

# ADRIANA BINTI MEOR AZMAN

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Blok Pangsapuri Petaling Perdana Jalan PJS 1/21, Petaling Utama, Petaling Jaya, Selangor

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## OBJECTIVE

I'm a second year Computer Science (Hons.) student majoring in Software Engineering, seeking an internship from **28<sup>th</sup> of July to 26<sup>th</sup> of October**. I bring a solid foundation in programming and problem-solving from my coursework and projects, and while I'm still growing professionally, I'm eager to contribute and learn from experienced engineers. I look forward to making meaningful contributions to your team while continually honing my skills in a supportive environment.

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## EDUCATION

### Multimedia University, Cyberjaya | Jul 2022 - Jul 2026

Bachelor of Computer Science with Honours (Software Engineering)

- CGPA: 3.95
  - Relevant Coursework: Software Engineering Fundamentals, Software Design, Software Requirement
  - Awards: Recipient of Computer Science Dean's List Award 2024
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## PROJECTS

### Car Pooling and Rental Platform

Ongoing

- Developing a full-stack web application using **Python, and SQLiteDB**.
- The platform supports car pooling and car rental services, with two main user roles: user (can book or list a car) and admin.
- Implements various software design patterns including MVC to ensure scalable and maintainable code architecture.
- Focused on building a seamless user experience for managing bookings, listings, and administrative tasks.

### Chess Application

Nov 2024 - Feb 2025

- Building a desktop-based chess game using **Java**.
- Applying proper coding practices and implementing the MVC design pattern to ensure clean separation of logic, UI, and data management.
- Focused on maintainability, scalability, and structured code architecture.

### Robot Battle Game

May 2024 - June 2024

- Developing a command-line based robot game in **C++** featuring multiple robot types with unique abilities.
- Robots have lives, can attack each other, and level up into stronger forms until only one remains.
- Focused on object-oriented programming principles to manage game logic and robot behaviors effectively.

### Car Arrival Simulator

May 2024 - June 2024

- Built using **FreeMat** to simulate a car wash center with three wash bays and a single queue.
- Cars are assigned random service types and proceed to available bays.
- Generates tables for service times and inter-arrival times to model system flow

**August 2022 - October 2022**

- ## EXTRACURRICULAR ACTIVITIES

## Bahasa Melayu, English