CSE 162 Mobile Computing

Lab 3 Location and Map Programming

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Lecture: Feb 16 / Feb 18

Demo: Feb 23 / Feb 25

Hard Deadline: Mar 2 / Mar 4

What is localization, aka location?



absolute location (lat, long)



"I hope this bullhorn will make this meeting a little less boring."





context location

Why should I care about localization?



social application



advertisements



podcasting

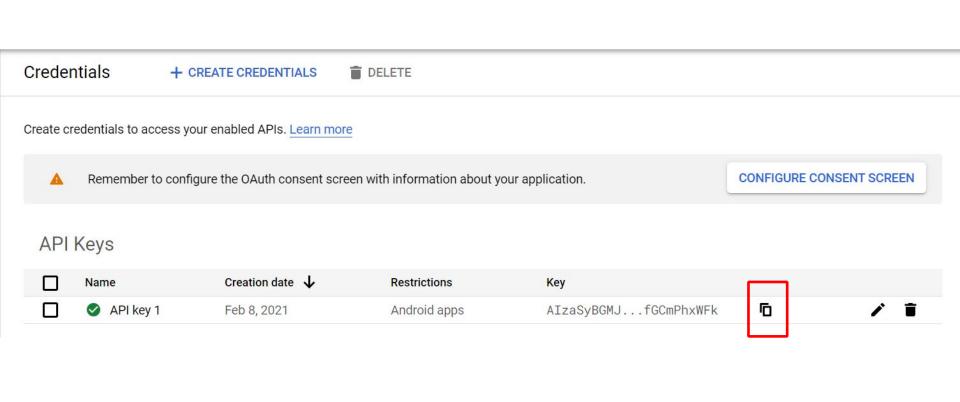
Assignments

- Creating a google map, display the map
- Using Location services, set the map view based on the GPS tracking

Create Project

- Create new project: MapsProject
- Select google map activity
- Go to: google_maps_api.xml

```
<resources>
   TODO: Before you run your application, you need a Google Maps API key.
   https://console.developers.google.com/flows/enableapi?apiid=maps android backend&keyType=CLIENT SI
   Package name:
   com.example.mapsproject
   SHA-1 certificate fingerprint:
   <string name="google maps key" templateMergeStrategy="preserve" translatable="false">YOUR KEY HERE
</resources>
```



```
<resources>
   TODO: Before you run your application, you need a Google Maps API key.
   https://console.developers.google.com/flows/enableapi?apiid=maps android backend&keyType=CLIENT SI
   Package name:
   SHA-1 certificate fingerprint:
   Alternatively, follow the directions here:
   <string name="google maps key" templateMergeStrategy="preserve" translatable="false";YOUR KEY HERE</pre>
</resources>
```

Registering for Location Updates

 In order for an object to receive updates from GPS, it must implement the LocationListener interface

```
// Called when your GPS location changes
@Override
public void onLocationChanged(Location location)
// Called when a provider gets turned off by the user in the settings
@Override
public void onProviderDisabled(String provider)
// Called when a provider is turned on by the user in the settings
@Override
public void onProviderEnabled(String provider)
// Signals a state change in the GPS (e.g. you head through a tunnel and
// it loses its fix on your position)
@Override
public void onStatusChanged(String provider, int status, Bundle extras)
```

Registering for Location Updates

- LocationManager handles registrations for GPS and network location updates
- Once the LocationManager is obtained, an object registers for updates by calling requestLocationUpdates, the arguments passed into the requestLocationUpdates method determine the granularity of location changes that will generate an event
 - send updates that are at least X meters apart
 - send updates at least this far apart in time
 - send updates that have this minimum accuracy

```
requestLocationUpdates(long minTimeMs, float minDistanceM, Criteria criteria,
LocationListener listener, Looper looper)
Register for location updates using a provider selected through the given Criteria, and a callback on the specified
Looper.
requestLocationUpdates(String provider, long minTimeMs, float minDistanceM,
LocationListener listener, Looper looper)
Register for location updates using the named provider, and a callback on the specified Looper.
requestLocationUpdates(String provider, long minTimeMs, float minDistanceM, Executor
executor, LocationListener listener)
Register for location updates using the named provider, and a callback on the specified Executor.
requestLocationUpdates(long minTimeMs, float minDistanceM, Criteria criteria,
PendingIntent pendingIntent)
Register for location updates using a provider selected through the given Criteria, and callbacks delivered via the
provided PendingIntent.
requestLocationUpdates(long minTimeMs, float minDistanceM, Criteria criteria, Executor
executor, LocationListener listener)
Register for location updates using a provider selected through the given Criteria, and a callback on the specified
Executor.
requestLocationUpdates(String provider, long minTimeMs, float minDistanceM,
PendingIntent pendingIntent)
```

Register for location updates using the named provider, and callbacks delivered via the provided PendingIntent.

requestLocationUpdates(String provider, long minTimeMs, float minDistanceM,

Register for location updates from the given provider with the given arguments.

LocationListener listener)

Location Updates

```
public class MapsActivity extends FragmentActivity implements OnMapReadyCallback, LocationListener {
  private GoogleMap mMap:
  private LocationManager locationManager;
  private double longitude = 151;
  private double latitude = -34:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity maps);
    // Obtain the SupportMapFragment and get notified when the map is ready to be used.
    SupportMapFragment mapFragment = (SupportMapFragment)
getSupportFragmentManager().findFragmentById(R.id.map);
    mapFragment.getMapAsync(this);
    locationManager = (LocationManager) getSystemService(LOCATION SERVICE);
    if (ContextCompat.checkSelfPermission(this, Manifest.permission.ACCESS COARSE LOCATION) ==
PackageManager.PERMISSION GRANTED)
      locationManager.requestLocationUpdates(LocationManager.NETWORK PROVIDER, 10,
Criteria.ACCURACY COARSE, this);
@Override
  public void onMapReady(GoogleMap googleMap) {
    mMap = googleMap;
```

Location Providers

- The phone's location can be determined from multiple providers
- GPS location updates consume significantly more power than network location updates but are more accurate
 - GPS: 25 seconds * 140mA = 1mAh
 - Network: 2 seconds * 180mA = 0.1mAh
- The provider argument determines which method will be used to get a location
- You can also register for the PASSIVE_PROVIDER which only updates you if another app is actively using GPS / Network location

String	GPS_PROVIDER Name of the GPS location provider.
String	NETWORK_PROVIDER Name of the network location provider.
String	PASSIVE_PROVIDER A special location provider for receiving locations without actually initiating a location fix.

Getting Location Info

```
@Override
 public void onLocationChanged(Location location) {
    longitude = location.getLongitude();
    latitude = location.getLatitude();
    AlertDialog alertDialog = new AlertDialog.Builder(MapsActivity.this).create();
    alertDialog.setTitle("Location Detected");
    alertDialog.setMessage(String.valueOf(latitude) + "," + String.valueOf(longitude));
    alertDialog.setButton(AlertDialog.BUTTON NEUTRAL, "OK",
         new DialogInterface.OnClickListener() {
           public void onClick(DialogInterface dialog, int which) {
              dialog.dismiss();
    alertDialog.show();
    LatLng loc = new LatLng(latitude, longitude);
    mMap.addMarker(new MarkerOptions().position(loc).title("Marker in at your location"));
    mMap.moveCamera(CameraUpdateFactory.newLatLng(loc));
    mMap.animateCamera(CameraUpdateFactory.newLatLngZoom(loc, 12.0f));
```

Being a Good Citizen

- It is important that you unregister your App when you no longer need updates
- For example, you should always unregister your listener when your Activity is paused!
- If you unregister when you pause, you must also reregister when you resume
- This is true for all sensors!

```
protected void onPause() {
    super.onPause();
    trv {
      locationManager.removeUpdates(this);
    } catch (SecurityException e) {
      Log.e("Err", "No Location update permission remover");
  protected void onResume() {
    super.onResume();
    if (ContextCompat.checkSelfPermission(this,
Manifest.permission.ACCESS COARSE LOCATION) == PackageManager.PERMISSION GRANTED)
      locationManager.reguestLocationUpdates(LocationManager.GPS PROVIDER, 10,
Criteria.ACCURACY COARSE, this);
```

Run the app



