Deliverable #0

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Project Idea: Texas Hold ‘Em

We will create a multiplayer Texas Hold ‘Em game that allows the user to play poker against AI-opponents (with the stretch goal of offering online multiplayer)

Language/Frameworks: We plan to use python and the python Arcade library to implement the main game and the GUI. If we implement online multiplayer functionality, we will use Google Firebase to store/query data about the game between users.