# Non-Linear Optimization Methods - Part I Optimization Methods in Management Science Master in Management HEC Lausanne

Dr. Rodrigue Oeuvray

Fall 2019 Semester

#### Non-Linear Optimization Methods

#### **Unconstrained** optimization:

- Quadratic programming
  - Direct resolution
  - Conjuguate gradients

#### Differentiable Optimization

- When the objective function is smooth, numerical methods using information about derivatives (first order and possibly second order) perform better than derivative-free algorithms
- In the coming slides, we will focus on quadratic programming. For a quadratic function, it is easy to compute its gradient and its hessian
- Quadratic programming has many applications. Two applications will be discussed in this course: Portfolio Optimization and Support Vector Machine

#### Quadratic Programming

• Suppose we want to solve the following problem Q:

$$min_{\mathbf{x} \in \mathbb{R}^n} \quad \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x} + \mathbf{g}^T \mathbf{x} + c,$$

where Q is a symmetric positive definite matrix

- They are many different methods to solve this problem. We present here a direct resolution of it
- The solution of this system is simply given by (first order conditions):

$$\mathbf{Q}\mathbf{x} + \mathbf{g} = \mathbf{0} \iff \mathbf{Q}\mathbf{x} = -\mathbf{g} \iff \mathbf{x} = -\mathbf{Q}^{-1}\mathbf{g}$$

 Solving an unconstrained quadratic problem defined by a symmetric positive definite matrix is equivalent to solving a linear system!

## Direct Resolution of a Quadratic Program (1)

- ullet A direct resolution is typically based on the Cholesky decomposition of matrix  $oldsymbol{Q}$
- A Cholesky decomposition of a symmetric positive definite matrix Q is defined as  $Q = LL^T$ , where L is a lower triangular matrix
- A square matrix is called lower triangular if all the entries above the main diagonal are zero
- This decomposition only works when the matrix is positive definite!

#### Cholesky Decomposition: Example

ullet We would like to the determine the Cholesky decomposition of  $oldsymbol{Q}$  :

$$\mathbf{Q} = \begin{pmatrix}
1 & 0 & 3 \\
0 & 4 & 2 \\
3 & 2 & 11
\end{pmatrix} = \begin{pmatrix}
L_{11} & 0 & 0 \\
L_{21} & L_{22} & 0 \\
L_{31} & L_{32} & L_{33}
\end{pmatrix} \begin{pmatrix}
L_{11} & L_{21} & L_{31} \\
0 & L_{22} & L_{32} \\
0 & 0 & L_{33}
\end{pmatrix}$$

$$= \begin{pmatrix}
L_{11}^{2} & * & * \\
L_{11}L_{21} & L_{21}^{2} + L_{22}^{2} & * \\
L_{11}L_{31} & L_{21}L_{31} + L_{22}L_{32} & L_{31}^{2} + L_{32}^{2} + L_{33}^{2}
\end{pmatrix}$$

- By identification, it is easy to determine the values of the  $L_{ij}$ :
  - ▶ row 1, column 1:  $L_{11} = 1$
  - row 2, column 1:  $L_{21} = 0$
  - row 2, column 2:  $L_{22} = 2$
  - **.** . . .

# Cholesky Decomposition: Example (Cont'd)

We finally get the following decomposition:

$$Q = \begin{pmatrix} 1 & 0 & 3 \\ 0 & 4 & 2 \\ 3 & 2 & 11 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 3 & 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 3 \\ 0 & 2 & 1 \\ 0 & 0 & 1 \end{pmatrix}$$

# Direct Resolution of a Quadratic Program (2)

A direct resolution is based on the following steps:

- (1) Perform a Cholesky decomposition of  $\mathbf{Q} = \mathbf{L} \mathbf{L}^T$ , where  $\mathbf{L}$  is a lower triangular matrix
- (2) Compute y the solution of Ly = -g
- (3) Compute x the solution of  $L^T x = y$

Then x is the unique minimizer of the problem

#### Example

We consider the following problem:

$$min_{\mathbf{x} \in \mathbb{R}^n} \quad \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x} + \mathbf{g}^T \mathbf{x}$$

where Q and g are given by:

$$m{Q} = \left( egin{array}{ccc} 4 & 12 & -16 \\ 12 & 37 & -43 \\ -16 & -43 & 98 \end{array} 
ight), \; \; {
m and} \; \; m{g} = \left( egin{array}{c} 1 \\ 1 \\ 1 \end{array} 
ight)$$

- ullet One can check that  $oldsymbol{Q}$  is a symmetric positive definite matrix
- ullet The Cholesky decomposition of  $oldsymbol{Q}$  is

$$\mathbf{Q} = \begin{pmatrix} 4 & 12 & -16 \\ 12 & 37 & -43 \\ -16 & -43 & 98 \end{pmatrix} = \begin{pmatrix} 2 & 0 & 0 \\ 6 & 1 & 0 \\ -8 & 5 & 3 \end{pmatrix} \begin{pmatrix} 2 & 6 & -8 \\ 0 & 1 & 5 \\ 0 & 0 & 3 \end{pmatrix}$$

#### Example (Cont'd)

First, we need to solve :

$$\left( \begin{array}{ccc} 2 & 0 & 0 \\ 6 & 1 & 0 \\ -8 & 5 & 3 \end{array} \right) \left( \begin{array}{c} y_1 \\ y_2 \\ y_3 \end{array} \right) = - \left( \begin{array}{c} 1 \\ 1 \\ 1 \end{array} \right) \iff \left\{ \begin{array}{cccc} 2y_1 & & = & -1 \\ 6y_1 & + & y_2 & & = & -1 \\ -8y_1 & + & 5y_2 & + & 3y_3 & = & -1 \end{array} \right.$$

We get that  $y_1 = -0.5, y_2 = 2, \text{ and } y_3 = -5$ 

#### Example (Cont'd)

Then, we need to find x such that

$$\begin{pmatrix} 2 & 6 & -8 \\ 0 & 1 & 5 \\ 0 & 0 & 3 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} -0.5 \\ 2 \\ -5 \end{pmatrix} \iff \begin{cases} 2x_1 + 6x_2 - 8x_3 = -0.5 \\ x_2 + 5x_3 = 2 \\ 3x_3 = -5 \end{cases}$$

We conclude that the unique minimizer of this problem is given by:

$$x_1 = -\frac{455}{12}, x_2 = \frac{31}{3}, x_3 = -\frac{5}{3}$$

#### Quadratic Programming: The Conjuguate Gradient Method

- Another approach to solve an unconstrained quadratic problem f(x) when the matrix is **positive definite** is based on an **iterative** method called **conjuguate** gradient
- It generates a sequence of iterates converging to the optimal solution of the problem
- The algorithm stops when a stopping criterion is met. It can be a maximum number of iterations and/or a criterion based on some necessary conditions to get an optimum (typically  $\|\nabla f(\mathbf{x}_k)\| \le \epsilon$ , where  $\epsilon$  is a small positive number

#### The Conjuguate Gradient Method

- Let Q be a  $n \times n$  positive definite matrix. We say that the non-null vectors  $\mathbf{d}_k$  are Q-conjuguate if  $\mathbf{d}_i^T Q \mathbf{d}_j = 0, \forall i, j$  such that  $i \neq j$
- The idea is to generate a sequence of iterates  $x_k$  converging to the optimal solution:

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{d}_k, \quad k = 1, \dots, n,$$

with  $\alpha_k = \operatorname{argmin}_{\alpha} f(\mathbf{x}_k + \alpha \mathbf{d}_k)$ 

•  $\alpha_k (\in \mathbb{R})$  is the **optimal** scalar that minimizes the objective function in the direction given by  $\mathbf{d}_k$ . Such  $\alpha_k$  is determined by the following formula:

$$\alpha_k = -\frac{\boldsymbol{d}_k^T (\boldsymbol{Q} \boldsymbol{x}_k + \boldsymbol{g})}{\boldsymbol{d}_k^T \boldsymbol{Q} \boldsymbol{d}_k}$$

# The Conjuguate Gradient Method (Cont'd)

The directons  $d_i$  are computed based on the **Gram-Schmidt process** applied to  $-\nabla f(\mathbf{x}_1), \dots, -\nabla f(\mathbf{x}_i)$ :

$$\boldsymbol{d}_{i} = -\nabla f(\boldsymbol{x}_{i}) + \sum_{k=1}^{i-1} \frac{\boldsymbol{d}_{k}^{T} \boldsymbol{Q} \nabla f(\boldsymbol{x}_{i})}{\boldsymbol{d}_{k}^{T} \boldsymbol{Q} \boldsymbol{d}_{k}} \boldsymbol{d}_{k}$$

Indeed, one can directly compute  $oldsymbol{d}_i$  from  $oldsymbol{d}_{i-1}$  with the following formula :

$$\mathbf{d}_i = -\mathbf{Q}\mathbf{x}_i - \mathbf{g} + \beta_i \mathbf{d}_{i-1},$$

where

$$\beta_i = \frac{\nabla f(\mathbf{x}_i)^T \nabla f(\mathbf{x}_i)}{\nabla f(\mathbf{x}_{i-1})^T \nabla f(\mathbf{x}_{i-1})} = \frac{(\mathbf{Q}\mathbf{x}_i + \mathbf{g})^T (\mathbf{Q}\mathbf{x}_i + \mathbf{g})}{(\mathbf{Q}\mathbf{x}_{i-1} + \mathbf{g})^T (\mathbf{Q}\mathbf{x}_{i-1} + \mathbf{g})}$$

# The CG Algorithm (1)

We consider an unconstrained quadratic minimization problem given by a symmetric positive definite matrix Q and a vector g

- Input: a first approximation  $x_1$  of the solution, a convergence parameter  $\epsilon$ , and a parameter k counting the number of iterations
- Output: the (approximated) solution  $x^*$  of the problem
- Stopping criteria:
  - ▶ If k < n and  $\|\nabla f(\mathbf{x}_{k+1})\| < \epsilon$ , then  $\mathbf{x}^* = \mathbf{x}_{k+1}$
  - ▶ If k = n, then  $x^* = x_{n+1}$

# The CG Algorithm (2)

- Initialization:  $k = 1, d_1 = -Qx_1 g$
- Iterations:
  - ▶ Compute the step  $\alpha_k$ :

$$\alpha_k = -\frac{\boldsymbol{d}_k^T (\boldsymbol{Q} \boldsymbol{x}_k + \boldsymbol{g})}{\boldsymbol{d}_k^T \boldsymbol{Q} \boldsymbol{d}_k}$$

- Compute the next iterate  $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{d}_k$
- ▶ Check the stopping criterion. If it is satisfied, then stop:  $x_{k+1}$  is the (approximated) solution of the problem. If not, then continue the current iteration
- ▶ Compute  $\beta_{k+1}$ :

$$\beta_{k+1} = \frac{\nabla f(\mathbf{x}_{k+1})^T \nabla f(\mathbf{x}_{k+1})}{\nabla f(\mathbf{x}_k)^T \nabla f(\mathbf{x}_k)} = \frac{(\mathbf{Q}\mathbf{x}_{k+1} + \mathbf{g})^T (\mathbf{Q}\mathbf{x}_{k+1} + \mathbf{g})}{(\mathbf{Q}\mathbf{x}_k + \mathbf{g})^T (\mathbf{Q}\mathbf{x}_k + \mathbf{g})}$$

- Compute the new direction  $d_{k+1} = -Qx_{k+1} g + \beta_{k+1}d_k$
- k = k + 1

#### Convergence of the CG Algorithm

- It converges in at most n iterations!
- For a quadratic problem defined by a symmetric positive definite matrix, a sufficient condition to have a minimum is that the gradient at that point should be null
- If the gradient is sufficiently close to 0 (the null vector), then we consider that we have found the optimum
- Concretely, if the norm of gradient evaluated at the current iterate is sufficiently small  $(\|\nabla f(\mathbf{x}_{k+1})\| < \epsilon)$ , then we consider that the algorithm has converged to the optimum

#### Example

We consider the following problem:

$$min_{\mathbf{x} \in \mathbb{R}^n} \quad \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x} + \mathbf{g}^T \mathbf{x}$$

where Q and g are given by:

$$Q = \begin{pmatrix} 4 & 1 \\ 1 & 3 \end{pmatrix}, \quad g = \begin{pmatrix} -1 \\ -2 \end{pmatrix}$$

## Example (Cont'd)

Solving this problem is equivalent to solving the following system:

$$\left(\begin{array}{cc} 4 & 1 \\ 1 & 3 \end{array}\right) \left(\begin{array}{c} x_1 \\ x_2 \end{array}\right) = \left(\begin{array}{c} 1 \\ 2 \end{array}\right)$$

- A direct resolution (with Gauss elimination or with the Cholesky decomposition) gives the following solution  $\mathbf{x}^* \approx (0.09 \ 0.64)^T$
- Rather that solving directly this problem, let's try to compute the steps generated by the CG algorithm
- We assume that the starting point (chosen arbitrarly) for the CG algorithm is  $\mathbf{x}_1 = (2 \ 1)^T$

#### Example: Iteration 1

• Initialization: k = 1,  $\epsilon = 10^{-6}$ ,

$$d_1 = -Qx_1 - g = -\begin{pmatrix} 4 & 1 \\ 1 & 3 \end{pmatrix}\begin{pmatrix} 2 \\ 1 \end{pmatrix} - \begin{pmatrix} -1 \\ -2 \end{pmatrix} = \begin{pmatrix} -8 \\ -3 \end{pmatrix}$$

• Compute the step  $\alpha_1$ :

$$\alpha_1 = -\frac{\boldsymbol{d}_1^T(\boldsymbol{Q}\boldsymbol{x}_1 + \boldsymbol{g})}{\boldsymbol{d}_1^T\boldsymbol{Q}\boldsymbol{d}_1} = -\frac{\begin{pmatrix} -8 & -3 \end{pmatrix}\begin{pmatrix} 8 \\ 3 \end{pmatrix}}{\begin{pmatrix} -8 & -3 \end{pmatrix}\begin{pmatrix} 4 & 1 \\ 1 & 3 \end{pmatrix}\begin{pmatrix} -8 \\ -3 \end{pmatrix}} = \frac{73}{331}$$

• Compute the next iterate  $x_2$ :

$$\mathbf{x}_2 = \mathbf{x}_1 + \alpha_1 \mathbf{d}_1 = \begin{pmatrix} 2 \\ 1 \end{pmatrix} + \frac{73}{331} \begin{pmatrix} -8 \\ -3 \end{pmatrix} \approx \begin{pmatrix} 0.2356 \\ 0.3384 \end{pmatrix}$$

# Example: Iteration 1 (Cont'd)

• For the stopping criterion, we need to compute  $\| \boldsymbol{Q} \boldsymbol{x}_2 + \boldsymbol{g} \|$ :

$$\mathbf{Q}\mathbf{x}_2 + \mathbf{g} = \begin{pmatrix} 4 & 1 \\ 1 & 3 \end{pmatrix} \begin{pmatrix} 0.2356 \\ 0.3384 \end{pmatrix} + \begin{pmatrix} -1 \\ -2 \end{pmatrix} \approx \begin{pmatrix} 0.2810 \\ -0.7492 \end{pmatrix}$$

As  $\|oldsymbol{Q}oldsymbol{x}_2+oldsymbol{g}\|=0.80>\epsilon$ , we continue the current iteration

- Compute  $\beta_2$ :
  - From the previous calculations:  $Qx_1 + g = (8 \ 3)^T$
  - ► Then:

$$\beta_2 = \frac{(\mathbf{Q}\mathbf{x}_2 + \mathbf{g})^T (\mathbf{Q}\mathbf{x}_2 + \mathbf{g})}{(\mathbf{Q}\mathbf{x}_1 + \mathbf{g})^T (\mathbf{Q}\mathbf{x}_1 + \mathbf{g})} = \frac{0.6401}{73} \approx 0.0088$$

• Compute the new direction  $d_2$ :

$$d_2 = -Qx_2 - g + \beta_2 d_1 = \begin{pmatrix} -0.2810 \\ 0.7492 \end{pmatrix} + \beta_2 \begin{pmatrix} -8 \\ -3 \end{pmatrix} = \begin{pmatrix} -0.3511 \\ -0.7229 \end{pmatrix}$$

#### Example: Iteration 2

- k = 2
- We compute  $\alpha_2$ :

$$\alpha_2 = -\frac{\boldsymbol{d}_2^T(\boldsymbol{Q}\boldsymbol{x}_2 + \boldsymbol{g})}{\boldsymbol{d}_2^T\boldsymbol{Q}\boldsymbol{d}_2} = 0.4122$$

Next iterate x<sub>3</sub>:

$$\mathbf{x}_3 = \mathbf{x}_2 + \alpha_2 \mathbf{d}_2 = \begin{pmatrix} 0.2356 \\ 0.3384 \end{pmatrix} + 0.4122 \begin{pmatrix} -0.3511 \\ -0.7229 \end{pmatrix} = \begin{pmatrix} 0.0909 \\ 0.6364 \end{pmatrix}$$

• Stopping criterion: k = 2 (= the dimension of the problem) and the process is **completed** 

The CG algorithm has found the solution of this linear system in two iterations! This point is the unique solution of our problem