

## .NET MAUI Project, Item Templates and Code Snippets

This VS extension is loaded with Project, Item Templates and Code Snippets for working with .NET MAUI in Visual Studio 2022.

This has project template for MAUI, MAUI Blazor and MAUI Class Library project and it has been named as:

- .NET MAUI App (Preview 12)
- .NET MAUI App (C#) (Preview 12)
- .NET MAUI Blazor App (Preview 12)
- .NET MAUI Class Library (Preview 12)

And reg. Item templates (find them in the section titled **MAUI**):

ContentPage, in both XAML and C#, and has been named as:

- Content Page (.NET MAUI)
- Content Page (C#) (.NET MAUI)

ContentView, in both XAML and C#, and has been named as:

- Content View (.NET MAUI)
- Content View (C#) (.NET MAUI)

A page for defining app visual hierarchy with Shell and a page for managing resources with Resource Dictionary, both in XAML.

A XAML only Resource Dictionary template has been added as the C# code-behind is used rarely.

Has XAML Code Snippets for:

In the XAML page, type the short name and hit the Tab key twice to insert the snippet.

Snippets mentioned in bold-face also works as a **SurroundWith** snippet too (from **Xaml** section).

In the Output Format column, text highlighted in different colors infer the following:

- **Yellow** color are placeholders where user can modify the values
- **Green** color are derived values, can't be modified. For example, containing class name
- **Torquoise** color are reflected values, where the placeholder value is filled-in

Snippet	Short Name	Output Format
Grid	grid	<Grid ColumnDefinitions="" RowDefinitions=""> </Grid>
Flex Layout	flex	<FlexLayout> </FlexLayout>
Stack Layout	stack	<StackLayout> </StackLayout>
Horizontal Stack Layout	hstack	<HorizontalStackLayout> </HorizontalStackLayout>
Vertical Stack Layout	vstack	<VerticalStackLayout> </VerticalStackLayout>
Style	style	<Style TargetType="Page"> <Style>
Color	color	<Color x:Key="Success">Green</Color>
Resources	res	<ContentPage.Resources> <ResourceDictionary> </ResourceDictionary> </ContentPage.Resources>
Gestures	gesture	<Label.GestureRecognizers> </Label.GestureRecognizers>
Tap Gesture Recognizer	tap	<TapGestureRecognizer />
Drag Gesture Recognizer	drag	<DragGestureRecognizer />
Drop Gesture Recognizer	drop	<DropGestureRecognizer />
Pan Gesture Recognizer	pan	<PanGestureRecognizer />
Pinch Gesture Recognizer	pinch	<PinchGestureRecognizer />

Snippet	Short Name	Output Format
Swipe Gesture Recognizer	swipe	<SwipeGestureRecognizer />

#### Has C# Code Snippets for:

In the C# code file, type the short name and hit the Tab key twice to insert the snippet.

Snippets mentioned in bold-face also works as a **SurroundWith** snippet too (from **CSharp** section).

In the Output Format column, text highlighted in different colors infer the following:

- **Yellow** color are placeholders where user can modify the values
- **Green** color are derived values, can't be modified. For example, containing class name
- **Torquoise** color are reflected values, where the placeholder value is filled-in

Snippet	Short Name	Output Format
<b>Async Event Handler</b>	<b>aeH</b>	private async void <b>MyMethod</b> (object sender, EventArgs e)  {  }
Attached Property	propap	<i>Here assuming <b>MyClass</b> is the containing type.</i>  public static readonly BindableProperty <b>NameProperty</b> = BindableProperty.CreateAttached(nameof( <b>NameProperty</b> ), typeof( <b>string</b> ), typeof( <b>MyClass</b> ), default( <b>string</b> ));  public static string Get <b>Name</b> (BindableObject bindable) => ( <b>string</b> )bindable.GetValue( <b>NameProperty</b> );  public static void Set <b>Name</b> (BindableObject bindable, <b>string</b> value) => bindable.SetValue( <b>NameProperty</b> , value);

Snippet	Short Name	Output Format
Bindable Property	propbp	<p>Here assuming <b>MyClass</b> is the containing type.</p> <pre> public static readonly BindableProperty <b>Name</b>Property = BindableProperty.Create(nameof(<b>Name</b>), typeof(<b>string</b>), typeof(<b>MyClass</b>), default(<b>string</b>));  public string <b>Name</b> {     get =&gt; (string)GetValue(<b>NameProperty</b>);     set =&gt; SetValue(<b>NameProperty</b>, value); } </pre>
Comet Property (MVU)	<u>propc</u> (This has been shortened to <b>propc</b> from <b>propcomet</b> )	<pre> public <b>string</b> <b>Name</b> {     get =&gt; GetProperty&lt;<b>string</b>&gt;();     set =&gt; SetProperty(value); } </pre>
Cross Platform	<u>cp</u> (This has been updated to <b>cp</b> from <b>xplat</b> )	<pre> #if ANDROID #elif IOS #elif MACCATALYST #elif WINDOWS #endif </pre>
Event Handler	<b>eh</b>	<pre> private void <b>MyMethod</b>(object sender, EventArgs e) { } </pre>
Method	method	<pre> private method <b>MyMethod</b>() { } </pre>
Record (C# 9.0 or higher)	<b>record</b>	<pre> record <b>MyRecord</b> { } </pre>

Snippet	Short Name	Output Format
		}
<b>Record Struct</b> <b>(C# 10.0 or higher)</b>	<b><u>rstruct</u></b>  (This has been updated to <b>rstruct</b> from <b>recstruct</b> )	record struct <b>MyRecStruct</b>  {  }
ViewModel Property	propvm	private string <b>name</b> ;  public string <b>Name</b>  {  get => <b>name</b> ;  set => SetProperty(ref <b>name</b> , value);  }
C# Markup Extension Method	cmem	public static <b>TBindable</b> <b>MyMethod</b> < <b>TBindable</b> >(this <b>TBindable</b> <b>bindable</b> ) where <b>TBindable</b> : <b>BindableObject</b>  {  return <b>bindable</b> ;  }

Note: Currently, these project templates target .NET MAUI Preview 12 (VS2022 17.1 Preview 3.0 or later) and to support further changes in newer .NET MAUI releases, an update to this VS extension will be made available accordingly.