

Peeling the Banana

Recursion schemes from first principles

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The kind of banana

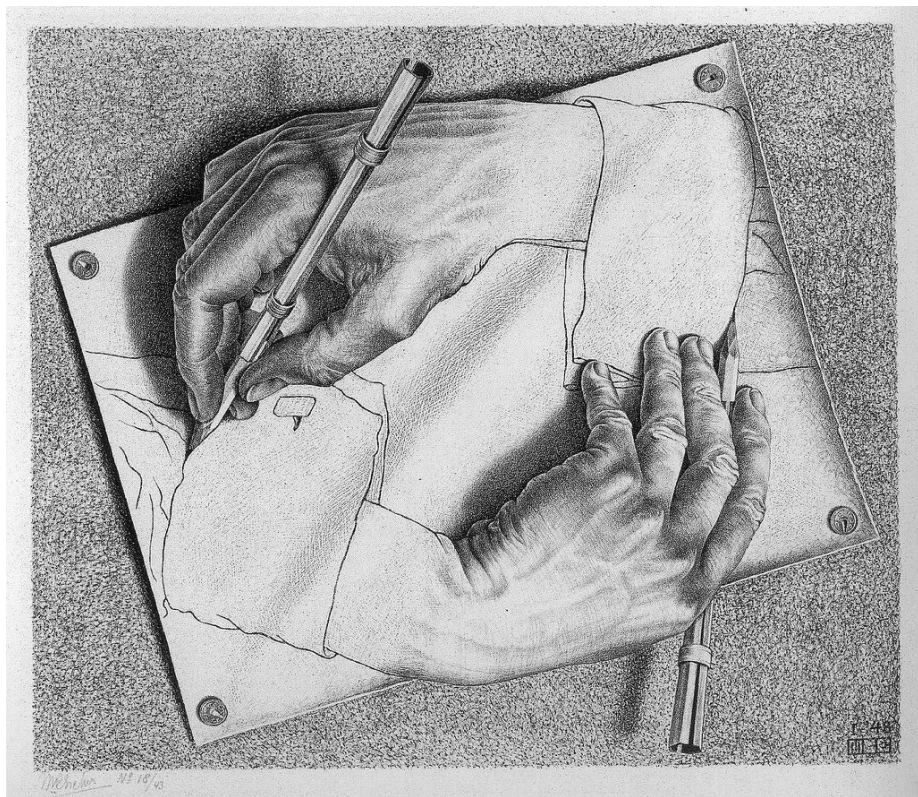


Functional Programming with Bananas, Lenses, Envelopes and Barbed Wire

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Abstract

We develop a calculus for lazy functional programming based on recursion operators associated with data type definitions. For these operators we derive various algebraic laws that are useful in deriving and manipulating programs. We shall show that all



The journey

- Explore recursive data types
- Category theory
- Derive recursion schemes
- Don't panic!

Recursive data types

```
data List = Nil | Cons Int List
```

```
xs = Cons 1 $ Cons 2 $ Cons 3 Nil
```

Recursive collapse

```
multiply :: List -> Int  
multiply Nil = 1  
multiply (Cons h t) = h * multiply t
```

```
length :: List -> Int  
length Nil = 0  
length (Cons _ t) = 1 + length t
```

Recursive collapse

```
foldList :: a -> (Int -> a -> a) -> List -> a
```

```
foldList onNil _ Nil = onNil
```

```
foldList onNil onCons (Cons h t) = onCons h $ foldList onNil  
onCons t
```

```
multiply = foldList 1 (*)
```

```
length = foldList 0 (const (+1))
```

`multiply` and `length` are **catamorphisms**

Recursive collapse

```
data Tree = Leaf Int | Node Tree Tree
```

```
foldTree :: (Int -> a) -> (a -> a -> a) -> Tree -> a
```

```
foldTree onLeaf _ (Leaf i) = onLeaf i
```

```
foldTree onLeaf onNode (Node l r) = onNode (f l) (f r)
```

```
  where f = foldTree onLeaf onNode
```

```
sum :: Tree -> Int
```

```
sum = foldTree id (+)
```

```
countLeaves :: Tree -> Int
```

```
countLeaves = foldTree (const 1) (+)
```


Generalized collapse

```
data List = Nil | Cons Int List
```

```
foldList :: a -> (Int -> a -> a) ->  
          List -> a
```

```
foldList onNil _ Nil = onNil
```

```
foldList onNil onCons (Cons h t) =  
  onCons h $ foldList onNil onCons t
```

```
data Tree = Leaf Int | Node Tree Tree
```

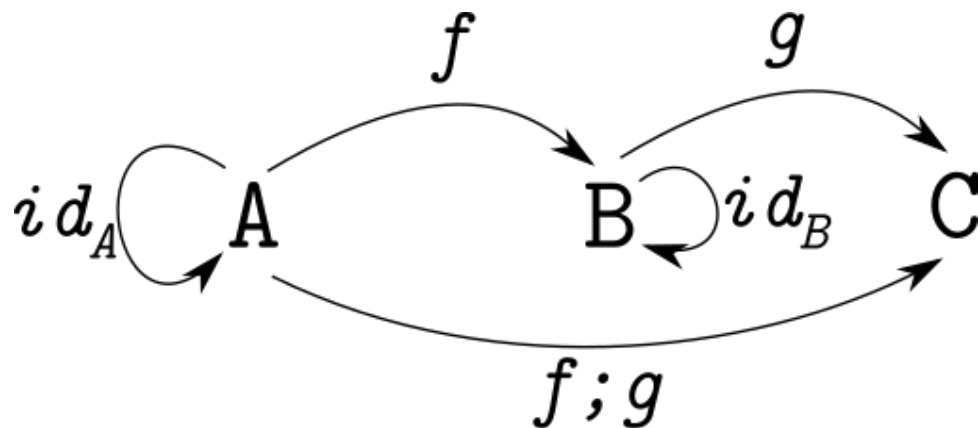
```
foldTree :: (Int -> a) -> (a -> a -> a) ->  
          Tree -> a
```

```
foldTree onLeaf _ (Leaf i) = onLeaf i
```

```
foldTree onLeaf onNode (Node l r) =  
  onNode (f l) (f r)
```

```
where f = foldTree onLeaf onNode
```

Category Theory

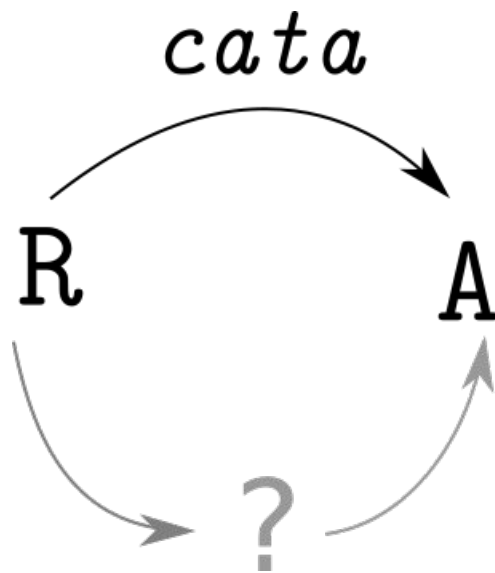


$$id_A ; f = f ; id_B = f$$

$$(f ; g) ; h = f ; (g ; h)$$

Category Theory

Collapse a recursive data type **R** to a value **A**



Higher Kinded Types

```
data ListF a = NilF | ConsF Int a
```

```
foo = ConsF 1 "foo"
```

```
xfs = ConsF 1 $ ConsF 2 $ ConsF 3 NilF
```

```
xs = Cons 1 $ Cons 2 $ Cons 3 Nil
```

Higher Kinded Types

```
in' :: ListF List -> List
```

```
in' NilF = Nil
```

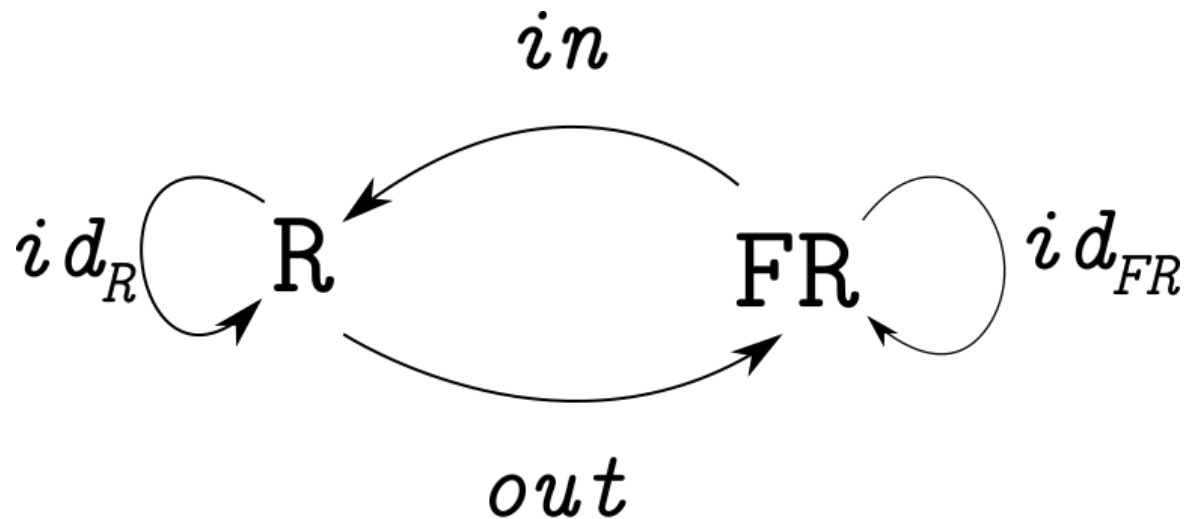
```
in' (ConsF h t) = Cons h t
```

```
out :: List -> ListF List
```

```
out Nil = NilF
```

```
out (Cons h t) = ConsF h t
```

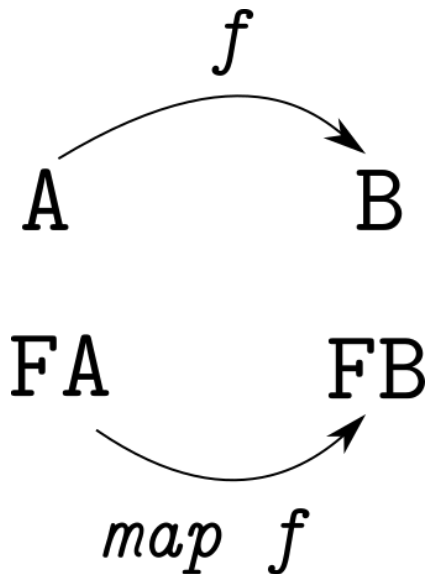
Isomorphism



$$\begin{aligned} in; out &= id_{FR} \\ out; in &= id_R \end{aligned}$$

Functors

- Takes an object **A** into an object **FA**
- Takes a morphism **A → B** into a morphism **FA → FB**



Functors

```
class Functor f where
```

```
  map :: (a -> b) -> f a -> f b
```

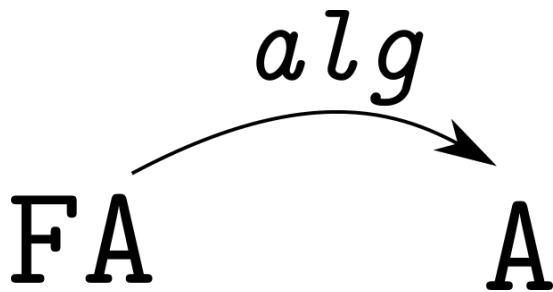
```
instance Functor ListF where
```

```
  map f NilF = NilF
```

```
  map f (ConsF h a) = ConsF h $ f a
```


F-Algebras

$\mathbf{F}_A \rightarrow \mathbf{A}$ for a functor \mathbf{F}



F-Algebras

FA → **A** for a functor **F**

```
type Algebra f a = f a -> a
```

```
in' :: ListF List -> List
```

```
in' NilF = Nil
```

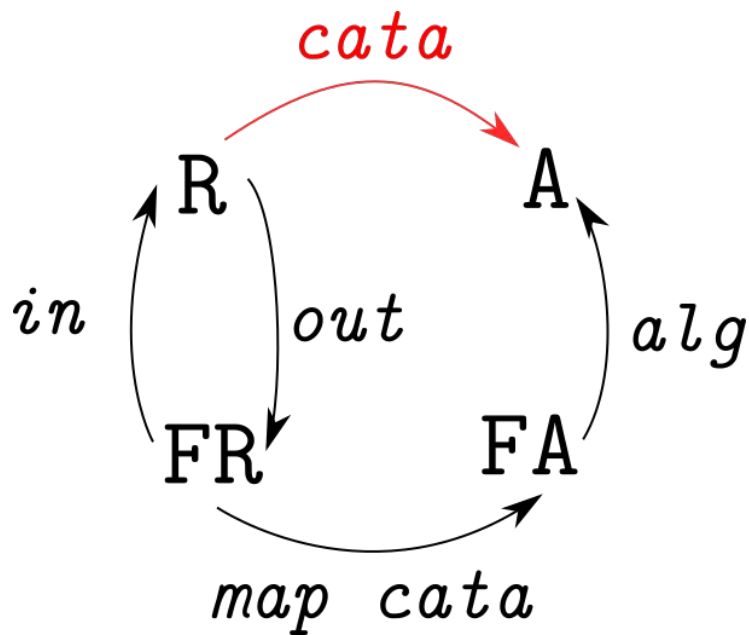
```
in' (ConsF h t) = Cons h t
```

```
multiplyAlgebra :: Algebra ListF Int
```

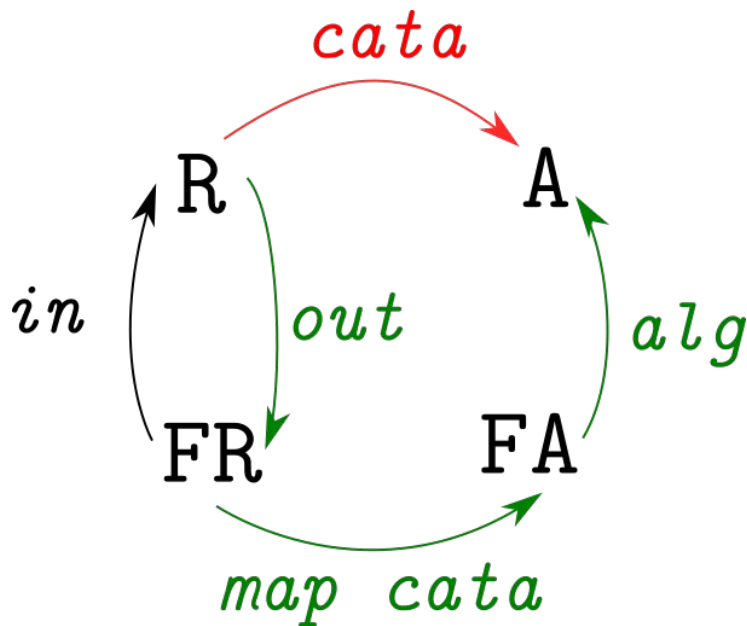
```
multiplyAlgebra NilF = 1
```

```
multiplyAlgebra (ConsF h a) = h * a
```

Catamorphisms



Catamorphisms



$$cata = out; map\ cata; alg$$

Catamorphisms

```
cata :: Functor f => (Algebra f a) -> (r -> f r) -> r -> a
```

```
cata alg out = alg . (map (cata alg out)) . out
```

```
multiply = cata multiplyAlgebra out
```

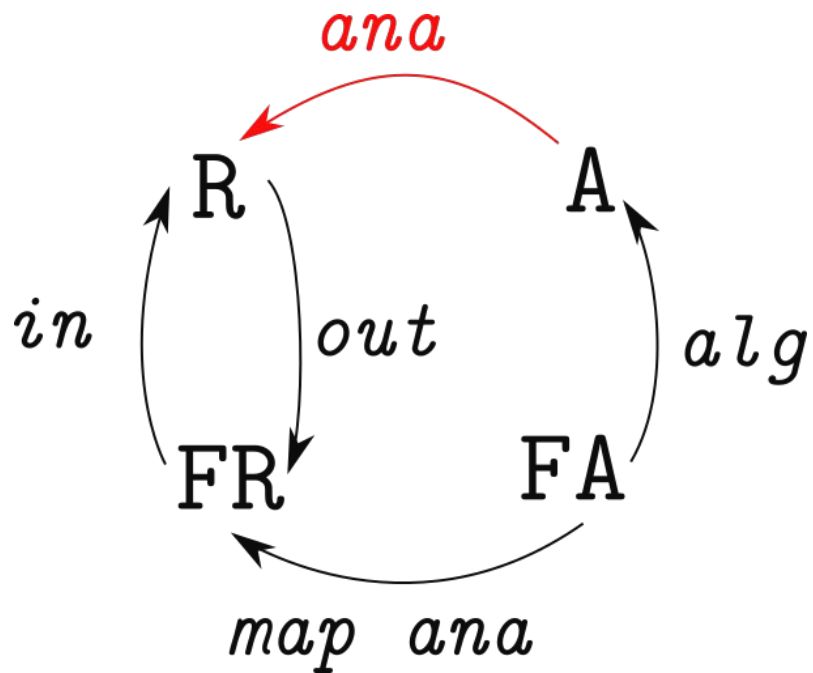
Generalized building

```
range :: Int -> List
```

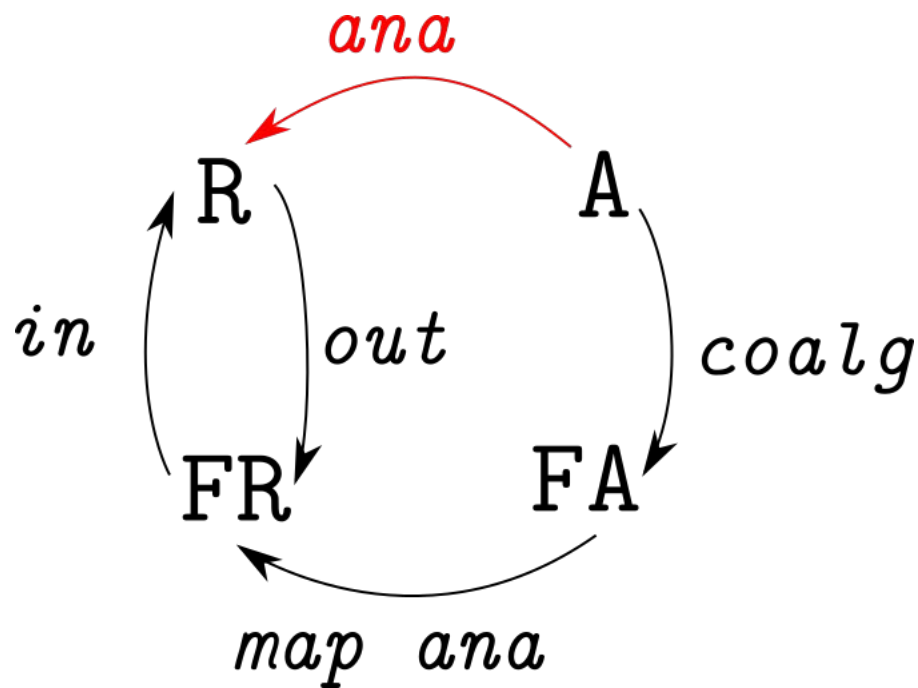
```
range n = if n > 0 then Cons n (range (n - 1)) else Nil
```

range is an **anamorphism**

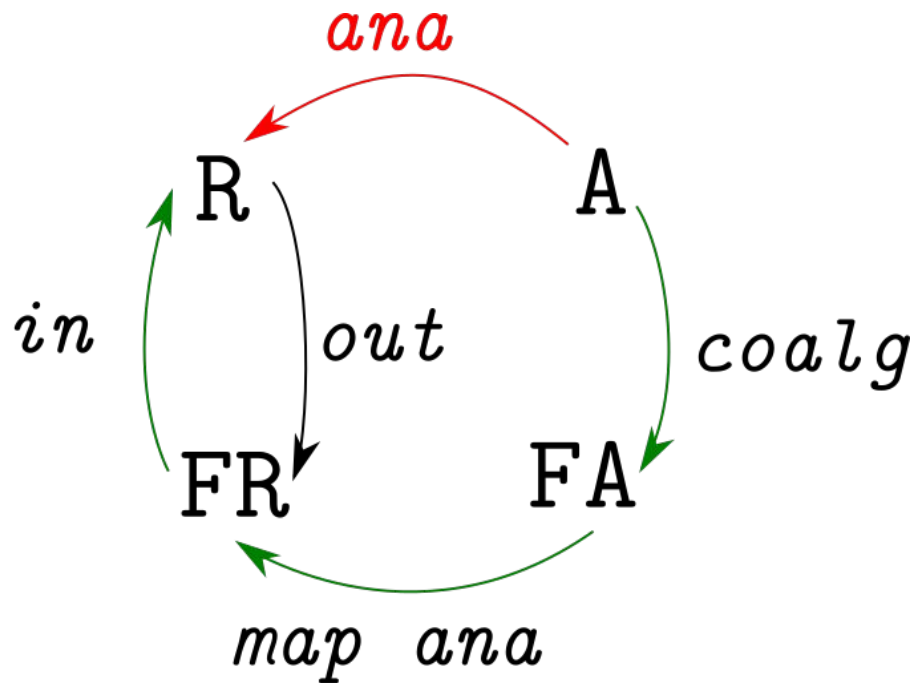
Anamorphism



Anamorphism



Anamorphism



$$ana = coalg; map\ ana; in$$

Anamorphism

```
type Coalgebra f a = a -> f a
```

```
ana :: Functor f => Coalgebra f a -> (f r -> r) -> a -> r
```

```
ana coalg in' = in' . (map (ana coalg in')) . coalg
```

```
rangeCoalgebra :: Coalgebra ListF Int
```

```
rangeCoalgebra n = if n > 0 then ConsF n (n - 1) else NilF
```

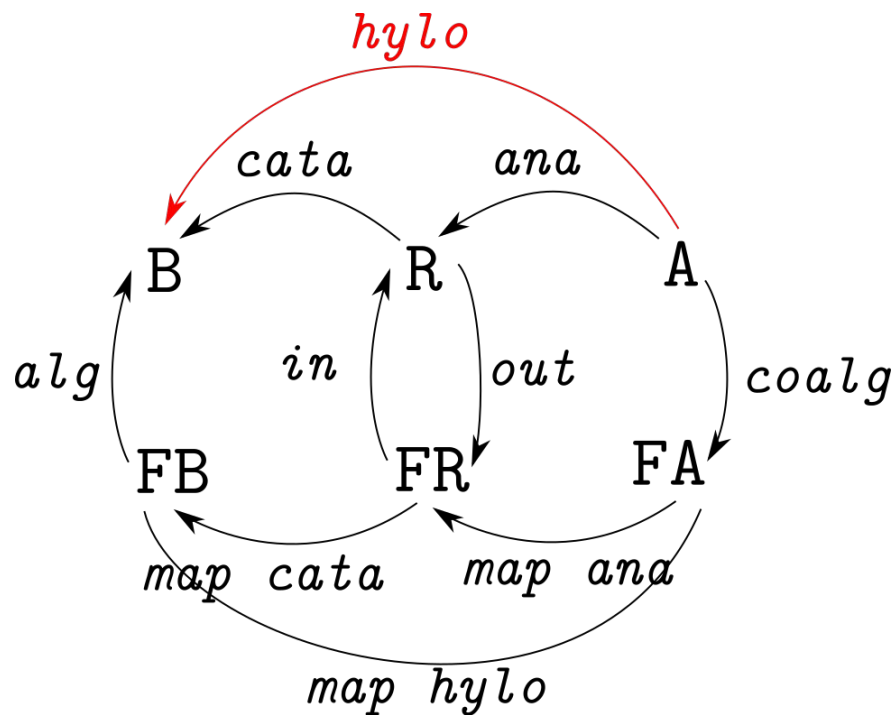
```
range = ana rangeCoalgebra in'
```

Generalized recursion

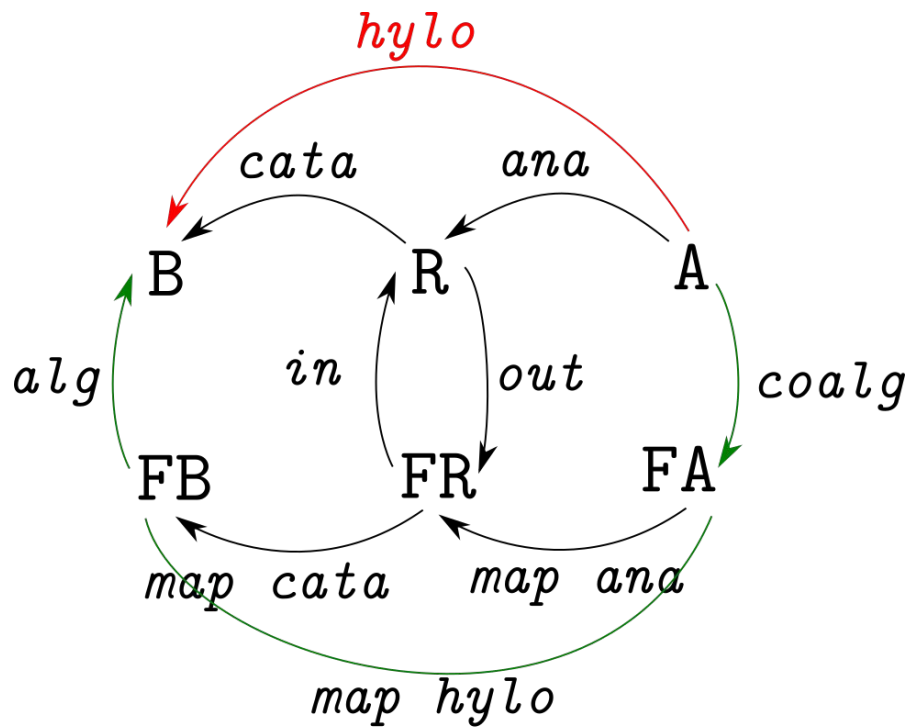
```
factorial :: Int -> Int
factorial n =
  if n > 0
  then n * factorial (n - 1)
  else 1
```

`factorial` is a **hylomorphism**

Hylomorphism



Hylomorphism



$$hylo = coalg; map\ hylo; alg$$

Hylomorphism

```
hylo :: Functor f => Coalgebra f a -> Algebra f b -> a -> b
```

```
hylo coalg alg = alg . (map (hylo coalg alg)) . coalg
```

```
factorial = hylo rangeCoalgebra multiplyAlgebra
```

Boilerplate!

```
data List = Nil | Cons Int List
```

```
data ListF a = NilF | ConsF Int a
```

```
in' :: ListF List -> List
```

```
in' NilF = Nil
```

```
in' (ConsF h t) = Cons h t
```

```
out :: List -> ListF List
```

```
out Nil = NilF
```

```
out (Cons h t) = ConsF h t
```

Removing boilerplate

```
data Foo = ???
```

```
in' :: Algebra ListF Foo
```

```
in' = ???
```

```
out :: Coalgebra ListF Foo
```

```
out = ???
```


Removing boilerplate

```
data Fix f = Fix { unfix :: f (Fix f) }
```

```
in' :: Algebra ListF (Fix ListF)
```

```
in' = Fix
```

```
out :: Coalgebra ListF (Fix ListF)
```

```
out = unfix
```

```
xfs = Fix $ ConsF 1 $ Fix $ ConsF 2 $ Fix $ ConsF 3 $ Fix NilF
```

There's more!

- Fusion
- Comonads
- para / meta / zygo ...

Takeaways

- Recursion schemes!
 - Catamorphism
 - Anamorphism
 - Hylomorphism
- Fixed points
- **Category theory is awesome!**

In the wild

- **matryoshka** in Scala
 - <https://github.com/slamdata/matryoshka>
- **recursion-schemes** in Haskell
 - <https://github.com/ekmett/recursion-schemes>
- **recursion_schemes** in Idris
 - https://github.com/vmchale/recursion_schemes

Some resources

Meijer, E., Fokkinga M. and Paterson R. **Functional programming with bananas, lenses, envelopes and barbed wire**

<https://maartenfokkinga.github.io/utwente/mmf91m.pdf>

Milewski, B. **Understanding F-Algebras**

<https://bartoszmilewski.com/2013/06/10/understanding-f-algebras/>

Wadler, P. **Recursive types for free!**

<http://homepages.inf.ed.ac.uk/wadler/papers/free-rectypes/free-rectypes.txt>

Gibbons, J. **Datatype-Generic Programming**

<http://www.cs.ox.ac.uk/jeremy.gibbons/publications/dgp.pdf>

Thank you!

Questions

