

dan.luu@gmail.com*

OBJECTIVE

I want to work with smart people on a great team making awesome things

EXPERIENCE

Senior Hardware/Software Engineer, Google; Madison, WI **2013 – Present**

- ◇ Hardware/software co-design for warehouse scale computers; project still confidential:
 - Writing the majority of the RTL for the project *SystemVerilog*
 - Created ad hoc CAD tools for burgeoning hardware group, e.g., static analysis and code generation *Go*

Student, Hacker School; New York, NY **Spring 2013**

- ◇ Implemented channels and coroutines, using setjmp/longjmp¹ *C*
- ◇ Created an actor based BitTorrent client, using akka² *Scala*
- ◇ Contributed to reverse engineering jslinux³⁴ *JavaScript*
- ◇ Macros and metaprogramming *Julia*
- ◇ Unsupervised learning and deep learning⁵ *MATLAB, Octave, and Julia*
- ◇ Miscellaneous other open source contributions⁶⁷⁸ *Rust, Julia, Scala, etc.*

Member of Technical Staff, Centaur Technology (acquired by VIA); Austin, TX **2005 – 2013**

- ◇ The following is a typical six-month project (substituting a different ISA in our x86 processor):
 - Created architectural simulator and got Linux running on it *C*
 - Implemented 1/2 of the translator, and wrote associated microcode *Internal templating language*
 - Helped reversed engineer the ISA
 - Created test generator that found 90% of the first 1000 bugs on the project *F#*
- ◇ Other roles included formal verification, adding fault tolerance to a distributed system, post-silicon debug, test tooling, etc.

Research Assistant, Ultrafast Optics and Fiber Communications Lab; Lafayette, IN **2003 – 2005**

- ◇ Sped up parallel (256 wavelength) polarimeter by 40x, from 50 Hz to 2 kHz *MATLAB and C*
- ◇ Designed and built Fourier transform spectroscopy interferometer *MATLAB and C*

Intern, IBM; Austin, TX **Summer 2003**

- ◇ Semi-formal / constrained random POWER6 completion unit functional verification *VHDL*

Intern, Micron Technology; Boise, ID **Summer 2002**

- ◇ Engineering hipster: working on flash before it was cool *Perl*

Research Assistant, Spatial Systems Research Laboratory; Madison, WI **2001**

- ◇ Studied tilings and related combinatorial models, e.g., alternating sign matrices and square ice

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¹<https://github.com/danluu/setjmp-longjmp-ucontext-snippets>

²<https://github.com/danluu/storrent>

³<https://github.com/levskaya/jslinux-deobfuscated>

⁴<http://bellard.org/jslinux/>

⁵<https://github.com/danluu/UFLDL-tutorial>

⁶<https://github.com/JuliaLang/julia>

⁷<https://github.com/mozilla/rust>

⁸<https://github.com/xianyi/OpenBLAS>

EDUCATION

Electrical and Computer Engineering
University of Texas, Austin, TX

2009 - 2013

Just for fun. Mostly theory courses (Computational Learning Theory, Empirical Software Engineering, and Algorithms) and random research (Algorithmic Game Theory, Empirical Studies in Software Engineering)⁹¹⁰.

◇ GPA: 4.0

M.S.E. Electrical and Computer Engineering
Purdue University, West Lafayette, IN

2003 – 2005

◇ GPA: 3.86 (4.0 in MS courses)

B.S. Math and B.S. Computer Engineering, with distinction
University of Wisconsin, Madison, WI

2000 – 2003

◇ GPA: 3.61 (4.0 in upper-division and graduate level ECE courses)

NON-WORK PROJECTS

◇ Sega system on Xilinx Vertex FPGA; translated Z80 instructions into RISC μ ops¹¹

Verilog and VHDL

◇ S-99: Ninety-Nine Scala Problems¹²

Scala with JUnit

◇ Formal verification of a secure hypervisor¹³

ACL2

◇ Project Euler¹⁴

F# and bluespec

MISCELLANEOUS

◇ Languages: English mother tongue. Once-fluent Vietnamese. Once-functional (now moribund) Japanese and French. Willing (and eager) to learn any language

◇ Work Authorization: U.S. Citizen

⁹<http://ieeexplore.ieee.org/xpl/articleDetails.jsp?tp=&arnumber=6083170>, Evaluation & Assessment in Software Engineering (EASE 2011),

¹⁰<https://sites.google.com/site/deangelistech/publications/towards-evaluating-human-instructable-software-agents>, International Conference on Interfaces and Human Computer Interaction (ICIHCI 2011)

¹¹<https://github.com/danluu/sega-system-for-fpga>

¹²<https://github.com/danluu/ninety-nine-scala-problems>

¹³<https://github.com/danluu/secvisor-formal-verification>

¹⁴<https://github.com/danluu/Project-Euler>