



Building Linux for the ADMVPX39Z2

Introduction

This guide describes how to build the Open Source Embedded Linux distribution "Poky" using the Yocto build system, and "Das U-Boot", for an ADM-VPX3-9Z2.

Building Linux Kernel and Root File System

Required Tools

To follow this procedure you will require a PC or Virtual Machine running a Desktop Linux distribution. The system must be setup with the correct configuration before starting a build. See the The Linux Distribution' and The Build Host Packages' sections in http://www.yoctoproject.org 5: for instructions on setting up the required packages on your Linux Desktop ovstem.

Sources

After setting up a Linux desktop environment for the Yocto build system, **git** can be used to acquire the source code required. Start by creating a new directory for your Embedded Linux project. From inside the new directory use the following commands to acourier a cooles of the required code bases.

```
git clone -b admvpx39z2 https://github.com/adps/meta-adlnx.git
git clone -b morty git://git.yoctoproject.org/poky.git
git clone -b rel-v2017.4 https://github.com/xilinx/meta-xilinx.git
git clone -b morty https://github.com/openembedded/openembedded-core.git
```

git clone -b master https://github.com/adps/meta-admvpx39z.git

The last two code bases, meta-adinx and meta-admvpx39z, are Alpha Data's example root files system, and

Building

From the -/poky sub-folder in your Embedded Linux project directory, enter the following command to initialise the build environment:

source oe-init-build-env

Alpha Data's board support package for the ADM-VPX3-9Z2.

This will create a build directory, **build**, which will be switched into to as the active directory after the script completes execution

Build setup

Before a build can be started, two files must be edited in the -/poky/build/conf directory; poky/build/conf/bblayers, and poky/build/conf/local.config

poky/build/conf/bblayers

The bblayers file must be modified to include the full path of additional layers that need to be added to the Yocto



Linux build system. Edit blayers to be similar to the following, including the meta-adinx and meta-admxrc7z and layers and the openembedded-core/meta layer. Note the path nome/my_home/yocto_linux should be changed to the full path of your Embedded Linux project directory.

```
# POKY_BELMYESS_COMF_VERSION is increased each time build/conf/bblayers.conf
# changes incompatibly
POKT_BELMYESS_COMF_VERSION = "2"

BEPATE = "GIPOPOEIS"

BEPATES ?= ""

**Dhome.fvy home/yocto_linux/openembedded-come/msts \
/*home.fvy home/yocto_linux/openembedded-come/msts \
/*home/yocto_linux/
```

poky/build/conf/local.config

The local.config file must be modified to specify the target machine. Edit this file to include the following lines to select the target machine and source mirror URL:

```
MACHINE ??= "admvpx39z"
SOURCE MIRROR_URL?= "http://petalinux.xilinx.com/sswreleases/rel-v2017.4/downloads"
IMRERIT += "own-mirrors"
```

Build

Use the following command in the ~/poky/build directory to start a build of the Embedded Linux Kernel and root file system. This will take some time to complete.

```
bitbake adlnx-image
```

```
The output should look similar to the following:
```

NOTE: Resolving any missing task queue dependencies

```
Build Configuration:
BB VERSION
                 = "1.32.0"
BUILD SYS
                  = "x86 64-linux"
NATIVELSBSTRING
                 = "universal-4.8"
TARGET SYS
                  = "aarch64-poky-linux"
MACHINE
                  = "admvpx39z"
DISTRO
                  = "poky"
                  = "2 2 3"
DISTRO VERSION
TUNE FEATURES
                  = "aarch64"
                  - ""
TARGET FPU
meta
                  = "morty:1718f0a6c1de9c23660a9bebfd4420e3c4ed37e6"
```

meta-admvpx39z



meta-adlnx = "<unknown>:<unknown>"

= "rel-v2017.4:cdd0bfle206922fad1826d818c463e6eae4f8388"

meta

meta-xilinx meta-poky

meta-yocto-bsp = "morty:0e730770a9529f2a0b3219efcclde7e8842105e8"

NOTE: Preparing runqueue

NOTE: Executing SetScene Tasks

NOTE: Executing RunQueue Tasks



Output files

After the build is completed, several output files are created in poky/build/tmp/deploy/images/admvpx39z/

Image-admypx39z.bin

The Linux Yocto Poky Morty kernel image. This is the core of the operating system, but requires a device tree to provide details of the hardware configuration.

admvpx39z.dtb

Device tree blob. This provides details of the hardware configuration to the kernel.

adlnx-image-admvpx39z.cpio.gz.u-boot

The root file system as a RAM disk containing a CPIO image prepended with a Das U-Boot header.

Building a standalone toolchain

In addition to building the root file system and Kernel a standalone toolchain might be needed for developing application outside the Yocto environment. This can be build with the following command.

bitbake adlnx-image -c populate sdk

This will create the a toolchain installer script poky/build/tmp/deploy/sdk/

poky-glibc-x86_64-adlnx-image-aarch64-toolchain-2.2.3.sh. Running this on a Linux system will allow the user to install cross compiler tools customised to target the adlnx reference image.

After running the toolchain installer script, the environment can be setup for cross-compiling by running

source /opt/poky/2.2.3/environment-setup-aarch64-poky-linux

After this, compiling as normal (e.g. "make clean all") will create executable files for the Zyng MPSoC.



Das U-Boot

To make it easier to develop and update Embedded Linux images, the FSBL (First Stage Boot Loader) will load Das U-Boot. Das U-Boot is a second stage boot loader that allows a number of boot options, including booting from QSPL So card, and TETP.

Sources

Acquire the sources to build Das U-Boot using the following command:

git clone -b master https://github.com/adps/u-boot-ad-zynqmp.git

Building Das U-Boot

Execute the following commands inside the u-boot-ad-zyngmp directory:

To set up the system for cross-compiling, source the environment setup script that was generated when building the standalone toolchain.

```
source /opt/poky/1.8.2/environment-setup-cortexa9-vpf-neon-poky-linux-gnueabi
make alphadata zynamp admvpx39z defconfiq
```

Output files

After building has completed, the following files can be found in the build directory:

u-boot.elf This file is an ELF version of the built U-Boot binary.

The u-boot.elf file can be used with Xilinx SDK's "bootgen" utility to create the BOOT.bin file required for booting.



Testing

The default environment variables in Das U-Boot will attempt to boot the admvpx39z2.bin kernel image with the adlnx-image-admvpx39z.cpio.gz.u-boot root file system and admvpx39z.dtb device tree.

Preparing an SDCard

To test the built First Stage Bootloader, Bitstream, Das U-Boot and Embedded Linux image, follow this procedure:

- 1 Prepare a micro SD card with a FAT32 primary active partition as the first partition.
- Copy the following files into FAT32 partition of the micro SD card: Image-admvpx39z.bin, adlnx-image-admvpx39z.cpio.gz.u-boot, admvpx39z.dtb, BOOT.bin
- 3 Configure the ADM-VPX3-922 for boot from uSD, by setting SW4-1 to OFF, SW4-2 to OFF and SW4-3 to
- 4 With the ADM-VPX3-9Z2 powered down, install the uSD card in the uSD card slot.
- 5 Connect a serial cable to the serial output from the ADM-VPX3-9Z2-RTM, and open a serial terminal at 115 2k
- 6 After powering on the ADM-VPX3-922 it should boot from the uSD card, first showing information about the ADM-VPX3-922 in the FSBL, before proceeding to load and execute U-Boot. U-Boot will wait for three seconds for a user to intervene before starting to load Embedded Linux.

After Linux has booted, the user name root can be used to log into the system (without a password).



Extending and developing

Alpha Data's board support meta layer (**meta-adinx**) is only a basic example. If your FPGA design requires custom drivers and modifications to the device tree, the meta layer can be modified to include these.



Revision History

Revision	Date	Description of Change
1.0	14th June 2018	Initial draft