

Analysis of Sequential Data Analysis of Digital Signals

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Objectives

- You know different techniques to analyse digital signals in different domains
- You know the most important characteristics of a speech signal
- You know the basic units of speech and their characteristics
- You know the most important features used in speech recognition



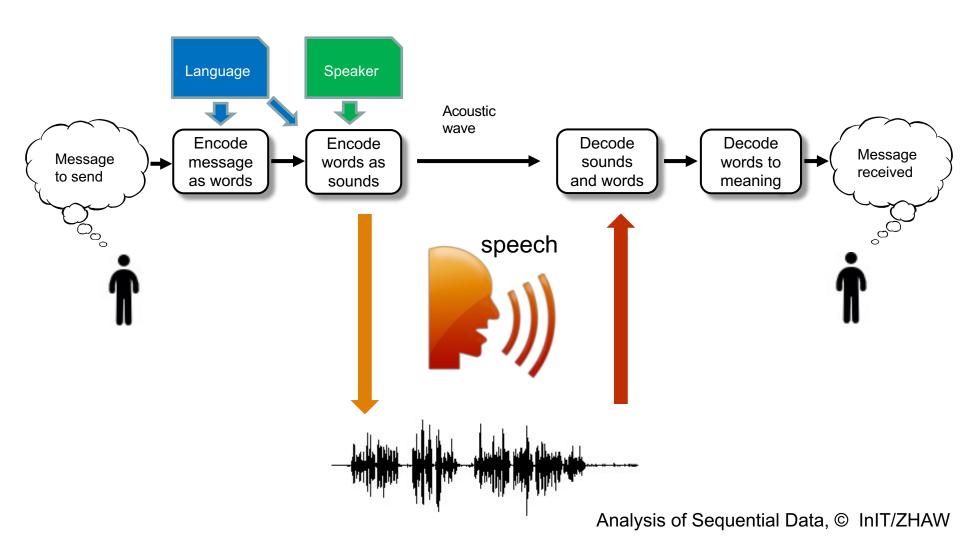
Speech Signal

Speech Signal

- Is one of the most challenging temporal signals to analyse
- Produced by humans for humans to transmit a message
- It has a lot of interesting applications
 - Speech recognition
 - Speaker recognition
 - Language recognition
 - Speech classification
 - Speech synthesis
 - **•** ...
 - Conversational Assistants
 - Natural Language Processing



What is Speech?

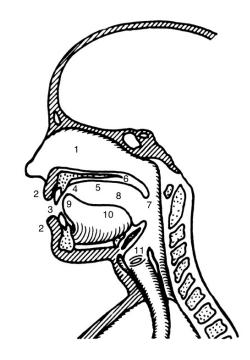




- Speech signal
 - Longitudinal pressure wave
 - Very large power range
 - 0 dB: faintest audible sound
 - 120 dB: loudest sound, human ear can tolerate (10⁶ times as loud)
- Is transformed by microphone into
 - Analog eletrical signal that is later on sampled
 - or directly sampled to a digital signal



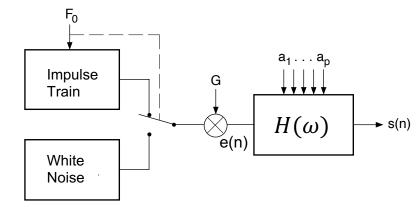
- Humans produce it
 - Vocal tract
 - For humans



- 1 Nasal Cavity
- 2 Lips
- 3 Teeth
- 4 Tooth-ridge
- 5 Hard palate
- 6 Velum
- 7 Uvula
- 8 Cavum Oris
- 9 Tongue tip
- 10 Tongue middle
- 11 Vocal Cords (Glottis)



- How do human produce speech?
- Simple speech production model
 - Glottis either produce an impulse train with fundamental frequency
 F₀ or white noise
 - Excitation function e(n)

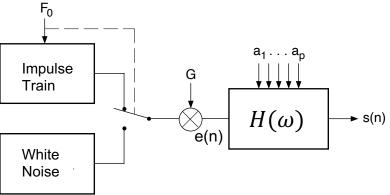




- Simple speech production model
 - Vocal tract filters this signal e(n) with filter $H(\omega)$ (impulse response h(n))

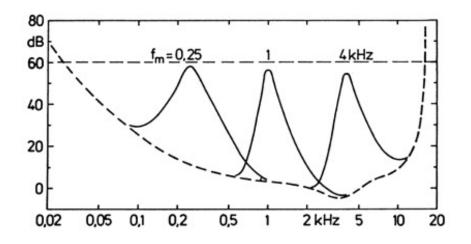
$$s(n) = h(n) * e(n)$$

- Filter characteristic $H(\omega)$ is determined by the coefficients $a_1, a_2, ..., a_p$
- $a_1, a_2, ..., a_p$ can be estimated from the signal s(n) with LPC (Linear Prediction Coding)
 - a₁, a₂, ..., a_p are therefore called LPCparameters





- Humans understand it
 - Ear
 - Brain
- Main characteristics of human ear
 - Does some kind of spectral analysis of a sound
 - Hears sounds from ca.
 20 Hz-18 kHz
 - Logarithmic sensitivity
 - Sound pressure
 - Sound frequency
 - Energies over neighboring frequencies are intergrated





- Phonemes
 - Smallest sound units that distinguish different words
 - Speaker independent
 - Notation: IPA (SAMPA)
- Phones
 - Acoustic representation of the phoneme
 - Speaker dependent

- Examples of phonemes
 - b, d:
 - ◆ Bad [bæd] <-> Dad [dæd]
 - æ, e:
 - Bat [bæt] <-> bet [bet]



Which phonemes	exist in	English	but r	not in	German	and	vice
versa?							

• English:

Your answer?

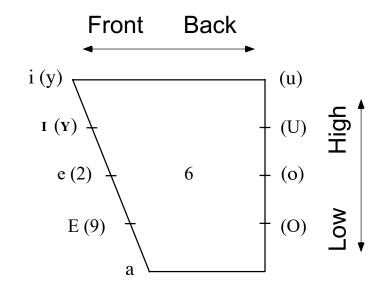
German:

Your answer?



- There are 20-60 phonemes in western languages
- German:
 - 48 phonemes
- Two major classes
 - Vowels
 - Consonants

Vowels



- Diphtongs (German)
 - aI (Bein), aU (Haus), OY (Heu)

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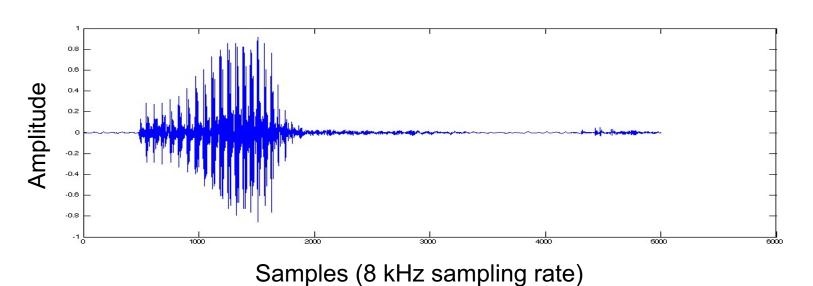


Consonants

- Fricatives: voiced/unvoiced
 - f, v, s, S, z, Z, h
- Plosives: voiced/unvoiced
 - p, t, k, b, d, g
- Nasals/laterals
 - m, n
 - 1, r, R
- Others
 - ? (glottal stop)

Analysis of Speech Signal Time Domain

What do you see?



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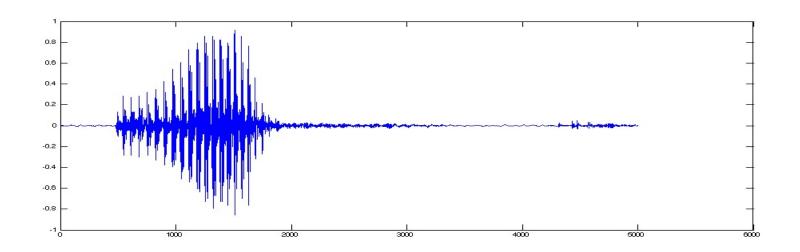




Analysis of Speech Signal Time Domain

Periodic part:

- Fundamental frequency ca. 112 Hz -> male
- Fundamental frequency between 50 Hz (deep man's voice) and 400 Hz (child's voice)







Analysis of Speech Signal Frequency Domain

Problem

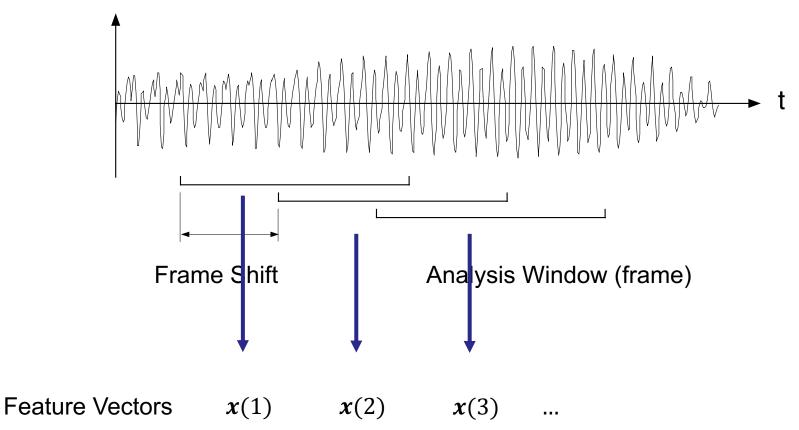
- If we calculate the spectrum over the whole signal, we only get the averaged spectrum of the whole signal
 - Not very interesting for speech recognition
 - Main information lies in the change of the spectral characteristic

Solution

- Short-time spectral analysis
 - We only analyse a short segment of the signal at a time (window)
 - We assume that characteristic of speech signal does not change significantly within this window
 - We shift the analysis window a small amount in time (frame shift) and do the same short-time analysis again

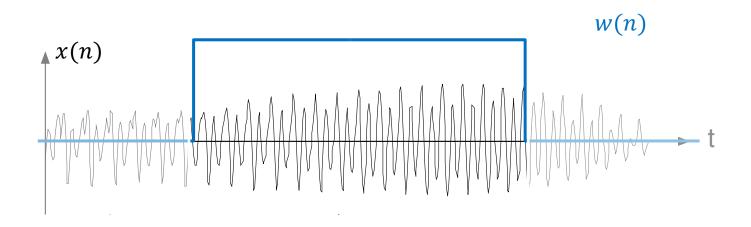


Short-time Analysis



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Analyzing only a window of the signal is equivalent to multiplying the signal with a rectangular window function w(n)



$$\bar{x}(n) = x(n)w(n)$$

- Consequences of the windowing
 - Multiplying the window w(n) with signal x(n) in the time domain means in the spectral domain:

The resulting spectrum is the convolution of the spectrum of the window and the signal

$$\bar{X}(\omega) = X(\omega) * W(\omega)$$

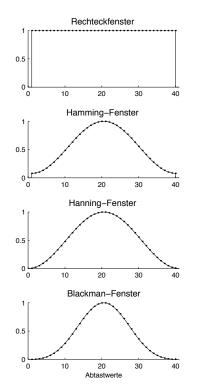


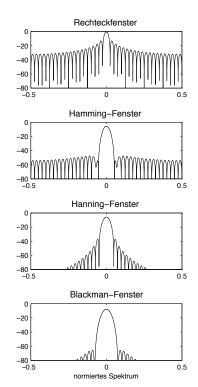
- $\sin(\omega)/\omega$ shape
- Zeros at $f = k \frac{f_s}{N}$, $N = \text{length of window}, k = \pm 1, \pm 2, \pm 3, ...$





- Influence of the windowing
 - Spectrum is more or less blurred
 - Depending on the length of the window
 - Longer window -> less blurring
 - Depending on the window type
 - Relative hight of side lobes with resp. to main lobe
 - Different window types



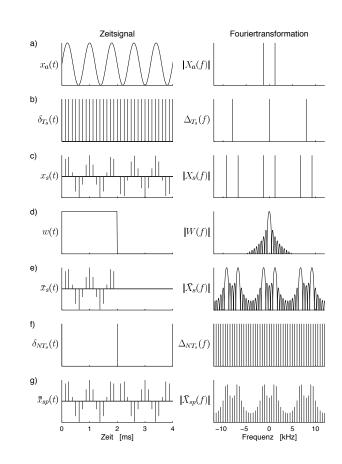






- When a analog signal is digitized and analyzed with a short-time window the following happens to the spectrum of the original signal
 - a) The analog signal $x_a(t)$ is a sin-wave with 1250 Hz

The spectrum $X_s(f)$ of $x_a(t)$ shows exactly 2 spectral lines at +/- 1250 Hz



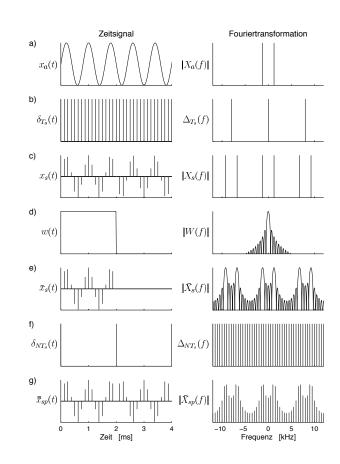
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Signal $x_a(t)$ is sampled with $f_s = 8$ kHz, i.e. it is multiplied with the pulse train $\delta_{T_s}(t)$ with a pulse period of $T_s = \frac{1}{f_s} =$ 125*ms*

> The spectrum $\Delta_{T_s}(f)$ of $\delta_{T_s}(t)$ is another pulse train who's pulse period equals the sampling frequency $f_s = 8kHz$



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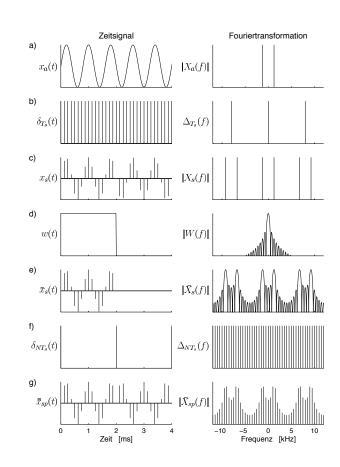


c) The sampling results in a multiplication of the two signals $x_a(t)$ and $\delta_{T_s}(t)$

In the spectral domain this means that the resulting spectrum $X_s(f)$ is the convolution of the two spectra $\Delta_{T_s}(f)$ and $X_a(f)$:

$$X_s(f) = X_a(f) * \Delta_{T_s}(f)$$

 $X_s(f)$ is periodic with f_s



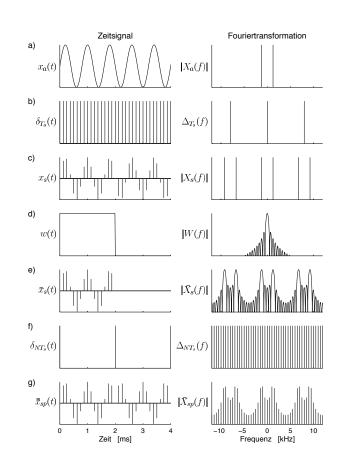
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d) The rectangular window function w(t) is N samples long.

The corresponding spectrum W(f) is a $\sin(x)/x$ -function with zeros at frequencies

$$f = k(f_s/N), k = \pm 1, \pm 2, ...$$



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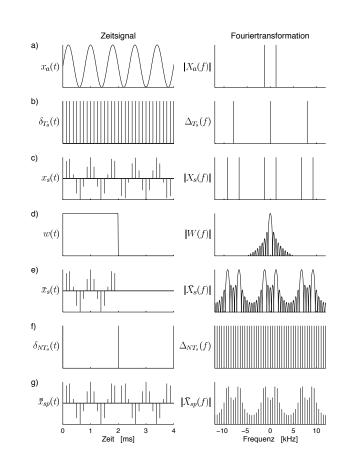


Windowing results again in a multiplication of the two signals $x_s(t)$ and w(t)

> In the spectral domain this means that the resulting spectrum $\bar{X}_s(f)$ is the convolution of the two spectra $X_s(f)$ and W(f):

$$\bar{X}_{S}(f) = X_{S}(f) * W(f)$$

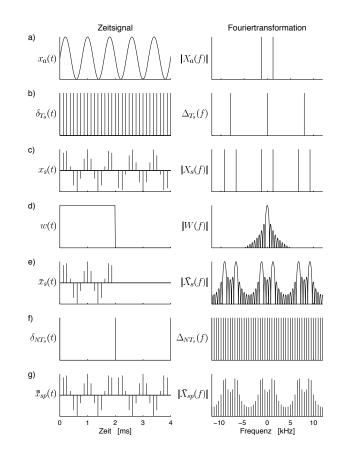
 $\bar{X}_s(f)$ is also periodic with f_s



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- f) The spectrum $\bar{X}_s(f)$ is finally also sampled at N equally spaced points in the intervall $0 \le f \le f_s$
- g) This corresponds to a muliplication of the spectrum $\bar{X}_s(f)$ in the spectral domain with the pulse sequence $\Delta_{NT_s}(f)$ In the time domain this means the the signal $\bar{x}_s(t)$ is periodically repeated with period NT_s





Conclusions

- The N-point short-time analysis of a signal x(n) corresponds to multiplying x(n) with a rectangular window of length of N.
- The N-point DFT assumes that the signal x(n) as well as the spectrum X(k) is periodic with period N.
- In this case the N-point short-time DFT represents the exact spectrum of the original signal at N discrete points.
- In all other cases the DFT-spectrum is only a more or less accurate approximation of the spectrum of x(n).
- The approximation is the more accurate the longer the window is in time.





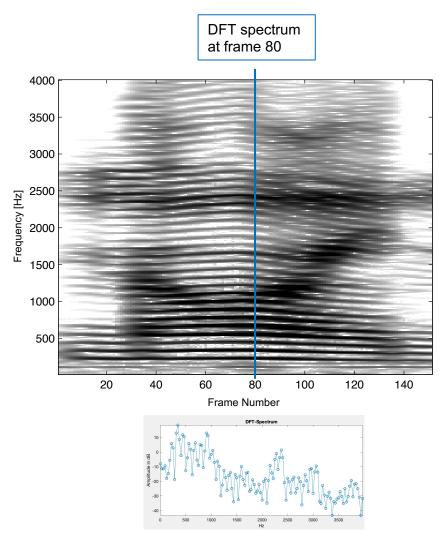
Analysis of Speech Signal Frequency Domain

- With short-time analysis
 - As speech signal is quasi-stationary and the information we are interested in lies in the temporal variation
 - Therefore we calculate successive short-term spectra of the signal
 - Problem: How to visualize successive spectra?
- Analysis of spectral charactaristics of speech signal
 - Without a model: Spectrogram



Analysis of Speech Signal Spectrogram

- Shows the temporal changes in the spectrum of a signal
- One vertical line shows the DFT spectrum of the signal at the corresponding time frame
 - Dark means high energy at that frequency
 - Light means low energy at that frequency



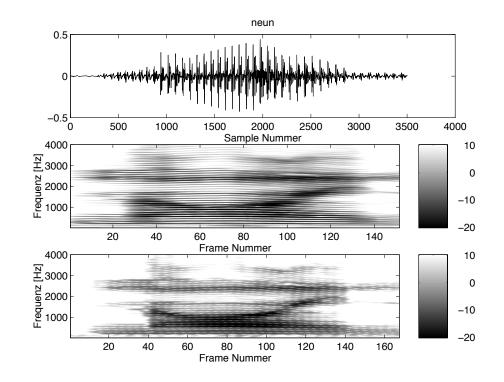
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Analysis of Speech Signal Spectrogram

- Two types of spectrogram
 - Narrowband spectrogram
 - More spectral resolution
 - Long temporal window used (500 samples = 62.5ms)
 - Broadband spectrogram
 - Less spectral resolution
 - Short temporal window used (180 samples = 22.5ms)







Analysis of Speech Signal Formants

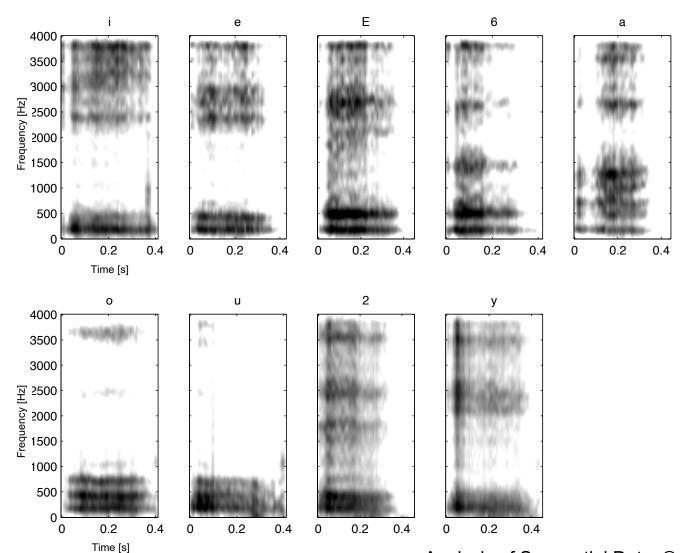
Formants

- Areas in the spectrogram with high energy contributions
 - Correspond to resonances in the vocal tract
 - Speech signal normally has 4-5 formants in frequency range 0-4kHz
 - Formants play an important role in characterising phones



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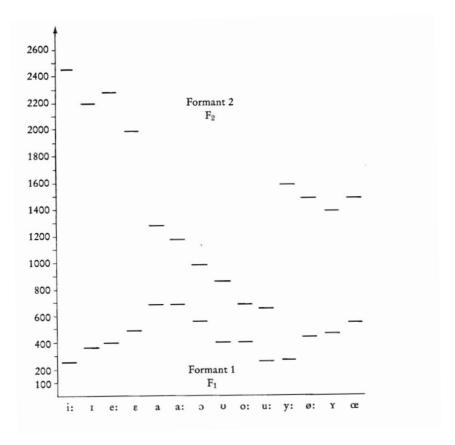
Analysis of Speech Signal Spectrograms of Vowels





Analysis of Speech Signal Spectrograms of Vowels

Isolated vowels can be characterized by the average position of the first 2 formants F₁ and F₂



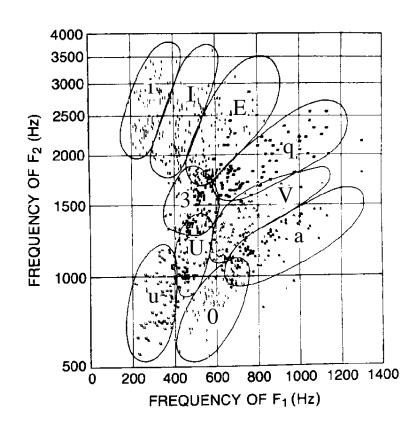
(Kohler, 1977)

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Analysis of Speech Signal Spectrograms of Vowels

- However, the position of the of the first 2 formants F₁ and F₂ is speaker dependent!
 - E.g.: Formant positions of different English vowels
- Formant positions are not constant when vowels are spoken in context

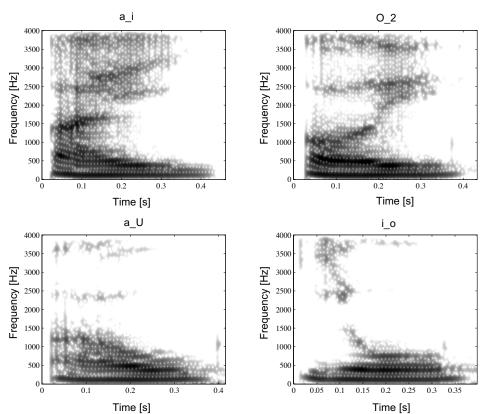


(Peterson and Barney, 1952)



Analysis of Speech Signal Diphthongs

- Spectrograms of Diphthongs
 - Continuous movement of formants of 1st vowel to 2nd vowel

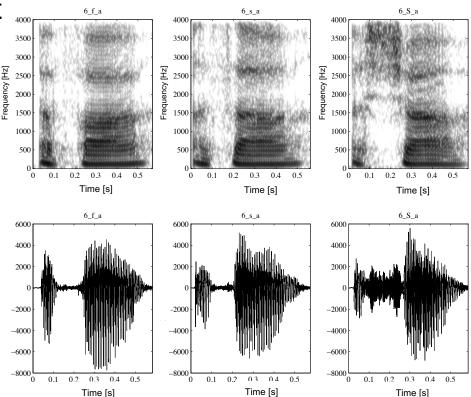




Analysis of Speech Signal Consonants

- The different types of consonants have different characterstics in the spectrogram
 - Fricatives
 - voiced/unvoiced
 - Plosives
 - Voiced/unvoiced
 - Nasals
 - Laterals
 - Others: r, R, |

Fricatives (unvoiced)

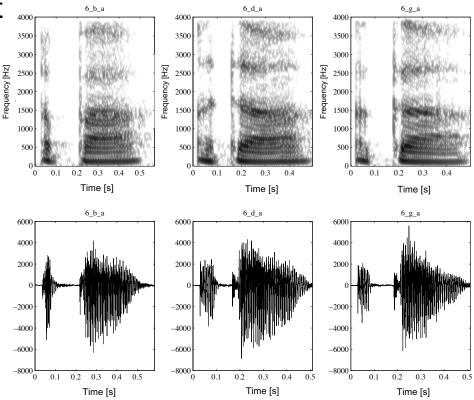






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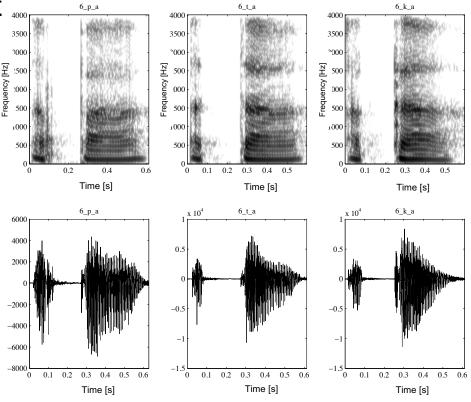






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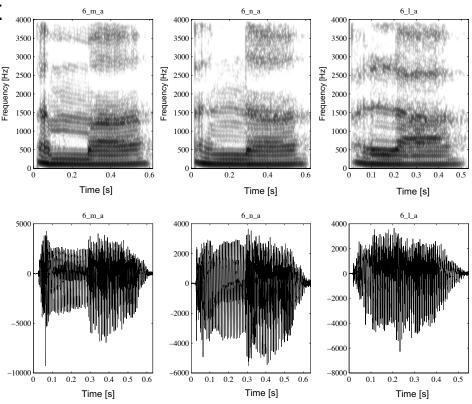






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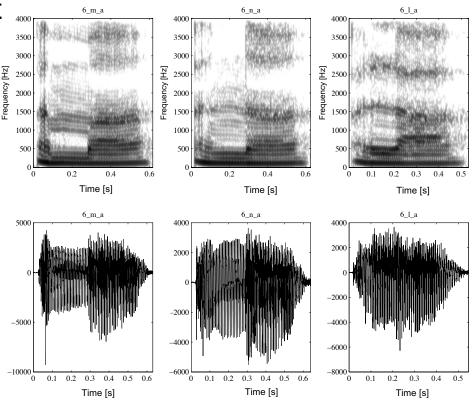
Nasals/Laterals





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 - Laterals
 - Others: r, R, |

Nasals/Laterals





Analysis of Speech Signal

- Vowels are easier to distinguish than consonants
- Which of the two is more important to understand what has been said?
- Exercise: Try to find out what the two sentences are:

Th. k.ds I..rn i. th. f.rst cl.ss h.. t. r..d

I .e.. .ou a .e..e. .i.. a .i..u.e o. .y .o.

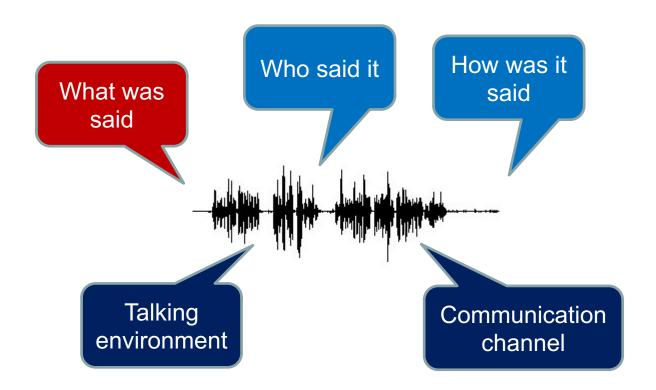




- Goal of feature extraction
 - Extract all information out of the signal that is important for the given task
 - Discard all information that is irrelevant to the given task



Speech signal conveys a lot of information







- Speech recognition: which features are important, which not and why?
 - Phase (time delay)?
 - Not important for SR (important for sound source localization)
 - Signal amplitude?
 - Not important for SR, only determines loudness
 - Spectrum?
 - Important, it distinguishes the phones
 - Temporal change of spectrum (spectrogram)
 - -> determines phone sequence



- Speech recognition: which features are important, which not and why?
 - What is important in the spectrogram?
 - Fundamental frequency F₀?
 - Less, conveys mainly information about the speaker less about the content (only about intonation)
 - Formants $F_1 F_4$?
 - Yes, very important regarding phone sequence
 - What is important from the formants?
 - Number of formants
 - Center frequency positions of the formants
 - Bandwidth





- How to separate important information form unimportant information (noise)
 - Filter out unimportant information
 - In the time domain
 - In the spectral domain
 - Apply a suitable model and fit the parameters
 - Speech production model (see slide 5)
 - Speech perception model (ear model)



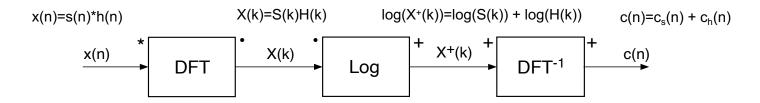
Feature Extraction Filtering

- Time domain
 - Classic filters: LP, BP, HP, ...
 - LPC (to filter out excitation function e(n))
- Frequency domain:
 - Homomorphic filtering
 - Allows the convolution of two signals in one domain to be transformed into a summation of the two signals in the new domain.
 - Example: DFT-Cepstrum



Feature Extraction DFT-Cepstrum

DFT-Cepstrum c(n) is defined as the inverse DFT of the log-Spectrum of the signal x(n)

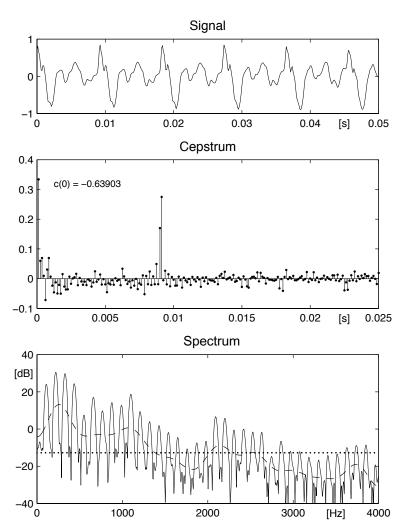


- Can be used to separate a source s(n) from the filter h(n)
 - By filtering the cepstral coefficients of s(n) or h(n)
- Can be used to smooth a spectrum by lowpass filtering the cepstral coefficients
- Cepstrum normally is a complex function
 - If phase of signal is unimportant → real cepstrum sufficient



Feature Extraction Cepstrum

- Cepstral smoothing
 - Low cepstral coefficients
 -> slow variations in spectrum
 - High cepstral coefficients
 -> fast variations in spectrum
 - Cepstral smoothing of spectrum
 - Filter out high cepstral coefficients

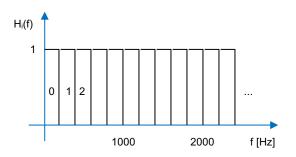


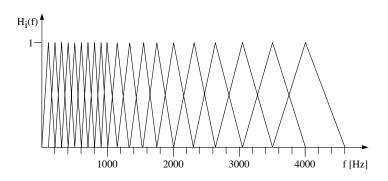
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Feature Extraction Auditory Based Features

- DFT-Spectrum
 - Is equivalent to a uniform filter bank with N filters
- Mel-Spectrum
 - Models basic characteristics of the ear
 - Log sensitivity of frequencies above 1 kHz
 - Exponentially increasing bandwidth of filters above 1 kHz (critical bands)
- Mel-Cepstrum
 - IDFT of Log(Mel-Spectrum)

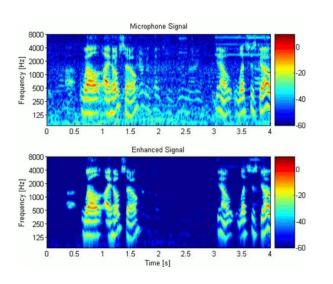


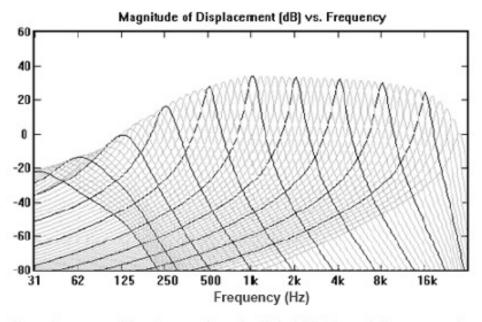




Feature Extraction Auditory Based Features

- Fast Cochlea Transform (FCT)
 - Audience, Inc., 2008
 - Implemented in noisecancelling chip in many smartphones





- Proprietary modifications to Lyon's digital IIR biquad filter cascade
- Logarithmic Frequency Scale (unlike FFT)
- Optimal frequency-dependent time-frequency trade-off (unlike FFT)
- Better spectral resolution at low frequencies, better temporal resolution at high frequencies
- Critical bandwidths of human hearing built directly into transform
- Proprietary Inverse transform, low latency <20ms