Anthony Cruz

Brown University. 69 Brown St, Box 4427 Providence, RI 02912 **Phone:** (413) 835-1997 | Anthony_Cruz@brown.edu

Education

Brown University, B.S. in Computer Science-Economics,

Providence, RI Expected Graduation May 2018

-Courses include Intermediate Microeconomics, Intermediate Macroeconomics, Economic Growth, Linear Algebra, Objected Oriented Programming and Introduction to Algorithms and Data Structures

-First generation college student

Amherst Regional High School,

Amherst, MA 2010-2014

-SAT: 1890; Math: 700 Writing: 610 Reading: 580; GPA: 3.9

Leadership Experience

Brown U. Department of Computer Science. Providence, RI.

February 2016

Student Advocate for Diversity and Inclusion

-Collaborated with underrepresented minority groups in order to improve the department

-Organized weekly events to foster communication between students and staff

Latinos Unidos. Amherst. MA.

October 2012-May 2014

Co-Founder and Co-President

-Cooperated with various groups to create fundraisers and cultural events

-Advocated for higher Latino representation in AP/Honors classes

Project Experience

Twitter San Francisco, California.

June 2016

Early Bird Camp Intern

- -Cooperated with the Twitter android team to create a shippable app in a week
- -Worked in Android Studio to create the backend with Java and a Parse database
- -Awarded with the Best Quality Award because our app was fully functional

Brown ASA DataFest 2016. Providence, Rhode Island.

April 2016

Awarded with Best Insight Presentation

- -Designed Python scripts in order to get accurate data sets from the CSV data files
- -Created histograms and charts using Excel in order to display trends in advertisement sales for sporting events
- -Proved that the current advertising strategies are inefficient for NFL and NBA campaigns

Hack@Brown 2016. Providence, Rhode Island.

February 2016

Brown Share

- -Succeeded in building a website that allows users to share Uber rides
- -Collaborated on the front end using CSS, HTML, and JavaScript

Objected Oriented Programming. Providence, Rhode Island.

November 2015

Pac-Man

- -Implemented the arcade game Pac-Man in Java for a final project
- -Modified the Breadth First Search in order for the ghosts to find an optimal path to Pac-Man

Work Experience

Brown University Department of Mathematics. Providence, RI.

Calculus I Grader September 2015-May 2016

- -Maintained communication between the head teacher and TA
- -Calculated and stored grades in Microsoft Excel

Brown University Athletic Department. Providence, RI. April 2015-Febraury 2016

Intramural Supervisor

- -Supervised intramural sports and maintenance of the facilities
- -Communicated with other referees on calls and regulations

Volunteer Work

Fogarty Elementary School. Providence, RI

February 2015-September 2015

ESL Math Tutor

- -Individually tutored 3rd grade students in Math
- -Translated between English and Spanish for ELL students
- -Customized daily plans with teachers in order to help students understand material

Skills

- -Languages: Fluent in written and conversational Spanish
- -Computer: Social Media, Microsoft Word, Microsoft PowerPoint, Python, Swift, Java, PC, and Mac