```
// Constructor
   StackCLASS(){ TopPtr = NULL; }
       // Functions
   void Push(NodeTYPE);
   void Pop(ofstream &, NodeTYPE &);
   bool IsEmpty() { return (TopPtr == NULL); }
   void PrintRightToLeft(ofstream &);
   void PrintLeftToRight(ofstream &, bool);
private:
   NodeTYPE *TopPtr;
};
   //Function prototypes definitions
void Header(ofstream &);
void Footer(ofstream &);
void PageBreak(ofstream &, int &);
void ReadNode(NodeTYPE *, char);
void ReadInputLine(ifstream &, char [], bool &);
void ConvertExpToStack(char [], StackCLASS &);
void ConvertInfixToPostfix(ofstream &, StackCLASS &, StackCLASS &, StackCLASS &);
int getPrecedence(char);
StackCLASS reverseStack(ofstream &, StackCLASS);
void CalculatePostfixExp(ofstream &, StackCLASS &, StackCLASS &);
int ApplyOperation(char, int, int);
void PrintResult(ofstream &, char [], NodeTYPE);
int main()
{
   ifstream InFile;
   ofstream OutFile;
       //Set initial variables
   int linesWritten = 0;
   bool endOfFile = false;
   char expression[31];
   NodeTYPE newNode;
   StackCLASS tempStack;
   StackCLASS *infixStack = new StackCLASS();
   StackCLASS *postfixStack = new StackCLASS();
   StackCLASS *contentStack = new StackCLASS();
       // Open the input file
   InFile.open("stack_in.txt", ios::in);
       // Create the output file
   OutFile.open("output4.txt", ios::out);
       // Print the header in the output file.
   Header(OutFile);
       // Add amount of lines written into the output file
   linesWritten += 3;
       // Print separator line
   << "=======" << endl << endl;</pre>
       // Add amount of lines written into the output file
   linesWritten += 2;
       // Read a line of input
   ReadInputLine(InFile, expression, endOfFile);
   do {
          // Convert the line read into an infix expression
       ConvertExpToStack(expression, *infixStack);
```

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// Print labels
OutFile << setw(55) << right << "CONVERSION DISPLAY" << endl;
OutFile << setw(25) << right << "Infix Expression" << setw(31) <<
    right << "Postfix Expression" << setw(25) << right << "Stack Contents" << endl;
OutFile << setw(81) << right << "(Top to Bottom)" << endl;
    // Print stacks before conversion from infix to postfix
infixStack->PrintRightToLeft(OutFile);
OutFile << setw(17) << left << ' ';
postfixStack->PrintLeftToRight(OutFile, false);
OutFile << setw(3) << left << ' ';
contentStack->PrintLeftToRight(OutFile, false);
OutFile << endl;
linesWritten += 4;
    // Check if the infix and content stacks are not empty
while ((NOT infixStack->IsEmpty()) || (NOT contentStack->IsEmpty())){
        // Process a step of the conversion from infix to postfix
    ConvertInfixToPostfix(OutFile, *infixStack, *postfixStack, *contentStack);
        // Print stacks
    infixStack->PrintRightToLeft(OutFile);
    OutFile << setw(17) << left << ' ';
    postfixStack->PrintLeftToRight(OutFile, false);
    OutFile << setw(3) << left << ' ';
    contentStack->PrintLeftToRight(OutFile, false);
    OutFile << endl;
    linesWritten += 1;
}
OutFile << endl;
linesWritten += 1;
    // Reverse the stack to process it from left to right
postfixStack = &(reverseStack(OutFile, *postfixStack));
    // Print labels
OutFile << setw(55) << right << "EVALUATION DISPLAY" << endl;
OutFile << setw(25) << right << "POSTFIX Expression" << setw(56)
<< right << "Stack Contents" << endl;
OutFile << setw(81) << right << "(Top to Bottom)" << endl;</pre>
    // Print the stacks before start the calculation of the postfix expression
postfixStack->PrintRightToLeft(OutFile);
OutFile << setw(45) << left << ' ';
contentStack->PrintLeftToRight(OutFile, true);
OutFile << endl;
linesWritten += 4;
    // Check if the postfix stack is empty
while (NOT postfixStack->IsEmpty()){
        // Process one step for the calculation of the expresion
    CalculatePostfixExp(OutFile, *postfixStack, *contentStack);
        // Print stacks
    postfixStack->PrintRightToLeft(OutFile);
    OutFile << setw(45) << left << ' ';
    contentStack->PrintLeftToRight(OutFile, true);
    OutFile << endl;
    linesWritten += 1;
    // Get last node of the content stack
contentStack->Pop(OutFile, newNode);
    // Print the stacks
postfixStack->PrintRightToLeft(OutFile);
OutFile << setw(45) << left << ' ';
contentStack->PrintLeftToRight(OutFile, true);
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OutFile << endl << endl;
      linesWritten += 2;
         // Print labels
      OutFile << left << "ORIGINAL EXPRESSION AND THE ANSWER:" << endl;
         // Print the result lable
      PrintResult(OutFile, expression, newNode);
      linesWritten += 2;
         // Print page break
      PageBreak(OutFile, linesWritten);
         // Clear the stacks creating new ones
      infixStack = new StackCLASS();
      postfixStack = new StackCLASS();
      contentStack = new StackCLASS();
         // Read a new line of input
      ReadInputLine(InFile, expression, endOfFile);
   } while (NOT endOfFile);
      // Print the footer into the output file.
   Footer(OutFile);
   return 0;
void PageBreak(ofstream &Outfile, int &limit)
{
      // Receives - The output file and the amount of lines written in the current page.
      // Task - Add end lines to the output file.
      // Returns - The output file and the amount of lines written in the current page.
      // Calculate amount of blank lines needed for new page
   limit = LinesPerPage - limit;
      // Print blank lines
   for (int i = 0; i < limit; i++){
      Outfile << endl;
      // Reset amount of lines writen in one page
   limit = 0;
void StackCLASS::PrintLeftToRight(ofstream &Outfile, bool isCalculation)
{
      // Receives - The output file, and a boolean
      // Task - Print the stack from top to bottom with a left alignment
      // Returns - The output file
   NodeTYPE *current;
   current = TopPtr;
   string expression;
      // Check if the stack is empty
   if (current == NULL) {
      Outfile << setw(25) << left << "EMPTY" << setfill(' ');
      return;
   }
      // Traverse the stack
   while (current != NULL)
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// Check if the node contains an operator
       if (current->number == 0){
              // Convert operator to string and add it to the expression
          string str(1, current->element);
          expression.append(str);
       }
      else {
              // Check if the stack printed contains calculations
          if (isCalculation){
                 // Convert number to string
              string temp = to_string(current->number);
                 // Add the number in reverse order to the expression
              expression.append(string(temp.rbegin(), temp.rend()));
          }
          else {
                 // Convert the operand to a string and add it to the expression
              expression.append(to_string(current->number));
          }
      }
      current = current->nextPtr;
   }
      // Print the expression reversed
   Outfile << setw(25) << left << string(expression.rbegin(), expression.rend()) << setfill(' ');
   return;
void StackCLASS::PrintRightToLeft(ofstream &Outfile)
{
      // Receives - The output file
       // Task - Print a stack with a right alignment
      // Returns - The output file
   NodeTYPE *current;
   current = TopPtr;
   string expression;
       // Check if the stack is empty
   if (current == NULL) {
       expression.append("EMPTY");
       // Traverse the stack
   while (current != NULL)
          // Check if the node contains an operator
       if (current->number == 0){
              // Convert operator to string and add it to the expression
          string str(1, current->element);
          expression.append(str);
       }
       else {
              // Convert the operand to a string and add it to the expression
          expression.append(to_string(current->number));
       }
      current = current->nextPtr;
   }
      // Print expression with a right alignment
   Outfile << setw(25) << right << expression;
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return;
void StackCLASS::Pop(ofstream &outFile, NodeTYPE &node)
{
     // Receives - The output file, and a node
     // Task - Delete a node from a stack, and return it
     // Returns - The output file, and a node
  NodeTYPE *p;
     // Check if the stack is empty
  if (IsEmpty())
     outFile << " Stack is empty. " << endl;</pre>
     outFile << " Delete Operation Failed. " << endl;</pre>
     return;
     // Save element in the first node
  node.element = TopPtr->element;
  node.number = TopPtr->number;
    // Adjust Stack Top
  p = TopPtr;
  TopPtr = TopPtr->nextPtr;
  delete p;
  return;
void StackCLASS::Push(NodeTYPE node)
{
     // Receives - A node
     // Task - Insert a node into the stack
     // Returns - nothing
     // Create a new node
  NodeTYPE *p;
  p = new NodeTYPE;
     // Copy the data of the node to the new node
  p->element = node.element;
  p->number = node.number;
  p->nextPtr = TopPtr;
  TopPtr = p;
  return;
void PrintResult(ofstream &Outfile, char expression[], NodeTYPE resultNode)
{
     // Receives - The output file, a char array and a node
     // Task - Print the expression and its result.
     // Returns - The output file
  string finalResult;
     // Traverse the character array
  for (int i = 0; i < strlen(expression); i++){</pre>
        // Convert character to string
     string str(1, expression[i]);
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// Add string to the final string
      finalResult.append(str);
      finalResult.append(" ");
   finalResult.append(" = ");
      // Add the result to the final string
   finalResult.append(to_string(resultNode.number));
      // Print the final string containing the expression and its result
   Outfile << setw(60) << right << finalResult;
   return;
   void CalculatePostfixExp(ofstream &outFile, StackCLASS &postfixStack, StackCLASS &contentsStack)
{
      // Receives - The output file, the postfix stack and the content stack
      // Task - Perfrom one step of the calculation of a postfix expression
      // Returns - The output file, the postfix stack and the content stack
   NodeTYPE postfixNode, firstContentNode, secondContentNode, resultNode;
      // Get node from the postfix stack
   postfixStack.Pop(outFile, postfixNode);
      // Step 2
      // Check if the node is an operand
   if (postfixNode.number != 0){
         // Push operand to the content stack
      contentsStack.Push(postfixNode);
   else {
         // Step 3
         // Get two operands from the content stack
      contentsStack.Pop(outFile, firstContentNode);
      contentsStack.Pop(outFile, secondContentNode);
         // Apply operation accordingly to the operand to the to operands
      resultNode.number = ApplyOperation(postfixNode.element, firstContentNode.number,
         secondContentNode.number);
         // Insert the result to the content stack
      contentsStack.Push(resultNode);
   }
   return;
int ApplyOperation(char op, int firstOperand, int secondOperand)
{
      // Receives - A character, and two operands
      // Task - Apply an operation indicated by an operand to the two operands.
      // Returns - The result of the operation
   int result = 0;
      // Switch the operand and apply the corresponding operation to the operands.
   switch (op){
   case '+':
      result = secondOperand + firstOperand;
      break;
   case '-':
      result = secondOperand - firstOperand;
      break;
   case '*':
      result = secondOperand * firstOperand;
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break;
   case '/':
       result = secondOperand / firstOperand;
       break;
   return result;
void ConvertInfixToPostfix(ofstream &outFile, StackCLASS &infixStack, StackCLASS &postfixStack,
   StackCLASS &contentsStack)
       // Receives - The output file, and a stack for each expression (infix and postfix) and the
       //
                   contents stack
       // Task - Process one step of the conversion of a infix expression to a postfix expression
       // Returns - The output file, and a stack for each expression (infix and postfix) and the
                  contents stack
   NodeTYPE infixNode, postfixNode, contentNode;
       // Get node from the infix expression
   infixStack.Pop(outFile, infixNode);
       // Step 2
       // If operand encountered, move it to the postfix expression
   if (infixNode.number != 0){
       postfixStack.Push(infixNode);
   }
   else {
           // Step 3
           // If a '(' is encountered, push it to the content stack
       if (infixNode.element == '('){
          contentsStack.Push(infixNode);
       else {
              // Step 4
              // If a ')' is encountered, pop the contents stack
          if (infixNode.element == ')'){
                 // Pop first element
              contentsStack.Pop(outFile, contentNode);
                  // Check if the element is a matching '('
              while (contentNode.element != '('){
                     // Push the operand to the postfix expression
                  postfixStack.Push(contentNode);
                     // read next node
                  contentsStack.Pop(outFile, contentNode);
              }
          else {
                  // Step 5.1
                  // Check if the content stack is empty
              if (contentsStack.IsEmpty()){
                     // Push node to the content stack
                  contentsStack.Push(infixNode);
              }
              else{
                     // Step 5.2
                     // Check if the content stack is empty
                  while (NOT contentsStack.IsEmpty()){
                         // Get node from the content stack
                     contentsStack.Pop(outFile, contentNode);
                         // Step 5.2.1
                         // Check if '(' is encountered or the the priority of the operator of the
                         // content stack is less than the priority of the main operator
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if (contentNode.element == '(' ||
                        (getPrecedence(contentNode.element) < getPrecedence(infixNode.element))){</pre>
                           // Push the popped node to the content stack
                        contentsStack.Push(contentNode);
                           // Push the original node to the content stack
                       contentsStack.Push(infixNode);
                       return;
                    }
                       // Step 5.2.2
                       // Check if the content stack is empty
                    if (contentsStack.IsEmpty()){
                           // Push the popped node to the postfix stack
                       postfixStack.Push(contentNode);
                           // Push the original node to the content stack
                       contentsStack.Push(infixNode);
                       return;
                    }
                       // Step 5.2.3
                       // Check if the priority of the operator of the content stack is
                       // greater or equal to the main operator
                    if (getPrecedence(contentNode.element) >= getPrecedence(infixNode.element)){
                           // Push the popped node to the postfix stack
                        postfixStack.Push(contentNode);
                    }
                }
             }
          }
      }
   }
      // Step 6
      // Check if the infix stack is empty
   if (infixStack.IsEmpty()){
          // Check if the content stack is empty
      while (NOT contentsStack.IsEmpty()){
             // Pop a node from the content stack
          contentsStack.Pop(outFile, contentNode);
             // Push the node to the postfix stack
          postfixStack.Push(contentNode);
      }
   }
   return;
StackCLASS reverseStack(ofstream &outFile, StackCLASS stack)
{
      // Receives - The output file, and a stack
      // Task - Reverse the nodes of a stack and put them into a new stack
      // Returns - A new stack with the nodes reversed
      // Create local variables
   StackCLASS tempStack;
   NodeTYPE tempNode;
      // Check if the original stack is empty
   while (NOT stack.IsEmpty()){
          // Get the node from the original stack
      stack.Pop(outFile, tempNode);
          // Instert the node into the reversed stack
      tempStack.Push(tempNode);
   }
   return tempStack;
```

```
int getPrecedence(char op)
{
     // Receives - A character
     // Task - Return the priority number of an operator
     // Returns - The priority in the precedence of an operator
     // Check if it is division or multiplication
  if (op == '*' || op == '/'){
     return 1;
  return 0;
void ConvertExpToStack(char value[], StackCLASS &stack)
{
     // Receives - A character array and a stack
     // Task - Insert a new node for each character in the character array
     // Returns - The stack
  NodeTYPE *newNode;
     // Traverse the character array
  for (int i = strlen(value) - 1; i >= 0; i--){
        // Create a new node
     newNode = new NodeTYPE();
        // Insert the character to the correct member of the node
     ReadNode(newNode, value[i]);
        // Push node to the stack
     stack.Push(*newNode);
  }
  return;
void ReadInputLine(ifstream &Infile, char value[], bool &endOfFile)
{
     // Receives - The input file, a character array, and a bool indicating the end of the file
     // Task - Read a line of input and check if it is the end of the file
     // Returns - The input file, a character array, and a bool indicating the end of the file
  Infile >> ws;
     // Read input line
  Infile.getline(value, 31);
     // Check if it is the end of the file
  if (strcmp(value, "X") == 0){
     endOfFile = true;
  }
  return:
void ReadNode(NodeTYPE *newNode, char value)
     // Receives - A node, and a character
     // Task - Insert the character into the correct member of the node
     // Returns - The node
     // Insert the character in the correct member of a node
  switch (value){
  case '(': case ')': case '+': case '-': case '*': case '/':
     newNode->element = value;
```

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break;
  default:
      // Convert character into integer and inser it to the node
    newNode->number = value - '0';
  }
  return;
void Header(ofstream &Outfile)
{
    // Receives - The output file
    // Task - Prints the output preamble
    // Returns - The output file
  Outfile << setw(30) << "Adrian Beloqui";
  Outfile << setw(17) << "CSC 36000";
  Outfile << setw(15) << "Section 11" << endl;
  Outfile << setw(30) << "Spring 2017";
Outfile << setw(20) << "Assignment #4" << endl;
  Outfile << setw(35) << "----";
  Outfile << setw(35) << "-----" << endl;
  return;
void Footer(ofstream &Outfile)
{
    // Receives - The output file
    // Task - Prints the output salutation
    // Returns - The output file
  Outfile << endl;
  Outfile << setw(35) << "-----" << endl;
Outfile << setw(35) << "| END OF PROGRAM OUTPUT |" << endl;
  Outfile << setw(35) << "----" << endl;
  return;
```