CSE165: Introduction to Object Oriented Programming
Lab 1

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1 Introduction

Mini Project 1 is intended to get you started with OpenGL programming. You may download the OpenGL sample app from the "Files" section of CatCourses. To compile the application, simply navigate to the folder and type: `make`. This will produce an executable called `glutapp`, which you can run by typing: `./glutapp`.

2 Requirements

You are required to make your OpenGL program display your name, by representing the letters as `GL_POLYGONS`. If your name is long, you may use a shortened version, or just your initials. For example, Figure **??**, contains a screenshot of the project of former student Nathaniel Lewis, who has a long name, so his program displays "NATE".
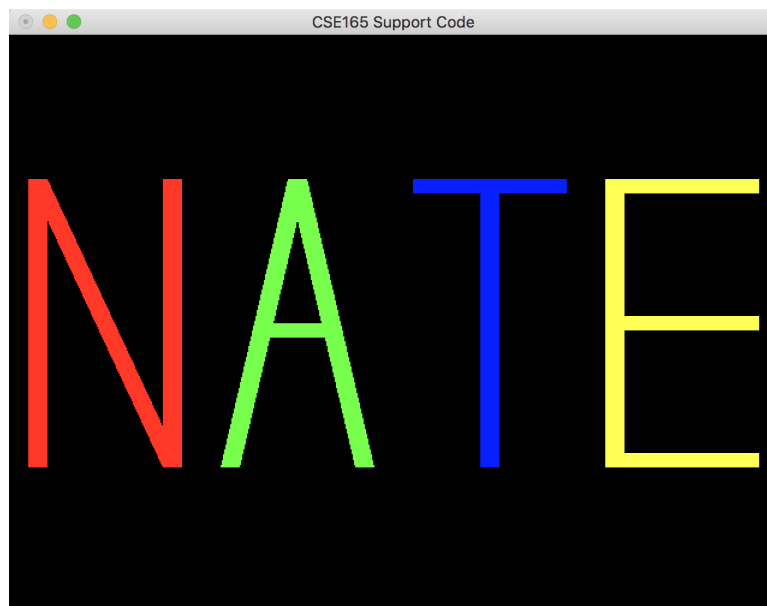

Figure 1: Screenshot of a completed project