebook*

```
-keep class com.facebook.ads.** { *; }
-dontwarn com.facebook.ads.**
```

*#Google*

```
-keep class com.google.android.gms.** { *; }
-dontwarn com.google.android.gms.**
```

*#MobFox*

```
-keep class com.mobfox.** { *; }□
-keep class com.mobfox.adapter.** { *; }□
-keep class com.mobfox.sdk.** { *; }
```

*#Avocarrot*

```
-keep class com.avocarrot.** { *; }
□-dontwarn com.avocarrot.**
```

*#DawinClick*

```
-keep class com.skplanet.tad.** { *; }
□-dontwarn com.skplanet.tad.**
-keep class * extends java.util.ListResourceBundle {
    protected Object[][] getContents();
}
-keep public class com.google.android.gms.common.internal.safeparcel.SafeParcelable {
    public static final *** NULL;
}
-keepnames @com.google.android.gms.common.annotation.KeepName class *
-keepclassmembernames class * {
    @com.google.android.gms.common.annotation.KeepName *;
}
-keepnames class * implements android.os.Parcelable {
    public static final ** CREATOR;
}
```