

## .NET MAUI Project, Item Templates and Code Snippets

This VS extension is loaded with Project, Item Templates and Code Snippets for working with .NET MAUI in Visual Studio 2022.

This has project template for MAUI, MAUI Blazor and MAUI Class Library project and it has been named as:

- .NET MAUI App (Preview 7)
- .NET MAUI App (C#) (Preview 7)
- .NET MAUI Blazor App (Preview 7)
- .NET MAUI Class Library (Preview 7)

And reg. Item templates:

ContentPage, in both XAML and C#, and has been named as:

- Content Page (.NET MAUI)
- Content Page (C#) (.NET MAUI)

ContentView, in both XAML and C#, and has been named as:

- Content View (.NET MAUI)
- Content View (C#) (.NET MAUI)

A page for defining app visual hierarchy with Shell and a page for managing resources with Resource Dictionary, both in XAML.

Has XAML Code Snippets for:

In the XAML page, type the short name and hit the Tab key twice to insert the snippet.

Snippets mentioned in bold-face also works as a **SurroundWith** snippet too (from **Xaml** section).

In the Output Format column, text highlighted in different colors infer the following:

- **Yellow** color are placeholders where user can modify the values
- **Green** color are derived values, can't be modified. For example, containing class name
- **Torquoise** color are reflected values, where the placeholder value is filled-in

| Snippet     | Short Name  | Output Format                                 |
|-------------|-------------|---|
| <b>Grid</b> | <b>grid</b> | <Grid ColumnDefinitions="" RowDefinitions=""> |

| Snippet                  | Short Name | Output Format  |
|--------------------------|------------|--|
|                          |            | </Grid>  |
| Flex Layout              | flex       | <FlexLayout><br></FlexLayout>  |
| Stack Layout             | stack      | <StackLayout><br></StackLayout>  |
| Horizontal Stack Layout  | hstack     | <HorizontalStackLayout><br></HorizontalStackLayout>  |
| Vertical Stack Layout    | vstack     | <VerticalStackLayout><br></VerticalStackLayout>  |
| Style                    | style      | <Style TargetType="Page"><br><Style>   |
| Color                    | color      | <Color x:Key="Success">Green</Color>   |
| Resources                | res        | <ContentPage.Resources><br><ResourceDictionary><br></ResourceDictionary><br></ContentPage.Resources> |
| Gestures                 | gesture    | <Label.GestureRecognizers><br></Label.GestureRecognizers>  |
| Tap Gesture Recognizer   | tap        | <TapGestureRecognizer />   |
| Drag Gesture Recognizer  | drag       | <DragGestureRecognizer />  |
| Drop Gesture Recognizer  | drop       | <DropGestureRecognizer />  |
| Pan Gesture Recognizer   | pan        | <PanGestureRecognizer />   |
| Pinch Gesture Recognizer | pinch      | <PinchGestureRecognizer />   |
| Swipe Gesture Recognizer | swipe      | <SwipeGestureRecognizer />   |

Has C# Code Snippets for:

In the C# code file, type the short name and hit the Tab key twice to insert the snippet.

Snippets mentioned in bold-face also works as a **SurroundWith** snippet too (from **CSharp** section).

In the Output Format column, text highlighted in different colors infer the following:

- **Yellow** color are placeholders where user can modify the values
- **Green** color are derived values, can't be modified. For example, containing class name
- **Torquoise** color are reflected values, where the placeholder value is filled-in

| Snippet             | Short Name | Output Format  |
|---------------------|------------|--|
| Async Event Handler | aeH        | private async void <b>MyMethod</b> (object sender, EventArgs e)<br><br>{<br><br>}  |
| Attached Property   | propap     | <i>Here assuming <b>MyClass</b> is the containing type.</i><br><br>public static readonly BindableProperty <b>Name</b> Property =<br>BindableProperty.CreateAttached(nameof( <b>NameProperty</b> ),<br>typeof( <b>string</b> ), typeof( <b>MyClass</b> ), default(string));<br><br>public static string Get <b>Name</b> (BindableObject bindable) =><br>( <b>string</b> )bindable.GetValue( <b>NameProperty</b> );<br><br>public static void Set <b>Name</b> (BindableObject bindable, <b>string</b><br>value) => bindable.SetValue( <b>NameProperty</b> , value); |
| Bindable Property   | proppb     | <i>Here assuming <b>MyClass</b> is the containing type.</i><br><br>public static readonly BindableProperty <b>Name</b> Property =<br>BindableProperty.Create(nameof( <b>Name</b> ), typeof(string),<br>typeof( <b>MyClass</b> ), default(string));<br><br>public string <b>Name</b><br><br>{<br><br>get => (string)GetValue( <b>NameProperty</b> );<br><br>set => SetValue( <b>NameProperty</b> , value);<br><br>}   |

| Snippet                              | Short Name | Output Format  |
|--------------------------------------|------------|--|
| Comet Property (MVU)                 | propcomet  | <pre> public string Name {     get =&gt; GetProperty&lt;string&gt;();     set =&gt; SetProperty(value); } </pre> |
| Cross Platform                       | xplat      | <pre> #if ANDROID #elif IOS #elif MACCATALYST #elif WINDOWS #endif </pre>  |
| Event Handler                        | eh         | <pre> private void MyMethod(object sender, EventArgs e) { } </pre>   |
| Method                               | method     | <pre> private method MyMethod() { } </pre>   |
| Record<br>(C# 9.0 or higher)         | record     | <pre> record MyRecord { } </pre>   |
| Record Struct<br>(C# 10.0 or higher) | recstruct  | <pre> Record struct MyRecStruct { } </pre>   |

| Snippet            | Short Name | Output Format  |
|--------------------|------------|--|
| ViewModel Property | propvm     | <pre>private string name;<br/>public string Name<br/>{<br/>    get =&gt; name;<br/>    set =&gt; SetProperty(ref name, value);<br/>}</pre> |

Note: Currently, these project templates target .NET 6 Preview 7 and to support further changes in newer .NET 6 releases, an update to this VS extension will be made available accordingly.