ABOUT ME

UX/UI Designer with a curious mind, warm heart, and multidisciplinary background in people-focused industries such as non-profit and co-working. Fast learner skilled in customer service, creative thinking, and time management. Excelled in both customer-facing and non-facing roles as well as individual and team-based environments.

SKILLS

Languages I speak
English - native
German - intermediate

Hard Skills	**Soft Skills**
User research	Listening
Persona conception	Storytelling
User journeys	Adaptablity
Wireframing	Empathy
Prototyping	Problem Solving
Usability testing	Organization
Visual design	
Animation	

MOTIVATION

I changed careers into the UX and UI design field because I am pulled towards working on meaningful and creative projects that make a difference (even in a small way!) in the world. Furthermore, I like that user experience is centered around people and takes a creative approach to solve real-world issues. I would like to be able to help solve a few of those issues!

ARIEL KORSTEN

UX/UI DESIGNER

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Based in Munich. Open to remote work, but not relocation.
Looking for a position as a UX/UI Designer.

We are all people first before we are anything else. It's important to me that I keep true to this core idea whenever I am designing something.

UX/UI PROJECTS

HandyHelper - A home improvement expert app (CareerFoundry)
UX/UI Design // Figma, Balsamiq

• Design process and deliverables: competitive analysis, user surveys and interviews, personas and journey mapping, affinity mapping, user stories and flows, site map creation, card sorting, wireframes, prototyping, user testing, A/B testing, style guide & design language system.

Perfect Properties - A real estate based web app (CareerFoundry)
UI Design // Figma

• Design process and deliverables: user flows, wireframing, mood board, icon and logo creation, style guide, animated prototyping.

WordPal - A vocabulary learning app (CareerFoundry)
UX/UI Design // Figma

• Design process and deliverables: competitive analysis, user surveys and interviews, persona creation, user stories and flows, wireframes, prototyping, user testing, style guide.

EXPERIENCE

Mindspace - Community Associate (2019-Present)

• POC for all Members and guests within the Mindspace community
• POC for any maintenance, mailing, shipping, supplies/equipment, and Member related topics
• Collaborated with Community Managers to plan community-based events
• Provided solutions to Member-related issues along with a customer-centric experience

EDUCATION

CareerFoundry - UX/UI Design (2020-2021)

An intensive, project-based course focused on UX and UI methodologies, mentored by two industry professionals.

Georgia Tech University - Introduction to UX Design (2020)

Online, introductory course on the user experience design principles.