Linear Programming

Optimization Methods in Management Science
Master in Management
HEC Lausanne

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Fall 2019 Semester

Canonical and Standard Forms for Linear Programming

- Canonical and standard forms
- Matrix notation
- Transformation rules
- Examples

General Form of a Linear Program

Opt
$$z = \sum_{j=1}^{n} c_j x_j$$

s.t. $\sum_{j=1}^{n} a_{ij} x_j \leq b_i$ $i \in I \subseteq \{1, \dots, m\}$
 $\sum_{j=1}^{n} a_{kj} x_j \geq b_k$ $k \in K \subseteq \{1, \dots, m\}$
 $\sum_{j=1}^{n} a_{rj} x_j = b_r$ $r \in R \subseteq \{1, \dots, m\}$
 $l_j \leq x_j \leq u_j$ $j = 1, \dots, n$

- Opt = Max or Min,
- I, K et R are disjoint sets and $I \cup K \cup R = \{1, \dots, m\}$,
- ullet variables may be unbounded: $I_j = -\infty$ and/or $u_j = +\infty$

Canonical Form of a Linear Program

Max
$$z=\sum_{j=1}^n c_j x_j$$

s.t. $\sum_{j=1}^n a_{ij} x_j \leq b_i \quad i=1,\ldots,m$
 $x_j \geq 0 \quad j=1,\ldots,n$

- Maximisation problem
- ullet All constraints are of type \leq
- All variables are non-negative

Standard Form of a Linear Program

Max
$$z=\sum_{j=1}^n c_j x_j$$

s.t. $\sum_{j=1}^n a_{ij} x_j = b_i \quad i=1,\ldots,m$
 $x_j \geq 0 \quad j=1,\ldots,n$

- Maximization problem
- All constraints are equalities
- All variables are non-negative

From Canonical to Standard Form

Addition of slack variables x_{n+i}

$$\sum_{j=1}^{n} a_{ij}x_{j} \leq b_{i} \qquad \rightarrow \qquad \sum_{j=1}^{n} a_{ij}x_{j} + x_{n+i} = b_{i}$$

$$\text{Max} \quad z = \sum_{j=1}^{n} c_{j}x_{j} + \sum_{i=1}^{m} 0x_{n+i}$$

$$\text{s.t.} \qquad \sum_{j=1}^{n} a_{ij}x_{j} + x_{n+i} = b_{i} \qquad i = 1, \dots, m$$

$$x_{j} \geq 0 \qquad j = 1, \dots, n+m$$

Why Having Particular Forms?

- Check some prerequisites before applying algorithms
- Simplify the presentation of the algorithms

Important Remark

In this course, the reference form is the **canonical one** whose variables are called **decision variables** of the problem. They are denoted by x_D . The standard form will always be obtained by adding some slack variables x_E to the canonical problem.

Matrix Notation

• A vector can be a row-vector or a column-vector. Examples:

$$c = (c_1 \ldots c_n), \qquad x = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix},$$

 \boldsymbol{c} is a row-vector and \boldsymbol{x} is a column-vector

- The scalar product bewteen c and x is defined by $\sum_{i=1}^{n} c_i x_i$ and is simply denoted cx (matrix product)
- Note that, in general, the scalar product between two vectors x and y is denoted by x^Ty

Matrix Form of a Canonical PL

where

$$c = c_D = (c_1 \dots c_n), \qquad x = x_D = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix},$$

$$m{A} = \left(egin{array}{ccc} a_{11} & \dots & a_{1n} \ dots & & dots \ a_{m1} & \dots & a_{mn} \end{array}
ight) \qquad ext{and} \qquad m{b} = \left(egin{array}{c} b_1 \ dots \ b_m \end{array}
ight).$$

Matrix Form of a Standard PL

where

$$c = (c_D | c_E) = (c_D | 0) = (c_1 \dots c_n | 0 \dots 0)$$

$$\mathbf{x} = \begin{pmatrix} \mathbf{x}_{D} \\ - \\ \mathbf{x}_{E} \end{pmatrix} = \begin{pmatrix} \mathbf{x}_{1} \\ \vdots \\ \mathbf{x}_{n} \\ - \\ \mathbf{x}_{n+1} \\ \vdots \\ \mathbf{x}_{n+m} \end{pmatrix} \quad \mathbf{A} = \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{pmatrix} \quad \mathbf{b} = \begin{pmatrix} b_{1} \\ \vdots \\ b_{m} \end{pmatrix}$$

Matrix Form: Example

Starting from:

we get that:

$$m{c} = \begin{pmatrix} 250 & 450 \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix},$$
 $m{A} = \begin{pmatrix} 2 & 3 \\ -4 & 6 \\ 1 & 0 \end{pmatrix} \quad \text{and} \quad m{b} = \begin{pmatrix} 42 \\ 0 \\ 15 \end{pmatrix}.$

Some Transformation Rules

■ Minimization ↔ maximization:

$$\min f(x) = -\max(-f(x))$$

In order to min z = cx, we just need to max w = -cx = (-c)x and to multiply the optimal value of w by -1 to get the optimal value of z

• Inequation " \geq " \leftrightarrow inequation " \leq " :

$$ax \ge b \iff (-a)x \le -b$$

Equation → inequation "≤" :

$$ax = b \iff \begin{cases} ax & \leq b \\ ax & \geq b \end{cases} \iff \begin{cases} ax & \leq b \\ (-a)x & \leq -b \end{cases}$$

Some Transformation Rules (Cont'd)

• Inequation → equation : we add a slack variable:

$$ax \le b \iff ax + s = b, s \ge 0$$

 $ax \ge b \iff -ax + s = -b, s \ge 0$

 Real variable → non-negative variable: every real number can be written as the difference of two non-negative numbers

$$x \in \mathbb{R} \to \left\{ \begin{array}{l} x = x^+ - x^- \\ x^+, x^- \ge 0 \end{array} \right.$$

• Variable with a lower bound:

$$x \ge b \iff \begin{cases} x' = x - b \\ x' \ge 0 \end{cases}$$

Transformation into Canonical Form

Min
$$z = -3x_1 + 4x_2$$

s.t. $x_1 + x_2 = 6$
 $x_1 - 2x_2 \ge 4$
 $x_1 \in \mathbb{R}$
 $x_2 \ge 0$

Initial LP

Min
$$z = -3x_1 + 4x_2$$
 \to Max $w = 3x_1 - 4x_2$
 $x_1 + x_2 = 6$ \to $\begin{cases} x_1 + x_2 \le 6 \\ -x_1 - x_2 \le -6 \end{cases}$

Transformations

$$x_1 - 2x_2 \ge 4$$
 $\rightarrow -x_1 + 2x_2 \le -4$ $x_1 \in \mathbb{R}$ $\rightarrow \begin{cases} x_1 = x_1^+ - x_1^- \\ x_1^+, x_1^- \ge 0 \end{cases}$

Transformation into Canonical Form

Initial LP

Min
$$z = -3x_1 + 4x_2$$

s.t. $x_1 + x_2 = 6$
 $x_1 - 2x_2 \ge 4$
 $x_1 \in \mathbb{R}$
 $x_2 \ge 0$

Equivalent canonical LP

Don't forget that $z_{opt} = -w_{opt}$!

Particular Transformations

• Min-max or max-min problem:

• Absolute value (with b > 0): $|x| \le b \iff \begin{cases} x \le b \\ x \ge -b \end{cases}$

$$|x| \leq b$$
Convex



What Can We Do With a Constraint of Type $|x| \geq b$

- This is not a linear constraint!
- We have to decompose the orginal problem into two sub-problems :
 - ▶ Replace $|x| \ge b$ with $x \le -b$ in the first one
 - ▶ Replace $|x| \ge b$ with $x \ge b$ in the second one
- The final solution is given by the best solution of these two sub-problems



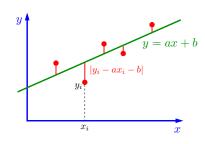
Example: Chebychev Approximation

Problem

Determine a linear approximation y = ax + b minimizing the largest estimation error

Data: m measurements:

$$(\mathbf{x}_i, \mathbf{y}_i) \in \mathbb{R}^{n+1}, i = 1, \dots, m$$



Formulation:

$$\operatorname{Min} z = \max_{i=1,\dots,m} \left\{ |y_i - \boldsymbol{a} \boldsymbol{x}_i - b| \right\}$$

Decision variables are $\boldsymbol{a} \in \mathbb{R}^n$ and $b \in \mathbb{R}$

Chebychev Approximation (Cont'd)

We can rewrite the problem as

$$\begin{array}{lll} \text{Min} & z = & \max_{i=1,\ldots,m} \left\{ \Delta_i \right\} \\ \text{s.t.} & \Delta_i = & |y_i - \textit{ax}_i - b| & i = 1,\ldots,m \end{array}$$

which is equivalent to:

Min
$$z = t$$

s.t. $t \ge |y_i - ax_i - b|$ $i = 1, ..., m$

with $t \ge 0$

Chebychev Approximation (Cont'd)

Final formulation (not in canonical nor in standard form):

Min
$$z = t$$

s.t. $t \ge y_i - ax_i - b$ $i = 1, ..., m$
 $t \ge -y_i + ax_i + b$ $i = 1, ..., m$

with $\boldsymbol{a} \in \mathbb{R}^n$, $b \in \mathbb{R}$ and $t \geq 0$