Alex D'agostino Aleksandrov - FS/IoT/Devops engineer

About Me

I am passionate about **hardware**, **software**, and **automation** — especially the intersection where they all meet. Throughout my career, I've worked in **hybrid** roles that bridge **software development** and **DevOps**, allowing me to follow the entire lifecycle of an IoT or web product. From designing and building the client-facing applications (**frontend**) to developing the API and business logic layers (**backend**), and all the way to deploying and maintaining the underlying infrastructure, I've been involved in every step of the process. I have extensive hands-on experience in cloud-native environments, working with tools such as *Kubernetes*, *Docker*, *Argo CD*, and *OpenShift*, as well as with cloud provider ecosystems like *Azure DevOps*. This background enables me to design, build, and automate reliable, scalable systems end to end.

Professional Experience

Phasefour, Eindhoven, NL \mid iOS Developer \mid Salvo Geotracking solution

January 2024 - March 2024

- Developed a **battery-efficient** user tracking app using client-side geofencing (**Swift**, **SwiftUI**, **SQLite**, **iOS**).
- Achieved less than 10% daily battery consumption while maintaining reliable background operation.
- Quickly prototyped and optimized under a tight 1-month deadline.

Phasefour, Eindhoven, NL | Full Stack Developer | Salvo Geotracking solutions

March 2024 - April 2024

- Created a geofence drawing tool and project organization platform using C#,
 ASP.NET, Azure services and React.
- Enabled **near-instant geofence suggestions** based on historical data and user location.
- Automated geofence loading and project creation workflows for users.

Phasefour, Eindhoven, NL | Full Stack Developer | Frijado

April 2024

• Designed and built a POC that led to client acquisition, incorporating:

- React UI and Express backend simulating IoT devices
- ASP.NET backend with Azure services such as IoTHub, Cosmos DB, Blob Storage, Event hub, Tables

Phasefour, Eindhoven, NL | Full Stack Developer | Frijado

May 2024 - January 2025

- Delivered a full-featured real time IoT dashboard using C#, ASP.NET, React18, Microsoft EntraID, MSSQL.
- Features included **device onboarding**, **monitoring**, **custom rule engine**, **application insights**, and secure auth via Entra ID.

Sense Reply/Gridspertise

February 2025 - September 2025

- Working on distributed system architecture with technologies such as Go, Rust, Wasm,
 Dapr, Openshift and many more.
- Key contributions:
 - Integrating apps with **OpenTelemetry** standards for metric collection
 - Integrated monitoring and observability through Prometheus and Loki for metrics and log aggregation.
 - Developed and deployed **Twelve Factor Applications**
 - Designed an Observation API integrating with InfluxDB and MongoDB
 - Removed technical debt through refactoring or full rewrites
 - Reduced CPU usage by 10x and RAM by 15x across multiple microservices
 - Added comprehensive documentation and OpenAPI/AsyncAPI specifications

MSC Technology (Turin) - Full Stack/Devops

September 2025 - Present - Working on the myMSC portal, improving bookings, schedules, file transfers, quotations and more (JS/TS, React + Vite, .NET8, .NET Framework) - Greatly improved microfrontends, facilitating migration from nx to vite - Removed high and critical vulnerabilities from client applications - Improved legacy monoliths (.NET Framework) - Broken down monoliths into lighter microservices (.NET 8 + React + Vite) - Deploying and monitoring Azure resources - Writing Azure pipelines for CI/CD

Open Source Contributions

I actively improve tools I use daily, including:

- vscode neovim
- dapr
- ascanius config library

Education

Liceo Classico Antonio Canova, Treviso 2016 - 2021

Technical University of Eindhoven (TU/e) 2021 - 2024 Bachelor of Computer Science

Languages

- Italian (Native)
- Serbian (Native)
- English (Academic)
- Spanish (Conversational)

Find me on

- LinkedIn
- Github

Updated cv

In case you wish to keep an eye on my cv, you can find the latest version on Github