

Milestones:

1. First walk and talk: features to have for this milestone
2. Alpha: Playable game demonstrable, bugs may be present.
3. Beta: Feature-complete game demonstrable, minor bugs may be present. Major bugs in previous version should be mostly fixed.
4. Gold: Feature-complete game.

These may be changed depending on the overall situation.

First milestone: Week 11 Friday

First walk and talk: Working something, probably won't be a game but show off features.

Second milestone: Week 12 Friday

Gold: Complete game